

ANONYMOUS THRESHOLD SIGNATURES

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Abstract

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CHAPTER 1

INTRODUCTION

Intro

CHAPTER 2

PRELIMINARIES

Some cryptographic preliminaries and other definitions.

Bilinear pairings

[DH76]

Let G_1 and G_2 be two (multiplicative) cyclic groups of prime order q . Let g_1 be a fixed generator of G_1 and g_2 be a fixed generator of G_2 .

Definition 2.1.1. Computation Diffie-Hellman (CDH) Problem: Given a randomly chosen $g \in G_1$, g^a , and g^b (for unknown randomly chosen $a, b \in \mathbb{Z}_q$), compute g^{ab} .

Definition 2.1.2. Decision Diffie-Hellman (CDH) Problem: Given randomly chosen $g \in G_1$, g^a , g^b , and g^c (for unknown randomly chosen $a, b, c \in \mathbb{Z}_q$), decide whether $c = ab$. (If so, (g, g^a, g^b, g^c) is called a valid Diffie-Hellman tuple.)

Definition 2.1.3. Computational co-Diffie-Hellman (co-CDH) Problem on (G_1, G_2) : Given $g_2, g_2^a \in G_2$ and $h \in G_1$ as input, compute $h^a \in G_1$.

Definition 2.1.4. Decision co-Diffie-Hellman (co-DDH) on (G_1, G_2) : Given $g_2, g_2^a \in G_2$ and $h, h^b \in G_1$ as input, decide whether $a = b$. If so, we say that (g_2, g_2^a, h, h^a) is a co-Diffie-Hellman tuple.

Definition 2.1.5. Bilinear map: Let G_T be an additional group such that $|G_1| = |G_2| = |G_T|$. A bilinear map is a map $e : G_1 \times G_2 \rightarrow G_T$ with the following properties:

1. Bilinear: for all $u \in G_1, v \in G_2$ and $a, b \in \mathbb{Z}$, $e(u^a, v^b) = e(u, v)^{ab}$.
2. Non-degenerate: $e(g_1, g_2) \neq 1$.

Definition 2.1.6. A gap group is a group on which the DDH problem is easy but the CDH is hard.

Homomorphic PKE

Digital Signatures

To ensure integrity of data in communications and authentication, the concept of digital signatures was developed.

A digital signature scheme consists of 3 algorithms:

- **Key generation:** on input of a security parameter k (usually the length), outputs a pair (sk, pk) of secret and public keys.
- **Signature:** given an input message m and the secret key sk , outputs a signature σ .
- **Verification:** given an input message m , a signature σ on the message and a public key pk , outputs whether the signature is valid or not.

A signature scheme must satisfy the following properties:

- **Correctness:** A signature generated with the signing algorithm must always be accepted by the verifier.
- **Unforgeability:** Only a user can sign messages on behalf of himself.
- **Non-repudiation:**

Examples

ElGamal

Let H be a collision-resistant hash function. Let p be a large prime such that the *discrete logarithm problem* is difficult over \mathbb{Z}_p . Let g be a randomly chosen generator of \mathbb{Z}_p^* .

2.3.1.1.1 Key Generation Randomly choose a secret key $x \in \mathbb{Z}_p^*$, and compute the public key $y = g^x$.

2.3.1.1.2 Signature To sign a message m , the signer chooses a random $k \in \mathbb{Z}_p^*$. Compute $r = g^k$. To compute s , the following equation must be satisfied: $g^{H(m)} = g^{xr} g^{ks}$. So $s = (H(m) - xr) k^{-1} \pmod{p-1}$

If $s = 0$, it starts over again with a different k .

The pair (r, s) is the digital signature for m .

2.3.1.1.3 Verification Check $g^{H(m)} = y^r r^s$

The use of $H(\cdot)$ prevents an existential forgery attack.

Boneh-Lynn-Shacham (BLS)

[BLS01] Let G, G_T be (i.gap?) groups of prime order p . Let g be a generator of G . Let $e : G \times G \rightarrow G_T$ be a non-degenerate bilinear pairing.

2.3.1.2.1 Key Generation Randomly choose a secret key $x \in \mathbb{Z}_p$. The public key will be $y = g^x$.

2.3.1.2.2 Signature The signature on m is $\sigma = H(m)^x$.

2.3.1.2.3 Verification Given a signature σ and a public key g^x , it verifies that $e(\sigma, g) = e(H(m), g^x)$.

Signature Aggregation

Explain how different signature schemes allow aggregation of n signatures on n messages from n signers.

