



Clustering

CS 145
Fall 2015
Wei Wang

Challenges of Hierarchical Clustering Methods

- ▶ Hard to choose merge/split points
 - ▶ Never undo merging/splitting
 - ▶ Merging/splitting decisions are critical
- ▶ Do not scale well: $O(n^2)$
- ▶ What is the bottleneck when the data can't fit in memory?
- ▶ Integrating hierarchical clustering with other techniques
 - ▶ BIRCH, CURE, CHAMELEON, ROCK

BIRCH

- ▶ Balanced Iterative Reducing and Clustering using Hierarchies
- ▶ CF (Clustering Feature) tree: a hierarchical data structure summarizing object info
 - ▶ Clustering objects → clustering leaf nodes of the CF tree

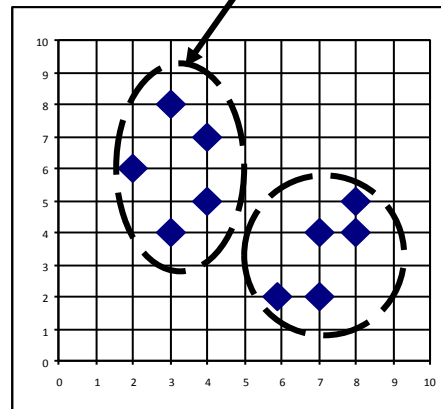
Clustering Feature Vector

Clustering Feature: $CF = (N, \vec{LS}, \vec{SS})$

N : Number of data points

$$LS: \sum_{i=1}^N \vec{X}_i$$

$$SS: \sum_{i=1}^N \vec{X}_i^2$$



$$CF = (5, (16, 30), (54, 190))$$

(3, 4)

(2, 6)

(4, 5)

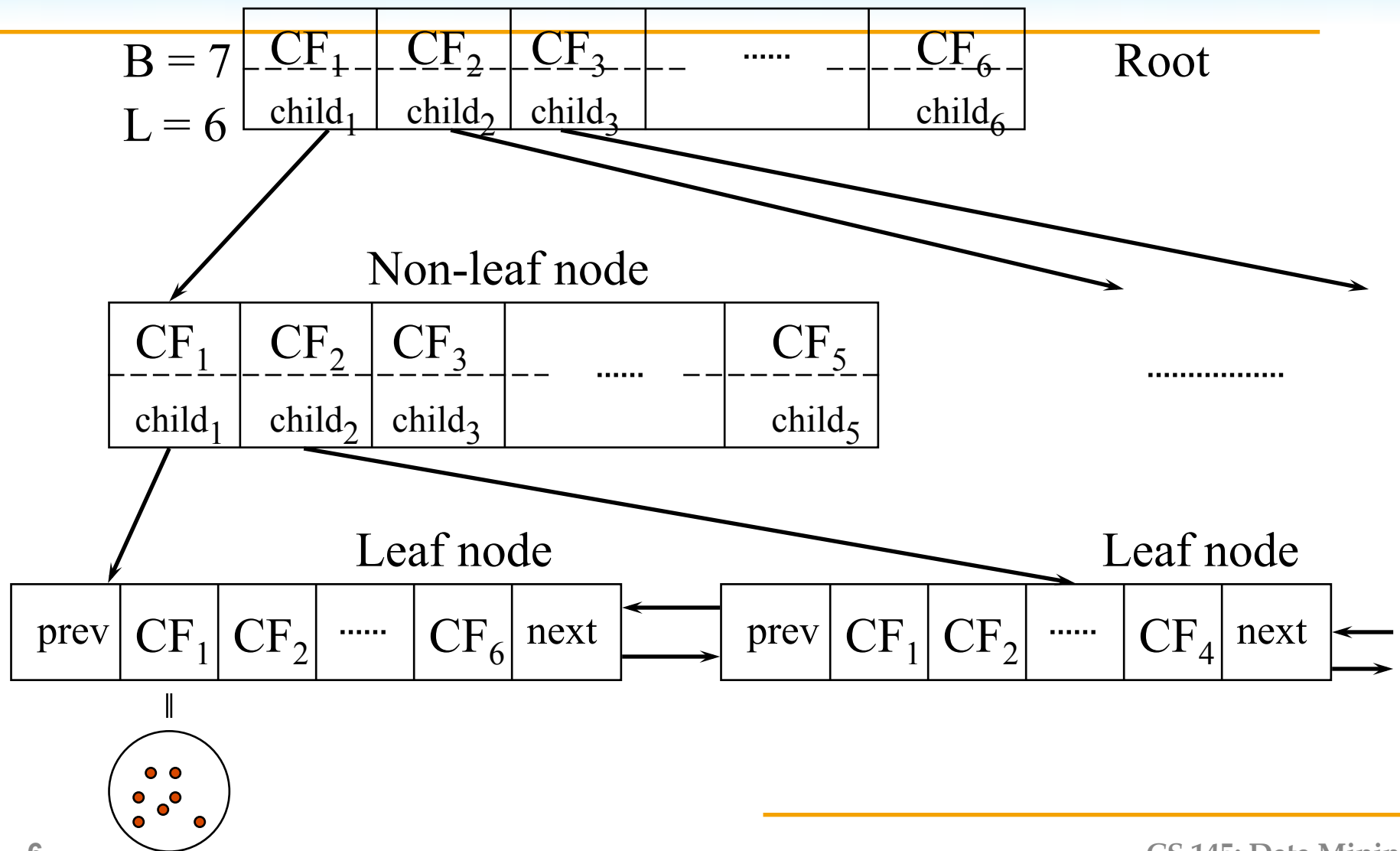
(4, 7)

