# **DESIGN DOCUMENT**

myTaxiService

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#### 1 Introduction

#### 1.1 Purpose

This document represents the Design Document for the software system myTaxiService, and the most significant goal of this document is to completely provide the high - level and low-level descriptions of the different components used in the system and providing the insight in to interaction among the components ,algorithm design and user interface of the system. This document also consist of typical runtime view of the system as well.

This document is intended to be used by developers, programmer and testers, who will implement and test the system, system analysts and requirement analysts for inter related systems, project managers, customers and users of the system.

#### 1.2 Scope

Software system myTaxiService is a project meant to optimize the taxi services of the city, by providing the mobile and web application that will allow users to request a taxi, or book the ride in advance and cancel the ride. It will also provide a fair management of taxi queues for the taxi drivers, and maximize the profit for the city.

In particular, city is divided into taxi zones, and each zone is assigned to a taxi queue (the system automatically calculates the distribution of taxis in zones based on the GPS information it receives from taxis). If the taxi is available (this information is provided by the taxi driver, who informs the system about his/hers availability through a mobile application), its identifier is stored in a queue of taxis in the corresponding zone. When a user requests a taxi from a zone (through a mobile or web application), the system forwards it to the first taxi queuing in that zone. Taxi driver can then confirm or deny the request through the mobile application. If the request is denied system will forward the request to a next taxi in the queue (and move the first taxi to the end of the queue), or if the queue is empty it will make sure that another taxi gets a request. When the taxi driver confirms the request, the passenger will be informed by the system about the taxi identifier and the waiting time. The passenger can also book a taxi, specifying the starting point and the destination, and the system then allocates a taxi 10 minutes before the meeting time with the passenger.

# 1.3 Definitions, Acronyms, Abbreviations

#### Acronyms:

- RASD Requirements and Specification Document
- DD Design Document
- EC2 Amazon Elastic Cloud Compute
- EBS Amazon Elastic Block Storage

- S3 Amazon Simple Storage
- ELB Amazon Elastic Load Balancer
- DB Database

#### **Abbreviations:**

• [Gn] - Goal n referred to the goal from the RASD

#### 1.4 Reference Documents

- Specification Document: myTaxiService Project AA, 2015 2016
- IEEE Standard 1016: Software Design Specification
- Requirements and Specification Document: myTaxiService RASD
- Design Patterns: Elements of Reusable Object-Oriented Software

#### 1.5 Document Structure

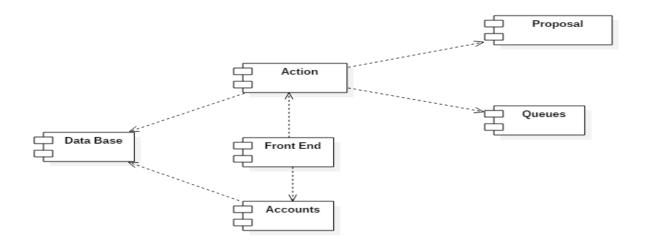
- Introduction: It gives description and organization of the document.
- **Architectural design:** It gives the low level description of the software systems such as component view, runtime etc.,
- **Algorithm design:** It gives the step by step procedure of the software system for both requesting and reserving a taxi.
- **User interface design:** It gives visual appearance of different layers of the system i.e., look and feel of the software system.
- **Requirements traceability:** It gives the description of required components for each goal of the system.

# 2 Architectural Design

#### 2.1 Overview

In the following chapters the architectural design of the myTaxiService is given, starting with a high level view of components, their detailed views and interactions and their runtime sequence diagrams are shown for the cases of taxi requests and reservations. Also, infrastructure and the styles used are described with addition to mapping of software artifacts to the relevant hardware components.

# 2.2 High level components and their interaction



The system can receive several requests from the clients which are divided into two categories:

#### 1. Actions

- Taxi Request User requests a taxi with a starting point and a destination, the system then sends him the proposal (fare amount, waiting time etc.) and if the user accepts and pays, it allocates a vehicle to his starting point.
- Taxi Reservation User reserves a taxi with a starting point, destination and time and date. The system then sends him the proposal (fare amount, waiting time etc.) and if the user accepts and pays, it schedules the allocation of the vehicle 10 minutes before the specified time.
- Request/Reservation Cancelation At any time user can cancel his request/reservation.

The module *Actions* is responsible for these types of requests and is consisted of several components: *RequestManager* (which takes care of requests), *ReservationManager* (which takes care of reservations) and *NotificationManager* (which is used for sending notifications to users about requests/reservations).

#### 2. Accounts

• Registration - Guests can register to the application.

- Log in Registered users can register to the application using their credentials.
- Manage Accounts Logged in users can modified their accounts in several ways (changing their information, adding their most commonly used addresses and payment methods etc.).

The module *Accounts* is responsible for handling these types of requests and it is consisted of a *UserManager* component.

Actions and Accounts modules interact with a database for various tasks: user registration, verification, recording requests/reservations etc.

Request/Reservation proposals are generated through *Proposal* module which is consisted of several other components: *ProposalManager* (receives the requests for generating proposals and puts all information together), *FareCalculator* (calculates the fare amount user has to pay), *WaitingCalculator* (calculates the waiting time for the users), *PaymentManager* (is used for transactions).

