# Center for Statistics and the Social Sciences Math Camp 2021

Lecture 2: Matrix Algebra

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#### Outline

#### Matrix Algebra

- Definitions, notation
- Matrix Operations
- Determinants existence of an inverse
- Linear equations
- Least Squares and Regression with matrices

#### Motivation

Matrix algebra provides concise notation and rules for manipulating matrices (arrays of numbers).

Matrix algebra will be important for computing linear regression estimates.

#### Motivation

#### Example data.frame in R:

```
region years u5m lower upper
1 All 80-84 0.1691030 0.1573394 0.1815566
2 All 85-89 0.1603335 0.1490694 0.1722763
3 All 90-94 0.1208087 0.1079371 0.1349829
4 tanga 80-84 0.1810487 0.1369700 0.2354425
5 tanga 85-89 0.2230574 0.1677716 0.2902086
```

- region: Regions in Tanzania
- years: time, measured in 5-year periods
- u5m: estimated under-five mortality rate
- lower: lower end of confidence band
- upper: upper end of confidence band

What is a matrix?

A **matrix** is an array of number is a rectangular form. Examples:

$$A = \left[ \begin{array}{cccc} 1 & 2 & 6 & 4 \\ 5 & 8 & 12 & 8 \\ 4 & 3 & 2 & 1 \end{array} \right] B = \left[ \begin{array}{cccc} 4 & 3 & 2 \\ 1 & 2 & 4 \end{array} \right]$$

where A is a  $3\times4$  matrix and B is a  $2\times3$  matrix. Note: matrix **dimensions**,  $(n\times m)$  are always listed as rows  $\times$  columns.

• **Notation:** Often A is written  $A_{n \times m}$ .

What is a matrix?

In mathematical notation, a matrix is written

$$X = \left[ \begin{array}{ccc} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{array} \right]$$

Where  $x_{ij}$  is the value in the *i*th row and the *j*th column of matrix X.

Special Matrices

A **vector** is a matrix that has n rows and 1 column (or 1 row and n columns).

Examples:

$$\left[\begin{array}{cccc} 1 & 2 & 6 & 4 \end{array}\right] \text{ or } \left[\begin{array}{c} 4 \\ 5 \\ 1 \end{array}\right]$$

A square matrix has the same number of rows and columns.

Example:

$$\left[\begin{array}{cc} 4 & 3 \\ 1 & 2 \end{array}\right]$$

Special Matrices

A **symmetric** matrix has elements such that  $x_{ij} = x_{ji}$ . Example:

$$\begin{bmatrix}
 1 & 4 & 5 \\
 4 & 2 & 3 \\
 5 & 3 & 7
 \end{bmatrix}$$

A symmetric matrix must also be a square matrix.

#### Special Matrices

A **diagonal** matrix is a matrix that is zero everywhere except on the diagonal. Where the diagonal is defined as all elements for which the row number is equal to the column number  $\{(1,1),(2,2),(3,3),...\}$ .

$$\left[\begin{array}{ccc}
1 & 0 & 0 \\
0 & 2 & 0 \\
0 & 0 & 7
\end{array}\right]$$

A special case of a diagonal matrix is the **identity** matrix. Its diagonal elements are all ones.

$$\left[\begin{array}{cccc}
1 & 0 & 0 \\
0 & 1 & 0 \\
0 & 0 & 1
\end{array}\right]$$

Clearly, the identity matrix (or any other diagonal matrix) is also symmetric.

#### **Basic Operations**

**Matrix Equality**: Two matrices A, B are equal if and only if, for all elements, each  $a_{ij} = b_{ij}$ . (Note: this means they must have the same dimensions.)

