```
CollegeMember
 protected int mID Number
 protected String mFirstName, mLastName, mGender
 protected int mDateOfBirth
 protected String mTelephone, mEmail
 public static final int DEFAULT ID = 0
 public CollegeMember()
 public CollegeMember(CollegeMember thisMember)
 public void modifyMe(CollegeMember thisMember)
 public String printMe()
 public void inputData(int x, String inCategory)
 public String toString()
 public int getID()
 protected void finalize()
 public boolean equals(Object thisObject)
 public int compareTo(Object thisObject)
      A1. The CollegeMember() Constructor
START
      mID Number, mDateOfBirth := DEFAULT ID;
      mFirstName, mLastName, mGender, mTelephone, mEmail := " ";
STOP
      A2. The CollegeMember(CollegeMember thisMember) Overloaded Constructor
START
      mID Number := thisMember.mID Number;
      mLastName := thisMember.mLastName;
      mFirstName := thisMember.mFirstName;
      mGender := thisMember.mGender;
      mDateOfBirth := thisMember.mDateOfBirth:
      mEmail := thisMember.mEmail;
      mTelephone := thisMember.mTelephone;
STOP
      A3. The void modifyMe(CollegeMember thisMember) Method
START
      mID Number := thisMember.mID Number;
      mLastName := thisMember.mLastName;
      mFirstName := thisMember.mFirstName;
      mGender := thisMember.mGender:
      mDateOfBirth := thisMember.mDateOfBirth;
      mEmail := thisMember.mEmail;
      mTelephone := thisMember.mTelephone;
STOP
```

```
A4. The int getID() Method
START
       Return mID Number;
STOP
       A5. The void inputData(int x, String inCategory) Method
START
       Let inputID, inputTele, inputFName, inputLName, inputDoB be strings;
       Prompt for and accept inputID for inCategory x;
       While (NOT validateID(inputID)) do the following:
              DisplayMessage("ID Number must be numeric");
              Prompt for and accept inputID for inCategory x;
       End-While:
       Prompt for and accept inputFName for inCategory x;
       While (inputName's first character is not a letter) do the following:
              DisplayMessage("Name must begin with a letter");
              Prompt for and accept inputFName for inCategory x;
       End-While:
       Prompt for and accept inputLName for inCategory x;
       While (inputName's first character is not a letter) do the following:
              DisplayMessage("Name must begin with a letter");
              Prompt for and accept inputLName for inCategory x:
       End-While:
       Prompt for and accept mEmail for inCategory x
       Prompt for and accept mGender for inCategory x;
       Prompt for and accept inputTele for inCategory x;
       While (NOT validateTele(inputTele)) do the following:
              DisplayMessage("Telephone number is not in the required format");
              Prompt for and accept inputTele for inCategory x;
       End-While:
       Prompt for and accept inputDoB for inCategory x;
       While (NOT validateDoB(inputDoB)) do the following:
              DisplayMessage("Invalid Date of Birth");
              Prompt for and accept inputDoB for inCategory x;
       End-While:
       mID Number := inputID;
       mFirstName := inputFName;
       mLastName := inputLName;
       mTelephone := inputTele;
       mDateOfBirth := inputDoB;
STOP
       A6. The boolean validateTele(String thisTele) Method
START
       Let is Valid be Boolean, initialized to true;
       Let x be an integer;
```

```
For (x = 1 \text{ to } 12 \text{ with increments of } 1) do the following:
               Case x is
               4, 8: If (thisTele.CharacterAt(x-1) <> '-') isValid := false; EndIf;
               Otherwise: If (thisTele.CharacterAt(x-1) is not a digit) isValid := false; EndIf;
               End-Case:
       End-For
       Return is Valid;
STOP
       A7. The boolean validateID(String thisID) Method
START
       Let is Valid be Boolean, initialized to true;
       Let x be an integer;
       For (x:= 1 \text{ to thisID.length}() \text{ with increments of } 1) \text{ do the following:}
               If (thisID.CharacterAt(x-1) is not a digit) isValid := false; EndIf;
       End-For:
       Return isValid;
STOP
       A8. The boolean validateDoB(String thisDate) Method
START
       Let is Valid be Boolean, initialized to True;
       Let x, Year, Month, Day be integers;
       Let mCheck be an array of 13 integers;
       Let LeapYear be a Boolean flag:
       Let CurrentYear be the current year as retrieved from the system;
       Set Year to Substring(thisDate, 0,4);
       Set Month to Substring(thisDate,4,2);
       Set Day to Substring(thisDate, 6,2);
       LeapYear:= False;
       If (Year mod 400) is 0) OR ((Year Mod 4) is 0 AND (Year Mod 100) <> 0)) LeapYear :=
True; End-If;
       mCheck[0] := 0; mCheck[1] := 31; mCheck[2] := 28; If (LeapYear ) mCheck[2] := 29;
End-If
       mCheck[3], mCheck[5], mCheck[7], mCheck[8]; mCheck[10], mCheck[12] := 31;
       mcheck[4], mCheck[6], mCheck[9], mCheck[11] := 30;
       If (Year > CurrentYear) isValid := False; End-If;
       Else If (Month < 1 OR Month > 12) is Valid := False; End-If;
               Else If (Day > mCheck[Month]) isValid := False; End-If;
       Return is Valid:
STOP
       A9. The String printMe() Method
START
       Let printString be a string;
```

```
printString := "ID Number: " + mID Number +" Name: " + mFirstName + " "+ mLastName
+ + "Gender: " + mGender + ", " + " Date of Birth: " + mDateOfBirth + + "mTelephone: " +
mTelephone + + "E-Mail: " + mEmail:
       Return printString;
STOP
       A10. The void finalize() Method
START
       Destroy the current object and call the garbage collection routine;
STOP
       A11. The String toString() Method
START
       Return "CollegeMember: " + this.printMe();
STOP
       A12. The boolean equals(Object thisObject) Method
START
       Let instanceMatch be Boolean, initialized to false;
       If (thisObject is an instance of CollegeMember)
              Let thisMember be a CollegeMember object, instantiated by thisObject;
              If (mID Number = thisMember.mID Number) instanceMatch := true; End-If;
       End-If;
       Return instanceMatch:
STOP
```