(3, 8)

CF-tree in BIRCH

- ▶ Clustering feature:
 - ▶ Summarize the statistics for a subcluster: the 0th, 1st and 2nd moments of the subcluster
 - ▶ Register crucial measurements for computing cluster and utilize storage efficiently
- ▶ A CF tree: a height-balanced tree storing the clustering features for a hierarchical clustering
 - ▶ A nonleaf node in a tree has descendants or “children”
 - ▶ The nonleaf nodes store sums of the CFs of children

CF Tree



Parameters of A CF-tree

- ▶ Branching factor: the maximum number of children
- ▶ Threshold: max diameter of sub-clusters stored at the leaf nodes

BIRCH Clustering

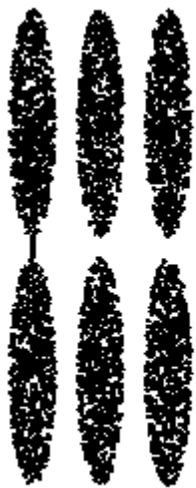
- ▶ Phase 1: scan DB to build an initial in-memory CF tree (a multi-level compression of the data that tries to preserve the inherent clustering structure of the data)
- ▶ Phase 2: use an arbitrary clustering algorithm to cluster the leaf nodes of the CF-tree

Pros & Cons of BIRCH

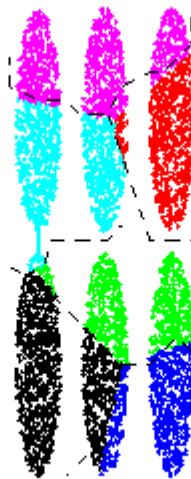
- ▶ Linear scalability
 - ▶ Good clustering with a single scan
 - ▶ Quality can be further improved by a few additional scans
- ▶ Can handle only numeric data
- ▶ Sensitive to the order of the data records