Queue module provides interfaces for finding a free taxi, dispatching the vehicle, notifying taxi driver and interaction with zone queues. It is consisted of several other components: ZoneManager (responsible for zones of the city), Queue (each zone has a queue of available taxies), TaxiManager (this component is located on the drivers devices and is used for driver and system interaction).

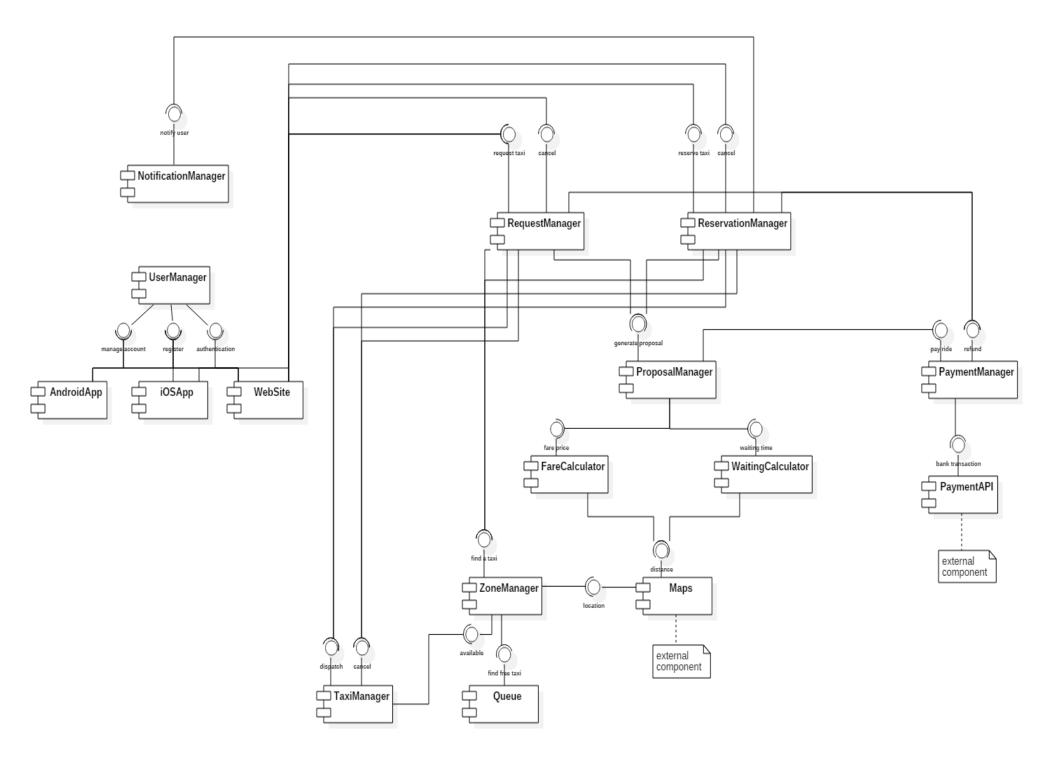
User interacts with the system through:

- Mobile application Android and iOS device supported
- Web site

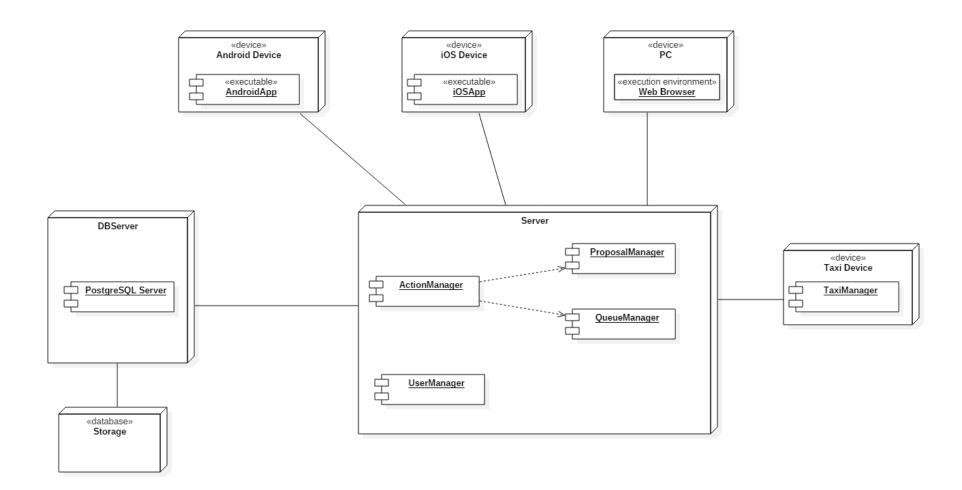
These are all included into the Front End component which is consisted of several other components: *AndroidApp, iOSApp* and *WebSite*.

#### 2.3 Component View

In this section a detailed view of all components (described in the high level view) of the system and their dependencies is given through a UML diagram.



