两阶段提交协议

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背景

- 两阶段提交协议是一种历史悠久的分布式协议,最早用在分布式的数据库中,实现分布式事务
- 为了满足数据库中事务的Atomicity, 必须要么都提交, 要么都失败.

协议内容

- 1. 协调者发送一个VOTE-REQ消息给所有的参与者
- 2. 当参与者接收到VOTE-REQ消息后, 它会发送一个包含参与者投票结果的消息(Yes or Not)给协调者.如果参与者投的是No, 它会决定Abort事务并停止运行
- 3. 协调者收集来自所有参与者的投票信息. 如果都是Yes, 同时协调者也是投Yes. 那么协调者就决定Commit, 并向所有参与者发送Commit 消息. 否则协调者决定Abort, 向所有参与者发送Abort消息
- 4. 每个参与者等待来自协调者的Commit 或者 Abort 消息. 收到以后执行相应的动作, 然后停止

协议内容

- 步骤 1, 2 指投票阶段
- 步骤 3, 4 指决定阶段

异常处理

- 超时
- 宕机回复

优化

- 超时处理优化
- cooperative termination protocol

协调者

```
write START_2PC to local log;
multicast VOTE_REQUEST to all participants;
while not all votes have been collected {
   wait for any incoming vote;
   if timeout {
        write GLOBAL_ABORT to local log;
        multicast GLOBAL_ABORT to all participants;
        exit;
   record vote;
if all participants sent VOTE_COMMIT and coordinator votes COMMIT {
   write GLOBAL_COMMIT to local log;
   multicast GLOBAL_COMMIT to all participants;
}else{
   write GLOBAL_ABORT to local log;
   multicast GLOBAL_ABORT to all participants;
wait for GLOBAL_ABORT or GLOBAL_COMMIT response
write END_TRANSACTION to local log;
```

参与者

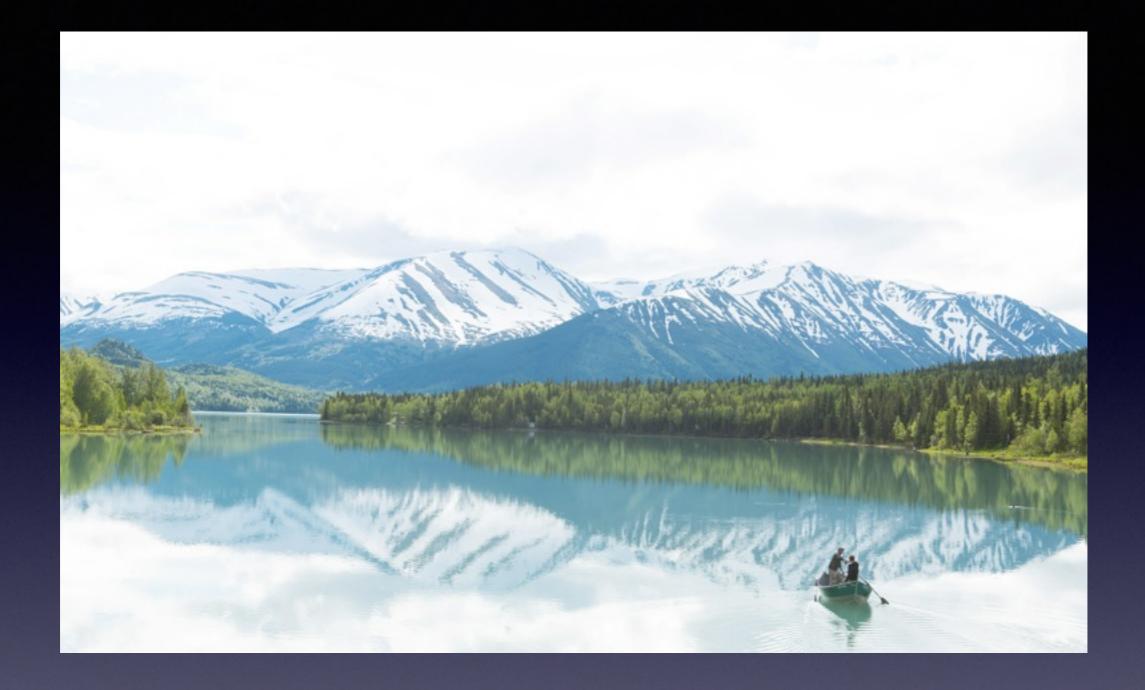
```
write INIT to local log;
wait for VOTE_REQUEST from coordinator;
if timeout {
    write VOTE_ABORT to local log;
    exit;
if participant votes COMMIT {
    write VOTE_COMMIT to local log;
    send VOTE_COMMIT to coordinator;
    wait for DECISION from coordinator;
    if timeout {
        multicast DECISION_REQUEST to other participants;
        wait until DECISION is received; /* remain blocked*/
        write DECISION to local log;
    if DECISION == GLOBAL_COMMIT
        write GLOBAL_COMMIT to local log;
        send GLOBAL_COMMIT confirm;
    else if DECISION == GLOBAL_ABORT
        write GLOBAL_ABORT to local log;
        send GLOBAL_ABORT confirm;
} else {
    write VOTE_ABORT to local log;
    send VOTE_ABORT to coordinator;
```

参与者

```
while true {
   wait until any incoming DECISION_REQUEST is received;
   read most recently recorded STATE from the local log;
   if STATE == GLOBAL_COMMIT
       send GLOBAL_COMMIT to requesting participant;
   else if STATE == INIT or STATE == GLOBAL_ABORT;
       send GLOBAL_ABORT to requesting participant;
   else
       skip; /* participant remains blocked */
```

协议缺点

- 容错能力较差
- 性能较差



Thanks