Drawbacks of Square Error Based Methods

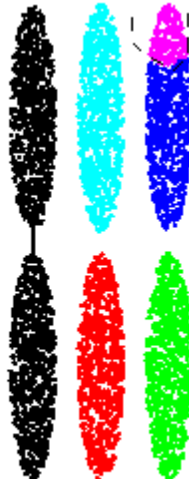
- ▶ One representative per cluster
 - ▶ Good only for convex shaped having similar size and density
- ▶ A number of clusters parameter k
 - ▶ Good only if k can be reasonably estimated



(a)



(b)



(c)



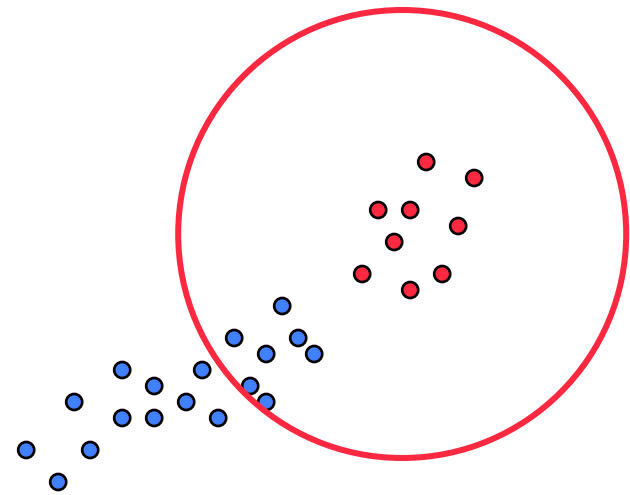
(a)



(b)

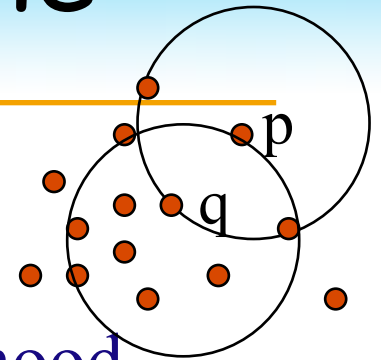
Drawback of Distance-based Methods

- ▶ Hard to find clusters with irregular shapes
- ▶ Hard to specify the number of clusters
- ▶ Heuristic: a cluster must be dense



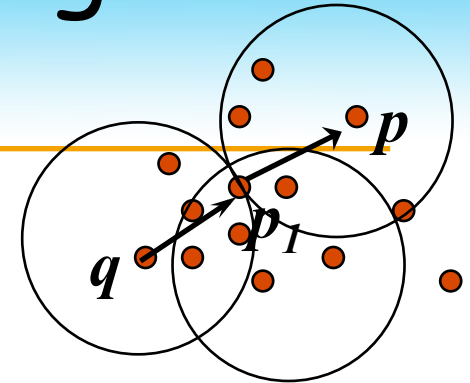
Directly Density Reachable

MinPts = 3
Eps = 1 cm

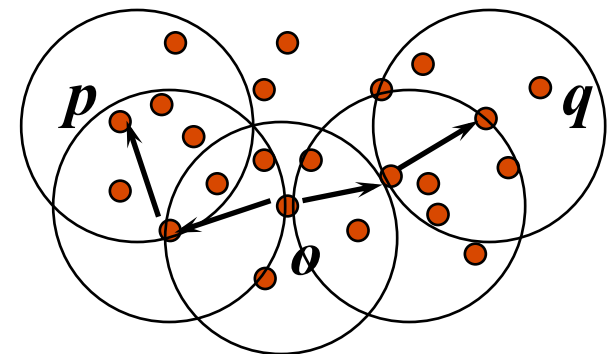


- ▶ Parameters
 - ▶ Eps: Maximum radius of the neighborhood
 - ▶ MinPts: Minimum number of points in an Eps-neighborhood of that point
 - ▶ NEps(p): $\{q \mid \text{dist}(p,q) \leq \text{Eps}\}$
- ▶ Core object p: $|\text{Neps}(p)| \geq \text{MinPts}$
- ▶ Point q directly density-reachable from p iff $q \in \text{Neps}(p)$ and p is a core object

