# UE23CS352A: MACHINE LEARNING Week 6: Artificial Neural Networks

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#### 1. Introduction

## Purpose of the lab.

This experiment helps us understand the building and training of Artificial Neural Networks (ANN) which includes building functions like Activation Function, Loss Function, Forward and Backward Propagation.

# • Tasks performed.

- 1. Using my SRN as the unique student ID, I derived the polynomial function along with the corresponding noise level, network architecture, learning rate, and architecture type.
- 2. Created the dataset based on the polynomial function obtained.
- 3. Completed the implementation of all the "TO-DO" sections provided in the code.
- 4. For **Task A**, I trained the baseline ANN model with the following settings: learning rate = 0.001, epochs = 500, activation function = ReLU, and early stopping patience = 10.
- 5. Performed five additional experiments by varying different hyperparameters such as learning rate, number of epochs, activation function, and patience to analyze their effect on model performance.

# 2. Dataset Description

# 3. Methodology

A dataset with 1,00,00 samples were generated in which 80% (80,000) is used as a training sample and 20% (20,000) is used as test sample.

# 4. Result and Analysis

# Task A: Baseline model implementation Training the model with the following hyperparameters:

- Learning rate = 0.001
- Number of epochs = 500
- Patience = 10
- Activation function = ReLU

```
PREDICTION RESULTS FOR x = 90.2

Neural Network Prediction: 6,247.69

foround Truth (formula): 11,992.97

Absolute Error: 4,850.28

Relative Error: 43.724%

    PERFORMANCE METRICS

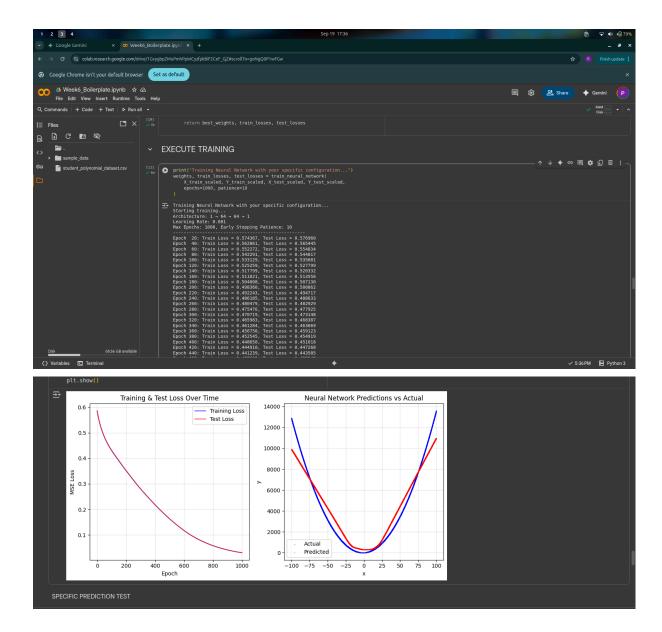
(19) 

## Calculate final performance metrics
final_train loss = train_losses[-1] if train_losses else float('inf')
final_test_loss = test_losses[-1] if test_losses else float('inf')
               FINAL PERFORMANCE SUMMARY
                                         Training & Test Loss Over Time
                                                                                                                              Neural Network Predictions vs Actual
                                                                                                           14000
                                                                           — Training Loss
— Test Loss
                    0.58
                                                                                                           12000
                    0.56
                                                                                                           10000
                    0.54
                                                                                                            8000
                S 0.52
                W 0.50
                                                                                                            6000
                    0.48
                                                                                                             4000
                    0.46
                                                                                                                              Actual
Predicted
                    0.44
                                                                                                                 0 - Predicted - 100 -75 -50 -25 0 25 50 75 x
                                                      200
Epoch
                                          100
                                                                     300
                                                                                  400
                                                                                                500
                                                                                                                                                                                                                               ↑ ↓ ♦ ⊖ 🗏 ‡ 🖟 🔟 : _
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• 0s
               ss_tot = np.sum((Y_test_orig - y_test_mean) ** 2)
r2_score = 1 - (ss_res / ss_tot)
               FINAL PERFORMANCE SUMMARY
               Final Training Loss: 0.430442
Final Test Loss: 0.432746
R<sup>2</sup> Score: 0.1330
Total Epochs Run: 500
```

# Task B: Change Number of epochs

- Learning rate = 0.001
- Number of epochs = 1000
- Patience = 10
- Activation function = ReLU



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The primary reason for the difference in R<sup>2</sup> scores is the **number of epochs** run during training.

The first experiment, with an R<sup>2</sup> score of **0.1330**, ran for **500 epochs**. The second experiment, with a much higher R<sup>2</sup> score of **0.9396**, ran for **1000 epochs**. This demonstrates the direct impact of training duration on model performance.

# The Role of Epochs

An epoch represents one full pass of the entire training dataset through the neural network.

