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Education

Indiana University

Ph.D in Computer Science

Oberlin College

B.A in Computer Science

Bloomington, IN

September 2014 -- May 2015 (incomplete)

Oberlin, OH

September 2010 -- May 2014

Work Experience

edX
Software Engineer

Cambridge, MA

May 2015 -- present

Implemented the backend and UI allowing learners to self-organize into teams, creating a "small group" education experience in the context of a MOOC. Helped to scale up edX's Ecommerce platform, including switching parts of the infrastructure from synchronous blocking network calls to an asynchronous task queue.

Indiana University

Bloomington, IN

Research Assistant

September 2014 -- May 2015

- Co-author of Adaptive Lock-Free Maps: Purely-Functional to Scalable, ICFP '15
- Co-author of Parallel type-checking with haskell using saturating LVars and stream generators, PPOPP '16
- Implemented novel data structures for the LVish library

edX

Cambridge, MA

Engineering Intern

June 2013 -- August 2013

 Worked closely with the edX Studio team to implement various improvements to the usability of the platform

Oberlin College

Oberlin, OH

Grader

February 2013 -- May 2014

- Graded weekly lab assignments for CS151, Data Structures and Algorithms, and later CS280, Introduction to Algorithms
- Examined code to determine where and why it failed and to assign partial credit

Oberlin College

Oberlin, OH

Workshop Leader

September 2012 -- December 2012, September 2013 -- December 2013

- Planned and lead a workshop intended to supplement Introduction to Algorithms
- Worked to strengthen student's understanding of algorithmic techniques and their mathematical background

Apatapa

San Francisco, CA

Lead iOS/Django developer

June 2012 -- August 2012

- Helped to design and develop an iOS application, its backend, and associated website
- Brought several key features from start to completion

Oberlin College

Oberlin, OH

Tutor

October 2011 -- May 2014

- Tutored students in introductory computer science classes, explaining concepts such as recursion, object-oriented programming, and debugging
- Assisted students in upper-level classes with learning new languages, etc.

Oberlin, OH Oberlin College

Lab Helper

September 2011 -- May 2012

- Helped students in lab with programming assignments---pointing out simple problems, giving design advice, assisting with more complicated debugging

University of Rochester

Rochester, NY

Summer Intern

June 2011 -- August 2011

- Benchmarked Blue Gene/P and Beowulf cluster supercomputers, using Amber and GAUSSIAN programs

Skills

• Programming Languages: Python, Haskell, Javascript, Clojure, Java, Scheme

• Frameworks: Django, Backbone, Unity

• Operating Systems: Unix, Mac OS X

• Other: git, MySQL, LTEX, test-driven development

Other

- Github
- peter-fogg.com