Density-Based Clustering: Background (II)

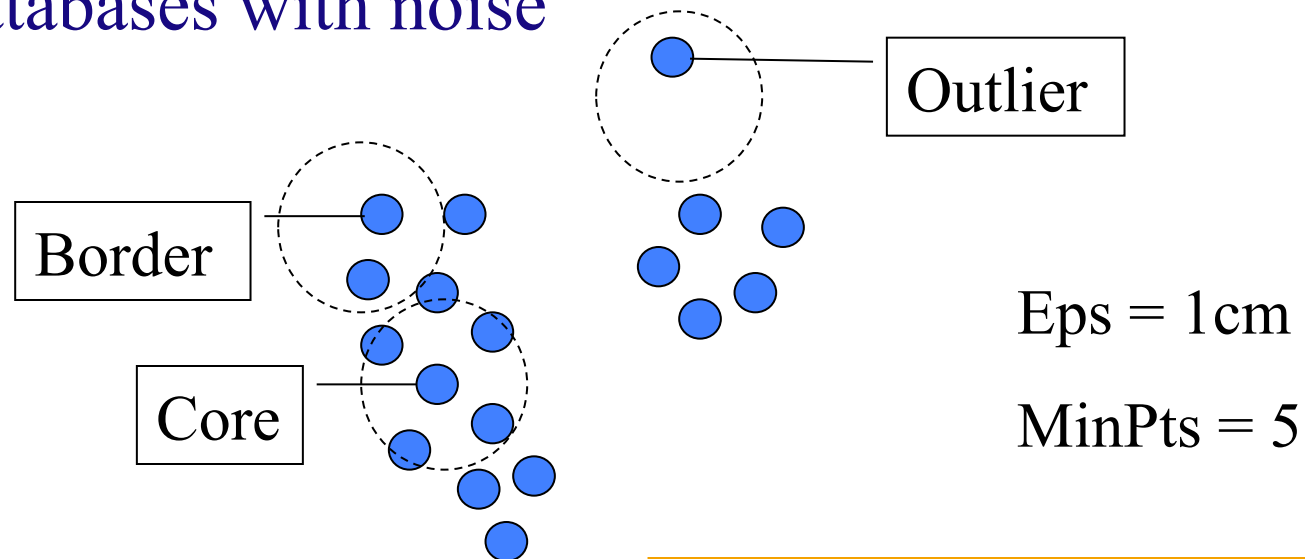


- ▶ Density-reachable
 - ▶ Directly density reachable $p_1 \rightarrow p_2, p_2 \rightarrow p_3, \dots, p_{n-1} \rightarrow p_n \Rightarrow p_n$ density-reachable from p_1
- ▶ Density-connected
 - ▶ Points p, q are density-reachable from $o \Rightarrow p$ and q are density-connected



DBSCAN

- ▶ A cluster: a maximal set of density-connected points
 - ▶ Discover clusters of arbitrary shape in spatial databases with noise

