10.Implement a C program to perform symbol table operations.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
int cnt=0;
struct symtab
{
        char label[20];
        int addr;
}
sy[50];
void insert();
int search(char *);
void display();
void modify();
int main()
int ch,val;
char lab[10];
do
{
        printf("\n1.insert\n2.display\n3.search\n4.modify\n5.exit\n");
        scanf("%d",&ch);
        switch(ch)
        {
                case 1:
                        insert();
                         break;
```

```
case 2:
                                 display();
                                  break;
                case 3:
printf("enter the label");
                         scanf("%s",lab);
                         val=search(lab);
                         if(val==1)
                         printf("label is found");
                         else
                         printf("label is not found");
                break;
        case 4:
                         modify();
                break;
        case 5:
                         exit(0);
                         break;
                }
        }while(ch<5);</pre>
}
void insert()
{
int val;
        char lab[10];
        int symbol;
        printf("enter the label");
        scanf("%s",lab);
        val=search(lab);
        if(val==1)
        printf("duplicate symbol");
```

```
else
        {
                strcpy(sy[cnt].label,lab);
                printf("enter the address");
                scanf("%d",&sy[cnt].addr);
                cnt++;
        }
}
int search(char *s)
{
        int flag=0,i; for(i=0;i<cnt;i++)</pre>
        {
                if(strcmp(sy[i].label,s)==0)
                flag=1;
        }
return flag;
}
void modify()
{
        int val,ad,i;
        char lab[10];
        printf("enter the labe:");
        scanf("%s",lab);
        val=search(lab);
        if(val==0)
        printf("no such symbol");
        else
        {
                printf("label is found \n");
                printf("enter the address");
                scanf("%d",&ad);
```

```
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1.insert
2.display
3.search
4.modify
5.exit
1
enter the labela
enter the address100
1.insert
2.display
3.search
4.modify
5.exit
2
a 100
1.insert
2.display
3.search
4.modify
5.exit
2
a 100
1.insert
2.display
3.search
4.modify
5.exit
3
enter the labela
label is found
1.insert
2.display
3.search
4.modify
5.exit
3
enter the labela
label is found
1.insert
2.display
3.search
4.modify
```