



Introduction to ZFS



What is ZFS?

- ZFS is the next generation enterprise file system and volume manger,
- Robust, scalable and simple to administer.
- Self healing, transactional
- Two components
 - Pool manager
 - File system manager



Who Am I?

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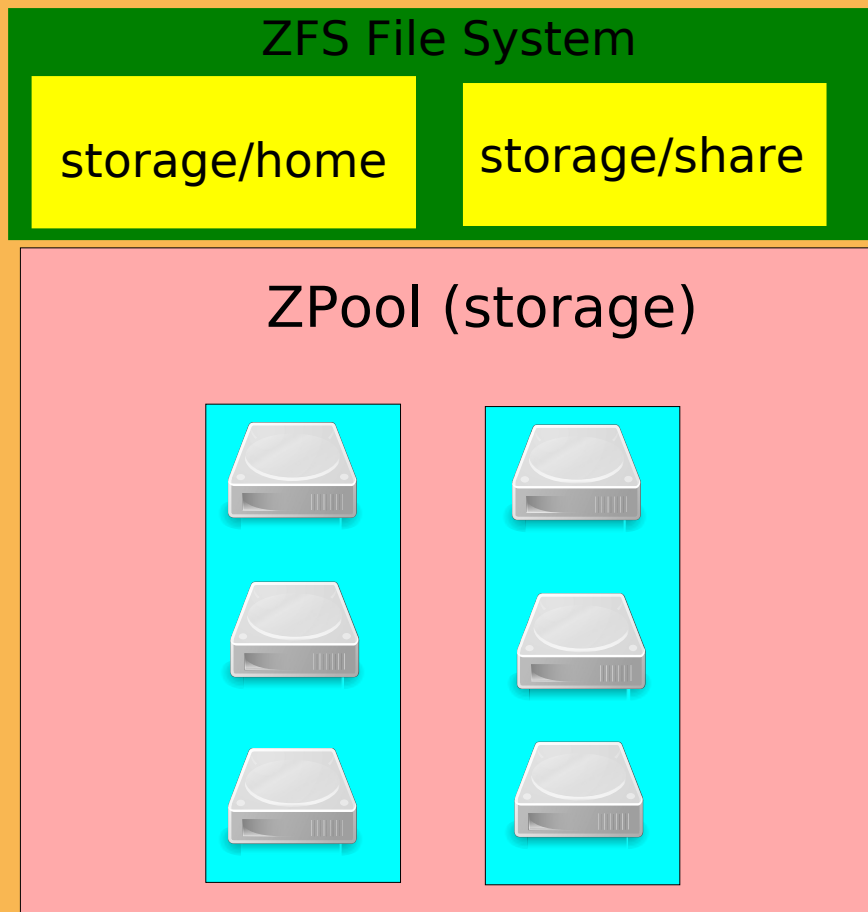


Where did it come from?

- Released by Sun Microsystems now owned by Oracle
- Announced September 2004
- Work started in 2001
- Open source - Licensed under the CDDL (Common Development and Distributions License)
- Latest versions:
 - ZFS File System -5/6
 - ZFS Pool Version Number 28/34



ZFS Components





ZFS Features

- Combined file system and logical volume manager,
- Features:
 - Protection against data corruption,
 - Snapshots, clones
 - Automatic repair and
 - Continuous integrity checking



ZFS Features

- 128bit file system
 - Can address 1.84×10^{19} more data than 64 bit system,
 - No practical limit to
 - File size,
 - Directory entries
 - Disk drives



Introduction to ZFS

- Only two commands
 - **zpool** – for creating/managing storage pools
 - **zfs** – for creating/managing file-systems



ZPOOL



ZPool

- Zpool handles the storage pool,
- Responsible for:
 - Data integrity
 - Self healing
 - Check summing
 - Performance
 - Vdev creation, management



ZPool

- Stripes data across vdevs
- ZPOOL components
 - ARC
 - L2ARC
 - ZIL (ZFS Intent Log)
 - COW (copy on writes)
 - Transaction groups



Why Do we Have Data Integrity Issues?

