# Turing Machine Language

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#### Introduction

- ▶ Turing Machines (TM) are a model of computation.
- ▶ They are typically taught theoretically, i.e. pen-and-paper.
- ▶ Students find it hard to learn the content.
- ▶ Perhaps it is easier to learn as a programming language (PL)?
- ▶ We present a PL for TMs which abstracts TM operations but keeps tape operations concrete.
- We investigate whether students find this method easier than the traditional approach.

# **Turing Machines**

- Can be thought of as boolean functions on string
- ► Can be represented as a directed graph (called FSM)
- Has states and transitions

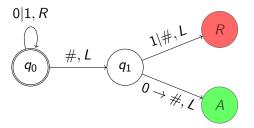


Figure: A FSM representation of TMs.

## **Project Overview**

- 1. Creating the Turing Machine Language (TML).
- 2. Constructing a parser for TML.
- 3. Constructing the product (website) to showcase the parser.

## Language

```
alphabet = \{0, 1\}
    module isDiv2 {
        // move to the end
        while 0, 1 {
           move right
        } if blank {
           move left
 8
           // check last letter is 0
           if 0 {
10
               changeto blank
11
               accept
12
           } if 1, blank {
13
               reject
14
15
16
```

#### **Parser**

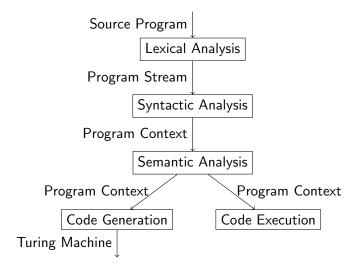


Figure: The parsing process.

## **Product**

- 1. Homepage
  - 1.1 Editor
  - 1.2 Convert to FSM and definition
  - 1.3 Execute on tape
- 2. Documentation Pages
- 3. Error Pages

#### **Evaluation**

- Unit testing throughout
  - Parser
  - Product- less successful due to mocking
- User evaluation- worksheet on TM and TML with second year CS students
  - TML was easy to use
  - Students would consider using TML when constructing TMs
  - Students believe TML is a good language to learn about TMs while abstracting TM operations
  - ► Website is well-designed
- ► A more thorough evaluation would allow us to make stronger conclusions

### **Future Work**

- Improve the language with more features:
  - move end;
  - parametrisation.
- ► Make the website more accessible:
  - Add a play button;
  - Make the FSM panel more responsive.

### Conclusion

- Project aim- create a PL for TMs and see if it is easier to learn the concept this way.
- Constructed the TML, parser for the language and a website to illustrate the parser.
- Students believe TML is a good model to plan TM algorithms- abstracts the TM operations well and keeps the tape operations concrete.
- ➤ A lot of scope for future work, in terms both language and website.