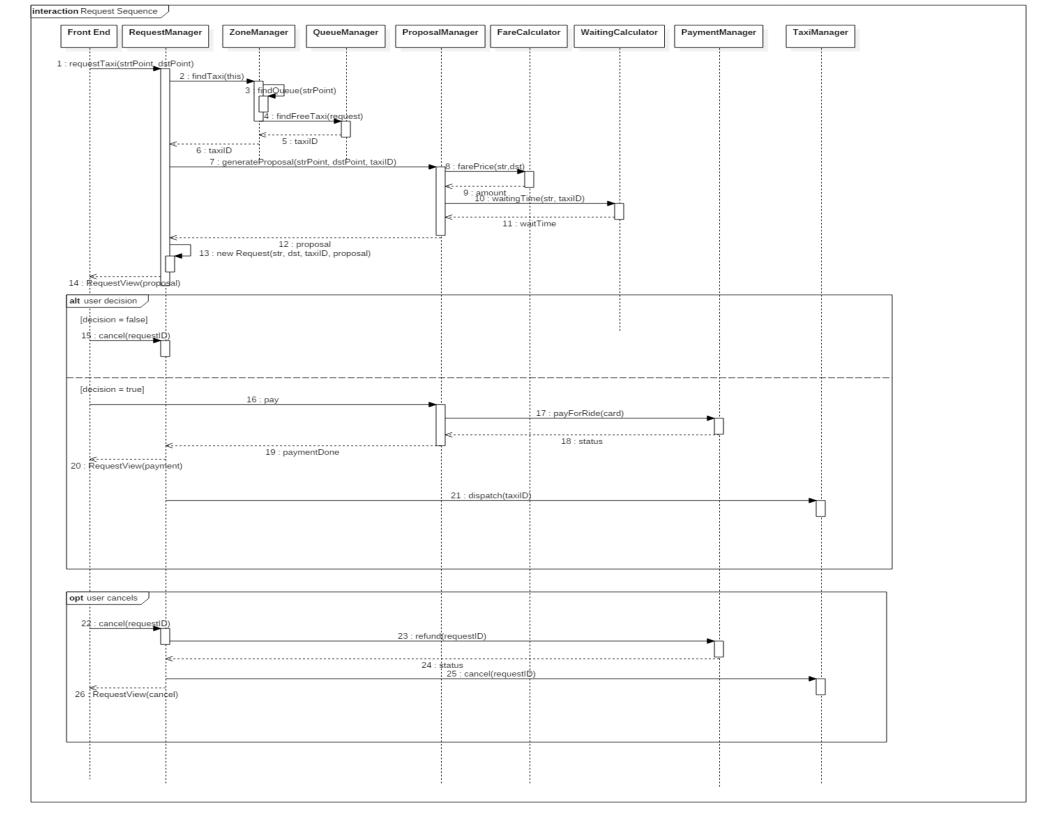
# 2.4 Deployment View

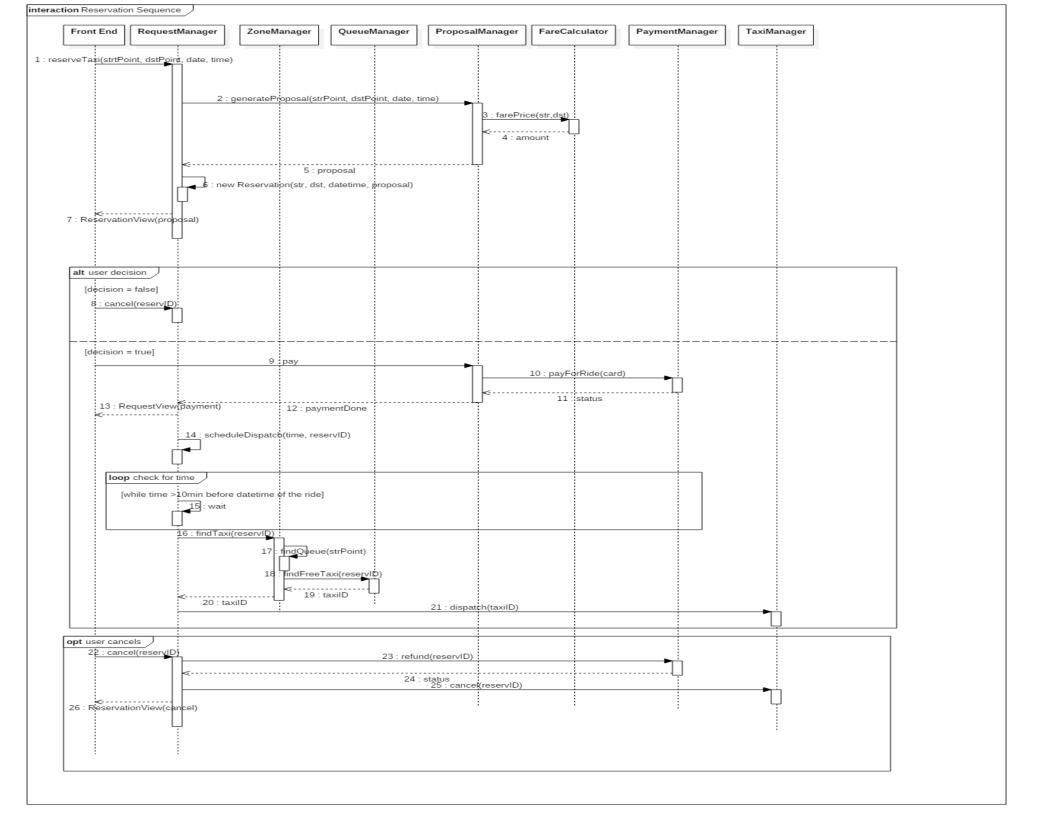


In this diagram the mapping of software components and hardware is shown. Communication between devices (user devices and driver device) is done through HTTP/HTTPS protocol, and communication between server and database server through TCP/IP. Each of these nodes and their architectural implementation is given in the section *Architecture styles and design patterns*.

