02. Design a lexical Analyzer for given language should ignore the redundant spaces, tabs and new lines and ignore comments.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>
int isKeyword(char buffer[]){
char keywords[32][10] =
{"main", "auto", "break", "case", "char", "const", "continue", "default",
"do", "double", "else", "enum", "extern", "float", "for", "goto",
"if", "int", "long", "register", "return", "short", "signed",
"sizeof", "static", "struct", "switch", "typedef",
"unsigned","void","printf","while"};
int i, flag = 0;
for(i = 0; i < 32; ++i){
if(strcmp(keywords[i], buffer) == 0){
flag = 1;
break;
}
return flag;
}
int main(){
char ch, buffer[15], operators[] = "+-*/%=";
FILE *fp;
int i,j=0;
```

```
fp = fopen("3lex input.txt","r");
if(fp == NULL){
printf("error while opening the file\n");
exit(0);
}
while((ch = fgetc(fp)) != EOF){
 for(i = 0; i < 6; ++i){
 if(ch == operators[i])
 printf("%c is operator\n", ch);
 }
 if(isalnum(ch)){
 buffer[j++] = ch;
 }
 else if((ch == ' ' | | ch == '\n') && (j != 0)){
 buffer[j] = '\0';
 j = 0;
 if(isKeyword(buffer) == 1)
  printf("%s is keyword\n", buffer);
  else
 printf("%s is identifier\n", buffer);
  }
fclose(fp);
return 0;
}
Input: 3lex_input.txt
main ()
 int a, b, c;
 c = b + c;
 printf ( "%d" ,c );
```

}