- Data faults/corruption occur because:
 - Bit rot,
 - Current spikes,
 - Firmware bugs
 - Phantom writes,
 - Misdirected read/writes
 - Raid “Write holes”



Data Integrity

- Silent data corruption
 - Errors undetected by firmware and/or operating system
 - Netapp study found 1 in 90 SATA drives had silent software corruption,
 - Faster disks/raid controllers + larger capacity = problem
 - Jeff Bonwick estimates silent corruption every 15 minutes at Greenplum

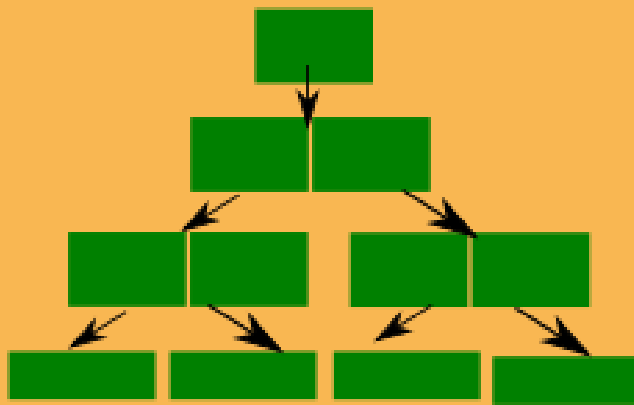


How ZFS handles Integrity

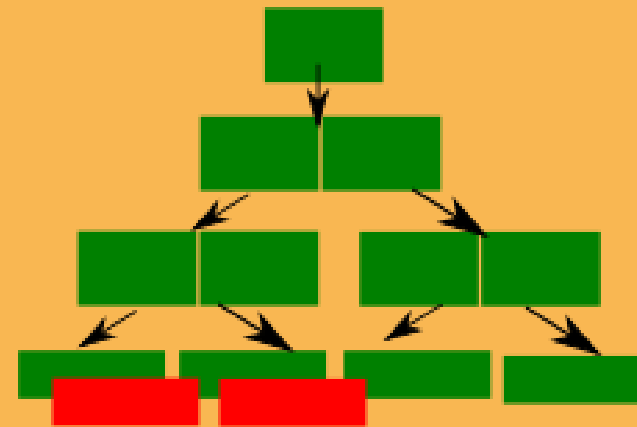
- ZFS Data Integrity handle by COW transactional data writes
 - Uses Hash Tree (Merkle Tree)
 - Each block checksummed, stored in pointer to block,
 - Each pointer checksums stored in pointer, etc – up to root block,
 - Uber block has check sum,
 - Checksum compared on block access,