## B. The Generic Class

```
protected String alumAcadDept = Null, alumMajor= Null
protected String alumCurrentEmployer= Null, alumJobTitle= Null
protected String stdAcadDept= Null, stdAcadMajor= Null
protected String empJobDept= Null, empJobSpecialization= Null, empJobTitle= Null
Protected int setDataType
Protected String dataTypeString = ""

public Generic(CollegeMember thisMember)
public void modifyMe(Generic thisItem)
public void inputData(int x)
public String printMe()
public String toString()
protected void finalize()
public boolean equals(Object thisObject)
public void setDataType(int dataType)
```

#### B1. The Generic(CollegeMember thisMember) Constructor

## **START**

super (thisMember);

```
//based on which data Item is being chosen
       Case setDataType is
              1: empJobDept, empJobSpecialization, empJobTitle:= " ";
              2:stdAcadDept, stdAcadMajor:= " ";
              3:alumAcadDept, alumMajor, alumCurrentEmployer, alumJobTitle:= " ";
       End-Case:
STOP
       B2. The void modifyMe(Generic thisItem) Method
START
       Let x be an integer;
       super.modifyMe(thisItem);
       Case setDataType is
              1:empJobDept := thisItem.empJobDept; empJobSpecialization:=
       thisEmp.empJobSpecialization; empJobTitle:= thisEmp.empJobTitle;
              2:stdAcadDept := thisItem.stdAcadDept; stdAcadMajor:= thisItem.stdAcadMajor;
              3:alumAcadDept := thisAlum.alumAcadDept ; alumMajor:= thisAlum.alumMajor;
alumCurrentEmployer := thisAlum.alumCurrentEmployer; alumJobTitle:= thisAlum.alumJobTitle;
       End-Case;
STOP
       B3. The public void inputData(int x) Method
START
       super.inputData(x, dataTypeString);
       Case setDataType is:
              1:Prompt for and accept empJobDept for employee x; Prompt for and accept
empJobSpecialization for employee x; Prompt for and accept empJobTitle for employee x;
              2:Prompt for and accept stdAcadDept for student x; Prompt for and accept
stdAcadMajor for student x;
              3:Prompt for and accept alumAcadDept for alumnus x; Prompt for and accept
alumMajor for alumnus x; Prompt for and accept alumCurrentEmployer for alumnus x; Prompt
for and accept alumJobTitle for alumnus x;
STOP
       B4. The public String printMe() Method
START
       Let printString be a string;
       Let x be an integer;
       Case setDataType is:
              1:printString := super.printMe() + + "Department: " + Department + +
"Specialization: " + Specialization + + "Job Title: " + jobTitle;
              2:printString := super.printMe() + + "Department: " + acadDept + + "Major: " +
acadMajor;
```

```
3:printString := super.printMe() + + "Department: " + acadDept + + "Major: " +
acadMajor; + + "Current Employer " + currentEmployer + + "Job Title: " + jobTitle;
       Return printString;
STOP
       B5. The public String toString() Method
START
       Return dataTypeString + this.printMe();
STOP
       B6. The protected void finalize() Method
START
       Destroy the current object and call the garbage collection routine;
STOP
       B7. The public boolean equals(Object thisObject) Method
START
       Let instanceMatch be Boolean, initialized to false;
       If (thisObject is an instance of Generic)
              Let thisMember be a Generic object, instantiated by thisObject;
              If (mID Number = thisMember.mID Number) instanceMatch := true; End-If;
       End-If;
       Return instanceMatch;
STOP
       B8. The void setDataType(int dataType) Method
START
       setDataType = dataType
       Case dataType is:
              1:dataTypeString = "Employee"
              2:dataTypeString = "Student"
              3:dataTypeString = "Alumnus"
STOP
   C. The GenericNode Class
```

```
GenericNode

Protected Generic nInfo
Protected GenericNode nLeft, nRight

GenericNode()