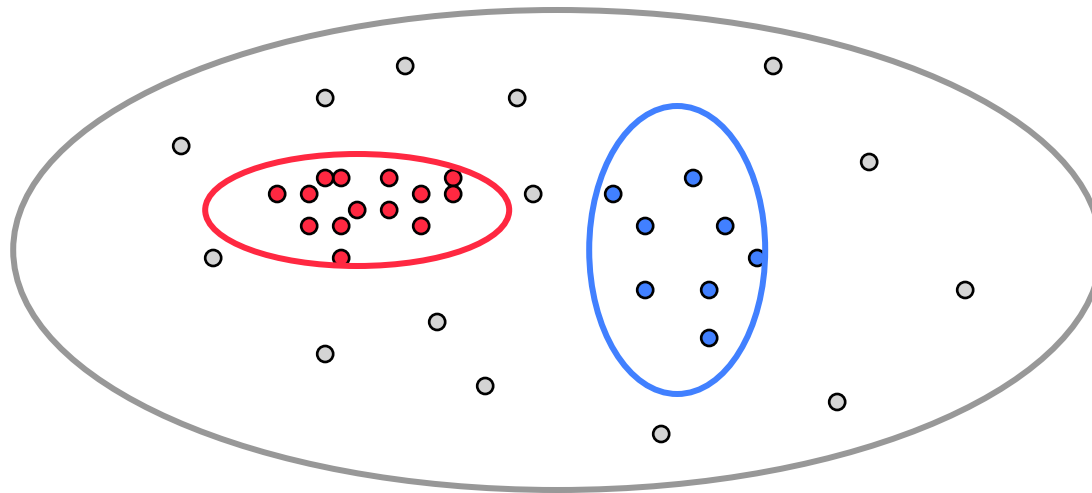


DBSCAN: the Algorithm

- ▶ Arbitrary select a point p
- ▶ Retrieve all points density-reachable from p wrt Eps and $MinPts$
- ▶ If p is a core point, a cluster is formed
- ▶ If p is a border point, no points are density-reachable from p and DBSCAN visits the next point of the database
- ▶ Continue the process until all of the points have been processed

Problems of DBSCAN

- ▶ Different clusters may have very different densities
- ▶ Clusters may be in hierarchies



DBSCAN: Sensitive to Parameters

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.

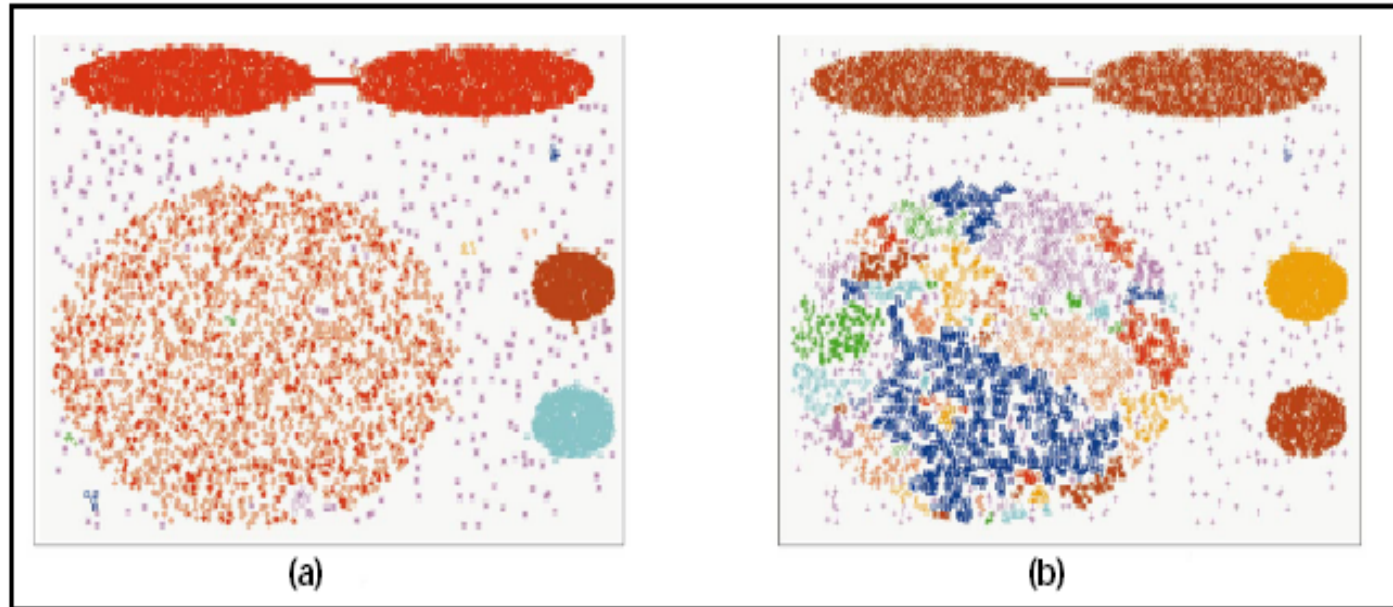
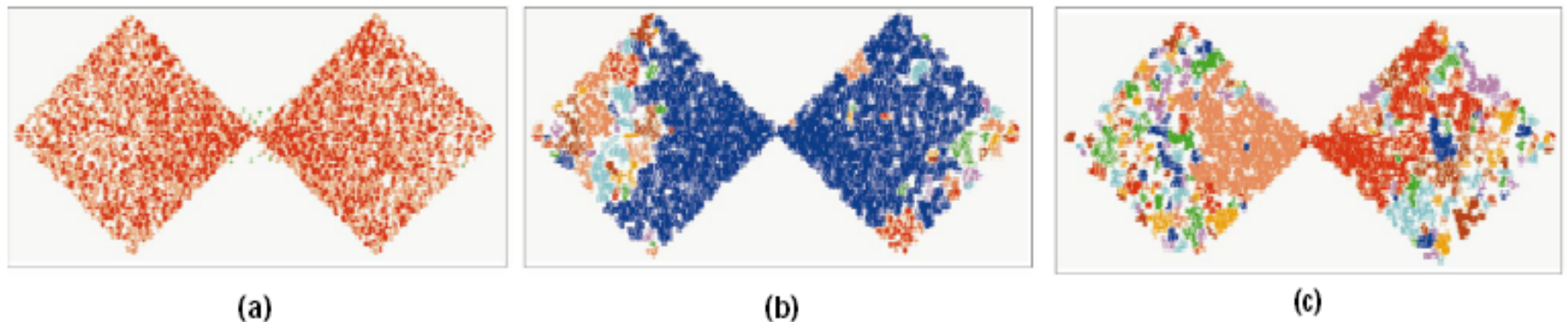