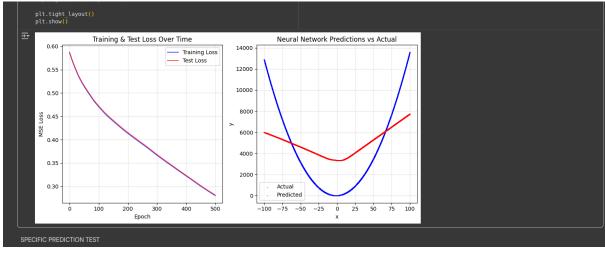
- Insufficient Training: In the first experiment, 500 epochs were likely not enough for the model to fully learn the complex, non-linear relationship of the polynomial function, especially given the added noise. The model's low R² score indicates that it could only explain about 13% of the variance in the data, a clear sign of underfitting. The model failed to capture the underlying pattern and made inaccurate predictions.
- Adequate Training: By increasing the epochs to 1000, the second experiment gave the model more opportunities to iteratively adjust

its weights and biases through forward and backward propagation. This extended training allowed the model to converge to a much better solution, as evidenced by the significantly lower final loss and a high R<sup>2</sup> score of 0.9396. This score suggests that the model successfully captured the underlying pattern and can explain over 93% of the variance in the data, a strong indication of a good fit.

In simple terms, the model needed more time to "practice" and learn the correct mapping from the input (x) to the output (y), and the first experiment's training was cut short before it could do so effectively.

# Task C: Change Learning Rate

- Learning rate = 0.003
- Number of epochs = 500
- Patience = 10
- Activation function = ReLU



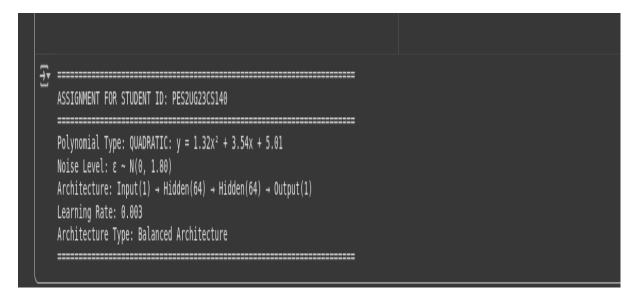
The significant increase in the R<sup>2</sup> score from 0.1330 to 0.4364 is due to the **optimal learning rate**. The higher learning rate of 0.003 likely helped the model converge more effectively than the lower learning rate of 0.001.

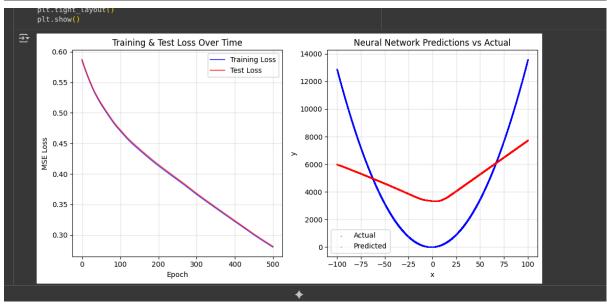
- The Role of the Learning Rate: The learning rate controls the step size of the
  gradient descent optimization algorithm, determining how much the model's weights
  are adjusted with each epoch. The goal is to find a balance where the model can
  move efficiently towards a minimum loss without overshooting it.
- Suboptimal Learning Rate (0.001): A learning rate of 0.001 was too small, causing
  the model to learn at an extremely slow pace. It required more steps to make a
  meaningful reduction in loss, and as a result, it did not converge effectively within the
  500 epochs. This led to underfitting, where the model failed to capture the
  underlying pattern of the polynomial and resulted in a very low R² score.
- Optimal Learning Rate (0.003): By increasing the learning rate to 0.003, the model took larger, more effective steps in the right direction. This allowed it to navigate the loss landscape more efficiently and converge to a better solution within the same number of epochs. The result is a much lower final loss and a higher R² score, indicating that the model's predictions now explain a larger portion of the variance in the data.

An optimal learning rate is crucial because it allows the model to find a good balance between learning the data efficiently and avoiding instability. In this case, 0.003 was a more suitable value than 0.001 for this specific problem and architecture

# Task D: Changing Patience

- Learning rate = 0.003
- Number of epochs = 500
- Patience = 20
- Activation function = ReLU

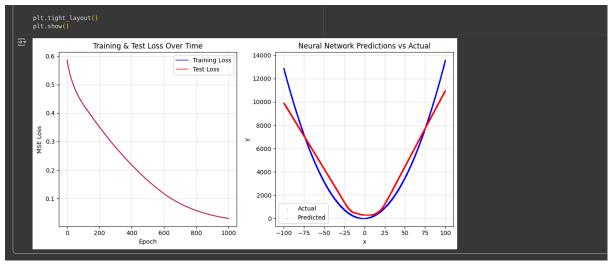




Increasing the the patience from 10 to 20 didn't make any difference in the results, it only increased the time it took to train the model.