Void modifyMe(GenericNode thisNode)
Void inputData(int x)
String printMe
```

```
C1. The GenericNode Constructor()
START
       Instantiate nInfo based on Generic;
       nLeft, nRight := NULL;
STOP
       C2. The void modifyMe(GenericNode thisNode) Method
START
       nInfo.modifyMe(thisNode.nInfo);
       nLeft := thisNode.nLeft;
       nRight := thisNode.nRight;
STOP
       C3. The void inputData(int x) Method
START
       nInfo.inputData(x);
       nLeft, nRight := NULL;
STOP
       C4. The String printMe() Method
START
       Return nInfo.printMe();
STOP
   D. The GenericBinaryTree Class
 GenericBinaryTree
 Protected GenericNode root
 protected int size, travRef
 ArrayList <Generic> travResult
 public GenericBinaryTree()
 public void addRoot(Generic thisStud)
 public void addLeftLeaf(GenericNode thisLeaf, Generic thisItem)
 public void addRightLeaf(GenericNode thisLeaf, Generic thisItem)
 leaf public void addLeftSubtree(GenericNode thisNode, GenericNode newNode)
 public void addRightSubtree(GenericNode thisNode, GenericNode newNode)
 Void insert(GenericNode thisNode, Generic thisItem)
 StudentNode findInsertionPoint(GenericNode thisNode, Generic thisItem)
 public void removeSubtree(GenericNode thisNode)
 public StudentNode Search(Generic searchArg)
 public void modifyMe(GenericNode thisNode, Generic thisItem)
 public void clearTree()
 public Student getInfo(GenericNode thisNode)
 public StudentNode getNode(GenericNode thisNode)
 public int getSize()
 public void setSize(GenericNode thisNode)
```

```
public boolean isEmpty()
 public void inOrderPrep()
 public void inOrderTraversal(GenericNode thisNode)
       D1.The GenericBinaryTree() Constructor
START
       root := NULL;
       size, travRef := 0;
       travResult := NULL;
STOP
       D2. The void addRoot(Generic this Item) Method
START
       If (root = NULL)
              Instantiate root;
              root.nlnfo.modifyMe(thisItem);
              Set root.nLeft and root.nRight to NULL;
             Add 1 to size;
       End-If:
STOP
       D3. The void addLeftLeaf(GenericNode thisLeaf, Generic thisItem) Method
START
       Let newNode be a GenericNode;
       Instantiate newNode;
       newNode.nInfo.modifyMe(thisItem);
       Set newNode.nLeft and newNode.nRight to NULL;
       thisLeaf.nLeft := newNode;
       Add 1 to size:
STOP
       D4. The void addRightLeaf(GenericNode thisLeaf, Generic thisItem) Method
START
       Let newNode be a GenericNode;
       Instantiate newNode:
       newNode.nInfo.modifyMe(thisItem);
       Set newNode.nLeft and newNode.nRight to NULL;
       thisLeaf.nRight := newNode;
       Add 1 to size;
STOP
       D5.The void addLeftSubtree(GenericNode thisNode, GenericNode newNode) Method
START
       Let Temp, leftEnd be GenericNode references;
       Temp := thisNode.nLeft;
       leftEnd := newNode;
       While (leftEnd.nLeft <> NULL) leftEnd := leftEnd.nLeft; End-While;
       thisNode.nLeft := newNode;
```

```
leftEnd.nLeft := Temp;
       Increase size by size of the sub-tree
STOP
       D6. The void addRightSubtree(GenericNode thisNode, GenericNode newNode) Method
START
       Let Temp, rightEnd be StudentNode references;
       Temp := thisNode.nRight;
       rightEnd := newNode;
       While (rightEnd.nRight <> NULL) rightEnd := rightEnd.nRight; End-While;
       thisNode.nRight := newNode;
       rightEnd.nRight := Temp;
       Increase size by the size of the sub-tree
STOP
       D7. The void insert (Generic Node this Node, Generic this item) Method
START
       Let newNode and currentNode be instances of StudentNode;
       If (thisNode = NULL)
              Instantiate newNode:
              newNode.nInfo.modifyMe(thisItem);
              Set newNode.nLeft and newNode.nRight to NULL;
              root := newNode:
       Else
              currentNode := findInsertionPoint(thisNode, thisItem);
