Sohail Ahmed

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About Me:

Started game development as a passion. I love to breakdown games and understanding how they managed to achieve the current level they are on.

Professional Experience:

Junior Unity Developer Program | January 2022 – March 2022

Participated in a 12-week Jr. Unity Developer program spending over 350+ hours learning how to develop games: from the fundamentals of Programming and Unity to build skills needed to be successful in game development.

Game Train| January 2022 – March 2022

Unity Developer Trainee

- Programmed, executed, and maintained scalable application code.
- Formulated coding standard and evaluated technical feasibility of projects.
- Designed and developed 3D games in Unity apps.
- Participated in publishing of games on WebGL and Android devices.

Education:

COMSATS Islamabad | 2017 – 2021

Bachelors in Software Engineering

Punjab Group of College | 2014 – 2016

Intermediate in Pre Engineering

Islamabad Model College for Boys | 2007 – 2014

Matriculation Major Biology, Math, Chemistry, Physics

Technical Skills:

- Unity 3D: Android, iOS
- Git
- Languages: C#, Java.
- Multiplayer Games (Photon)

Hobbies:

- Gaming (Online and Single Player)
- Football and Cricket
- Latest Technology Research
- YouTube, Google Search