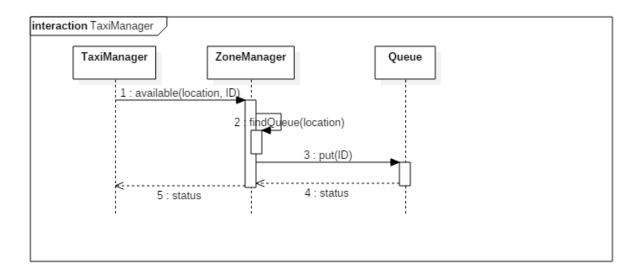
#### 2.5 Runtime View

In this section interaction between components in runtime is shown on the cases of Taxi requests and Taxi reservations. *RequestManager* and *ReservationManager* are both implement Runnable interface and can serve multiple requests/reservations.

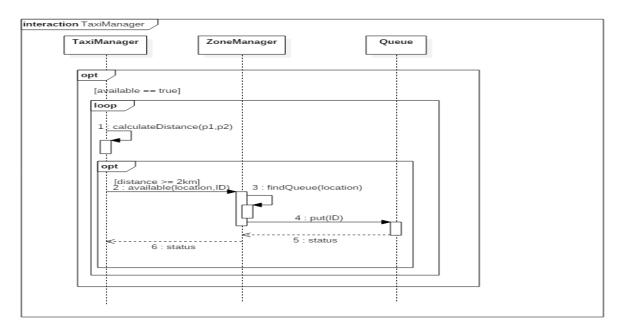




In the following sequence diagram a interaction between driver and the system is shown in the case when the driver declares himself as available for rides. This happens when he begins his shift, or when he finishes with current ride. He then informs a system through his device that he is available again. System then puts him in a corresponding queue based on his position.



If the taxi moves then the *TaxiManager* will occasionally (every 2km of distance) repeat this process and the *ZoneManager* will put it in a new queue (and remove it from previous) if his zone changed.



# 2.6 Component interfaces

Here the interfaces of all the components are listed, with a description of their input and output.

### 2.6.1 Request Manager

#### • Request taxi:

Clients call this interface when a user requests a taxi.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Requesting a taxi	Starting point (type:	Step 1: returns a
	Location)	RequestView(prop) object
		with associated Proposal p
	<b>Destination point</b> (type:	
	Location)	Step 2 (if user accepts and
		pays): RequestView(conf)
		confirmation object
		//athanias naturas
		//otherwise returns
		RequestView(cancel)
		cancelation object

#### • Cancel:

Clients call this interface when a user wants to cancel a taxi request.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Cancelation of a taxi request	Request ID (type: int)	RequestView(cancel) object - cancelation confirmation

# 2.6.2 Reservation Manager

### • Reserve taxi:

Clients call this interface when a user reserves a taxi.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Reserving a taxi	Starting point (type: Location)	Step 1: returns a  ReservationView(prop)  object with associated
	<b>Destination point</b> (type: Location)	Proposal p
	Datetime (type: Datetime)	Step 2 (if user accepts and pays): ReservationView(conf) confirmation object
		//otherwise returns
		ReservationView(cancel) cancelation object

#### • Cancel:

Clients call this interface when a user wants to cancel a taxi reservation.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Cancelation of a taxi reservation	Reservation ID (type: int)	ReservationView(cancel) object - cancelation confirmation

# 2.6.3 Proposal Manager

# • Generate proposal:

This interface is called by the *RequestManager* or *ReservationManager* in order to generate a proposal for the user.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Generating a proposal	Starting point (type: Location)	Proposal object
	<b>Destination point</b> (type: Location)	
	[TaxiID [if request]] (type: int)	

[Datetime [if reservation]]	
(type: Datetime)	

#### 2.6.4 Fare Calculator

# • Fare price:

This interface is called by the *ProposalManager* when its generating a proposal.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Fare amount calculation for the ride	Starting point (type: Location)	Amount object
	<b>Destination point</b> (type: Location)	

# 2.6.5 Waiting Calculator

# • Waiting time:

This interface is called by the *ProposalManager* when its generating a proposal for a request (for reservation waiting time is not calculated).

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Fare amount calculation for the ride	Starting point (type: Location)	Time object
	Taxi location(type: Location)	

#### 2.6.6 Zone Manager

#### Find a taxi:

This interface is called by the *RequestManager* or *ReservationManager* in order to forward a request to a taxi.

Finds an available taxi that	Request (type: Request)	taxiID (type: int) - id of a taxi
wants to take care of a		that accepted the request
request.		

#### • Available:

This interface is called by the *TaxiManager* to notify the *ZoneManager* that the taxi is available for rides (once it finishes with a customer or he begins his shift etc.).

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Notify the queue that a taxi is available for rides (put a taxi in a queue).	Position (type: Location) Taxi ID (type: int)	confirmation (type: int) - 0 if operation successful, -1 otherwise

#### 2.6.7 **Queue**

#### • Find free taxi:

This interface is called by the *ZoneManager* and forwards a request to a *Queue* associated with a zone in which a starting point is (or another zone if there are no free taxies in this one).