               If (thisItem.getID() < currentNode.nInfo.getID())
                     addLeftLeaf(currentNode, thisItem);
              Else addRightLeaf(currentNode, thisItem);
              End-If;
       End-If;
       Add 1 to size;
STOP
       D8.GenericNode findInsertionPoint(GenericNode thisNode, Generic thisItem) Method
START
       Let insertPoint be a GenericNode;
       insertPoint := thisNode;
       If (thisitem.getID() < insertPoint.nInfo.getID())
              If (insertPoint.nLeft <> NULL)
                     insertPoint := findInsertionPoint(insertPoint.nLeft, thisItem);
              End-If:
       Else // thisItem >= insertPoint.nInfo
              If (insertPoint.nRight <> NULL)
                     insertPoint := findInsertionPoint(insertPoint.nRight, thisItem);
              End-if;
       End-If:
       Return insertPoint;
```

```
STOP
       D9.The void removeSubtree(GenericNode thisNode)
START
       If (thisNode.nLeft = thisNode.nRight = NULL) // a leaf
              Kill(thisNode);
              Subtract 1 from size:
       Else
              If (thisNode.nLeft <> NULL) removeSubtree(thisNode.nLeft); End-If;
              If (thisNode.nRight <> NULL) removeSubtree(thisNode.nRight); End-If;
              Kill(thisNode);
       End-If;
STOP
       D10.The GenericNode directSearch(Generic searchArg) Method
START
       Let currentNode, soughtNode be GenericNode instances;
       currentNode := root; soughtNode = NULL;
       While (currentNode.nInfo.getID() <> searchArg.getID()) AND (currentNode.nInfo <>
NULL)
              If (searchArg.getID() < currentNode.nInfo. getID())</pre>
                     currentNode := currentNode.nLeft;
              Else
                     currentNode := currentNode.nRight;
              End-If;
       End-While;
       If (currentNode.nInfo.getID() = searchArg.getID()) // If item found
             // Instantiate soughtNode; soughtNode.modifyMe(currentNode);
              soughtNode := currentNode;
       End-If;
       Return soughtNode;
STOP
       D11. The void modifyMe(GenericNode thisNode, Generic thisItem) Method
START
       thisNode.nInfo.modifyMe(thisItem);
STOP
       D12.The void clearTree() Method
START
       removeSubtree(root);
STOP
       D13.The Generic getInfo(GenericNode thisNode) Method
START
       Return thisNode.nInfo;
STOP
       D14.The GenericNode getNode(GenericNode thisNode) Method
START
```

```
Return thisNode;
STOP
       D15.The int getSize() Method
START
       setSize(root);
       Return size;
STOP
       D16.The boolean isEmpty() Method
START
       Return whether size is 0 or not;
STOP
       D17.The void inOrderPrep() Method
START
       Instantiate travResult to an empty String;
       setSize(root)
STOP
       D18.The void inOrderTraversal(GenericNode thisItem) Method
START
       Let anyltem be a Genericinstance;
       If (thisNode is not NULL)
              inOrderTraversal(thisNode.nLeft);
              Instantiate anyltem; anyltem.modifyMe(thisNode.nInfo);
              Append anyStud to travResult;
              inOrderTraversal(thisNode.nRight);
       End-If;
STOP
       D19. The void setSize (GenericNode thisNode) Method
START
       Let currentNode be a GenericNode instance;
       currentNode := thisNode;
       If (currentNode <> NULL)
              If (currentNode = root) Add 1 to size; End-If;
              If (currentNode.nLeft <> NULL)
                     Add 1 to size;
                     currentNode := currentNode.nLeft;
                     setSize(currentNode);
              End-If:
              If (currentNode.nRight <> NULL)
                     Add 1 to size;
                     currentNode := currentNode.nRight;
                     currentNode := currentNode.nRight;
              End-If;
       End-If;
STOP
```

