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# AsciiDoc *slidy2* backend plugin example

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Revision History

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JMI

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Introduction ...

## 1. title (level 1)

some contents

### 1.1. title (level 2)

some contents

#### title (level 3)

some contents

#### title (level 4)

some contents

## 2. section splitted



some contents



content continue ...

## 3. section title (level 1)



some contents

## 4. level 1 section merged



some contents

## 5. section title (level 1)



some contents

### 5.1. level 2 section merged

some content

#### level 3 section merged

some content

#### level 4 section merged

some content

#### level 4 section

some content

#### level 4 section merged

some content

#### level 3 section merged

some content

### 5.2. level 2 section merged

some content

## 6. level 1 section merged

some content

## 7. Defined Backgrounds

You can define backgrounds at any point or put them in an included external file.

In `slidybackgrounds.txt`, we have defined `:default`, `asciidocslidy`, `asciidocslidy2`, `asciidocslidy3`, `asccidocprocess` and `w3c` backgrounds.

In the following slides, we are switching from one background to another.



the `ifdef::backend-slidy2[:slidebackground: nextOne]` takes only effect on the next slide.



the default background cannot be disabled

## 8. title (level 1) with `asciidocslidy` background

some contents

### 8.1. title (level 2) with `asciidocslidy2` background

some contents

### 8.2. title (level 2) with `asciidocslidy3` background

some contents

### title (level 4) with `w3c` background

some contents

### title (level 4) with `w3c` and `asciidocslidy` backgrounds

From the next slide, all but the default background will be disable.

## 9. incremental section (level 1)


1. item
2. item


### 3. item

1	2	A
3	4	B
5	6	C

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and 



#### Admonition block

Some contents

**Lorem** Fusce euismod commodo velit. Qui in magna commodo, est labitur dolorum an. Est ne magna primis adolescens.

Fusce euismod commodo velit.

**Ipsum** Vivamus fringilla mi eu lacus.

- Vivamus fringilla mi eu lacus.
- Donec eget arcu bibendum nunc consequat lobortis.

#### svg\_callouts.py.

```
#!/usr/bin/env python
# creates SVG callout icons
# to run under the backends/slidy2/images/icons/callouts/ directory

numbers = [1,2,3,4,5,6,7,8,9,10,11,12,13,14,15]
for nb in numbers:
    file = "%s.svg" % nb
    try:
        f = open(file, "wt")
        f.write('<?xml version="1.0" standalone="no"?>\n')
        f.write('<?xml-stylesheet href="callout.css" type="text/css"?>\n')
        f.write('<svg viewBox="0 0 100 100" xmlns="http://www.w3.org/2000/svg" version="1.1">\n')
        f.write('<g>\n')
        f.write('  <circle cx="50" cy="50" r="50" class="callout" />\n')
        f.write('  <text x="50" y="80" text-anchor="middle" font-family="Trebuchet MS" font-we\n')
        f.write('</g>\n')
```

```
f.write('</svg>\n')
f.close()
print "%s created" % file
except IOError, (errno, strerror):
    print "*** ERROR %s : File %s *** %s" % (errno, file, strerror)
```

## 10. non incremental section (level 1)

1. item
2. item
3. item

1	2	A
3	4	B
5	6	C

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## 11. incremental images

You can define incremental images blocks as follows :

```
images::last[first,second,...]
```

The following statement :

```
images::images/osmfmoma4.png[images/osmfmoma1.png,images/osmfmoma2.png,images/osmfmoma3.png]
```

renders :

