

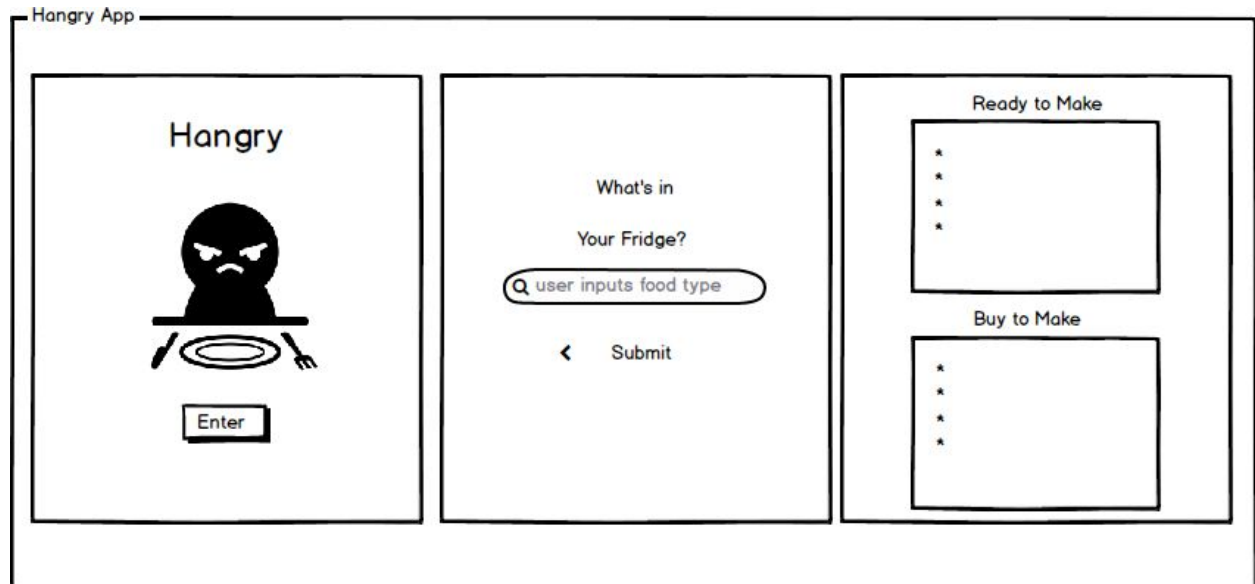
Project Title: Hangry

Team Members: Andrew, Paul, Josie, Frank

Project Description:

Hangry is the app for people who eat. Sometimes we have no idea what to make when we have chicken, mangos, and rice in the fridge. Well, Hangry will get the thinking done for you. Hangry will ask you what you have in your fridge and add it to your online pantry located in the app. It takes your pantry and gives you personalized recipes. Hangry gives you "ready to eat" recipes as well as recipes you may have to purchase a few ingredients for, but uses what you already have. With hangry, there is no more wondering what to make with what you have and no more having to buy tons of new ingredients for new recipes! The app will feature two columns of results, with ready to eat at home recipes on the left, and on the right, recipes which use ingredients you need to purchase to bulk up what you already have at home. You can even find the closest grocery store if you choose to purchase new ingredients!

Sketch of Final Product:



APIs to be Used: Spontacular (recipes) & Google Maps (grocery store locator)

Rough Breakdown of Tasks:

Paul: HTML/CSS, Firebase

- Layout with bootstrap
- Css styling for fonts, borders, buttons, forms, columns, etc.
- Database for recipe API

Josie: Javascript/jQuery, API coding

- Javascript functionality
- Api coding

Frank: HTML/CSS, Javascript/jQuery

- Layout with bootstrap
- Css styling for fonts, borders, buttons, forms, columns, etc.
- Javascript functionality

Andrew: API coding/ Firebase/ Ajax calls

- Database for map API
- Ajax calls for recipe/map results
- Api coding