#### E. The ForestMonitor Class

# ForestMonitor static GenericBinaryTree employeeTree static GenericBinaryTree studentTree static GenericBinaryTree alumnusTree final static String HEADING = "The College Forest of Petr Bowles" public static void main(String[] args) private static void initialize() public static void inputStudents() public static void inputAlumni() public static void inputEmployees() public static void queryStudents() public static void queryAlumni() public static void queryEmployees() public static void removeStudents() public static void removeAlumni() public static void removeEmployees() public static void modifyStudents() public static void modifyAlumni() public static void modifyEmployees() public static void traverseStudents() public static void traverseAlumni() public static void traverseEmployees() public static void checkTreeSize() public static void emptyTree()

## E1.The main(String[] args) Method

## **START**

Set employeeTree.dataType to 1

Set studentTree.dataType to 2

Set alumnusTree.dataType to 3

Let exitTime be Boolean, initialized to False;

Let Option be an integer;

initialize();

While (Not exitTime) do the following:

Present the user with the following menu:

- 1. Enter Students Info
- 2. Enter Alumni Info
- 3. Enter Employees Info
- 4. Query Students Info
- 5. Query Alumni Info
- 6. Query Employees Info
- 7. Remove Students Info

```
8. Remove Alumni Info
              9. Remove Employees Info
              10. Modify Students Info
              11. Modify Alumni Info
              12. Modify Employees Info
              13. Traverse Students Tree
              14. Traverse Alumni Tree
              15. Traverse Employees Tree
              16.Check Tree Size
              17.Empty Tree
              90.Exit
       Prompt user to key in the a menu selection and store this in Option;
       Case Option is:
              1: inputStudents();
              2: inputAlumni();
              3: inputEmployees();
              4: queryStudents();
              5: queryAlumni();
              6: queryEmployees();
              7: removeStudents();
              8: removeAlumni();
              9: removeEmployees();
              10: modifyStudents();
              11: modifyAlumni();
              12: modifyEmployees();
              13: traverseStudents();
              14: traverseAlumni();
              15: traverseEmployees();
              16: checkTreeSize();
              17: emptyTree();
              90: Set exitTime to True;
       End-Case:
End-While
E2.The void inputStudents ( ) Method
Let x, Limit be integers;
Let currentStud be an instance of Generic:
currentStud.setDataType(2);
Let dummyC be an instance of CollegeMember;
Instantiate dummyC;
Instantiate currentStud using dummyC as an intermediary argument;
Prompt for number of students and store this in Limit;
For (x := 1 \text{ to Limit}) do the following
```

