Peng Wang

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EDUCATION

University of Virginia

Ph.D. Student in Computer Science, Advisor: Jing Yang and Cong Shen

Charlottesville, VA

Aug. 2022 - Present

University of Virginia

Master of Science in Computer Science, Advisor: Hongning Wang

Charlottesville, VA Aug. 2019 - Dec. 2021

Beijing, China

Tsinghua University

Bachelor of Engineering in Computer Science and Technology

Sept. 2014 - Jun. 2018

### Publications

R. Liu, D. Li, P. Wang, C. Shen, and J. Yang, "A shared low-rank adaptation approach to personalized rlhf," International Conference on Artificial Intelligence and Statistics, 2025.

- S. Wang, P. Wang, T. Zhou, Y. Dong, Z. Tan, and J. Li, "Ceb: Compositional evaluation benchmark for fairness in large language models," The Thirteenth International Conference on Learning Representations, 2025.
- S. Wang, P. Wang, T. Zhou, et al., "On demonstration selection for improving fairness in language models," in The Thirty-eighth Annual Conference on Neural Information Processing Systems, Workshop on Socially Responsible Language Modelling Research, 2024.
- P. Wang, R. Cai, and H. Wang, "Graph-based extractive explainer for recommendations," in *Proceedings of the ACM* Web Conference 2022, 2022, pp. 2163-2171.

# RESEARCH INTEREST

• My research interests span various topics in machine learning, including information retrieval, reinforcement learning, and trustworthy AI. Recently, I have been particularly interested in exploring LLM alignment techniques to improve the faithfulness of generated responses and improve models' reasoning abilities. Furthermore, I am interested in the trustworthiness of LLMs, including (but not limited to) their robustness against malicious attacks during instruction tuning and fairness issues in both training-free evaluation (e.g., through in-context learning) and alignment tuning.

### SKILLS SUMMARY

- Programming Languages: Adept at Python, C/C++, familiar with Linux, Java, R, SQL
- Machine Learning: Adept at PyTorch, familiar with TensorFlow

### Technical Research

### LLM Reasoning

Charlottesville, USA

Research Assistant, Directed by Prof. Jing Yang and Prof. Cong Shen, University of Virginia

Sep. 2024 - Present

o Incorporating world model and POMDP within the sampling-based reasoning framework to shrink the reasoning trajectory.

# Alignment of LLM

Charlottesville, USA

Research Assistant, Directed by Prof. Hongning Wang, University of Virginia/Tsinghua University

Sep. 2023 - Present

- Introduced Reward/Advantage-weighted Regression to promote model's alignment performance during both SFT and RLHF.
- Exploring data selection and creation methods that incorporate trajectory rewards to enhance the model's multi-step reasoning ability for formal math proving.

#### Fairness in LLM

Charlottesville, USA

Research Assistant, Directed by Prof. Yangfeng Ji and Prof. Jundong Li, University of Virginia

Jan. 2024 - Present

- o Constructed a benchmark to evaluate the zero-shot and few-shot fairness of LLMs on various tasks, including stereotype recognition/classification, toxic content generation, and decision-making based on sensitive attributes.
- Exploring strategies to select demonstrations that enhance the group fairness of LLMs in decision-making tasks.

# Explainable Recommendation (XRec)

Charlottesville, USA

Research Assistant, Directed by Prof. Hongning Wang, University of Virginia

- Sep. 2020 May. 2023
- o Reimplemented baseline models including NRT and Att2Seq and evaluated them on datasets including Yelp and TripAdvisor.
- Proposed to use graph structure to model the relationship between user, item, attributes and candidate explanations.
- Leveraged on Graph Attention Network to predict the relevance score of each candidate sentences to form explanations.
- o Conducted data poisoning attacks on matrix-based and neural network-based XRec methods to investigate their robustness.

# Continual Reinforcement Learning

Los Angeles, USA

Research Assistant, Directed by Prof. Yan Liu, University of Southern California

Jul. 2018 - Oct. 2018

- o Reproduced DQN, Double DQN, Duel DQN and Prioritized Experience Replay and evaluated them on Atari games.
- o Implemented various unsupervised representation learning methods to improve the training speed of the current DQN method.
- o Combined DQN with a novel expandable neural network structure to achieve continual RL.

# Work Experience

Zhipu AI Beijing, China

Machine Learning Intern, RLHF Group

Jun. 2024 - Aug. 2024

- Worked on training LLM for Automatic Theorem Proving in Lean.
- Implemented multiple search strategies including whole-proof sampling, per-step tactic best-first search, and MCTS.

# China Justice Big Data Institute Co. Ltd.

Beijing, China

Machine Learning Intern, Research and Development Center

Mar. 2019 - Jul. 2019

- Developed data relation view and implemented data masking algorithms for over 8 million justice data records in order to locate information belonging to specific entities among hundreds of MySQL tables and prevent personal information from being leaked.
- Implemented deep learning Optical Character Recognition algorithms based on EAST, CTPN, and CRNN to detect and recognize subtitles from videos and reached an accuracy of 0.8 with a speed of 25 fps.

# Competition

# DeeCamp 2019, Sinovation Ventures

Beijing, China

Awarded 1st Prize among all 56 teams, total acceptance rate is 6% (nearly 10,000 candidates)

Jul. 2019 - Aug. 2019

- Designed and implemented an AI agent for the Chinese Poker game 'Fight the Landlord' by combining several methods including Monte-Carlo tree search, deep learning, and hierarchical reinforcement learning models.
- Designed and implemented a novel CNN-based network to imitate human behavior of playing cards by using the structure of Siamese Neural Network, a ResNet backbone, and pairwise learning to rank method RankSVM.

### SERVICE

• Reviewer of ACM TIST, ICLR'24, subreviewers of KDD'22, WWW'23, AAAI'24