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Goes through a queue of available taxies until one of them accepts it (otherwise if no taxi from this queue accepts it, an information is returned to ZoneManager)	Request (type: Request)	status (type: int) - id of a taxi that accepted the request (otherwise returns -1 meaning that there are no available taxies or everyone declined it)

#### 2.6.8 Taxi Manager

#### Dispatch:

This interface is called by the *RequestManager* or *ReservationManager* in order to notify the driver that he can leave to pick up the passanger.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Notify driver to pick up the passanger	Request (type: Request)	<b>confirmation</b> (type: int) - 0 if operation successful, -1 otherwise

#### • Cancel:

This interface is called by the *RequestManager* or *ReservationManager* in order to notify the driver that the request has been canceled.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Notify driver that the request has been canceled.	Request (type: Request)	confirmation (type: int) - 0 if operation successful, -1 otherwise

# 2.6.9 Payment Manager

### • Pay for ride:

This interface is called by the *ProposalManager* when the user pays for the ride.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Pay for the ride	Credit Card (type: Card)	confirmation (type: int) - 0 if operation successful, -1 otherwise

#### • Refund:

This interface is called by the *RequestManager* or *ReservationManager* when the user cancels the request or reservation.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Calculate the refund amount and refund to user.	Action to cancel(type: Action)	Amount (type: Amount) - amount refunded, or NULL is unsuccessful

#### **2.6.10 Notification Manager**

# • Notify user:

This interface is called by the *ReservationManager* in order to notify the user about his upcoming rides.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Notify user about the ride	Reservation (type: Reservation)	confirmation (type: int) - 0 if operation successful, -1 otherwise

#### 2.6.11 User Manager

# • Register:

This interface is called by the *Front End* when the guest submits a registration form.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Registers a guest	Name (type: String)	status (type: int) - 0 if operation successful,
	Email (type: String)	otherwise send and integer n (error code)
	Phone number (type: String)	,
	Password (type: String)	

# • Log in:

This interface is called by the *Front End* when the user submits a log in form.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Log in a registered user	<pre>Email (type: String)  [Phone number if Email == NULL](type: String)  Password (type: String)</pre>	status (type: int) - 0 if operation successful, otherwise send and integer n (error code)

#### • Manage Account:

This interface is called by the *Front End* when a user modifies this profile.

OPERATION PROVIDED	INPUT PARAMETERS	OUTPUT
Change profile information (email, password, phone number)	New email (type: String) New password (type: String) New phone (type: String)	status (type: int) - 0 if operation successful, otherwise send and integer n
,	New address (type: Address)	(error code)
Add address into the commonly used addresses	Name and weather difference	
Add payment method	New payment method (type: Card)	
Change settings	New settings (type: Settings)	

### 2.7 Selected architectural styles and patterns

#### 2.7.1 Architectural styles

Architecture styles chosen for myTaxiService are:

#### Cloud at the laaS level

Amazon Cloud Computing platform (Amazon Web Services) is used in the means of the infrastructure for the system. The reasons for this choice are several, including:

Affordability - there are no initial costs for the infrastructure provided, and the payment is done only based on how and how much the resources used ("Pay only for what you use")

Scalability - AWS provides an Auto Scaling function, meaning that it can allocate resources based on the real need of the system, which is ideal for myTaxiService for few reasons: usage of the service varies depending on the time of the day (during the night there are typically less requests), or day in the year (during the working days there will probably be more requests than weekends), also we don't know how fast will the users adopt this application, so the smarter thing is for the infrastructure to grow based on the actual need and not spending a lot of money for hardware when unpredictable situations can occur.

Availability - Services provided by AWS provide specific features such as Availability Zones, Snapshots, Backups etc. that can be used to build a very high - available system when combined together.

In the next picture the components used and their relations are presented:

Application Server - EC2 (Amazon Elastic Compute Cloud)

Virtual machine that can be automatically resized based on the computation capacity needed. It will be used for the need of the application server. Two instances will be always active in two different Availability Zones (so that the application server is always available), which are going to be load balanced.

• Database Server - EC2 (Amazon Elastic Compute Cloud)

Separate virtual machine used for the database server, with which application server interacts.

Database Storage - EBS (Amazon Elastic Block Storage)

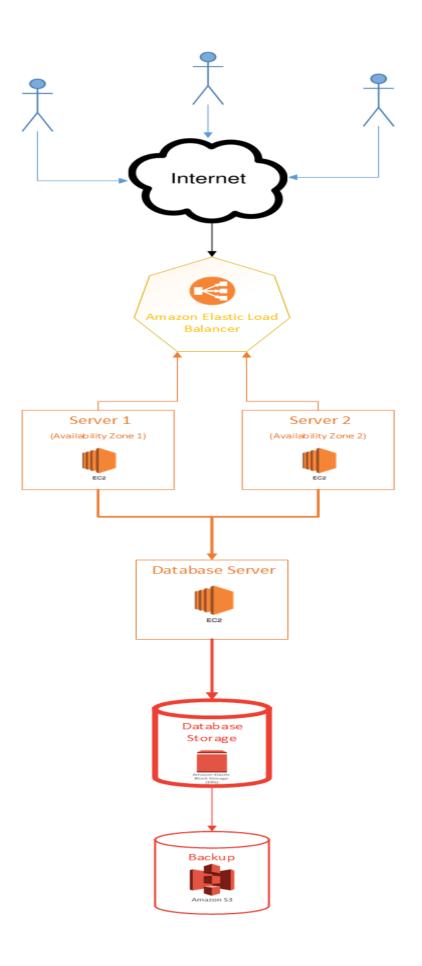
Persistent block level storage volume attached to the database server. It will be used as the storage for the database. EBS is automatically replicated within the Availability Zone for failures protection and high availability.

