Mining Trees

CS 145

Fall 2014

Candidate generation

- ► Given an equivalence class of k-subtrees, how do we generate candidate (k+1)-subtrees?
- Main idea: consider each ordered pair of elements in the class for extension, including self extension
 - Sort elements by node label and position

Class extension

Let P be a prefix class with encoding P, and let (x, i) and (y, j) denote any two elements in the class. Let Px denote the class representing extensions of element (x, i). Define a join operator \otimes on the two elements, denoted $(x, i) \otimes (y, j)$, as follows:

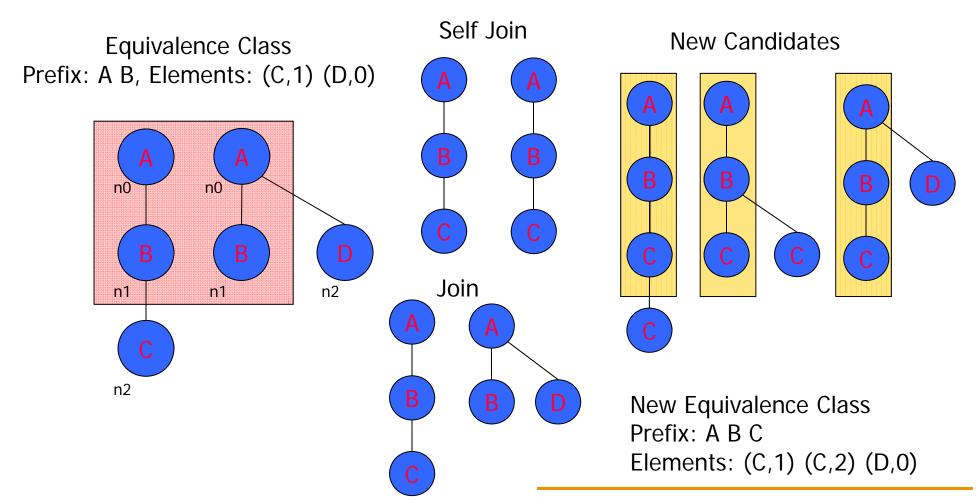
case I - (i = j):

- 1. If $P := \emptyset$, add (y, j) and (y, ni) to class [Px], where ni is the depth-first number for node (x, i) in tree Px.
- 2. If $P = \emptyset$, add (y, j + 1) to [Px].

case II -(i > j): add (y, j) to class [Px].

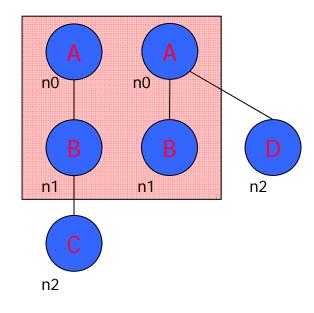
case III -(i < j): no new candidate is possible in this case.

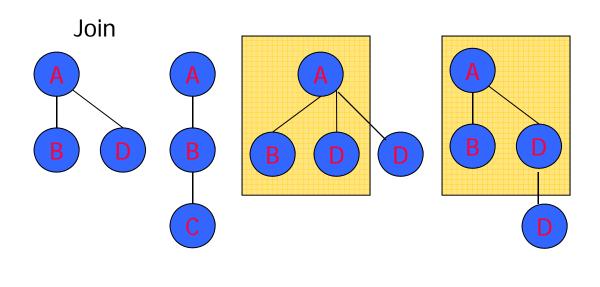
Candidate Generation (Join operator)

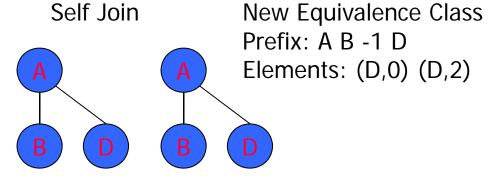


Candidate Generation (Join operator)