Group Signatures

Use of aggregation: group signatures. They are used to sign on behalf of the group, prove group membership.

The easiest way is to give everyone the secret key, so they can sign. But this would let any colluded user to share the secret key to other parties, which is not admissible.

Some group signatures need what is called a Dealer, which will deal with the keys.

Examples of Group signatures:

Shamir Secret Sharing

Shamir secret sharing described in [Sha79].

The scheme is based on polynomial interpolation.

Let p be a large prime number. All operations are done in \mathbb{Z}_p

We want to share a secret s into n shares so that the secret can be recovered with any k distinct shares.

Let $q(x) = a_0 + a_1x + \dots + a_{k-1}x^{k-1}$ be a random polynomial of degree $k - 1$ in which $a_0 = s$.

Each participant i in $\mathcal{P} = \{1, \dots, n\}$ is given a different random number $x_i \in \mathbb{Z}_p$ which identifies the participant. Then, each participant i is given the share $y_i = q(x_i)$.

To recover the secret, we only need k different shares. Let $P \subset \mathcal{P}$ be any subset of k participants. Then

$$\text{Let } \lambda_i^P = \prod_{P_j \in (P \setminus P_i)} \frac{-x_i}{x_i - x_j}$$

$$q(x) = \sum_{i \in P} y_i \prod_{\substack{j \in P \\ i \neq j}} \frac{x - x_j}{x_i - x_j}$$

Then, $s = q(0)$.

Threshold signature scheme using Shamir

This signature scheme will be based on the BLS scheme.

Let G be a gap group of some prime order p . Let $g \in G$ be a generator of the group.

Let $\mathcal{P} = \{1, \dots, n\}$ be the set of participants in this scheme. Suppose every participant $P_i \in \mathcal{P}$ is given a distinct random number $x_i \in \mathbb{Z}_p$ as in the Shamir Secret Sharing Scheme.

Let $SK \in \mathbb{Z}_p$ be the secret key of the scheme. Let $q(x) = \sum_{i=0}^{k-1} a_i x^i$ be a random polynomial of degree $k-1$ but fixing $a_0 = SK$.

Each participant P_i is given the share $s_i = q(x_i)$.

So

$$SK = \sum_{i \in P} s_i \lambda_i^P$$

To sign a message m , each participant P_i computes his partial signature $\sigma_i(m) = H(m)^{s_i}$ and broadcasts the pair $(x_i, \sigma_i(m))$.

Then, after a set P of at least t participants has broadcast their partial signatures for the message, a standard signature σ can be computed:

$$\sigma(m) = \prod_{P_i \in P} \sigma_i(m)^{\lambda_i^P} = H(m)^{\sum_{P_i \in P} \lambda_i^P s_i} = H(m)^{SK}$$

The signature is valid if $e(\sigma, g) = e(H(m), PK)$

Anonymity

The concept of anonymity is used in so many ways

You could use ring signatures which proofs the knowledge of a 1-out-of-N secret key. This could be useful for a small amount of signatures. But it is not useful to provide general anonymity.

A signature scheme provides anonymity if:

- Unlinkability: cannot decide whether two different signatures were signed by the same user.
- Untraceability: cannot get the public key of the signer from a valid signature.

CHAPTER 3

SINGLE USE: ANONYMITY

Single use

CHAPTER 4

MULTIPLE USE: ANONYMITY AND NON-TRACEABILITY

To achieve full anonymity we need some Multiple use [CNW11] [DDSV09]

Setup Algorithm

G_1, G_2, G_T of sufficiently large prime order q . Two random generators $g_1 \in G_1$, $g_2 \in G_2$, and a bilinear pairing $\hat{t} : G_1 \times G_2 \rightarrow G_T$.

DDH problem in G_1 , Gap-DL problem in G_1 and G_2 and the blind bilinear LRSW problem are hard.

Let $H_0 : \{0, 1\}^* \rightarrow \mathbb{Z}_q$ and $H_1 : \{0, 1\}^* \rightarrow G_1$ be two hash functions.

For each issuer $i \in \mathcal{I}$ the following is performed.

Two integers are selected $x, y \in_R \mathbb{Z}_q$ and the issuer secret key **isk** is assigned to be (x, y) . Then the values $X = g_2^x \in G_2$ and $Y = g_2^y \in G_2$ are computed. The issuer public key **ipk** is assigned to be (X, Y) .

Finally the system public parameters par are set to be $(G_1, G_2, G_T, \hat{t}, g_1, g_2, H_0, H_1, \text{ipk}_k)$ and are published.