Figure 9. DBScan results for DS2 with MinPts at 4 and Eps at (a) 5.0, (b) 3.5, and (c) 3.0.



DBSCAN online Demo:

OPTICS: A Cluster-Ordering Method (1999)

- ▶ OPTICS: Ordering Points To Identify the Clustering Structure
 - ▶ Ankerst, Breunig, Kriegel, and Sander (SIGMOD'99)
 - ▶ Produces a special order of the database wrt its density-based clustering structure
 - ▶ This cluster-ordering contains info equiv to the density-based clusterings corresponding to a broad range of parameter settings
 - ▶ Good for both automatic and interactive cluster analysis, including finding intrinsic clustering structure
 - ▶ Can be represented graphically or using visualization techniques

OPTICS: Some Extension from DBSCAN

- ▶ Index-based: $k = \#$ of dimensions, N : $\#$ of points
 - ▶ Complexity: $O(N \cdot \log N)$
- ▶ Core Distance of an object p : the smallest value ϵ such that the ϵ -neighborhood of p has at least MinPts objects

Let $N_\epsilon(p)$: ϵ -neighborhood of p , ϵ is a distance value

$\text{Core-distance}_{\epsilon, \text{MinPts}}(p) = \text{Undefined}$ if $\text{card}(N_\epsilon(p)) < \text{MinPts}$
 $\text{MinPts-distance}(p)$, otherwise

- ▶ Reachability Distance of object p from core object q is the min radius value that makes p density-reachable from q

