# Sequence Clustering

CS 145 Fall 2015

## **ApproxMAP**

- Sequential Pattern Mining
- Support Framework
- Multiple Alignment Framework
- Evaluation
- Conclusion

### Inherent Problems

- Exact match
  - ➤ A pattern gets support from a sequence in the database if and only if the pattern is exactly contained in the sequence
  - > Often may not find general long patterns in the database
  - For example, many customers may share similar buying habits, but few of them follow an exactly same pattern
- Mines complete set: Too many trivial patterns
  - > Given long sequences with noise
    - **\*** too expensive and too many patterns
  - > Finding max / closed sequential patterns is non-trivial
    - **❖** In noisy environment, still too many max/close patterns

#### **⇒ Not Summarizing Trend**

# Multiple Alignment

- line up the sequences to detect the trend
  - > Find common patterns among strings
  - > DNA / bio sequences

P	A	T	T	T	E	R	N
P	A	0	0	T	E	R	M
P	0	0	T	T	0	R	N
O	A	0	T	T	E	R	В
P	0	S	Y	Y	R	T	N
P	A	0	T	T	E	R	N

#### Edit Distance

- ✓ Pairwise Score = edit distance=dist( $S_1, S_2$ )
  - Minimum # of ops required to change S<sub>1</sub> to S<sub>2</sub>
  - Ops = INDEL(a) and/or REPLACE(a,b)

P	A	T	T	T	E	R	N
P	A	0	0	T	E	R	M
		INDEL	INDEL				REPL

#### Multiple Alignment Score

- $ightharpoonup \sum PS(seq_i, seq_i) \ (\forall \ 1 \le i \le N \ and \ 1 \le j \le N)$
- **➤ Optimal alignment : minimum score**

## Weighted Sequence

- Weighted Sequence: profile
  - > Compress a set of aligned sequences into one sequence

$seq_1$	(A)		(B)	(DE)	
$seq_2$	(AE)	(H)	(BC)	(E)	
$seq_3$	(A)		(BCG)	(D)	
Weighted Sequence	(A:3,E:1):3	(H:1): 1	(B:3,C:2, G:1):3	(D:2, E:2):3	3

### Consensus Sequence

- strength(i, j) = # of occurrences of item i in position j
   total # of sequences
- Consensus itemset (j)
  - $\succ$  {  $i_a \mid \forall i_a \in (I \cup ())$  & strength $(i_a, j) \geq min\_strength$  }
- Consensus sequence: min\_strength=2
  - > concatenation of the consensus itemsets for all positions excluding any null consensus itemsets

$seq_1$	(A)		(B)	(DE)	
$seq_2$	(AE)	(H)	(BC)	(E)	
$seq_3$	(A)		(BCG)	(D)	
Weighted Sequence	(A:3,E:1):3	(H:1): 1	(B:3,C:2, G:1):3	(D:2, E:2):3	3
Consensus Sequence	(A)		(BC)	(DE)	

### Multiple Alignment Pattern Mining

#### Given

- > N sequences of sets,
- > Op costs (INDEL & REPLACE) for itemsets, and
- > Strength threshold for consensus sequences
  - \* can specify different levels for each partition

#### To

- ➤ (1) partition the N sequences into K sets of sequences such that the sum of the K multiple alignment scores is minimum, and
- > (2) find the optimal multiple alignment for each partition, and
- ➤ (3) find the pattern consensus sequence and the variation consensus sequence for each partition

# ApproxMAP (Approximate Multiple Alignment Pattern mining)

- Exact solution: Too expensive!
- Approximation Method

```
ightharpoonup Group: O(kN) + O(N^2L^2I)
```

- **❖**partition by Clustering (k-NN)
- distance metric
- $\triangleright$  Compress :  $O(nL^2)$ 
  - **❖** multiple alignment (greedy)
- $\triangleright$  Summarize : O(1)
  - **❖Pattern and Variation Consensus Sequence**
- $\triangleright$  Time Complexity :  $O(N^2L^2I)$