**STOP** 

**START** 

```
currentStud.inputData(x);
              studentTree.insert(studentTree.root, currentStud);
       End-For:
STOP
       E3.The void inputAlumni ( ) Method
START
       Let x, Limit be integers;
       Let currentAlumni be an instance of Generic;
       currentAlumni.setDataType(3);
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       Instantiate currentAlumni using dummyC as an intermediary argument;
       Prompt for number of Alumnus and store this in Limit;
       For (x := 1 \text{ to Limit}) do the following
              currentAlumni.inputData(x);
              AlumnusTree.insert(AlumnusTree.root, currentAlumni);
       End-For:
STOP
       E4. The void input Employees ( ) Method
START
       Let x, Limit be integers:
       Let currentEmployee be an instance of Generic;
       currentEmployee.setDataType(1);
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       Instantiate currentEmployee using dummyC as an intermediary argument;
       Prompt for number of Employees and store this in Limit;
       For (x := 1 \text{ to Limit}) do the following
              currentEmployee.inputData(x);
              employeeTree.insert(employeeTree.root, currentEmployee);
       End-For:
STOP
       E5. The void queryStudents() Method
START
       Let searchArg be an integer;
       Let foundStud be a GenericNode object;
       Let soughtStud be a Generic object;
       Set soughtStud.setDataType.(2)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT studentTree.isEmpty())
              While (User wishes to continue) do the following:
                     foundStud := NULL;
                     Prompt for the student's ID and store this in searchArg;
```

```
Instantiate soughtStud using dummyC as the intermediary parameter;
                     soughtStud.mID_Number := searchArg;
                     foundStud := studentTree.directSearch (soughtStud);
                     If (foundStud <> NULL)
                            Display (foundStud.nInfo.printMe( ));
                     Else Display ("Student is not in the tree");
                     End-If
                     Find out if the user wishes to continue;
              End-While:
       End-If
STOP
       E6.The void queryAlumni() Method
START
       Let searchArg be an integer;
       Let foundAlumnus be a GenericNode object:
       Let soughtAlumnus be a Generic object;
       Set soughtAlumnus.setDataType.(3)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT alumnusTree.isEmpty())
              While (User wishes to continue) do the following:
                     foundAlumnus := NULL;
                     Prompt for the Alumnus' ID and store this in searchArg;
                     Instantiate soughtAlumnus using dummyC as the intermediary parameter;
                     soughtAlumnus.mID_Number := searchArg;
                     foundAlumnus := alumnusTree.directSearch (soughtAlumnus);
                     If (foundAlumnus <> NULL)
                            Display (foundAlumnus.nInfo.printMe( ));
                     Else Display ("Alumni is not in the tree");
                     End-If
                     Find out if the user wishes to continue:
              End-While:
       End-If
STOP
       E7. The void guery Employees() Method
START
       Let searchArg be an integer;
       Let foundEmployee be a GenericNode object:
       Let soughtEmployee be a Generic object;
       Set soughtEmployee.setDataType.(1)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT employeeTree.isEmpty())
              While (User wishes to continue) do the following:
```

```
foundEmployee := NULL;
                     Prompt for the Employee's ID and store this in searchArg;
                     Instantiate soughtEmployee using dummyC as the intermediary
parameter;
                     soughtEmployee.mID Number := searchArg;
                     foundEmployee := employeeTree.directSearch (soughtEmployee);
                     If (foundEmployee <> NULL)
                            Display (foundEmployee.nInfo.printMe());
                     Else Display ("Employee is not in the tree");
                     End-If
                     Find out if the user wishes to continue;
              End-While:
       End-If
STOP
       E8.The void removeStudents() Method
START
       Let searchArg be an integer;
       Let foundStud be a GenericNode object:
       Let soughtStud be a Generic object;
       Set soughtStud.setDataType.(2)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT studentTree.isEmpty())
              While (User wishes to continue) do the following:
                     foundStud := NULL;
                     Prompt for the student's ID and store this in searchArg;
                     Instantiate soughtStud using dummyC as the intermediary parameter;
                     soughtStud.mID Number := searchArg;
                     foundStud := BS_Tree1.directSearch (soughtStud);
                     If (foundStud <> NULL)
                            Display (foundStud.nInfo.printMe( ));
                            Alert the user that the entire subtree starting at the identified node
will be deleted:
                            Prompt the user to confirm the deletion request;
                            If (Confirmation obtained)
studentTree.removeSubtree(foundStud); End-If;
                     Else Display ("Student is not in the tree");
                     End-If
                     Find out if the user wishes to continue;
                     If (BS Tree1.isEmpty())
                            Inform the user that the tree is empty;
                            Exit the loop;