$\text{Reachability-distance}_{\epsilon, \text{MinPts}}(p, q) =$

Undefined if q is not a core object

$\max(\text{core-distance}(q), \text{distance}(q, p))$, otherwise

Core Distance & Reachability Distance

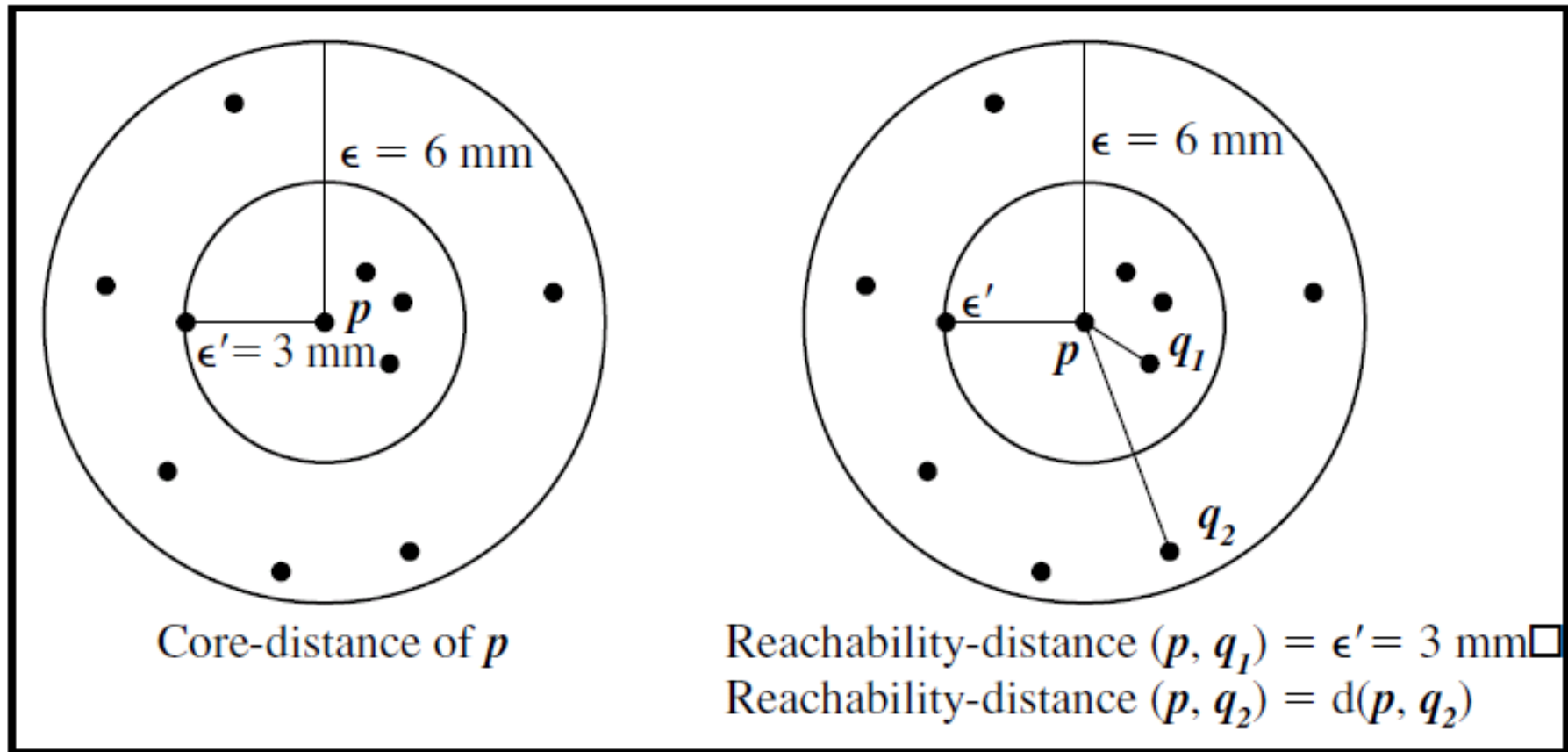