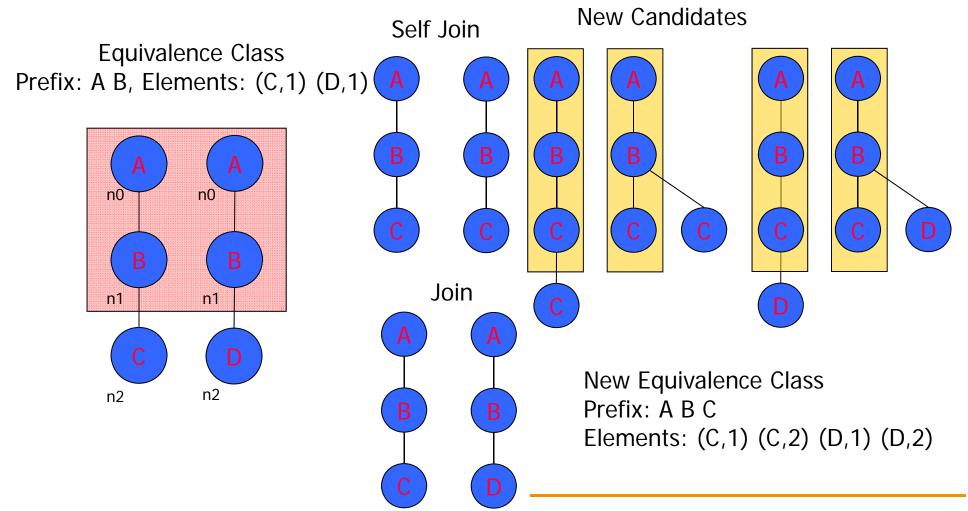
Equivalence Class
Prefix: A B, Elements: (C,1) (D,0)



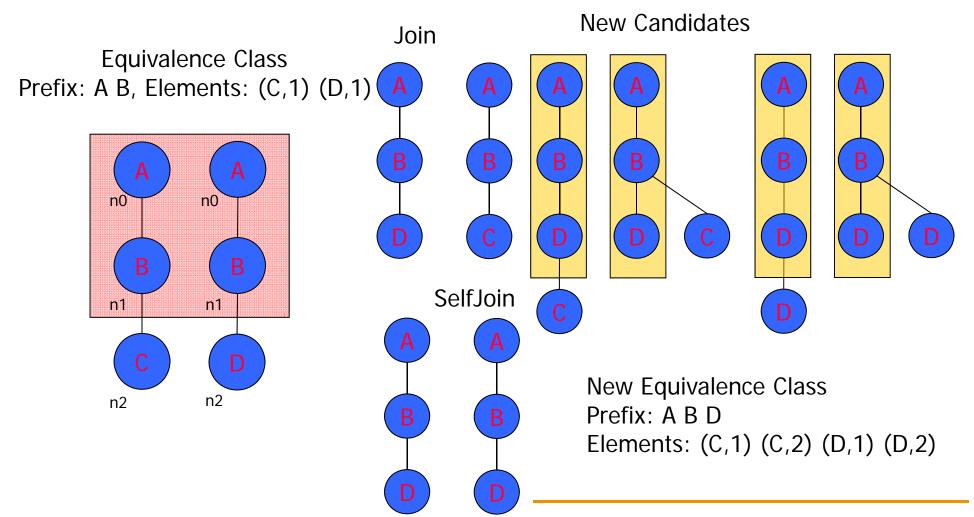




Candidate Generation (Join operator)



Candidate Generation (Join operator)