**Matrix Transpose**: The **transpose** of a matrix is found by interchanging the corresponding rows and columns of a matrix. The first row becomes the first column, the second row becomes the second column, etc. The dimensions are then switched and the element  $a_{ij}$  becomes the element  $a_{ji}$ . The transposed matrix is often denoted  $A^t$  (or A'). You can find the transpose of a matrix in R by using the t() function.

$$A = \left[ \begin{array}{ccc} 1 & 2 & 6 \\ 3 & 5 & 9 \end{array} \right] \quad A^t = \left[ \begin{array}{ccc} 1 & 3 \\ 2 & 5 \\ 6 & 9 \end{array} \right]$$

#### Addition & Subtraction

Two matrices can be added or subtracted only if their dimensions are the same (both rows and columns). The corresponding elements are then added or subtracted.

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} + \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} \\ a_{21} + b_{21} & a_{22} + b_{22} \end{bmatrix}$$

Example:

$$\left[\begin{array}{ccc} 1 & 2 & 6 \\ 3 & 5 & 9 \end{array}\right] - \left[\begin{array}{ccc} 1 & 3 & 8 \\ 6 & 9 & 6 \end{array}\right] = \left[\begin{array}{ccc} 0 & -1 & -2 \\ -3 & -4 & 3 \end{array}\right]$$

Scalar Multiplication

To multiply a matrix by a **scalar** (a constant value; any  $a \in \mathbb{R}$ ), multiply each element by that number. Example:

$$A = \begin{bmatrix} 1 & 3 & 8 \\ 6 & 9 & 6 \end{bmatrix} \quad 3A = \begin{bmatrix} 3 & 9 & 24 \\ 18 & 27 & 18 \end{bmatrix}$$

#### Multiplication Examples

Two matrices  $A_{n_A \times m_A}$  and  $B_{n_B \times m_B}$  can be multiplied only if the number of columns of the first matrix,  $m_A$ , equals the number of rows of the second matrix,  $n_B$ , i.e. the "inside numbers".

The resulting matrix,  $(A \cdot B)_{n_A \times m_B}$  or  $(AB)_{n_A \times m_B}$  has  $n_A$  rows and  $m_B$  columns, i.e. the "outside numbers".

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \quad B = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix}$$

A is  $(2 \times 3)$ ; B is  $(3 \times 2)$ .

 $B \cdot A$  is computable and has dimension  $3 \times 2 \cdot 2 \times 3 = 3 \times 3$ .

 $A \cdot B$  is computable and has dimension  $2 \times 3 \cdot 3 \times 2 = 2 \times 2$ .

#### Multiplication Examples

To compute  $A_{2\times 3}\cdot B_{3\times 2}$ , we find each element  $(ab)_{ij}$  by summing the crossproducts of the *i*th row of A and the *j*th column of B.

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \quad B = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix}$$

$$A \cdot B = \begin{bmatrix} a_{11} \cdot b_{11} + a_{12} \cdot b_{21} + a_{13} \cdot b_{31} & a_{11} \cdot b_{12} + a_{12} \cdot b_{22} + a_{13} \cdot b_{32} \\ a_{21} \cdot b_{11} + a_{22} \cdot b_{21} + a_{23} \cdot b_{31} & a_{21} \cdot b_{12} + a_{22} \cdot b_{22} + a_{23} \cdot b_{32} \end{bmatrix}$$

#### Multiplication Examples

#### Examples:

$$A = \begin{bmatrix} 1 & 3 & 8 \\ 6 & 9 & 6 \\ 2 & 1 & 3 \end{bmatrix} \quad B = \begin{bmatrix} 3 & 9 \\ 2 & 1 \\ 3 & 2 \end{bmatrix}$$

$$AB = \begin{bmatrix} 1 \cdot 3 + 3 \cdot 2 + 8 \cdot 3 & 1 \cdot 9 + 3 \cdot 1 + 8 \cdot 2 \\ 6 \cdot 3 + 9 \cdot 2 + 6 \cdot 3 & 6 \cdot 9 + 9 \cdot 1 + 6 \cdot 2 \\ 2 \cdot 3 + 1 \cdot 2 + 3 \cdot 3 & 2 \cdot 9 + 1 \cdot 1 + 3 \cdot 2 \end{bmatrix} = \begin{bmatrix} 33 & 28 \\ 54 & 75 \\ 17 & 25 \end{bmatrix}$$

# Matrix Multiplication

**Order Matters** 

$$A = \begin{bmatrix} 1 & 3 & 8 \\ 6 & 9 & 6 \\ 2 & 1 & 3 \end{bmatrix} \quad B = \begin{bmatrix} 3 & 9 \\ 2 & 1 \\ 3 & 2 \end{bmatrix}$$

•  $A \cdot B$  is not necessarily equal to  $B \cdot A$ , as with scalar multiplication.