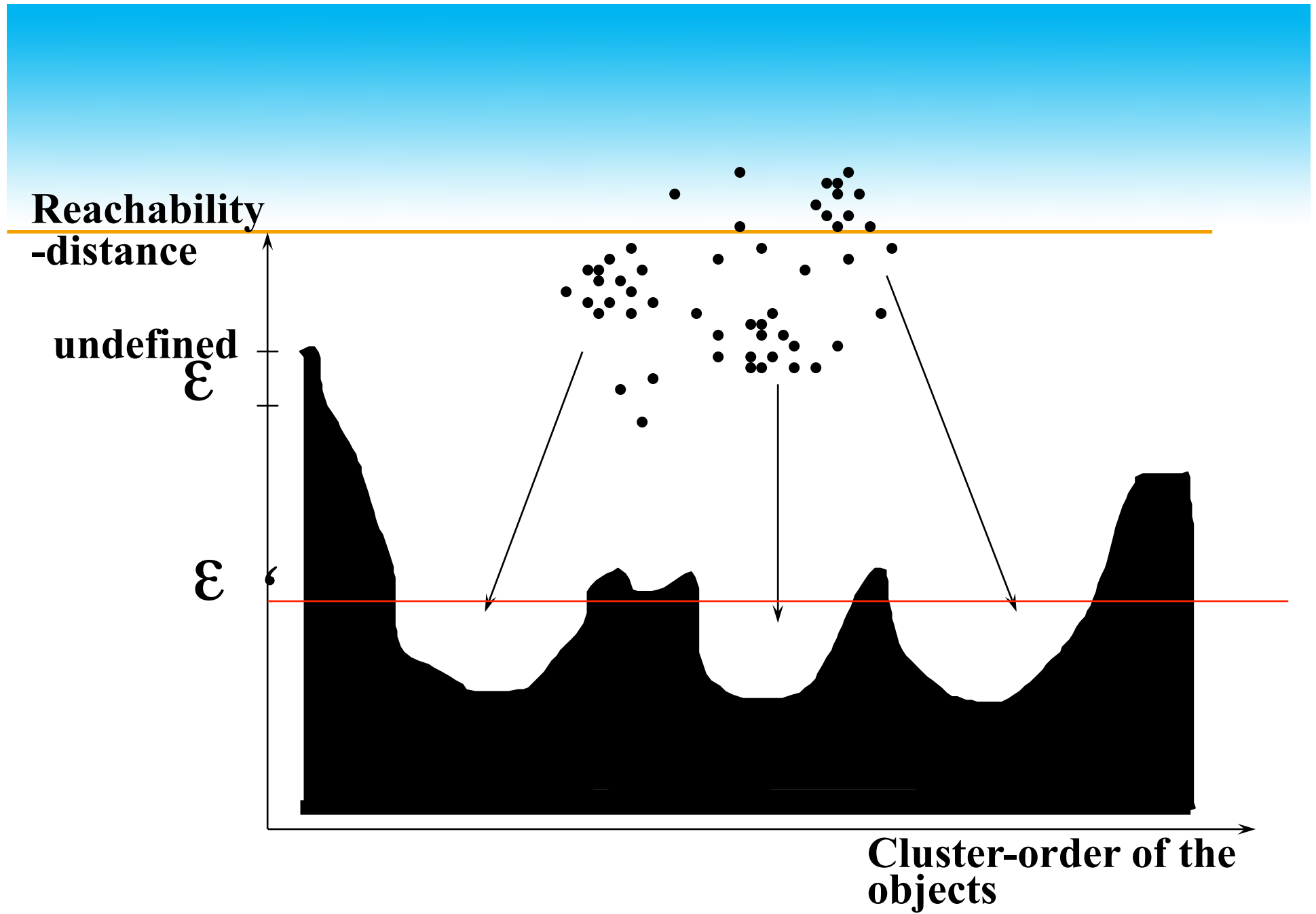


Figure 10.16: OPTICS terminology. Based on [ABKS99].



Density-Based Clustering: OPTICS & Applications

demo: <http://www.dbs.informatik.uni-muenchen.de/Forschung/KDD/Clustering/OPTICS/Demo>

