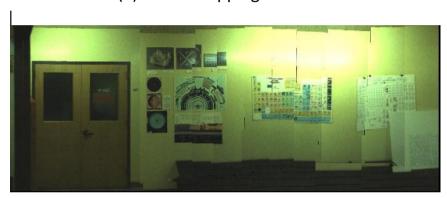


(1) Direct Mapping



(3a) Tile Caching after Image Adjustment



(4a) Tile Caching after Image Adjustment, Blending



(2) Direct Mapping after Image Adjustment



(3b) Seam Minimization after Image Adjustment



(4b) Seam Minimization after Image Adjustment, Blending