



CAFÉ-COM-BYTE VOYAGER PARA SOCCER OPEN

RCJ SOCCER OPEN – NEWSLETTER 02

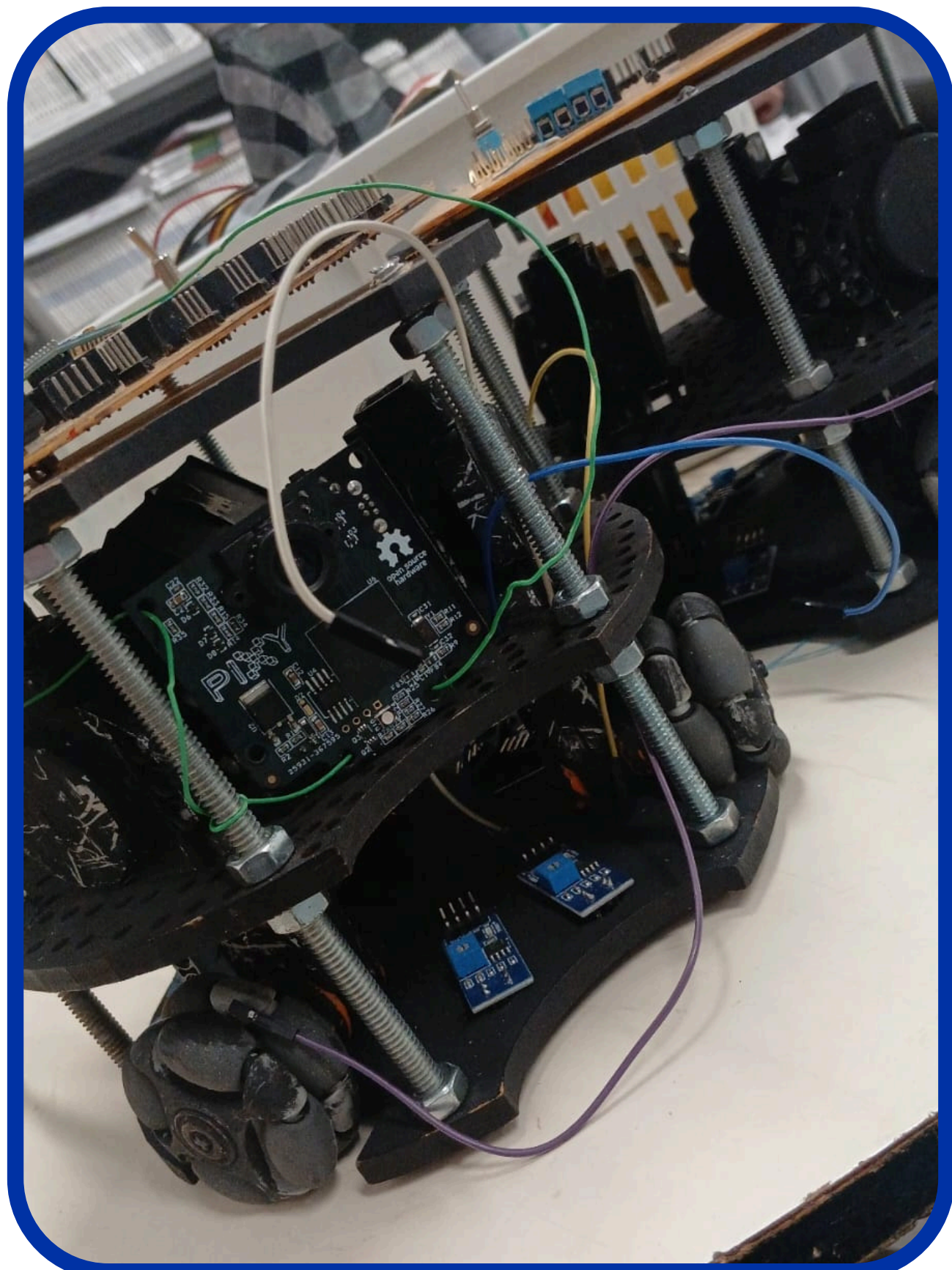
Hello again for Newsletter 02! We hope your progress for the competition is progressing well. In this newsletter:

- Competition Schedule
- Preparation Checklist Amendment
- Technical Description Paper (TDP) Form Reminder
- Final Poster Upload
- Bill of Materials (BOM) Upload Form

Please read these newsletters carefully, even if you think you are familiar with the procedures because some details have changed and we don't want you to have any bad surprises.

COMPETITION SCHEDULE

We have now finalized the competition schedule for round times and other events during the week. Please check the other tabs for Interview Scheduling.



Autores:

Izabela Luana Santiago, Alice Caputo de Castro, Otávio Sampaio Salomão Martins , Davi Henrique de Araújo Ferreira.



ROBOCUP PREPARATION CHECKLIST V1.1

The only update with the checklist was correcting the dates for the TDP Form – was and still is 13th of July.

TECHNICAL DESCRIPTION PAPER (TDP) FORM REMINDER

A reminder that the TDP Form is due on Sunday, 13th of July.

RCJ SOCCER – NEWSLETTER 02

With teams producing fantastic posters every year, we would like to share them with future teams all over the world. We host the Awesome RCJ Soccer Github repository which stores all the past teams' posters. This is in addition to the physical A1 poster that is brought to the competition. This is due on the 17th of July.

BILL OF MATERIALS (BOM) FORM

Such that we can see the progress of technology and choices of parts that teams use, we have included a Bill of Materials Form to complete. This will also act as a reference for future teams to learn what parts are / are not suitable for building robots.

QUESTIONS? SUGGESTIONS? OTHER FEEDBACK?

If you have general questions please ask them on the forum (junior.forum.robocup.org) so that everybody can see all questions and answers. If you have questions very specific to your situation you can always email us at: robocupjunior-soccer@robocup.org.