Backup - S3 (Amazon Simple Storage Service)

Used for a database automatic backups and snapshots, so that the system can recover in case of a failure.

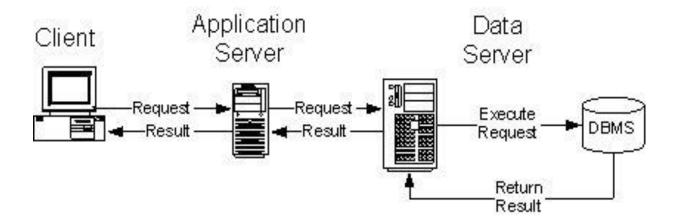
Load Balancer - ELB (Amazon Elastic Load Balancer)

Used for balancing the load between two application servers and directing the traffic to one of the servers if one of them is down



#### • 3-Tier Client Server

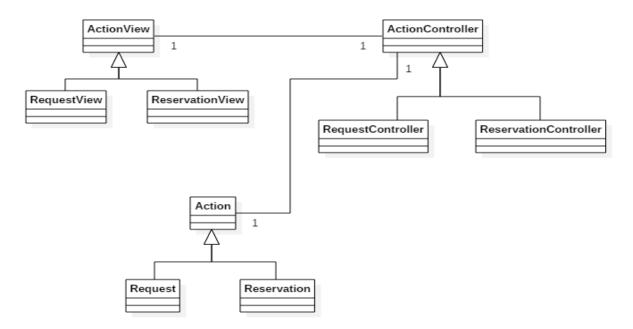
In the previous paragraph the infrastructure of the system is explained, and on top of infrastructure a 3 - Tier Client Server style is being used.



#### 2.7.2 Design Patterns

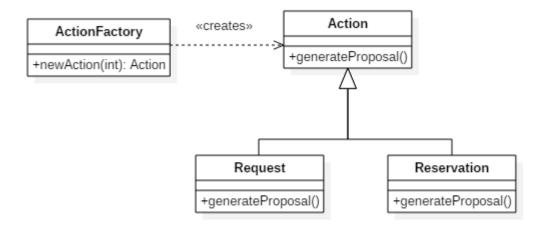
Chosen design pattern that are going to be implemented are:

Model - View - Controller (MVC) for Actions (requests and reservations)



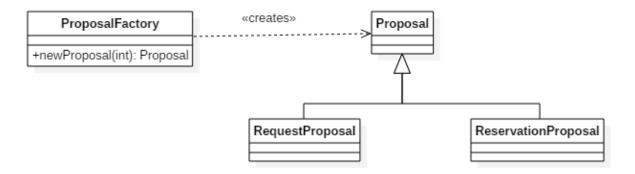
With this it the separation of the user interface, logic and data is accomplished. *ActionView (RequestView, ReservationView)* is responsible for the representation of requests and reservations, while *Action (Request, Reservation)* is the model and does all the manipulation with actual data. ActionController(RequestController, ReservationController) is in between views and models.

#### • Factory for Actions



All Actions (Requests and Reservation) objects are created through the ActionFactory by calling the newAction method (the parameter is the integer specifying whether a Request or Reservation object should be created). This is done in order to encapsulate the object creation.

#### Factory for Proposals



All *Proposal (RequestProposal and ReservationProposal)* objects are created through the *ProposalFactory* by calling the *newProposal* method (the parameter is the integer specifying whether a *RequestProposal* or *ReservationProposal* object should be created). This is done in order to encapsulate the object creation.

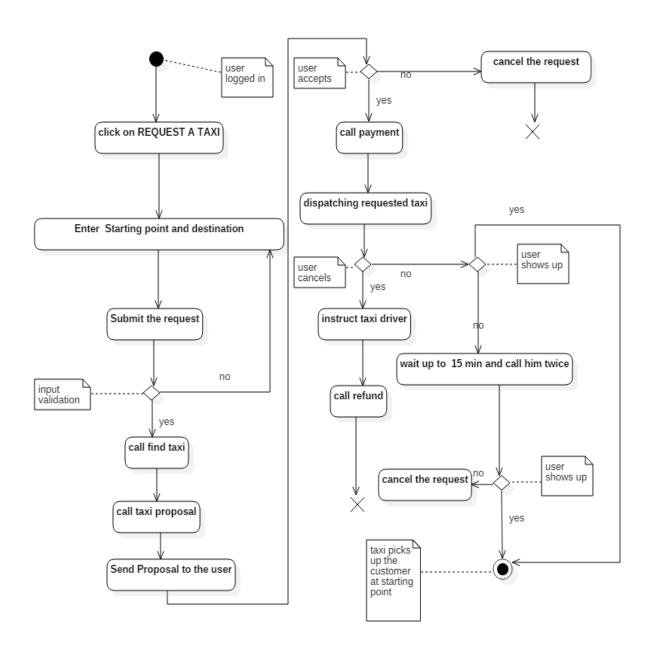
# 2.8 Other design decisions

We decided to build mobile applications for Android and iOS platforms only, because of the current market trend (more than 80% of the smart phones are either Android or iOS).