This is called the **commutative property**:  $4 \times 2 = 2 \times 4 = 8$ .

 B · A cannot be computed as the dimensions are not compatible: 3 × 2 · 3 × 3.

The "inside numbers" are not equal:  $m_B \neq n_A$ .

#### Inverse

We need something that "looks like" scalar division.

The multiplicative inverse of a scalar,  $a \in \mathbb{R}$ , is the number,  $a^{-1}$  such that  $a \times a^{-1}$  equals the multiplicative identity, e.g.

$$a\times a^{-1}=1.$$

We know then that,  $a^{-1}=rac{1}{a}$ , or

$$a \times \frac{1}{a} = 1.$$

This gives us the notion of division or multiplying by a fraction. For example,

$$4 \cdot 1/4 = 1$$

$$10 \div 5 = 10 \times \frac{1}{5} = 2 \times 5 \times \frac{1}{5} = 2.$$

Inverse

The **inverse** of a matrix  $A_{n \times n}$  is the matrix  $A_{n \times n}^{-1}$  that satisfies

$$A \cdot A^{-1} = I$$

.

 $I_{n \times n}$  is the **identity matrix**. It has ones along the diagonal and zeroes everywhere else.

$$I_{3\times3} = \left[ \begin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right]$$

Like the multiplicative identity, any matrix multiplied by I is itself:

$$A \times I = I \times A = A$$
.

#### Determinant

How do we find the inverse? How do we know if the inverse exists?

The **determinant** is a measure, in a sense, of the "volume" of the matrix.

For a  $2 \times 2$  matrix,

$$A = \left[ \begin{array}{cc} a & b \\ c & d \end{array} \right]$$

the determinant is  $D(A) = a \cdot d - b \cdot c$ .

- If D(A) = 0,  $A^{-1}$  does not exist. A is **singular**. There is no "volume" to the matrix.
- If  $D(A) \neq 0$ ,  $A^{-1}$  exists. A is **nonsingular**.

#### Determinant

Examples:

$$A = \left[ \begin{array}{cc} 4 & 12 \\ 3 & 6 \end{array} \right]$$

 $D(A) = 4 \cdot 6 - 12 \cdot 3 = -12$ . Inverse exists. Matrix is nonsingular.

$$A = \left[ \begin{array}{cc} 2 & 4 \\ 1 & 2 \end{array} \right]$$

 $D(A) = 2 \cdot 2 - 4 \cdot 1 = 0$ . Inverse does not exist. Matrix is singular.

Inverse Example

If the inverse,  $A^{-1}$ , exists for  $A_{2\times 2}$  computing it easy.

For higher dimensions let a computer do it.

The function solve() computes matrix inverses in R.

Inverting big matrices can take a lot of computing power.

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad A^{-1} = \frac{1}{D(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

**Recall:**  $D(A) = a \cdot d - b \cdot c$ .

Inverse Example

$$A^{-1} = \frac{1}{D(A)} \left[ \begin{array}{cc} d & -b \\ -c & a \end{array} \right]$$

Example:

$$A = \begin{bmatrix} 4 & 12 \\ 3 & 6 \end{bmatrix}, \quad A^{-1} = \frac{1}{-12} \begin{bmatrix} 6 & -12 \\ -3 & 4 \end{bmatrix} = \begin{bmatrix} -1/2 & 1 \\ 1/4 & -1/3 \end{bmatrix}$$

### Linear Equations

Let's go back to thinking about systems of two equations:

$$ax + by = g$$

$$cx + dy = f$$

Previously we solved this system by eliminating the y variable, solving for x, and then substituting back in for y.

