Spike: 8
Title: GOAP

Author: Hoang Bao Phuc Chau, 103523966

#### Goals / deliverables:

Create a GOAP simulation that demonstrates the effectiveness of the technique in considering long-term outcomes of actions (related to side-effects and/or time delays) and can plan and act intelligently.

# Technologies, Tools, and Resources used:

List of information needed by someone trying to reproduce this work

- Pycharm
- ChatGPT
- VSCode

#### Tasks undertaken:

- From task 7, copy code for goals and actions
- Define a class named Graph, and initialise it with goals and action which have been modified to be more complex
- Introduce a Node class to represent all the states in the search, it consists of current node, parent node and list of actions that led to the current node
- Create a method named goalsAreReached to check if all the goals has reached the target value of 0
- Create a method named getChild to apply an action to the current state
- Create a method named printNode to output the current state, also the path taken to reach that state
- Create a method called searchBFS outside of the class
- In the method, visitedStates was used to keep track of visited states. If all objectives are met or the number of nodes needed to be investigated gets to 0, keep searching.

## What we found out:

The program runs as expected

### Open issues/risks [Optional – remove heading/section if not used!]:

List out the issues and risks that you have been unable to resolve at the end of the spike. You may have uncovered a whole range of new risks as well.

eg. Risk xyz (new)

## **Recommendations** [Optional – **remove** heading/section if not used!]:

Often based on any open issues/risks identified. You may state that another spike is required to resolve new issues identified (or) indicate that this spike has increased your confidence in XYZ and should move on.