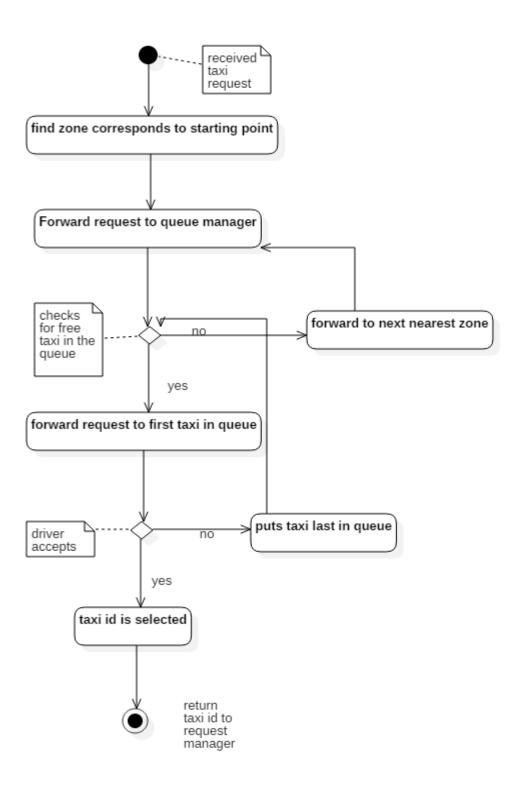
# 3 Algorithm Design

Algorithms for Taxi requests and Taxi reservations, and those that accompany those are given in this section.

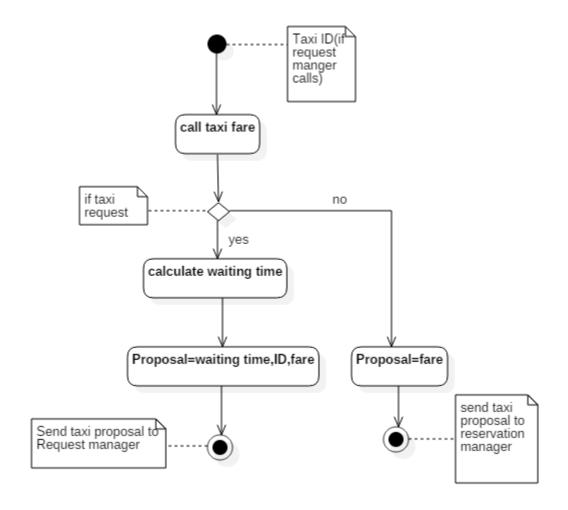
# 3.1 Taxi Request



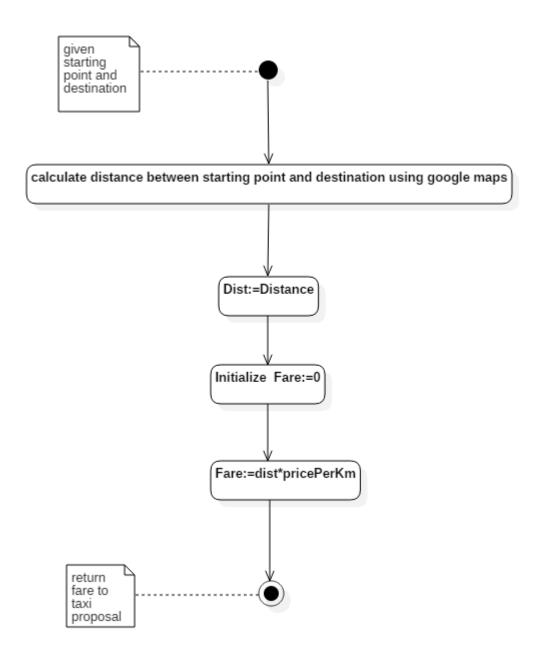
Finding an available taxi to take care of the call is done by the following algorithm (this is same for requests and reservations):



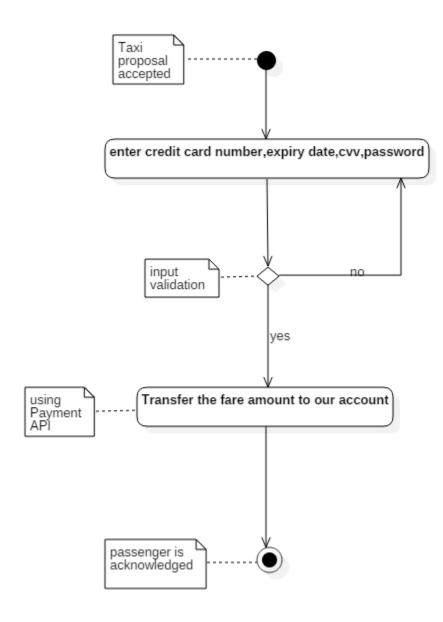
Generating a Taxi Proposal is done in the following manner (same for reservation also):