No we can write this system in matrix notation:

$$A = \left[ \begin{array}{cc} a & b \\ c & d \end{array} \right], \quad z = \left[ \begin{array}{c} x \\ y \end{array} \right], \quad w = \left[ \begin{array}{c} g \\ f \end{array} \right]$$

Solving our system of equations is the same as solving for z in the matrix equation:

$$A \cdot z = w$$

## Linear Equations

#### **Examples**

Solving our system of equations is the same as solving for  $\boldsymbol{z}$  in the matrix equation:

So how do we solve for z?

$$A \cdot z = w$$
 $A^{-1} \cdot A \cdot z = A^{-1} \cdot w$  [Left-multiply by  $A^{-1}$ ]
 $I \cdot z = A^{-1} \cdot w$  [ $A^{-1} \times A = I$ ]
 $z = A^{-1} \cdot w$ .

The solution to our system is  $z = A^{-1} \cdot w = \begin{bmatrix} x \\ y \end{bmatrix}$ .

### Linear Equations

#### Examples

$$A = \begin{bmatrix} 2 & 1 \\ 4 & 3 \end{bmatrix}, \quad z = \begin{bmatrix} x \\ y \end{bmatrix}, \quad w = \begin{bmatrix} 1 \\ 8 \end{bmatrix}$$

$$A^{-1} = \frac{1}{2 \cdot 3 - 4 \cdot 1} \begin{bmatrix} 3 & -1 \\ -4 & 2 \end{bmatrix} = \begin{bmatrix} 3/2 & -1/2 \\ -2 & 1 \end{bmatrix}$$

$$z = A^{-1} \cdot w = \begin{bmatrix} 3/2 & -1/2 \\ -2 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 8 \end{bmatrix} = \begin{bmatrix} 3/2 \cdot 1 + -1/2 \cdot 8 \\ -2 \cdot 1 + 1 \cdot 8 \end{bmatrix} = \begin{bmatrix} -5/2 \\ 6 \end{bmatrix}$$

2x + v = 1

4x + 3y = 8

## Linear Regression and Least Squares

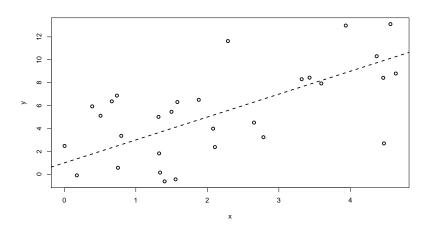
The goal of **linear regression** is estimate the intercept and slope in a linear relationship between an independent variable or covariate X and a dependent variable or outcome, Y.

In other words, we want to fit a line through pairs of points  $(x_i, y_i)$  for observations i = 1, ..., n.

What do we do when n > 2? What if we have more than one independent variable?

Suppose we conduct a survey where we asked n people the same p questions. We can put that organize that data in a matrix of dimensions  $n \times p$ , where each row is a person and each column is the numerical response to one of the asked questions.

#### Simple Linear Regression Example



So how do we choose the dashed line? We can write the equation:

$$y_i = \beta_0 + \beta_1 x_{1i} + \dots + \beta_p x_{pi}$$

- number observations: i = 1, ..., n
- number independent variables: j = 1, ..., p
- intercept:  $\beta_0$
- slope:  $\beta_j$  for each  $x_j$

$$y_i = \beta_0 + \beta_1 x_{1i} + \dots + \beta_p x_{pi}$$

In matrix notation:

$$y = X\beta = \begin{bmatrix} y_1 \\ \dots \\ y_n \end{bmatrix} = \begin{bmatrix} 1 & x_{11} & \dots & x_{1p} \\ 1 & \dots & \dots & \dots \\ 1 & x_{n1} & \dots & x_{np} \end{bmatrix} \cdot \begin{bmatrix} \beta_0 \\ \dots \\ \beta_p \end{bmatrix}$$

- $y_{n\times 1}$  is the **response**.
- $X_{n \times (p+1)}$  is the **design matrix**. Notice the column of 1's so that each observation's model includes a  $\beta_0$ .
- $\beta_{(p+1)\times 1}$  are the unknown **coefficients** we want to estimate.