#### Multiple Alignment: Weighted Sequence

seq <sub>3</sub>	(A)		<b>(B)</b>	(DE)	
seq <sub>2</sub>	(AE)	(H)	<b>(B)</b>	<b>(D)</b>	
WS <sub>1</sub>	(A:2,E:1):2	(H:1):1	(B:2):2	(D:2,E:1):2	2
seq <sub>4</sub>	(A)		(BCG)	<b>(D)</b>	
WS <sub>2</sub>	(A:3,E:1):3	(H:1):1	(B:3,C:1,G:1):3	(D:3,E:1):3	3

#### Evaluation Method: Criteria & Datasets

#### Criteria

- **Recoverability:** max patterns
  - **\*** degree of the underlying patterns in DB detected
  - $\star \sum E(F_B) \star [\max_{\text{res pat B}}(|B \otimes P|) / E(L_B)]$
  - **\Leftrightarrow** Cutoff so that  $0 \le R \le 1$
- > # of spurious patterns
- > # of redundant patterns
- **Degree of extraneous items in the patterns** 
  - ❖ total # of extraneous items in P / total # of items in P

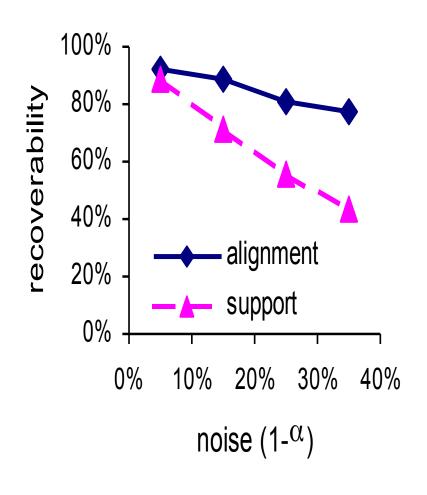
#### Datasets

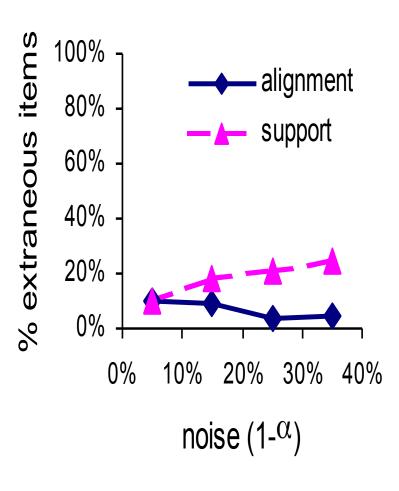
- **Random data:** Independence between and across itemsets
- > Patterned data: IBM synthetic data (Agrawal and Srikant)
- **Robustness w.r.t. noise : alpha (Yang SIGMOD 2002)**
- **Robustness w.r.t. random sequences (outliers)**

## Evaluation: Comparison

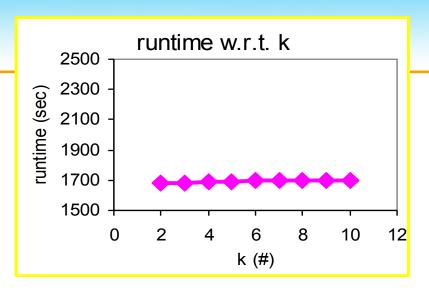
	ApproxMAP	Support Framework
Random Data	No patterns with more than 1 item returned	Lots of spurious patterns
Patterned Data 10 patterns embedded into 1000 seqs	k=6 & MinStrgh=30% Recoverability: 92.5% 10 patterns returned 2 redundant patterns 0 spurious patterns 0 extraneous items	MinSup=5% Recoverability: 91.6% 253,924 patterns returned 247,266 redundant patterns 6,648 spurious patterns 93,043=5.2% extraneous items
Noise	Robust	Not Robust Recoverability degrades fast
Outliers	Robust	Robust