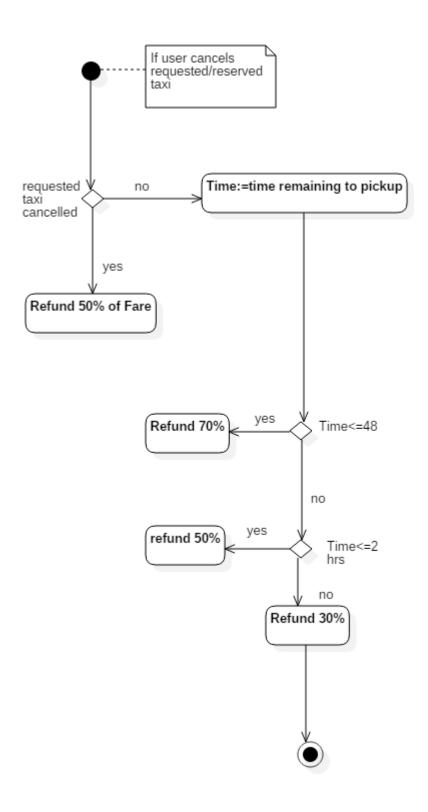
Taxi fare is calculated in following way:



Algorithm for payments (same for reservations):

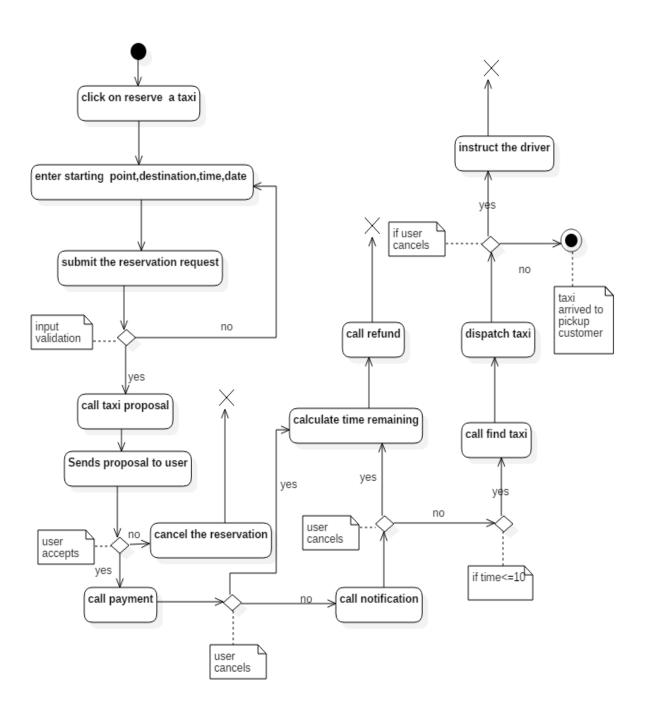


If the user cancels the request (also reservation), the algorithm bellow takes care of refunding:

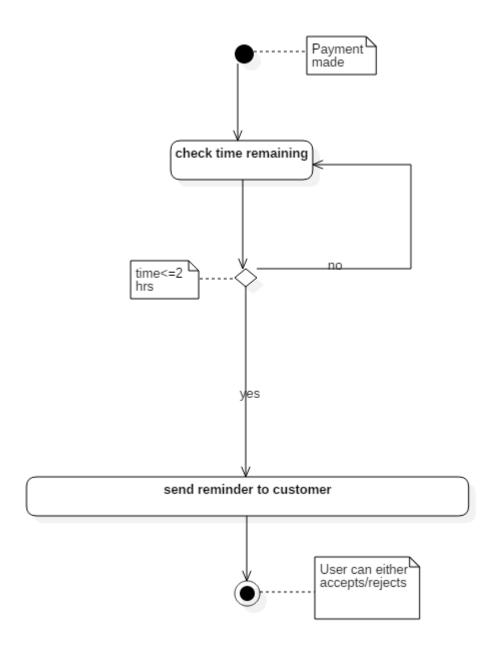


#### 3.2 Taxi Reservation

In the case of taxi reservation the following algorithm is applied (taxi proposal, payment, refund and find taxi algorithms are described in the previous section):



For reservation notifications the following algorithm is applied:



# 4 User Interface Design

Refer to the section 3.1.1 of the myTaxiService Requirements and specification document (RASD).

# **5 Requirements Traceability**

REQUIREMENT	DESCRIPTION	ARCHITECTURAL/DESIGN ELEMENT
[G1]	Allow visitors to register to the application	UserManager
		Front End
		Database
[G2]	Allow users to log in to the application, using the	UserManager
	same credentials for mobile and web app	Front End
		Database
[G3]	Passenger can request a taxi	RequestManager
		ZoneManger
		QueueManager
[G4]	The system will notify the passenger with the taxi	ProposalManager
	code, fare amount and waiting	FareCalculator
	time, when a taxi driver accepts the system's	WaitCalculator
	request	RequestManager
[G5]	The passenger can either accept or cancel the taxi	ProposalManager
	proposal has to pay the fare	PaymentManager
	amount	RequestManager
[G6]	Taxi is dispatched and will arrive at the requested	RequestManager
	location	ReservationManager
		TaxiManager
[G7]	Passenger can reserve a taxi ride specifying his	ReservationManager
	starting point, his destination and	ProposalManager
	the desired time	
[G8]	When the passenger reserves a taxi ride, he will be	ReservationManager
	informed with a code of the	ZoneManager
	incoming taxi 10 minutes before the specified time	QueueManager
	of the ride	NotificationManager
[G9]	The passenger can cancel his request	RequestManager
		PaymentManager
[G10]	The passenger can cancel his reservation	ReservationManager
		PaymentManager
[G11]	Available driver can confirm or reject the certain	TaxiManager
	request for the ride	