How do we choose/estimate  $\beta_{(p+1)\times 1}$ ?

Least squares finds the line that minimizes the squared distance between the points and the line, i.e. makes

$$[y_i - (\beta_0 + \beta_1 x_{1i} + \cdots + \beta_p x_{pi})]^2$$

as small as possible for all i = 1, ..., n.

The vector  $\widehat{\beta}$  that minimizes the sum of the squared distances is

$$\widehat{\beta} = \left( X^t \cdot X \right)^{-1} X^t y.$$

Note: In statistics, once we have estimated a parameter we put a "hat" on it, e.g.  $\widehat{\beta}_0$  is the estimate of the true parameter  $\beta_0$ .

$$\widehat{\beta} = \left( X^t \cdot X \right)^{-1} X^t y.$$

To see this:

$$\begin{aligned} y_{n\times 1} = & X_{n\times (p+1)}\beta_{(p+1)\times 1} \\ & X^t y = & X^t X\beta \end{aligned} \qquad [X \text{ isn't square, } X^{-1} \text{ doesn't exist!}] \\ & (X^t X)^{-1} X^t y = & (X^t X)^{-1} X^t X\beta \\ & (X^t X)^{-1} X^t y = & I \cdot \beta \\ & \beta = & (X^t \cdot X)^{-1} X^t y \end{aligned}$$
 
$$[(X^T X) \text{ is square and invertible.}]$$

#### Simple linear regression example in R

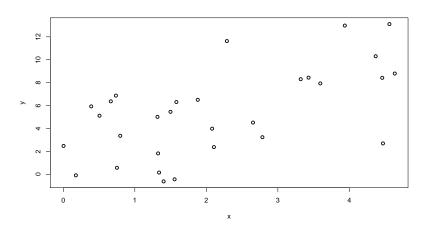
Truth:

$$y_i = 1 + 2 \cdot x_i + \varepsilon_i$$

where  $\varepsilon_i$   $N(0,3^2)$  is thought of as **noise** or **measurement error**.

```
set.seed(1985)
beta_0<-1
beta_1<-2
n<-30
x<-runif(n,0,5)
y<-rnorm(n,mean=beta_1*x+beta_0,sd=3)
plot(x,y)</pre>
```

#### Simulated Data



#### with matrices in R

#### R functions and operators:

- inverse: solve()
- transponse: t()
- matrix multiplication: % \* %

```
X.mat<-matrix(c(rep(1,n),x),ncol=2)
Beta.mat<-solve( t(X.mat)%*%(X.mat) ) %*% t(X.mat)%*%y</pre>
```

First two rows of design matrix, X, and coefficients,  $\widehat{\beta}$ , estimated via least squares.

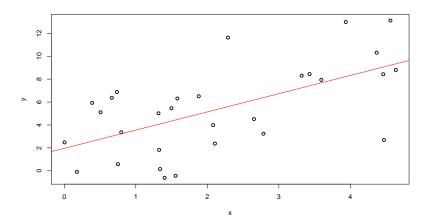


Figure: Our data with the fitted line y = 1.59x + 1.96.

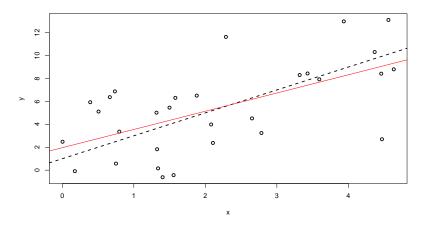


Figure: Our data with the fitted line y = 1.96 + 1.59x and the true line y = 1 + 2x.