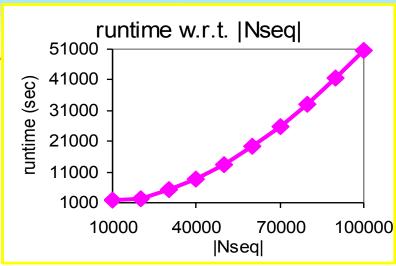
### Robustness w.r.t. noise

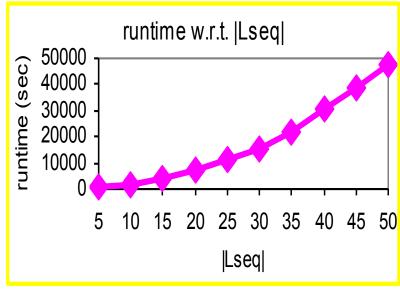


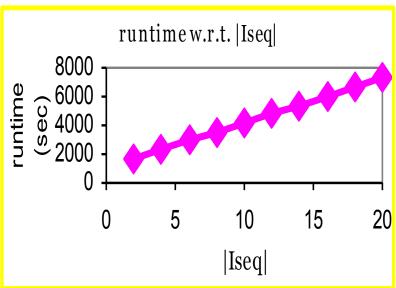


#### Results: Scalability









### Evaluation: Real data

- Successfully applied ApproxMAP to sequence of monthly social welfare services given to clients in North Carolina
- Found interpretable and useful patterns that revealed information from the data

### Conclusion: why does it work well?

- Robust on random & weak patterned noise
  - ➤ Noises can almost never be aligned to generate patterns, so they are ignored
  - > If some alignment is possible, the pattern is detected
- Very good at organizing sequences
  - > when there are "enough" sequences with a certain pattern, they are clustered & aligned
  - ➤ When aligning, we start with the sequences with the least noise and add on those with progressively more noise
  - > This builds a center of mass to which those sequences with lots of noise can attach to
- Long sequence data that are not random have unique signatures

#### Conclusion

- Works very well with market basket data
  - > High dimensional
  - > Sparse
  - > Massive outliers
- Scales reasonably well
  - > Scales very well w.r.t # of patterns
  - $\triangleright$  k : scales very well = O(1)
  - $\triangleright$  DB : scales reasonably well=O(N<sup>2</sup> L<sup>2</sup> I)

### CLUSEQ

- The primary structures of many biological (macro)molecules are "letter" sequences despite their 3D structures.
  - > Protein has 20 amino acids.
  - > DNA has an alphabet of four bases {A, T, G, C}
  - > RNA has an alphabet {A, U, G, C}
- Text document
- Transaction logs
- Signal streams
- Structural similarities at the sequence level often suggest a high likelihood of being functionally/ semantically related.

### Problem Statement

- Clustering based on structural characteristics can serve as a powerful tool to discriminate sequences belonging to different functional categories.
  - The goal is to create a grouping of sequences such that sequences in each group have similar features.
  - ➤ The result can potentially reveal unknown structural and functional categories that may lead to a better understanding of the nature.
- Challenge: how to measure the structural similarity?

## Measure of Similarity

#### • Edit distance:

- > computationally inefficient
- > only captures the optimal global alignment but ignore many other local alignments that often represent important features shared by the pair of sequences.

#### • q-gram based approach:

ignores sequential relationship (e.g., ordering, correlation, dependency, etc.) among q-grams

#### Hidden Markov model:

- > capture some low order correlations and statistics
- > vulnerable to noise and erroneous parameter setting
- > computationally inefficient

## Measure of Similarity



- Probabilistic Suffix Tree
  - ➤ Effective in capturing significant structural features
  - **Easy to compute and incrementally maintain**
  - Sparse Markov Transducer
    - > Allows wild cards

- CLUSEQ: exploring significant patterns of sequence formation.
  - > Sequences belonging to one group/cluster may subsume to the same probability distribution of symbols (conditioning on the preceding segment of a certain length), while different groups/clusters may follow different underlying probability distributions.
  - ➤ By extracting and maintaining significant patterns characterizing (potential) sequence clusters, one can easily determine whether a sequence should belong to a cluster by calculating the likelihood of (re)producing the sequence under the probability distribution that characterizes the cluster.