                     End-If;
              End-While;
```

```
End-If
STOP
       E9.The void removeAlumni() Method
START
       Let searchArg be an integer;
       Let foundAlumni be a GenericNode object;
       Let soughtAlumni be a Generic object;
       Set soughtAlumni.setDataType.(3)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT alumnusTree.isEmpty())
              While (User wishes to continue) do the following:
                     foundAlumni := NULL;
                     Prompt for the Alumni's ID and store this in searchArg;
                     Instantiate soughtAlumni using dummyC as the intermediary parameter;
                     soughtAlumni.mID Number := searchArg;
                     foundAlumni := alumnusTree.directSearch (soughtAlumni);
                     If (foundAlumni <> NULL)
                            Display (foundAlumni.nInfo.printMe());
                            Alert the user that the entire subtree starting at the identified node
will be deleted:
                            Prompt the user to confirm the deletion request;
                            If (Confirmation obtained)
alumnusTree.removeSubtree(foundAlumni); End-If;
                     Else Display ("Alumni is not in the tree");
                     End-If
                     Find out if the user wishes to continue;
                     If (alumnusTree.isEmpty())
                            Inform the user that the tree is empty;
                            Exit the loop;
                     End-If:
              End-While:
       End-If
STOP
       E10.The void removeEmployees() Method
START
       Let searchArg be an integer;
       Let foundEmployee be a GenericNode object:
       Let soughtEmployee be a Generic object;
       Set soughtEmployee.setDataType.(`)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT employeeTree.isEmpty())
              While (User wishes to continue) do the following:
```

```
foundEmployee := NULL;
                     Prompt for the Employee's ID and store this in searchArg;
                     Instantiate soughtEmployee using dummyC as the intermediary
parameter;
                     soughtEmployee.mID Number := searchArg;
                     foundEmployee := employeeTree.directSearch (soughtEmployee);
                     If (foundEmployee <> NULL)
                            Display (foundEmployee.nInfo.printMe());
                            Alert the user that the entire subtree starting at the identified node
will be deleted:
                            Prompt the user to confirm the deletion request;
                            If (Confirmation obtained)
employeeTree.removeSubtree(foundEmployee); End-If;
                     Else Display ("Employee is not in the tree");
                     End-If
                     Find out if the user wishes to continue;
                     If (employeeTree.isEmpty())
                            Inform the user that the tree is empty;
                            Exit the loop;
                     End-If;
              End-While:
       End-If
STOP
       E11.The void modifyStudents() Method
START
       Let searchArg be an integer;
       Let foundStud be a GenericNode object;
       Let soughtStud be a Generic object;
       Set soughtStud.setDataType.(2)
       Let revisedStud be a Generic object;
       Set revisedStud.setDataType.(2)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT studentTree.isEmpty())
              While (User wishes to continue) do the following:
                     foundStud := NULL;
                     Prompt for the student's ID and store this in searchArg;
                     Instantiate soughtStud using dummyC as the intermediary parameter:
                     soughtStud.mID Number := searchArg;
                     foundStud := studentTree.directSearch (soughtStud);
                     If (foundStud <> NULL)
                            Display (foundStud.nInfo.printMe());
                            Prompt the user to confirm the modification request;
                            If (Confirmation obtained)
```

```
Instantiate revisedStud using dummyC as the intermediary
parameter;
                                    revisedStud.inputData(1);
                                    foundStud.nInfo.modifyMe(revisedStud);
                            End-If;
                     Else Display ("Student is not in the tree");
                     End-If
                     Find out if the user wishes to continue;
              End-While:
       End-If
STOP
       E12. The void modify Alumni() Method
START
       Let searchArg be an integer;
       Let foundAlumni be a GenericNode object:
       Let soughtAlumni be a Generic object;
       Set soughtAlumni.setDataType.(3)
       Let revisedAlumni be a Generic object;
       Set revisedAlumni.setDataType.(3)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT alumnusTree.isEmpty())
              While (User wishes to continue) do the following:
                     foundAlumni := NULL;
                     Prompt for the Alumni's ID and store this in searchArg;
                     Instantiate soughtAlumni using dummyC as the intermediary parameter;
                     soughtAlumni.mID_Number := searchArg;
                     foundAlumni := alumnusTree.directSearch (soughtAlumni);
                     If (foundAlumni <> NULL)
                            Display (foundAlumni.nlnfo.printMe( ));
                            Prompt the user to confirm the modification request;
                            If (Confirmation obtained)
                                    Instantiate revisedAlumni using dummyC as the
