

5. For problem 3:

Time and Space Complexity Analysis

1. Constructor: Election()

Time Complexity: $O(1)$

Space Complexity: $O(1)$

Explanation: Just initializes empty data structures with constant time operations.

2. initializeCandidates(List<String> candidates)

Time Complexity: $O(n)$

Space Complexity: $O(n)$

Explanation:

Clears existing structures: $O(1)$

Iterates through n candidates: $O(n)$

Each put and offer operation is $O(1)$ (for HashMap) and $O(\log n)$ (for heap), but since we're doing n of them, it's $O(n \log n)$ for the heap operations

Dominant term is $O(n \log n)$, but since we're initializing with all candidates at once, some implementations consider this $O(n)$ due to heap construction optimizations

3. setTotalVotes(int p)

Time Complexity: $O(1)$

Space Complexity: $O(1)$

Explanation: Simple assignment operation

4. castVote(String candidate)

Time Complexity: $O(\log n)$

Space Complexity: $O(1)$

Explanation:

HashMap get/put: $O(1)$

Heap insertion (offer): $O(\log n)$ where n is number of candidates

Total is dominated by heap operation

5. castRandomVote()

Time Complexity: $O(n)$ for worst case, $O(1)$ average case

Space Complexity: $O(1)$

Explanation:

candidates.keySet() to ArrayList: $O(n)$

Random selection: $O(1)$

Then calls castVote: $O(\log n)$

Dominated by $O(n)$ conversion to ArrayList

6. rigElection(String candidate)

Time Complexity: $O(n \log n)$

Space Complexity: $O(1)$

Explanation:

Reset all votes in HashMap: $O(n)$

Clear heap: $O(n)$

Add rigged candidate: $O(\log n)$

Filter others: $O(n)$

Add specific votes: $O(\log n)$ per addition (but constant number)

Dominated by $O(n)$ operations and heap operations

7. getTopKCandidates(int k)

Time Complexity: $O(n \log n)$

Space Complexity: $O(n)$

Explanation:

Stream operations:

sorted(): $O(n \log n)$ (using TimSort)

limit(): $O(1)$

map/collect: $O(n)$

Dominated by sorting

8. auditElection()

Time Complexity: $O(n \log n)$

Space Complexity: $O(n)$

Explanation:

Same as getTopKCandidates but prints instead of returning

Dominated by sorting operation