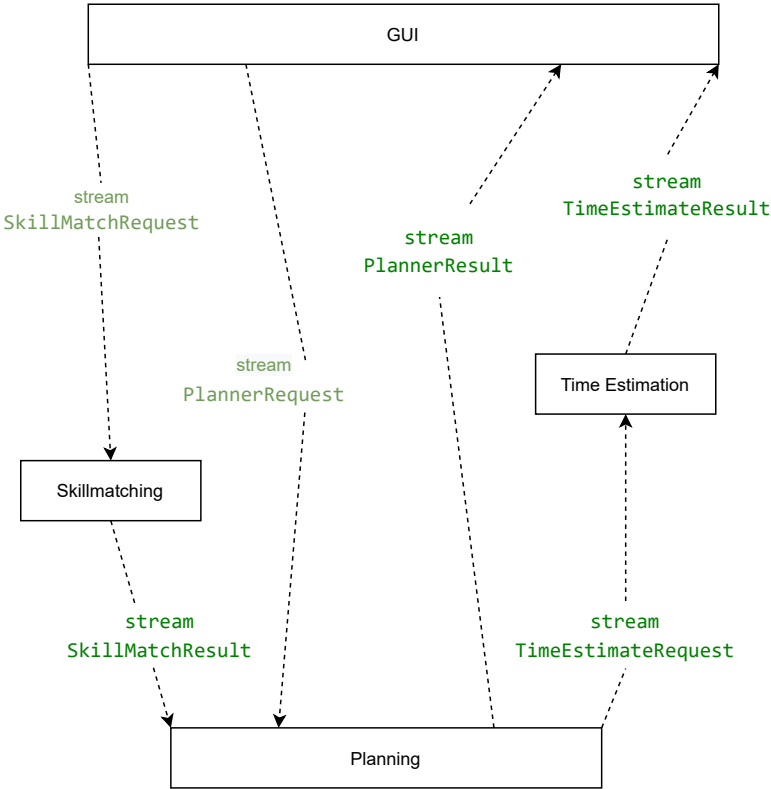


Streaming- and RPC-based pipeline without any Splitter/Collator and with generic components  
skillmatching and time estimation can be pure RPC interfaces but might use streaming for in- or output,  
planning and GUI must be pure streaming interfaces



not elegant:  
requests which belong together  
are sent in separate streams

Streaming- and RPC-based pipeline with implicit Splitter/Collator and with generic components  
Skillmatching and Time Estimation can be pure RPC interfaces or streaming.  
Planning can be a pure RPC interface (unless it has a sub-component).  
GUI must be a streaming interface with 1 output stream and 2 input streams.