ZFS Copy on Write

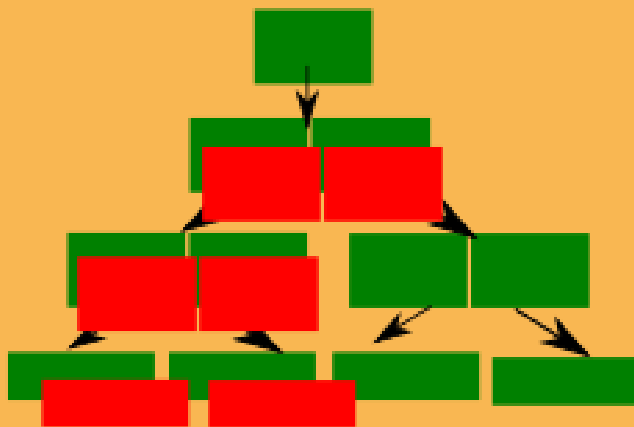
Initial Block Tree



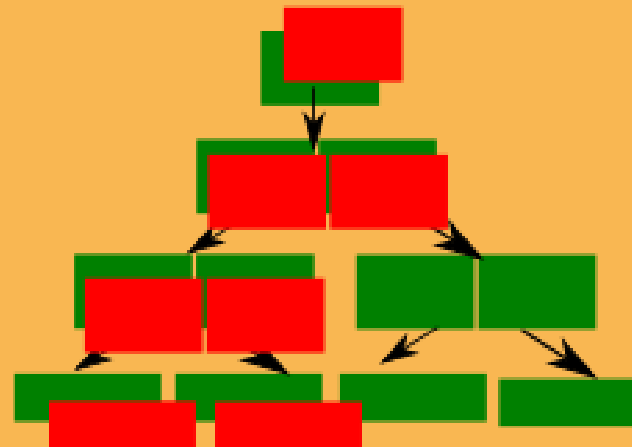
Write Some Data



Update Checksums

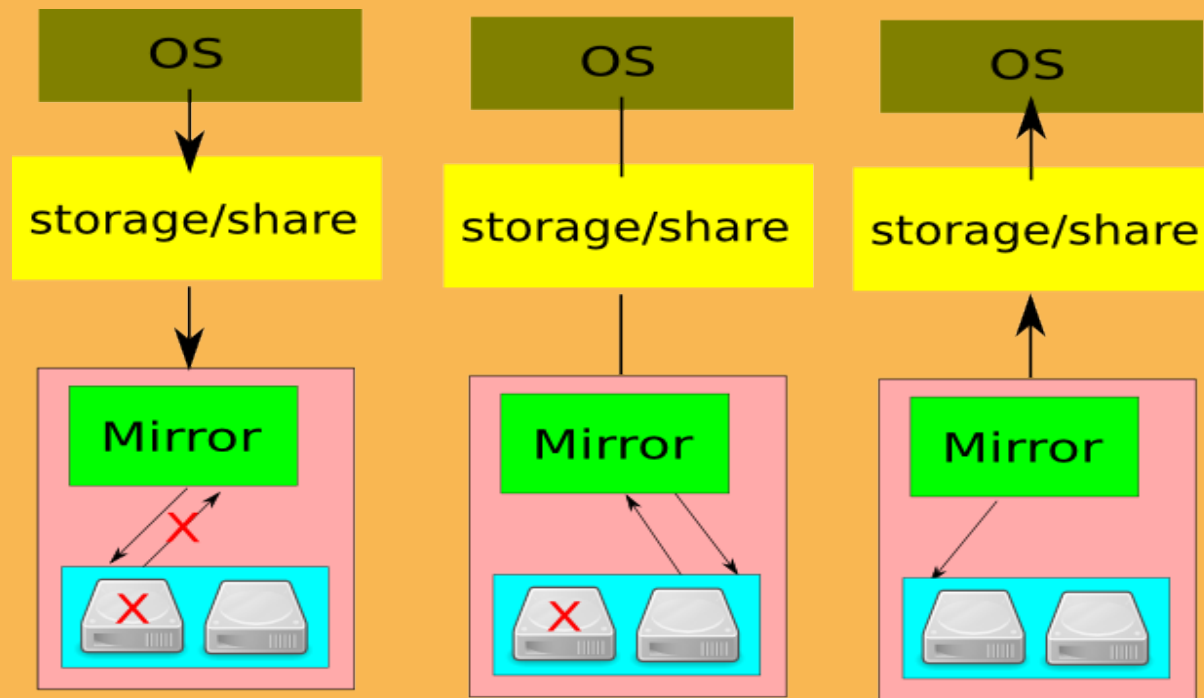


Update Uberblock



ZFS Auto Healing

- On check sum check error , zpool will rebuild data from redundant storage and repair bad blocks,





Zpool Vdevs

- Zpool works with virtual devices (vdevs)
- Vdevs can be:
 - Single disks
 - N-way mirrors
 - Raidz1,
 - Raidz2,
 - RaidDz3



ZPool Vdevs

- RAID-Z
 - RAID-Z1 - one disk failure ~ Raid 5
 - RAID-Z2 - up to two disk failures ~ Raid 6
 - Raid-Z3 – allows three disk failures
 - No write whole problem due to transaction group/cow



Zpool - Storage Design

- Zpool uses dynamic striping across vdevs,
- Can mix any combination of vdevs
- Design storage pool with redundancy, performance and maintainability in mind.



Zpool - ARC

- ARC is the adaptive replacement cache
- In memory cache,
- Zpool will use all memory -1G,
- Frees up memory when requested by other apps
- More ram = better performance
- ARC uses:
 - MRU,
 - MFU
 - MRU Ghosts – evicted pages
 - MFU Ghost – evicted pages

