Implement the function void deleteMatrix(int\*\*& matrix, int r) that can free memory for a dynamic two-dimensional array consisting of r rows. matrix should be set to NULL after function's execution.

Input: The dynamic two-dimensional array, matrix, consists of r rows.

**For example:**

| **Test** | **Input** | **Result** |
| --- | --- | --- |
| 1 | 2 2  1 1  1 1 | SUCCESSFUL |