Sequence:  $\sigma = s_1 s_2 ... s_l$ 

Cluster S:  $P_{S}(\sigma) = P_{S}(s_{1}) \times P_{S}(s_{2} \mid s_{1}) \times \cdots \times P_{S}(s_{l} \mid s_{1} \cdots s_{l-1})$  $= \prod_{i=1}^{l} P_{S}(s_{i} \mid s_{1} \cdots s_{i-1})$ 

Random for high, we may consider or a member of S process:  $= \prod_{i=1}^{l} P^{r}(s_{i})$ 

If  $P_S(\sigma) >> P^r(\sigma)$ , we may consider  $\sigma$  a member of S

• Similarity between  $\sigma$  and S

$$sim_{S}(\sigma) = \frac{P_{S}(\sigma)}{P^{r}(\sigma)} = \frac{\prod_{i=1}^{l} P_{S}(s_{i} | s_{1}...s_{i-1})}{\prod_{i=1}^{l} p(s_{i})} = \prod_{i=1}^{l} \left(\frac{P_{S}(s_{i} | s_{1}...s_{i-1})}{p(s_{i})}\right)$$

- Noise may be present.
- Different portions of a (long) sequence may subsume to different conditional probability distributions.

$$SIM_S(\sigma) = \max_{1 \le i \le j \le l} sim_S(s_i ... s_j)$$

• Give a sequence  $\sigma = s_1 s_2 ... s_l$  and a cluster S, a dynamic programming method can be used to calculate the similarity  $SIM_S(\sigma)$ . Via a single scan of  $\sigma$ . Let

$$X_{i} = \frac{P_{S}(s_{i} | s_{1}...s_{i-1})}{p(s_{i})}$$

$$Y_{i} = \max_{1 \le j \le i} sim_{S}(s_{j}...s_{i})$$

$$Z_{i} = \max_{1 \le i, 1 \le i, 2 \le i} sim_{S}(s_{i1}...s_{i2})$$

• Intuitively,  $X_i$ ,  $Y_i$ , and  $Z_i$  can be viewed as the similarity contributed by the symbol on the *i*th position of  $\sigma$  (i.e.,  $s_i$ ), the maximum similarity possessed by any segment ending at the *i*th position, and the maximum similarity possessed by any segment ending prior to or on the *i*th position, respectively.

• Then,  $SIM_S(\sigma) = Z_I$ , which can be obtained by

$$Y_{i} = \max \{Y_{i-1} \times X_{i}, X_{i}\}$$

$$Z_{i} = \max \{Z_{i-1}, Y_{i}\}$$

$$Y_{1} = Z_{1} = X_{1}$$

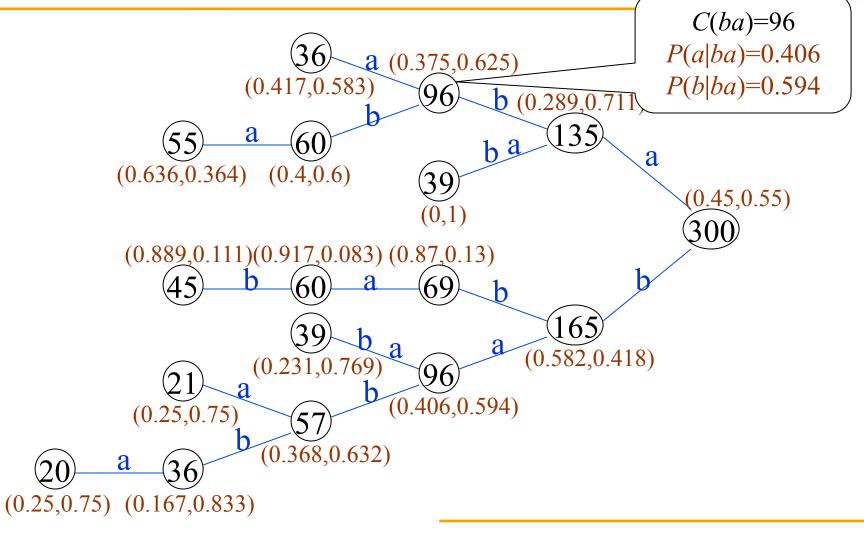
• For example,  $SIM_S(bbaa) = 2.10$  if p(a) = 0.6 and p(b) = 0.4.

