

Errata

for the 2021 "Facsimile Edition" of Classic Traveller, further referred to as the "Little White Books"

For ease of sharing and editing, this list is maintained as a **plain text** file of specific structure that is then converted to an HTML document.

Source file format:

UTF-8 plain text, Unix line endings (a single linefeed character, ASCII 0Ah, at the end of each line, including the last line of the file). Maximum line length 80 characters. Each errata item is introduced by the book abbreviation (see below) at the very beginning of a line, followed immediately by one TAB character (ASCII 09h), followed by a page specification ("p. X" or "pp. X-Y"), another TAB character, and free form errata text. Text may continue on further lines by indenting them two or more TAB characters. Items are ordered by book and page number.

Legend:

LWB Facsimile Edition itself, used for front matter and errata section
LWB1 Little White Book 1, "Characters and Combat"
LWB2 Little White Book 2, "Starships"
LWB3 Little White Book 3, "Worlds and Adventures"

Format of additional bibliographic references:

[*CotI*, *U Year*] "Citizens of the Imperium" web forum, "CT Errata Compendium" thread, post made by user U in the given year.
<https://www.travellerrpg.com/index.php?threads/ct-errata-compendium.20051/>

Spelling, Misprints, Editorial Mistakes

LWB1	p. 15	Advanced Education Table, row 3: Electronics skill spelled "Electronic" in all columns.
LWB1	p. 26	Paragraph "Second Term": "Table 2, roll 4 = gun combat" should be roll 6. [CotI, Axe 2019]
LWB1	p. 27	Paragraph "Fourth Term": "Table 2, roll 4 = gun combat" should be roll 6. [CotI, Axe 2019]
LWB1	p. 27	Paragraph "Mustering Out": "benefits table, roll 6 (+ 1 = 6) = + 1 education" should be roll 2 (+ 1 = education).
LWB1	p. 36	Section "Weight", paragraph "Normal Load": "his or her strength [characteristic]" (singular).
LWB1	p. 40	Sentence "Most submachineguns are equipped..." is duplicated above "Laser Carbine".
LWB1	p. 41	Paragraph "Shoulder Stocks": "and some greater accuracy at longer [ranges]".

Errors, Inconsistencies

LWB1	p. 27	Paragraph "Mustering Out": Jamison receives three extra rolls by virtue of
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		his rank (5), not two.
LWB1	p. 27	Paragraph "Mustering Out" and next paragraph: Jamison cannot receive middle passage, as no such entry exists in the Merchants column of the benefits table. Also affects credit balance in his UPP.
LWB1	p. 41	Paragraph "Armor and Protection": "The weight of personal armor ... is not affected by the weight rule." - except for vacc suits. [CotI, Axe 2017]
LWB1	p. 42	Paragraph "Drawing", last sentence: "... for the purpose of a first shot." - could also be a swing.

In Need of Clarification

LWB1	p. 33	Section "Combat Resolution": "A series of throws, in which each participating individual capable of making a combat throw makes one, is called a combat round". Does every individual have to attack if they can? (Presume no.) Suggestion: "... in which each individual capable of doing so is allowed to make a combat throw, ..."
LWB1	p. 34	It is very hard to tell directly from the text who or what determines the particular characteristic that a regular (i.e. not "first blood") wound should be applied to. (Presume defender's choice.)
LWB1	p. 34	The words "wound", "wounds", "hits", and "points" are used without clear definition, making it hard to tell from the text that "the first wound received" refers to (presume) the sum total of damage thrown.
LWB1	p. 34	"As a result, first blood may immediately incapacitate or even kill": The sentence confusingly seems to imply that somehow otherwise the wound could not incapacitate or kill. Suggestion: Replace "immediately" with "easily".
LWB1	p. 34	"Once a characteristic has been reduced to zero, further points...": The text does not make it clear how to determine the next characteristic that "overflow" damage should apply to. (Presume the same way as the first.) Suggestion: "... further points must be applied to other characteristics determined in the same way." Move the sentence to the beginning of the paragraph to bring it closer to the mentions of how to determine the affected characteristic.
LWB1	p. 34	"Round fractions against the character" (presume down): Replace with "Round fractions down"? NB: LWB p. 155 states "round down" (only) in the context characters who never go unconscious.
LWB1	p. 36	Section "Morale": "+1 if the party is a military unit". Does this mean a unit in active military service? Can a "party of adventurers" (first sentence) be such a military unit? If not, should "of adventurers" be removed from the first sentence?
LWB1	p. 36	Section "Morale": "-2 if the leader is killed". Does this modifier apply only when killed or also when unconscious? While the wording is clear in itself, brevity, surrounding mentions of "casualties (unconscious or dead)", and the following questions confuse it. (a) Do "leader present" bonuses still apply when the leader is unconscious? (Presume no.) (b) Do bonuses of a new leader apply immediately (in the same round)? (Presume yes.) (c) Does killing an unconscious leader who has already been replaced still incur -2 and if so for how long? (Presume no.) Suggestion: "+1 if [any] leader (leader skill) is present [and conscious]; ...; -2 if the [current] leader is killed (...)"
LWB1	p. 42	Paragraph "Drawing", last sentence: "... achieves surprise..." - make clear that this means essentially an extra attack?

Status Uncertain

LWB1	p. 11	The Other career should get two skills per term just like Scouts. [Cotl, daryen 2021]
LWB1	p. 14	The cash table includes entries for a roll of 7 for the Navy, Scout, and Merchant careers, even though such a roll is not possible (these careers cannot yield Gambling expertise).
LWB1	p. 15	Service Skills Table, Army career: Should "Air/Raft" be Grav Vehicle? Cf. pp. 17, 22, LWB p. 154.
LWB1	p. 15	Both education tables are titled "Advanced Education Table". Consider text on p. 10 (second to last paragraph): "The fourth is available only through advanced education". Should only the fourth table be called "Advanced"?
LWB1	p. 17	Should "Air/Raft" skill be Grav Vehicle? Cf. p. 22, LWB p. 154.
LWB1	p. 18	Should "ATV" skill be Wheeled Vehicle? Cf. p. 22, LWB p. 154.