- Basic Concept
  - Let X = {a set of items}, Y = class\_label
  - Ruleitem:
    - Notation: X-> Y
  - condsupCount:
    - The number of cases in the database that contain X
  - rulesupCount:
    - The number of cases in the database that contain the ruleitem (X -> Y)
  - Support
    - The frequency of (X -> Y) in the database
      - (rulesupCount / total number of cases in the database) \* 100%
  - Confidence
    - The frequency of (X -> Y) in the cases that contain X
      - (rulesupCount / condsupCount) \* 100%

## Basic Concept Example:

A	В	С	D	E	Cla ss
0	0	1	1	0	Υ
0	0	0	1	1	N
0	1	1	1	0	Υ
1	1	1	1	0	Υ
0	1	0	0	1	N

Ruleitem:

$$-(C \rightarrow Y)$$

Support

$$- (C -> Y): 3 / 5$$

Confidence

$$-(C -> Y): 3/3$$

# Basic Concept Example:

A	В	С	D	E	Cla ss
0	0	1	1	0	Υ
0	0	0	1	1	N
0	1	1	1	0	Υ
1	1	1	1	0	Υ
0	1	0	0	1	N

### Ruleitem:

$$-(D->Y)$$

$$-(D->N)$$

### Support

$$-(D -> Y): 3 / 5$$

$$- (D -> N): 1/5$$

### Confidence

$$- (D \rightarrow Y): 3 / 4$$

$$- (D \rightarrow N): 1/4$$

- Rule Generation (CARs)
  - Frequent: the support is above minsup
  - Accurate: the confidence is above minconf
  - Rules are sorted based on
    - 1. Confidence
    - 2. Support
    - 3. The order of generation
- Build a classifier

## Example

A	В	С	D	E	Cla ss
0	0	1	1	0	Υ
0	0	0	1	1	N
0	1	1	1	0	Υ
1	1	1	1	0	Υ
0	1	0	0	1	N

Min support = 40%; Min conf = 50%

#### 1- candidates

RuleIt em	Confide nce	Suppor t
A -> Y	1/1 = 100%	1/5=20 %
B -> Y	2/3 = 67%	2/5 = 40%
B -> N	1/3 = 33%	1/5 = 20%
C -> Y	3/3 = 100%	3/5 = 60%
D -> Y	3/4 = 75%	3/5 = 60%
D -> N	1/4 = 25%	1/5 = 20%
E -> N	2/2 = 100%	2/5 = 40%

#### 1- frequent & accurate

<u> </u>		
RuleIt em	Confide nce	Suppor t
B -> Y	2/3 = 67%	2/5 = 40%
C -> Y	3/3 = 100%	3/5 = 60%
D -> Y	3/4 = 75%	3/5 = 60%
E -> N	2/2 = 100%	2/5 = 40%

## Example

A	В	С	D	E	Cla ss
0	0	1	1	0	Y
0	0	0	1	1	N
0	1	1	1	0	Y
1	1	1	1	0	Y
0	1	0	0	1	N

Min support = 40%; Min conf = 50%

#### 2- candidates

RuleIt em	Confide nce	Suppor t
BC ->	2/2 =	2/5 =
Y	100%	40%
BD ->	2/2 =	2/5 =
Y	100%	40%
CD -> Y	3/3 = 100%	3/5 = 60%

### 2- frequent & accurate

RuleIt em	Confide nce	Suppor t
BC -> Y	2/2 = 100%	2/5 = 40%
BD -> Y	2/2 = 100%	2/5 = 40%
CD ->	3/3 = 100%	3/5 = 60%

## Example

A	В	С	D	E	Cla ss
0	0	1	1	0	Υ
0	0	0	1	1	N
0	1	1	1	0	Υ
1	1	1	1	0	Y
0	1	0	0	1	N

Min support = 40%; Min conf = 50%

#### 3- candidates

RuleIt em	Confide nce	Suppor t
BCD ->	2/2 = 100%	2/5 = 40%

### 3- frequent & accurate

RuleIt	Confide	Suppor
em	nce	t
BCD ->	2/2 = 100%	2/5 = 40%

• Example frequent & accurate rules (CARs):

A	В	С	D	E	Cla ss
0	0	1	1	0	Y
0	0	0	1	1	N
0	1	1	1	0	Y
1	1	1	1	0	Y
0	1	0	0	1	N

Min support = 40%; Min conf = 50%

Order By

- Confidence
- •Support
- Order of generation

RuleIt em	Confide nce	Suppor t
B -> Y	2/3 = 67%	2/5 = 40%
C -> Y	3/3 = 100%	3/5 = 60%
D -> Y	3/4 = 75%	3/5 = 60%
E -> N	2/2 = 100%	2/5 = 40%
BC ->	2/2 = 100%	2/5 = 0%
BD -> Y	2/2 = 100%	2/5 <del>=</del> 40%
CD ->	3/3 = 100%	3/5 = 60%
BCD -> Y	2/2 = 100%	2/5 = 40%

RuleIt em	Confide nce	Suppor t
C -> Y	3/3 = 100%	3/5 = 60%
CD -> Y	3/3 = 100%	3/5 = 60%
E -> N	2/2 = 100%	2/5 = 40%
BC -> Y	2/2 = 100%	2/5 = 40%
BD ->	2/2 = 100%	2/5 = 40%
A RCD ->	2/2 = 100%	2/5 = 40%
D -> Y	3/4 = 75%	3/5 = 60%
B -> Y	2/3 = 67%	2/5 = 40%

# Example

A	В	С	D	E	Cla ss
0	0	1	1	0	Y
0	0	0	1	1	N
0	1	1	1	0	Y
1	1	1	1	0	Y
0	1	0	0	1	N

Min support = 40%; Min conf = 50%

#### CARs:

RuleIt em	Confide nce	Suppor t
C -> Y	3/3 = 100%	3/5 = 60%
CD ->	3/3 = 100%	3/5 = 60%
E -> N	2/2 = 100%	2/5 = 40%
BC ->	2/2 = 100%	2/5 = 40%
BD ->	2/2 = 100%	2/5 = 40%
BCD ->	2/2 = 100%	2/5 = 40%
D -> Y	3/4 = 75%	3/5 = 60%
B -> Y	2/3 = 67%	2/5 = 40%

#### Classifiers:

	Default Class	Overall Accuracy
	N	100%

Classifiers:

C -> Y

Default: N