intermediary parameter;
                                    revisedAlumni.inputData(1);
                                    foundAlumni.nlnfo.modifyMe(revisedAlumni);
                            End-If:
                     Else Display ("Alumni is not in the tree");
                     Find out if the user wishes to continue;
              End-While:
       End-If
STOP
       E13. The void modify Employees () Method
```

```
START
       Let searchArg be an integer;
       Let foundEmployee be a GenericNode object:
       Let soughtEmployee be a Generic object;
       Set soughtEmployee.setDataType.(1)
       Let revisedEmployee be a Generic object;
       Set revisedEmployee.setDataType.(1)
       Let dummyC be an instance of CollegeMember;
       Instantiate dummyC;
       If (NOT employeeTree.isEmpty())
              While (User wishes to continue) do the following:
                     foundEmployee := NULL;
                     Prompt for the Employee's ID and store this in searchArg;
                     Instantiate soughtEmployee using dummyC as the intermediary
parameter;
                     soughtEmployee.mID Number := searchArg;
                     foundEmployee := employeeTree.directSearch (soughtAlumni);
                     If (foundEmployee <> NULL)
                            Display (foundEmployee.nInfo.printMe());
                            Prompt the user to confirm the modification request;
                            If (Confirmation obtained)
                                    Instantiate revisedEmployee using dummyC as the
intermediary parameter;
                                    revisedEmployee.inputData(1);
                                    foundEmployee.nInfo.modifyMe(revisedEmployee);
                            End-If;
                     Else Display ("Employee is not in the tree");
                     End-If
                     Find out if the user wishes to continue:
              End-While;
       End-If
STOP
       E14.The void traverseStudents() Method
START
       Let x be an integer;
       Let outputS be a string;
       If (NOT studentTree.isEmpty())
              studentTree. inOrderPrep(); // Prepare for inOrder traversal
              studentTree.inOrderTraversal(BS_Tree1.root);
              For (x := 1 \text{ to studentTree.getSize}) with increments of 1) do the following
                     Append studentTree.travResult.get(x - 1).printMe() + to outputS;
              End-For;
              Display ("The in-order traversal of the students tree is as follows: " + + outputS);
       End-If;
```

```
STOP
       E15.The void traverseAlumni() Method
START
       Let x be an integer;
       Let outputS be a string;
       If (NOT alumnusTree.isEmpty())
               alumnusTree. inOrderPrep(); // Prepare for inOrder traversal
              alumnusTree.inOrderTraversal(BS Tree1.root);
              For (x := 1 \text{ to alumnusTree.getSize}) with increments of 1) do the following
                      Append alumnusTree.travResult.get(x - 1).printMe() + to outputS;
              End-For:
              Display ("The in-order traversal of the alumnus tree is as follows: " + + outputS);
       End-If;
STOP
       E16.The void traverseEmployees() Method
START
       Let x be an integer;
       Let outputS be a string;
       If (NOT employeeTree.isEmpty())
              employeeTree. inOrderPrep(); // Prepare for inOrder traversal
              employeeTree.inOrderTraversal(BS_Tree1.root);
              For (x := 1 \text{ to employeeTree.getSize}) with increments of 1) do the following
                      Append employeeTree.travResult.get(x - 1).printMe() + to outputS;
              End-For;
              Display ("The in-order traversal of the employee tree is as follows: " + + outputS);
       End-If;
STOP
       E17.The void checkTreeSize() Method
START
       Let k be an integer;
       Let quitTime be boolean, initialized to False;
       While (NOT quitTime)
              Present the user with the following menu:
              1. Check Students Tree
              2. Check Alumni Tree
              3. Check Employees Tree
              4. Quit;
              Prompt user to key in the a menu selection and store this in k;
              Case k is:
                      1: Display("The size of the students tree is " + BS Tree1.getSize());
                      2: Display("The size of the alumni tree is " + BS Tree2.getSize());
                      3: Display("The size of the employees tree is " + BS_Tree3.getSize());
                      4: quitTime := True;
                      Otherwise: Display("Invalid choice");
```

```
End-Case;
       End-While;
STOP
       E18.The void emptyTree() Method
START
       Let k be an integer;
       Let guitTime be boolean, initialized to False;
       While (NOT quitTime)
              Present the user with the following menu;
              1. Empty Students Tree
              2. Empty Alumni Tree
              3. Empty Employees Tree
              4. Quit;
       Prompt user to key in the a menu selection and store this in k;
              Case k is:
              1: BS_Tree1.clearTree(); Display("The students tree has been cleared");
              2: BS_Tree2.clearTree(); Display("The alumni tree has been cleared");
              3: BS Tree3.clearTree(); Display("The employees tree has been cleared");
              4: quitTime := True;
              Otherwise: Display("Invalid choice");
              End-Case:
       End-While;
STOP
       E19.The void initialize() Method
START
       Instantiate employeeTree, studentTree, alumnusTree;
STOP
```