Sequence	b	b	a	а
$P_{S}(s_{i} s_{1}s_{i-1})$	0.55	0.418	0.87	0.406
$X_i$	1.38	1.05	1,45	0.677
$Y_{i}$	1.38	1.45	2.10	1.42
$Z_{i}$	1.38	1.45	2.10	2.10

### Probabilistic Suffix Tree

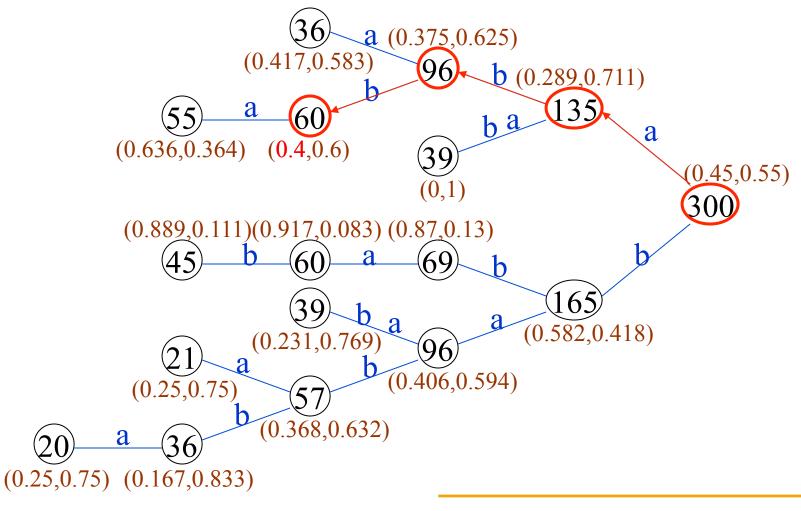
- a compact representation to organize the derived CPD for a cluster
- built on the reversed sequences
- Each node corresponds to a segment,  $\sigma$ , and is associated with a counter  $C(\sigma)$  and a probability vector  $P(s_i | \sigma)$ .

### Probabilistic Suffix Tree



- Retrieval of a CPD entry  $P(s_i|s_1...s_{i-1})$
- The *longest suffix*  $s_i...s_{i-1}$ 
  - > can be located by traversing from the root along the path " $\rightarrow s_{i-1} \rightarrow ... \rightarrow s_2 \rightarrow s_1$ " until we reach either the node labeled with  $s_1...s_i$  or a node where no further advance can be made.
  - $\triangleright$  takes  $O(\min\{i, h\})$  where h is the height of the tree.
- Example: P(a|bbba)

#### $P(a|bbba) \approx P(a|bba) = 0.4$



### CLUSEQ

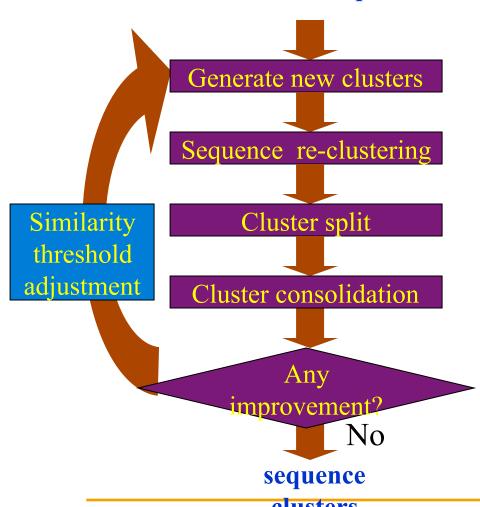
- Sequence Cluster: a set of sequences S is a sequence cluster if, for each sequence  $\sigma$  in S, the similarity  $SIM_S(\sigma)$  between  $\sigma$  and S is greater than or equal to some similarity threshold t.
- Objective: automatically group a set of sequences into a set of *possibly overlapping* clusters.