Join protocol

This is a protocol between a given signer $s \in S$ and an issuer $i \in \mathcal{I}$.

(Maybe could be a random $f \in G_1$) The signer generates a secret value f using its internal seed **TASeed**, along with the value \mathbf{K}_I provided by i and a count number **cnt**.

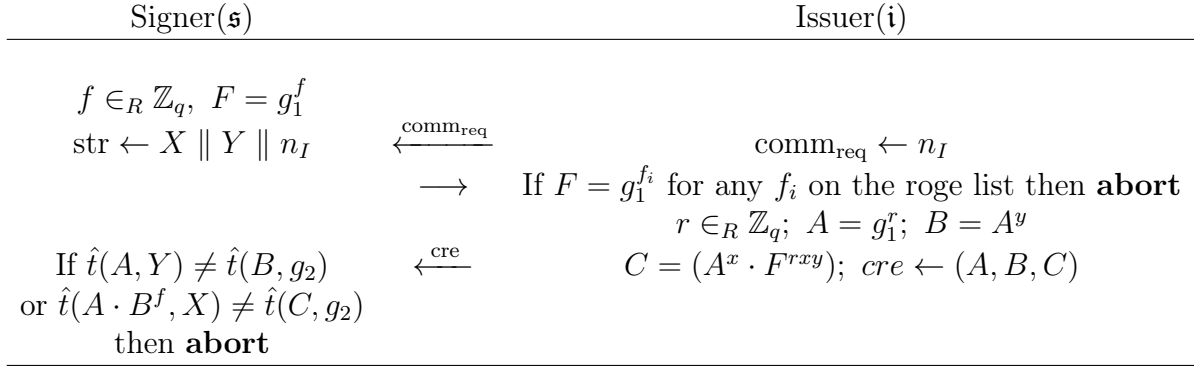


Figure 4.1: The Join Protocol

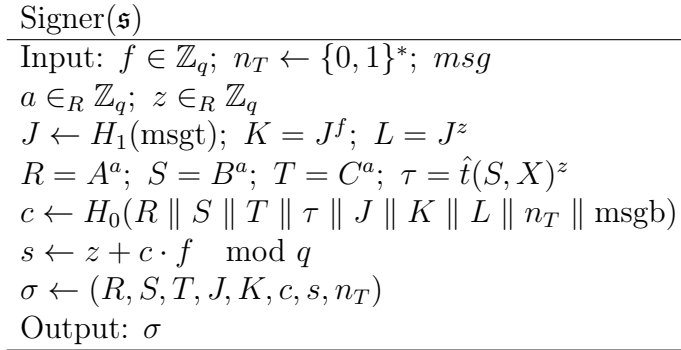


Figure 4.2: The Sign Algorithm

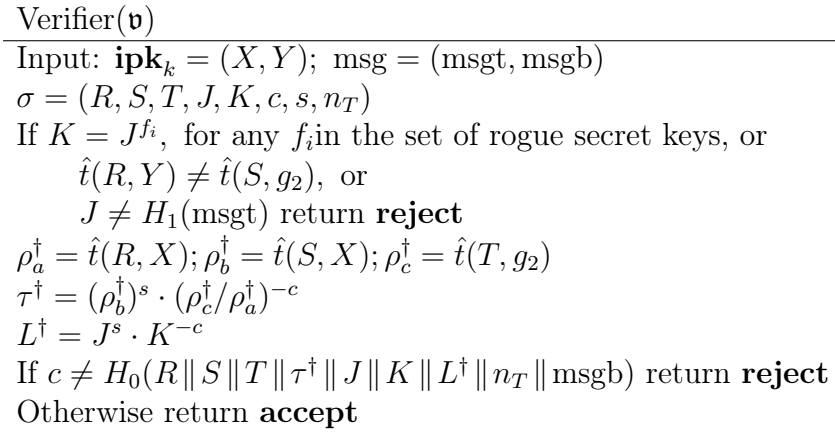


Figure 4.3: The Verify Algorithm

In the Sign Algorithm (Fig. 4.2), the computation of L , c and s is for the non-interactive Zero-knowledge proof of knowledge of f , and τ is to proof the knowledge of the issuer's credentials.

To see if two signatures with same message title were signed by the same signer, only have to check whether $J_0 = J_1$ and $K_0 = K_1$.

In the case of using this scheme in a polling system, **msgt** could be used to identify the poll and **msgb** for the poll choice.

CHAPTER 5

CONCLUSIONS AND FUTURE WORK

Conclusions and future work

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