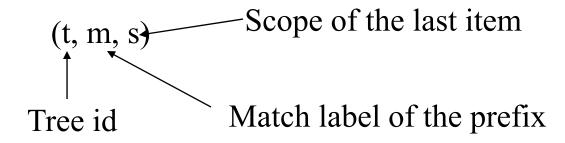


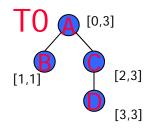
Apriori Style TreeMiner

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Treeminer (D, minsup):
    F_1 = \{ \text{ frequent 1-subtrees } \};
    F_2 = \{ \text{ classes } [P]_1 \text{ of frequent 2-subtrees } \};
    for all [P]_1 \in E do Enumerate-Frequent-Subtrees([P]_1);
Enumerate-Frequent-Subtrees([P]):
    for each element (x,i) \in [P] do
        [P_x] = \emptyset;
        for each element (y, j) \in [P] do
            \mathbf{R} = \{(x, i) \otimes (y, j)\};
            \mathcal{L}(\mathbf{R}) = \{\mathcal{L}(x) \cap_{\otimes} \mathcal{L}(y)\};
            if for any R \in \mathbf{R}, R is frequent then
                 [P_x] = [P_x] \cup \{R\};
        Enumerate-Frequent-Subtrees([P_x]);
```

Depth first version of TreeMiner

Scope-list for each element of a class







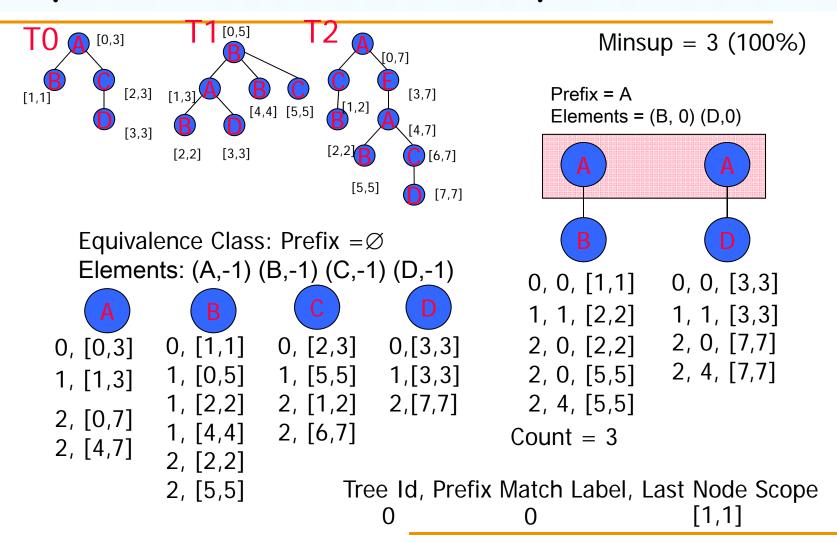
Prefix = A Elements = (B, 0)

Tree Id, Prefix Match Label, Last Node Scope 0 [1,1]

Scope-List Joins

- ightharpoonup Join elements (x, i) and (y, j)
 - ► In-scope test
 - Add (y, j+1) when i = j
 - ► Add y as a child of x
 - ► Check whether there exist (t_x, m_x, s_x) and (t_y, m_y, s_y) s.t.
 - $\mathbf{t}_{\mathbf{x}} = \mathbf{t}_{\mathbf{y}}$
 - $ightharpoonup m_x = m_y$
 - ightharpoonup $S_y \subset S_x$,

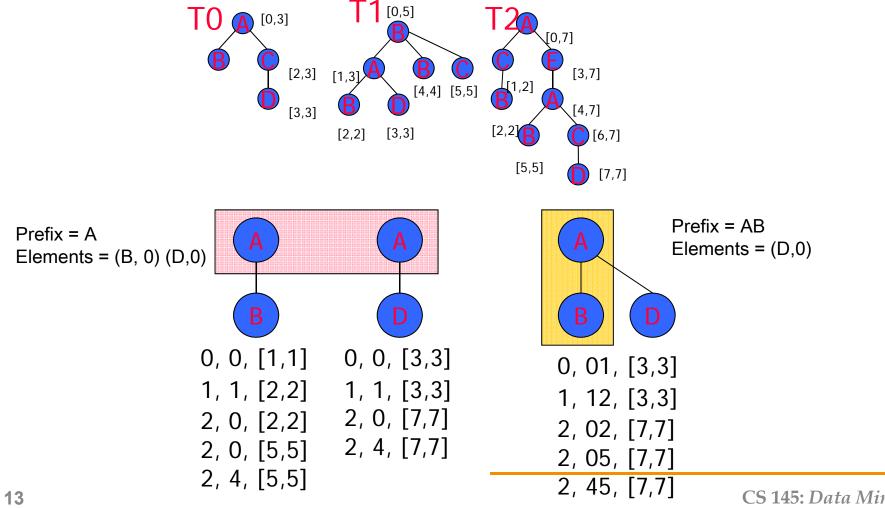
Frequency Computation: Scope List Joins - In Scope



Scope-List Joins

- ightharpoonup Join elements (x, i) and (y, j)
 - out-scope test
 - ► Add (y, j)
 - ► Add y as a sibling of x
 - ► Check whether there exist (t_x, m_x, s_x) and (t_y, m_y, s_y) s.t.
 - $\mathbf{t}_{\mathbf{x}} = \mathbf{t}_{\mathbf{y}}$
 - $ightharpoonup m_x = m_y$
 - \triangleright $S_y > S_x$,

Scope List Joins: Out Scope



Generic Pattern Class

Types of patterns

Itemset

Sequence

Tree & Graphs



- Apriori property
 - Every sub-pattern of a frequent pattern is frequent

Itemset

Every super-pattern of an infrequent pattern is infrequent

Pattern

Sequence

- Order to explore the solution space
 - Breadth-first level-wise
 - Depth-first projection based

Graph

Tree