### Algorithm of CLUSEQ

**Unclustered sequences** 

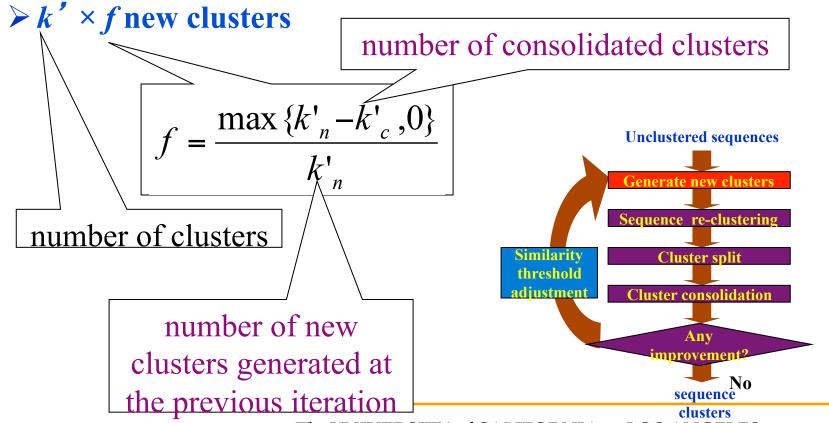
#### An iterative process

- > Each cluster is represented by a probabilistic suffix tree.
- ➤ The optimal number of clusters and the number of outliers allowed can be adapted by CLUSEQ automatically
  - new cluster generation, cluster split, and cluster consolidation
  - \* adjustment of similarity threshold



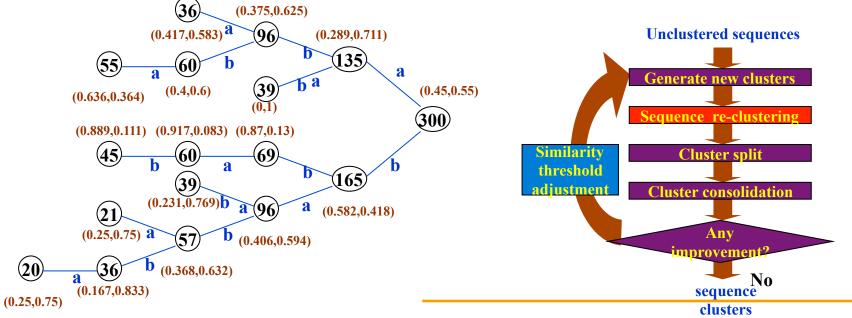
### New Cluster Generation

• New clusters are generated from *un-clustered* sequences at the beginning of each iteration.



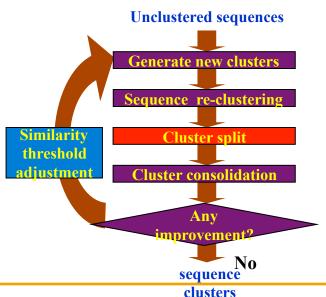
# Sequence Re-Clustering

- For each (sequence, cluster) pair
  - **Calculate similarity**
  - > PST update if necessary
    - Only similar portion is used
    - **❖** The update is weighted by the similarity value



## Cluster Split

- Check the convergence of each existing cluster
  - ➤ Imprecise probabilities are used for each probability entry in PST
  - > Split non-convergent cluster



## Imprecise Probabilities

- Imprecise probabilities uses two values  $(p_1, p_2)$  (instead of one) for a probability.
  - $ightharpoonup p_1$  is called <u>lower probability</u> and  $p_2$  is called <u>upper probability</u>.
  - The true probability lies somewhere between  $p_1$  and  $p_2$ .
  - $\triangleright p_2 p_1$  is called <u>imprecision</u>.

## Update Imprecise Probabilities

 Assuming the prior knowledge of a (conditional) probability is (p<sub>1</sub>, p<sub>2</sub>) and the occurrences in the new experiment is a out of b trials.

$$p'_1 = \frac{a + s \times p_1}{b + s} \qquad p'_2 = \frac{a + s \times p_2}{b + s}$$

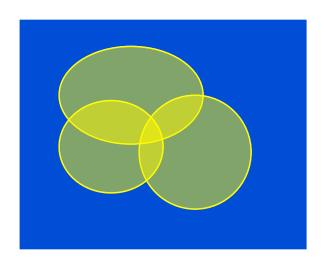
where s is the learning parameter which controls the weight that each experiment carries.

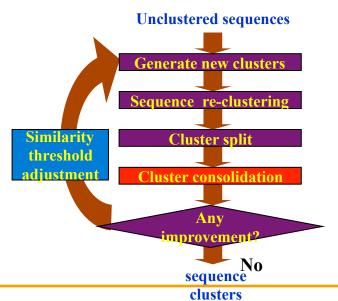
## Properties

- The following two properties are very important.
  - $\triangleright$  If the probability distribution stays static, then  $p_1$  and  $p_2$  will converge to the true probability.
  - For the experiment agrees with the prior assumption, the range of imprecision decreases after applying the new evidence, e.g.,  $p_2' p_1' < p_2 p_1$ .
- The clustering process terminates when the imprecision of all significant nodes is less than a small threshold.