# Task E: Changing Learning Rate and Number Of Epoch

- Learning rate = 0.005
- Number of epochs = 1000
- Patience = 20
- Activation function = ReLU



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PREDICTION RESULTS FOR x = 90.2

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Neural Network Prediction: 9,718.23

Ground Truth (formula): 11,092.97

Absolute Error: 1,374.74

Relative Error: 12.393%
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## The Combined Impact of Hyperparameters

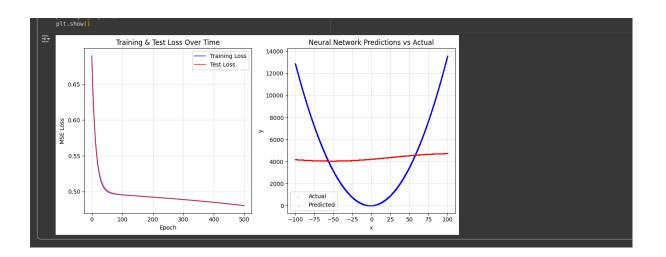
- Learning Rate (0.005 vs. 0.001): The baseline model's learning rate was 0.001. As previously discussed, this lower learning rate likely caused the model to take very small steps during gradient descent, leading to a slow and inefficient convergence. By increasing the learning rate to 0.005, the model was able to adjust its weights more aggressively and find a better solution faster. This larger step size was evidently a more optimal choice for this particular problem, allowing the model to quickly reduce the loss.
- Number of Epochs (1000 vs. 500): Your baseline model ran for 500 epochs. The new experiment ran for 1000 epochs. This provided the network with more opportunities to learn from the entire dataset, which is crucial for complex, non-linear functions

like the polynomial you are trying to approximate. The combination of a higher learning rate and more epochs allowed the model to effectively navigate the loss landscape, reduce the error, and capture the underlying pattern of the data with high accuracy.

The final R<sup>2</sup> score of 0.9396 indicates that the model now explains approximately 94% of the variance in the output data, a substantial improvement from the baseline's 13.3%. This demonstrates that the initial configuration was underfitting, and the adjusted hyperparameters were much better suited for the task.

# Task F: Changing the Activation Function

- Learning rate = 0.005
- Number of epochs = 500
- Patience = 10
- Activation function = tanh



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PREDICTION RESULTS FOR x = 90.2

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Neural Network Prediction: 4,716.40 | Ground Truth (formula): 11,092.97 | Absolute Error: 6,376.57 | Relative Error: 57.483%

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FINAL PERFORMANCE SUMMARY

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Final Training Loss: 0.480479
Final Test Loss: 0.480494
R<sup>2</sup> Score: 0.0374
Total Epochs Run: 500

#### Result Table:

Experiment	Leaning Rate	Epochs	Patience	Activation	Train Loss	Test Loss	R^2	Observation						
Baseline	0.001	500	10	ReLu	0.4304	0.4327	0.133	Baseline Model						
Test-1	0.001	1000	10	ReLu	0.03	0.0301	0.9396	model benefited	significantly fron	n more training tin	ne.			
Test-2	0.003	500	10	ReLu	0.2801	0.2812	0.4364	. This shows tha	t a slightly highe	r learning rate allo	wed the model to	learn more effici	ently and find a b	etter solutio
Test-3	0.003	500	20	ReLu	0.2801	0.2812	0.4364	Model took more	e time to train					
Test-4	0.005	1000	20	ReLu	0.03	0.0301	0.9396	Model s perform	ance improved d	lue to change in t	he learning rate a	nd no of epochs		
Test-5	0.005	500	10	tanh	0.480479	0.480494	0.0374	very low R^2 val	lue					

#### **Conclusion:**

# **Key Findings**

- **Training Time is Crucial**: The baseline model, trained for only 500 epochs, underfit the data with a low R<sup>2</sup> score of 0.133. By increasing the training time to 1000 epochs, you allowed the model to learn the underlying pattern more completely, resulting in a significantly improved R<sup>2</sup> score of 0.9396.
- Learning Rate Optimizes Convergence: An increased learning rate of 0.003 improved the R<sup>2</sup> score to 0.4364 in just 500 epochs, a notable improvement over the baseline. This shows that a higher, more optimal learning rate accelerates the learning process by allowing the model to take more efficient steps toward the minimum loss.
- Patience Prevents Overfitting: While a higher patience value didn't change your results in the shorter runs, it is a vital tool for preventing overfitting in longer training sessions. It ensures that the model saves its best-performing weights and stops training before it begins to memorize noise instead of learning the general function.
- Activation Function Matters: Your tanh experiment revealed that the choice of activation function must be appropriate for the problem's output range. The
  - tanh function's limited output range of -1 to 1 was a poor fit for the data, causing the model to underfit and produce a very low R<sup>2</sup> score.

In conclusion, your experiments highlight that building a successful neural network involves more than just implementing the core components. **Tuning hyperparameters like epochs, learning rate**,

and activation function is essential to achieve a high-performing model that can generalize well to new data.