

# ML Lab Week 14: CNN Image Classification Report

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## 1. Introduction

This lab focused on designing, building, and training a Convolutional Neural Network (CNN) using PyTorch to classify hand gesture images into three categories: rock, paper, and scissors. The objective was to develop a model capable of accurately recognizing these gestures from the Rock Paper Scissors dataset, which contains over 2,000 images organized into class-specific folders.

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## 2. Model Architecture

The CNN architecture implemented consists of two main components: a convolutional feature extractor and a fully-connected classifier.

**Convolutional Feature Extractor:** The feature extraction block contains three convolutional layers with progressively increasing channel depths:

- **Block 1:** Convolves from 3 input channels (RGB) to 16 output channels using a  $3 \times 3$  kernel with padding=1, followed by ReLU activation and  $2 \times 2$  max pooling
- **Block 2:** Convolves from 16 to 32 channels using the same kernel configuration, followed by ReLU and max pooling
- **Block 3:** Convolves from 32 to 64 channels, followed by ReLU and max pooling

Each max pooling layer reduces spatial dimensions by half, transforming the input from  $128 \times 128$  to  $64 \times 64$ , then  $32 \times 32$ , and finally  $16 \times 16$ .

**Fully-Connected Classifier:** After three pooling operations, the feature maps are flattened from  $64 \times 16 \times 16$  dimensions (16,384 features) into a 1D vector. The classifier consists of:

- A linear layer mapping 16,384 features to 256 hidden units
  - ReLU activation
  - Dropout layer with  $p=0.3$  for regularization
  - Final linear layer mapping 256 units to 3 output classes
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## 3. Training and Performance

## **Hyperparameters:**

- **Optimizer:** Adam optimizer
- **Loss Function:** CrossEntropyLoss
- **Learning Rate:** 0.001
- **Number of Epochs:** 10
- **Batch Size:** 32

**Training Results:** The model demonstrated excellent convergence during training. The loss decreased consistently from 0.5934 in epoch 1 to 0.0021 by epoch 10, indicating effective learning without significant overfitting.

**Test Accuracy:** The model achieved a final test accuracy of **98.40%** on the held-out test set of 438 images, demonstrating strong generalization capability.

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## **4. Conclusion and Analysis**

The model performed exceptionally well, achieving near-perfect classification accuracy on the test set. The high accuracy (98.40%) indicates that the CNN architecture successfully learned discriminative features to distinguish between rock, paper, and scissors hand gestures.

**Challenges:** The primary challenge was determining the appropriate architecture depth and fully-connected layer dimensions. Calculating the flattened feature map size ( $64 \times 16 \times 16 = 16,384$ ) required careful tracking of spatial dimension changes through multiple pooling layers.

## **Potential Improvements:**

1. **Data Augmentation:** Implementing random rotations, flips, and brightness adjustments could improve model robustness to variations in hand orientation and lighting conditions.
2. **Learning Rate Scheduling:** Using a learning rate scheduler (e.g., ReduceLROnPlateau) could potentially achieve even faster convergence and possibly marginally higher accuracy by fine-tuning in later epochs.