

Math 342W Lecture 8

$y = \mathbb{R}$, $\mathcal{Z} = \{ \vec{w} \cdot \vec{x} : \vec{w} \in \mathbb{R}^{p+1} \}$ (linear models)

$$\mathcal{A}_{OLS} : \underbrace{\frac{\partial}{\partial \vec{w}} [SSE]} := \vec{0}_{p+1}$$

$$\hookrightarrow \frac{\partial}{\partial \vec{w}} [\vec{e}^T \vec{e}] = \frac{\partial}{\partial \vec{w}} [(\vec{y} - \vec{\hat{y}})^T (\vec{y} - \vec{\hat{y}})]$$

$$= \frac{\partial}{\partial \vec{w}} [(\vec{y} - X\vec{w})^T (\vec{y} - X\vec{w})] \implies \text{check previous notes for more...}$$

$$= \frac{\partial}{\partial \vec{w}} [\vec{y}^T \vec{y} - 2\vec{w}^T X^T \vec{y} + \vec{w}^T X^T X \vec{w}] \implies \text{Here from previous notes}$$

$$= \frac{\partial}{\partial \vec{w}} [\vec{y}^T \vec{y}] - 2 \cdot \frac{\partial}{\partial \vec{w}} [\vec{w}^T X^T \vec{y}] + \frac{\partial}{\partial \vec{w}} [\vec{w}^T X^T X \vec{w}]$$

$$= \vec{0}_{p+1} - 2 \frac{\partial}{\partial \vec{w}} [\vec{w}^T X^T \vec{y}] + \frac{\partial}{\partial \vec{w}} [\vec{w}^T X^T X \vec{w}]$$

$$= -2 X^T \vec{y} + \frac{\partial}{\partial \vec{w}} [\vec{w}^T X^T X \vec{w}]$$

$$\frac{\partial}{\partial \vec{x}} [\vec{x}^T A \vec{x}] =$$

$$A \vec{x} = \begin{bmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1d}x_d \\ \vdots \\ a_{d1}x_1 + a_{d2}x_2 + \dots + a_{dd}x_d \end{bmatrix} = \begin{bmatrix} \left\langle \vec{a}_1, \vec{x} \right\rangle \\ \vdots \\ \left\langle \vec{a}_d, \vec{x} \right\rangle \end{bmatrix} \quad \vec{x} = \begin{bmatrix} \vec{a}_1^T \vec{x} \\ \vdots \\ \vec{a}_d^T \vec{x} \end{bmatrix}$$

$$\vec{x}^T (A \vec{x}) = [x_1, x_2, \dots, x_d] (A \vec{x})$$

↓ * Symmetric Property *

$$\frac{\partial}{\partial x_1} [\vec{x}^T A \vec{x}] = 2(a_{11}x_1 + \dots + a_{1d}x_d) = 2\vec{a}_{1\cdot}^T \vec{x}$$

$$\frac{\partial}{\partial x_2} [\vec{x}^T A \vec{x}] = 2(a_{21}x_1 + \dots + a_{2d}x_d) = 2\vec{a}_{2\cdot}^T \vec{x}$$

$$\Rightarrow \frac{\partial}{\partial \vec{x}} [\vec{x}^T A \vec{x}] = \begin{bmatrix} 2\vec{a}_{1\cdot}^T \vec{x} \\ 2\vec{a}_{2\cdot}^T \vec{x} \\ \vdots \\ 2\vec{a}_{d\cdot}^T \vec{x} \end{bmatrix} = 2A\vec{x}$$

$$= -2X^T \vec{y} + 2X^T X \vec{w} := \vec{0}_{p+1}$$

$$\hookrightarrow X^T X \vec{w} = X^T \vec{y}$$

$$\Rightarrow (X^T X)^{-1} (X^T X) \vec{w} = X^T \vec{y} (X^T X)^{-1}$$

$$\Rightarrow I_{p+1} \vec{w} = (X^T X)^{-1} X^T \vec{y}$$

$$\Rightarrow \vec{b}_{OLS} = (X^T X)^{-1} X^T \vec{y}$$

\vec{x}^* is a new record

$$\hat{y}^* = g(\vec{x}^*) = b_0 + b_1 x_1^* + \dots + b_p x_p^*$$

$$= \vec{x}^* \cdot \vec{b} \in \mathbb{R}$$

$$\hat{y}_1 = g(\vec{x}_1)$$

$$= \vec{x}_1 \cdot \vec{b}$$

In general, we say that

$$\hat{y}_1 = \vec{x}_1 \cdot \vec{b}$$

$$\hat{y}_2 = \vec{x}_2 \cdot \vec{b}$$

$$\hat{y}_n = \vec{x}_n \cdot \vec{b}$$

$$\vec{\hat{y}} = X \vec{b}$$

$y_0 = \bar{y}$ null model, no features, average

$$\Rightarrow X = [\vec{1}_n] , \vec{b} = b_0 = (\vec{1}_n^T \vec{1}_n)^{-1} (\vec{1}_n^T \vec{y}) \rightarrow \text{solve this}$$

$$\Rightarrow \vec{\hat{y}} = X \vec{b} = [\vec{1}_n] \bar{y} = \begin{bmatrix} \bar{y} \\ \vdots \\ \bar{y} \end{bmatrix}$$

If $X^T X$ is invertible, then $\text{rank}[X^T X] = p+1$,

$$\forall \vec{v} \neq \vec{0}_{p+1}, X^T X \vec{v} \neq \vec{0}_{p+1} \Rightarrow \vec{v}^T X^T X \vec{v} \neq 0$$

$$\text{rank}[X] = p+1$$

$$\Rightarrow (X \vec{v})^T (X \vec{v}) \neq 0 \Rightarrow (X \vec{v}) \neq \vec{0} \Rightarrow \text{Implies } X \text{ full rank}$$

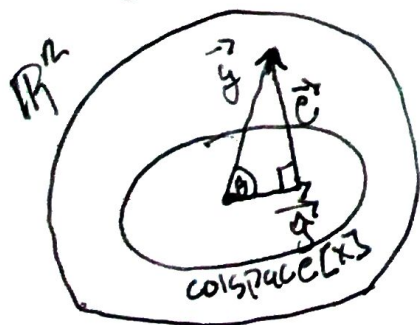
$$X = \begin{bmatrix} \vec{1} & \vec{x}_1 & \dots & \vec{x}_p \\ b_0 & b_1 & \dots & b_p \end{bmatrix} \Rightarrow \text{In order to compute } \vec{b} \text{ 's}$$

each feature in X must be (all) linearly independent

$$\text{Colspace}[X] = \text{span} \{ \vec{1}, \vec{x}_1, \dots, \vec{x}_p \}$$

$$= \{ \omega_0 \vec{1} + \omega_1 \vec{x}_1 + \dots + \omega_p \vec{x}_p : \vec{\omega} \in \mathbb{R}^{p+1} \}$$

$$\Rightarrow \vec{\hat{y}} = b_0 \vec{1} + b_1 \vec{x}_1 + \dots + b_p \vec{x}_p \in \text{Colspace}[X]$$



$\vec{\hat{y}}$ is a projection of \vec{y} onto the subspace of \mathbb{R}^n which is $\text{Colspace}[X]$

$$\vec{\hat{y}} = X(X^T X)^{-1} X^T \vec{y} = H \text{ "Hat Matrix"}$$