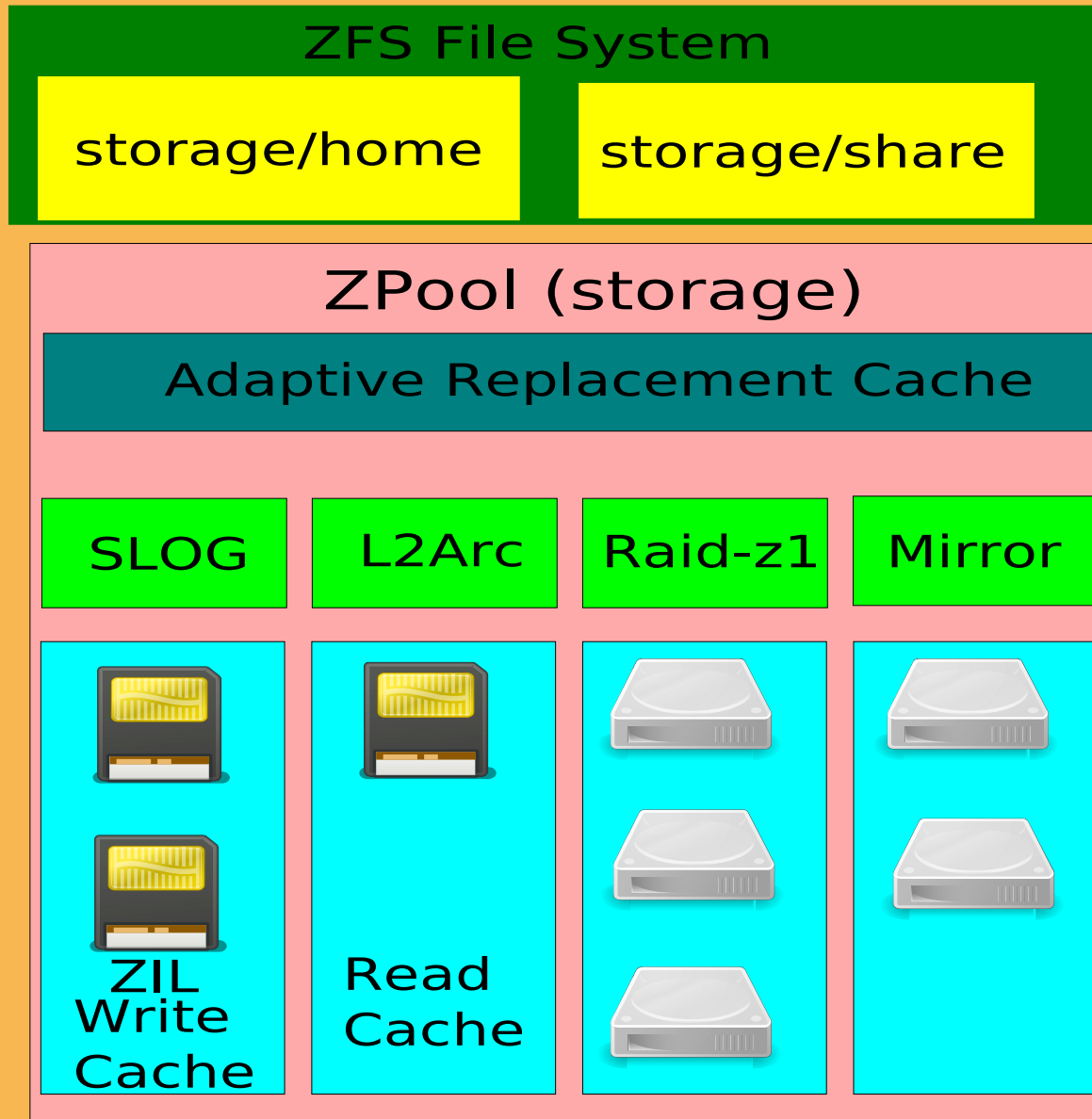


ZPOOL – Hybrid Pools

- Hybrid storage pools
 - Use SSD for
 - ZIL (write cache)
 - L2Arc cache (read cache)
 - Use disk for mass storage capacity
 - MLC – multi layer cell (L2Arc)
 - SLC – single layer cell (SLOG)



ZFS Hybrid Pools



Zpool Demo





ZFS Datasets

What does ZFS File System Provide?



- ZFS file system provides
 - Compression
 - Encryption
 - Shares
 - De-duplication,
 - Quotas
 - Reservation,
 - Snapshot,
 - Clone,
 - Properties



ZFS - File Systems

- ZFS creates datasets,
- ZFS can create and mount file system with a single command,
- File systems mounted by default under pool name,
- Block devices can also be create on a Zpool and formatted with ext4 etc,



ZFS Properties

- Using ZFS properties one can:
 - Enable compression,
 - Enable CIFS/NFSv4 shares
 - Change mount point
 - Enable de-duplication – requires lots of memory



ZFS Snapshots & Clones

- Snapshot are efficient and cheap to create,
- Can rollback to snapshots easily
- Snapshots can be access via .zfs hidden directory
- Snapshots read only,
- Clones read & write



ZFS Send/Receive

- ZFS stream snapshots over stdin/stdout,
- ZFS send/receive can be done over WAN, no special hardware required,
- Can send/receive incremental snapshots

ZFS Dataset Demo





Q & A



The End