

# Math 342w Lecture 7

$y = \mathbb{R}, x = \mathbb{R} \Rightarrow$  Ordinary Least Squares  $\mathcal{R}$

$x_{\text{raw}} = \{\text{red, green}\}$

$x = \{0, 1\}$

$$g(x) = \begin{cases} \bar{y}_0 & \text{if } x=0 \\ \bar{y}_1 & \text{if } x=1 \end{cases}$$

$$g(x) = \underbrace{\bar{y}_0}_{b_0} + (\underbrace{\bar{y}_1 - \bar{y}_0}_{b_1})x$$

Formulas from Proof

$$\bar{y} = (1-p)\bar{y}_0 + p\bar{y}_1$$

$$b_0 = \bar{y} - b_1$$

$$b_1 = \bar{y}_1 - \bar{y}_0$$

Proving "betas"  $b_0$  and  $b_1$

$$\bar{x} = \frac{\sum x_i}{n} = \frac{n_1}{n} = p \quad (\text{x bar})$$

$$\bar{y} = \frac{\sum y_i}{n} = \frac{\sum_{i: x_i=0} y_i + \sum_{i: x_i=1} y_i}{n}$$

$$= \frac{\sum_{i: x_i=0} y_i \cdot \frac{n_0}{n_0} + \sum_{i: x_i=1} y_i \cdot \frac{n_1}{n_1}}{n}$$

$$= (1-p)\bar{y}_0 + p\bar{y}_1 \quad (\text{y bar})$$

$$b_1 = \frac{\sum x_i y_i - n \bar{x} \bar{y}}{\sum x_i^2 - n \bar{x}^2} = \frac{\sum_{i: y_i=1} y_i - n p \bar{y}}{n_1 - n p^2} \cdot \frac{1}{n}$$

$$= \frac{p\bar{y}_1 - p\bar{y}}{p - p^2} = \frac{\bar{y}_1 - \bar{y}}{1 - p} = \frac{\bar{y}_1 - (p\bar{y}_1 + (1-p)\bar{y}_0)}{1 - p} = \frac{(1-p)\bar{y}_1 - (1-p)\bar{y}_0}{1 - p}$$

$$= \bar{y}_1 - \bar{y}_0 \quad (\text{beta 1})$$

$z_2 = w_0 + w_1 x_1, w_0, w_1 \in \mathbb{R} \Rightarrow$  Notice from 2 features we only "use" 1.

$\hookrightarrow \mathbb{1} \text{ (n+1) features} = 0 \text{ imply } \mathbb{1} \text{ (n+2)} = 1$   
 $\hookrightarrow$  Reference!!

How well does  $g(x)$  predict?  $\Rightarrow$  OLS minimizes SSE

$$\begin{aligned} SSE &= \sum e_i^2 = \sum (y_i - \hat{y}_i)^2 \\ MSE &= \frac{1}{n-2} SSE \end{aligned} \quad \left. \vphantom{\begin{aligned} SSE &= \sum e_i^2 = \sum (y_i - \hat{y}_i)^2 \\ MSE &= \frac{1}{n-2} SSE \end{aligned}} \right\} \text{not interpretable}$$

$$RMSE = \sqrt{MSE} \rightarrow \text{Interpretable}$$

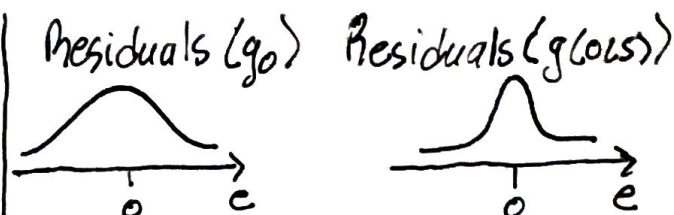
$$\text{A 95\% prediction interval} \approx \hat{y} + 2RMSE$$

Another way to gauge a regression model's performance is  $R^2$  which means "proportion of variance explained"

Recall:

$$\begin{aligned} g_0 &= \bar{y} \\ SSE_0 &= \sum (y_i - \bar{y})^2 = (n-1)s_y^2 \\ &\downarrow \\ SST &\equiv \text{Sum Squares Total} \end{aligned}$$

If your model can't beat  $SST \Rightarrow$  Trash



$$\begin{aligned} R^2 &= \frac{\Delta s^2}{s_y^2} = \frac{s_y^2 - s_e^2}{s_y^2} = \frac{SST - SSE}{SST} \\ &= 1 - \frac{SSE}{SST} \leq 1 \end{aligned}$$

$R^2$  and  $RMSE$  are inversely related, s.t.

$$R^2 \uparrow, \quad RMSE \downarrow$$

$$\vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \in \mathbb{R}^n, \quad \vec{x}_{:,1} = \begin{bmatrix} x_{11} \\ x_{12} \\ \vdots \\ x_{n2} \end{bmatrix} \in \mathbb{R}^n, \quad \{b_0, b_1\} \in \mathbb{R}$$

$$\begin{aligned} \hat{y}_1 &= b_0 + b_1 x_{11} \\ \hat{y}_2 &= b_0 + b_1 x_{12} \\ &\vdots \\ \hat{y}_n &= b_0 + b_1 x_{n2} \end{aligned} \quad \Rightarrow \quad \begin{bmatrix} \hat{y}_1 \\ \hat{y}_2 \\ \vdots \\ \hat{y}_n \end{bmatrix} = b_0 \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} + b_1 \begin{bmatrix} x_{11} \\ x_{12} \\ \vdots \\ x_{n2} \end{bmatrix} \Rightarrow \vec{\hat{y}} = b_0 \vec{1} + b_1 \vec{x}_{:,1}$$

