Ole Petersen

EDUCATION

Technical University of Munich, *Master of Computational Science and Engineering* From 10/2023 Interdisciplinary program with a focus on numerical simulation on high-performance computers

Technical University of Munich, Bachelor of Engineering Science

09/2020 - 11/2023

- GPA: 1.3 (in German Grading System), ranking in the top 3% of the graduates in my year
- Broad scientific education with a special focus on mathematical modeling and simulation
- On average 170% of the intended workload due to various additional modules of interest
- Relevant modules: Quantum Mechanics, Introduction to Deep Learning, Machine Learning for Graphs and Sequential Data, Distributed Systems, Algorithmic Game Theory...
- Bachelor Thesis on Reinforcement Learning with a financial model
- Term abroad at the University of Exeter, UK

SKILLS

- Programming Languages: Typescript, Golang, Rust, Julia, Python, Java, C++, SQL
- Tools: Kubernetes, Docker, Terraform, Helm, Grafana, React, Tensorflow, PyTorch
- Scientific: Tensor Calculus, Optimization, Data Structures and Algorithms, Statistics
- Languages: German (native), English (fluent), Spanish (basics), French (basics)

EXPERIENCE

QAware/Telekom, *Platform Engineering Working Student*

10/2020 - 09/2023

- Maintained a scalable Cloud-Native platform for the Telekom smart speaker
- Collaborated with international teams
- Built and improved internal tools, CI/CD pipelines, IaC, observability dashboards...

Bundeswettbewerb Informatik, Jury Member

Since 12/2020

Graded submissions to Germany's most influential computer science competition

Hochschulhaus Garching, Tutor

Since 05/2023

Organized community events in my dormitory

Awards

relAI scholarship, scholarship holder, student representative

Since 10/2023

Scholarship focused on reliable AI, supporting outstanding TUM and LMU students in the field of AI with mentoring, networking events, and 934€ monthly during their Master's studies

CHECK24 GenDev, scholarship holder

Since 05/2023

Scholarship supporting twelve students talented in SE with workshops and 450€ monthly

Deutschlandstipendium, scholarship holder

Since 09/2021

Scholarship based on a cademic performance and social commitment, supporting students with 300 € monthly

Bundeswettbewerb Informatik, awardee

09/2020

One of ten awardees in the final run of Germany's most influential computer science competition

Mathematical Olympiad, federal level, finalist

2018, 2020

One of 192 finalists in the federal round of Germany's most influential math competition

PROJECTS

Bachelor Thesis in Reinforcement Learning, author

05/2023 - 10/2023

- Employed Multi-Agent Reinforcement Learning on a financial model
- Found new Nash equilibria in the

Probabilistic data integration engine, Developer

10/2022 - 04/2023

Developed a data integration that can work with probabilistic data sources in Rust

Huddle, Student Project Platform Founder

06/2021 - 09/2023

- Founded a university group that builds a student project platform
- Students can share their side projects and browse project ideas
- Technology stack: React, Golang, Postgres, Ory Kratos and Kubernetes

Ferienakademie, Project Contributer

09/2021

Developed of a decentralized task distribution system based on auctions during a 10-day seminar

Covid Simulation, Developer

12/2020 - 01/2021

- Developed a Monte-Carlo simulation of covid infection risks based on a list of contacts
- Technology stack: lit-element, Typescript, dygraphs, Web Workers

Aircraft Telemetry, Developer

2019-07 to 2020-06

Developed the hardware and software required for collecting, processing, transmitting and visualizing live flight data from radio-controlled aircraft (Video)