### Cluster Consolidation

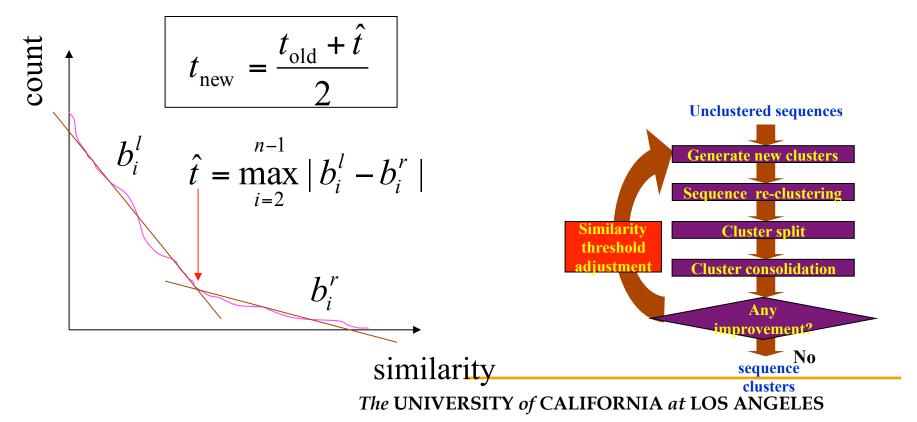
- Starting from the smallest cluster
- Dismiss clusters that have few sequence not covered by other clusters





## Adjustment of Similarity Threshold

• Find the sharpest turn of the similarity distribution function



## Algorithm of CLUSEQ

#### Implementation issues

- **►** Limited memory space
  - **❖** Prune the node with smallest count first.
  - **❖** Prune the node with longest label first.
  - **Prune the node with expected probability vector first.**
- > Probability smoothing
  - **❖**Eliminates zero empirical probability
- > Other considerations
  - **❖Background probabilities**
  - **❖**A priori knowledge
  - **❖**Other structural features

 We have experimented with a protein database of 8000 proteins from 30 families from SWISS-PROT database.

Model	CLUSEQ	Edit Distance	Edit Distance with Block Operations	Hidden Markov Model	Q-gram
Accuracy	92%	23%	90%	91%	75%
Response Time (sec)	144	487	13754	3117	132

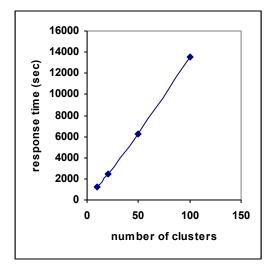
#### Synthetic data

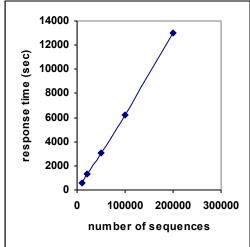
Initial t	1.05	1.5	2	3
Final t	1.99	2.01	2	1.99
Response time	8011	7556	6754	7234
precision	81.3%	83.1%	83.4%	81.9%
recall	82.1%	82.8%	83.6%	82.7%

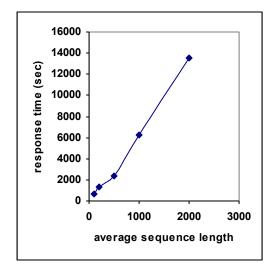
#### Synthetic data

Initial cluster number	1	20	100	200
Final cluster number	102	99	101	102
Response time	10112	9023	6754	8976
precision	81.3%	82.1%	82.6%	81%
recall	81.6%	82%	83.4%	81.7%

• CLUSEQ has linear scalability with respect to the number of clusters, number of sequences, and sequence length.







### Remarks

#### • Similarity measure

- Powerful in capturing high order statistics and dependencies
- > Efficient in computation linear complexity
- **Robust to noise**

#### Clustering algorithm

- > High accuracy
- > High adaptability
- > High scalability
- > High reliability

### References

- CLUSEQ: efficient and effective sequence clustering, *Proceedings of the 19th IEEE International Conference on Data Engineering (ICDE)*, 2003.
- A frame work towards efficient and effective protein clustering, *Proceedings of the 1st IEEE CSB*, 2002.