Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	06 November 2023
Team ID	NM2023TMID08426
Project Name	Project -Project planning Template
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	4
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	4
Sprint-2		USN-3	As a user, I can register for the application through Facebook	2	Low	4
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium	4
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	4
	Dashboard					

Project Tracker, Velocity & Burndown Chart: (4 Marks)

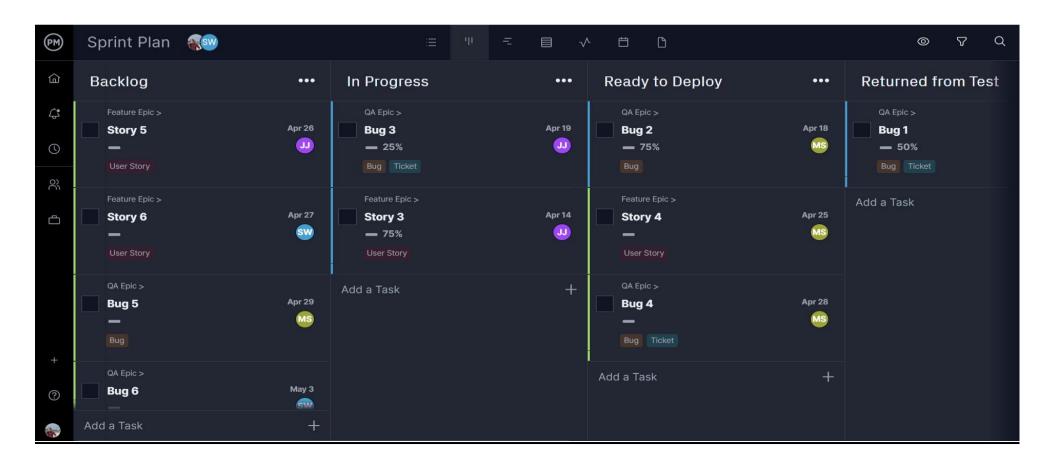
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date(Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date(Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2023	20	29 Oct 2023
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2023	20	31 Oct 2023
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2023	20	12 Nov 2023
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2023	20	14 Nov 2023

Product backlog:

The product backlog is a list that compiles all the tasks and user stories that must be done to complete the whole project. But it's not just a simple task list. An effective product backlog breaks down each of the backlog items into a series of steps that help the development team.

The product backlog is very important for <u>product management</u>, the implementation of agile and it's also one of the seven scrum artifacts, which shape the scrum methodology. But even if it's been planned out, the product backlog is not set in stone. Like most aspects of agile project management, there are going to change. Flexibility is crucial.

Example:



Sprint planning:

Sprint planning is an event in scrum that kicks off the sprint. The purpose of sprint planning is to define what can be delivered in the sprint and how that work will be achieved. Sprint planning is done in collaboration with the whole scrum team.

Diagram:



Velocity:

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day).

Burndown Chart:

A burndown chart shows the amount of work that has been completed in an epic or sprint, and the total work remaining. Burndown charts are used to predict your team's likelihood of completing their work in the time available. They're also great for keeping the team aware of any scope creep that occurs.

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