$\vec{b} = \begin{bmatrix} b_0 \\ b_1 \end{bmatrix}$

$$\begin{aligned} X &= [\vec{1} : \vec{x}_{:,1}] \Rightarrow \vec{\hat{y}} = X \vec{b} \\ &\equiv \vec{\hat{y}} \in \text{Span} \{ \vec{1}, \vec{x}_{:,1} \} \\ &\equiv \vec{\hat{y}} \in \text{Colspace}[X] \end{aligned}$$

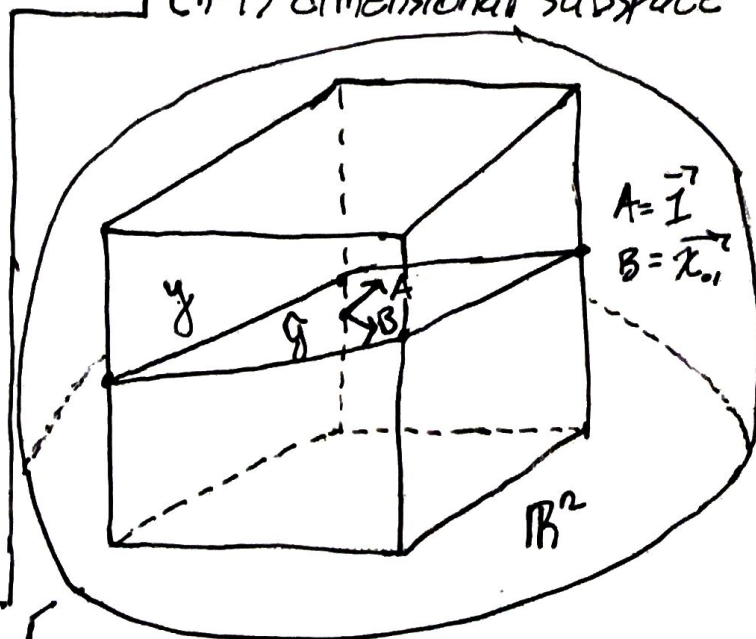
There exists an algebraic abstract structure for this  $n$ -dimensional space and  $(n-1)$  dimensional subspace

In general,

$$X = [\vec{1} | \vec{x}_{:,1} | \dots | \vec{x}_{:,p}]$$

$$\mathcal{H} = \{ w_0 + w_1 x_1 + \dots + w_p x_p \}$$

$\hookrightarrow w_0, \dots, w_p \in \mathbb{R}$



$\vec{\hat{y}}$  is casted down from  $y$   $\hookrightarrow$  Currently there will always be loss

$$A_{OLS} : \vec{b} = \underset{\vec{w} \in \mathbb{R}^{p+1}}{\operatorname{argmin}} \{SSE\} = \hat{\vec{y}} = \vec{w}_0 \vec{1}_n + \vec{w}_1 \vec{x}_1 + \dots + \vec{w}_p \vec{x}_p$$

$$\Rightarrow X \vec{w} \quad , \quad \Rightarrow \hat{\vec{y}} = X \vec{w} \text{ and } \vec{e} = \vec{y} - X \vec{w}$$

$$SSE = \sum e_i^2 = \vec{e}^T \cdot \vec{e} = (\vec{y} - X \vec{w})^T (\vec{y} - X \vec{w})$$

$$= (\vec{y}^T (X \vec{w})^T) (\vec{y} - X \vec{w})$$

$$= \vec{y}^T X \vec{w} - \vec{w}^T X^T \vec{y} - \vec{y}^T + X \vec{w}^T + \vec{w}^T X^T X \vec{w} = SSE$$

$$\frac{\partial SSE}{\partial w_0} = 0$$

$$\frac{\partial SSE}{\partial w_p} = 0$$

$$\Rightarrow \frac{\partial SSE}{\partial \vec{w}} = \vec{0}_{p+1}$$

Work on  $\frac{\partial}{\partial \vec{x}} [\underbrace{\vec{x}^T A \vec{x}}_{\text{Quadratic Form}}]$

Linear Algebra Tangent

$a \in \mathbb{R}$ , constant w.r.t  $x_1, \dots, x_n$

$$\frac{\partial}{\partial \vec{x}} [a] = \begin{bmatrix} \frac{\partial}{\partial x_1} [a] \\ \vdots \\ \frac{\partial}{\partial x_n} [a] \end{bmatrix} = \vec{0}_n$$

$\vec{a} \in \mathbb{R}^n$ , constant w.r.t  $x_i$ 's

$$\frac{\partial}{\partial \vec{x}} [\vec{a}^T \vec{x}] = \begin{bmatrix} \frac{\partial}{\partial x_1} [a_1 x_1 + \dots + a_n x_n] \\ \vdots \\ \frac{\partial}{\partial x_n} [a_1 x_1 + \dots + a_n x_n] \end{bmatrix} = \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix} = \vec{a} \neq \frac{\vec{a}}{a^T}$$

$a, b \in \mathbb{R}$ , constant w.r.t  $x_i$ 's

$$\frac{\partial}{\partial \vec{x}} [af(\vec{x}) + bg(\vec{x})] = \begin{bmatrix} \frac{\partial}{\partial x_1} [af(\vec{x}) + bg(\vec{x})] \\ \vdots \\ \frac{\partial}{\partial x_n} [af(\vec{x}) + bg(\vec{x})] \end{bmatrix} = a \frac{\partial}{\partial \vec{x}} f(\vec{x}) + b \frac{\partial}{\partial \vec{x}} g(\vec{x})$$