

Programming Assignment

K-map-based logic minimization

Introduction

- Objective
 - Implement the k-map-based logic minimization approach
- Description
 - The program reads a Boolean function (**with 4 variables**) in the k-map format
 - Then, it applies the k-map-based logic minimization approach to optimize the Boolean function
 - Finally, it outputs the minimized Boolean function in the SOP form

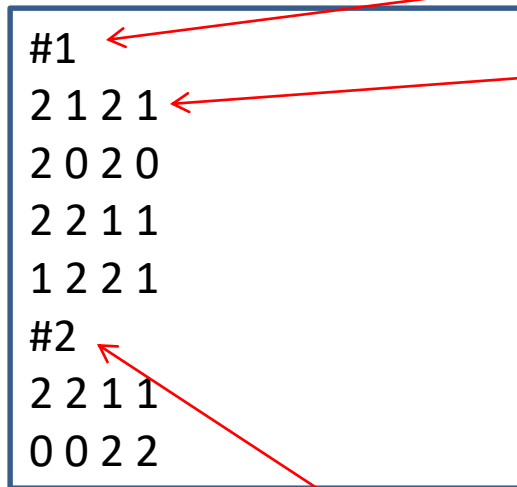
Input format

- A Boolean function has **four** input variables, **w, x, y, z** in order
- All the Boolean functions to be minimized are stored in **an input file**
- In the input file
 - The first integer indicates the number of Boolean functions
 - Each line represents a Boolean function in the k-map format
 - 16 integers separated with a space: **0 for 0, 1 for 1, and 2 for X**
 - **These 16 integers correspond to the squares in the k map from top to down and left to right in order**

2
1 0 1 1 0 1 1 0 0 1 1 0 1 1 1 1
2 1 1 2 0 2 1 0 0 0 1 0 0 0 1 0

Output format

- The minimized Boolean functions are stored in order in an output file
- A Boolean function is represented in the SOP form



```
#1
2 1 2 1
2 0 2 0
2 2 1 1
1 2 2 1
#2
2 2 1 1
0 0 2 2
```

The 1st Boolean function

- Each line represents a minterm
- The input variables are w, x, y, and z in order
- 0: the input variable is in the complement form
- 1: the input variable is in the normal form
- 2: the input variable is a don't care (does not appear in the term)
- E. g.: 2 1 2 1 presents xz

The 2nd Boolean function

Requirements

- Your program should work correctly
- Your program should be executable and compiled by **legally licensed compilers**

Delivery

- Due date
 - 11/14 (Wed.) (approximately one month)
 - Fixed due date, no late delivery is allowed
- Deliveries
 - Your source code
 - A readme describing how to run your program
 - Pictures show your execution results for the given testbench by PrintScr
- Notice
 - **YOU WILL GET A VERY LOW SCORE, IF YOUR SOURCE CODE IS SIMILAR TO OTHERS**

Bonus

- You will get a bonus score, if your program can deal with a function with more than 4 variables