



QQI

ICT

February 2014 EXAMINATIONS

Module Code: **B8IT052**

Module Description: **Object Oriented Programming 1**

Examiner: **Kevin Coady**

Internal Moderator: **Paul Kelly**

External Examiner: **Pat Donnelly**

Date: *Monday 10 February 2014*

Time: *10.00 – 12.00*

INSTRUCTIONS TO CANDIDATES:

Time allowed is 2 hours.

QUESTION 1 IS COMPULSORY.

You must answer Question 1 in the booklets provided

Answer any 2 other questions.

All other questions to be answered using the computer

Question 1 – Compulsory – 30 Marks

1. What is meant by the four pillars of object oriented programming? Explain each one. **(10 Marks)**
2. Explain the differences between abstract classes and interfaces. Give examples, including appropriate C# code, to show how abstract classes and interfaces are both defined and used **(10 Marks)**
3. What is meant by generic collections in relation to C#? Give an example of how this would be used in code. **(5 Marks)**
4. Explain what is meant by overriding and overloading. Give C# examples for each. **(5 Marks)**

(30 marks)**Question 2 - 35 Marks**

DBS Sports Society wishes to create a piece of software for all the field sports played in the college. You have been asked to provide a prototype of this software.

There are several types of field games played in DBS such as football, rugby and hurling. All games share certain common attributes (Properties) as follows:

- Name of game (e.g. "football")
- Number of players per team (e.g. 11)
- Description (e.g. "Kicking a ball with your foot to score a goal")
- Pitch Dimension (e.g. 115 x 74)

Additionally all games have the following behaviours (Methods)

- HowToScore – describes how a score occurs in the game (e.g. "A goal is scored when the ball passes over the white line between the posts")

- I. Provide C# code for Pitch Dimensions which can store the length and width of a pitch and can calculate the area of the pitch **(3 marks)**
- II. Provide C# code which defines an interface ISport based on the above description **(7 marks)**
- III. Provide C# code for a class named Football which implements the ISport interface. Your implementation must contain at least two constructors. **(7 marks)**
- IV. The class Football should implement the IComparable interface. **(6 marks)**
- V. The class Football should also overload the equality operators (== and !=). Two instances should be considered the equal if the name property and number of players property in one instance of Football contain the same values as another instance of Football. **(7 marks)**
- VI. Provide test code which ensures your implementation is correct. **(5 marks)**

(35 marks)

Question 3 - 35 Marks

Please answer both I **AND** II for this question.

I. Provide a UML class diagram for the details below (**7 marks**)

II. Provide C# implementation for the details below

a. An Address Class (**7 Marks**)

- Include properties for the following
 - House number
 - Street
 - City
 - County
- A ToString method which returns the details held in this class. (i.e. the properties of the class).

b. A Person Interface (**7 Marks**)

- Include properties for the following
 - Title
 - First Name
 - Surname
 - Address (Use the class already created)
- A method to update a person's name (has parameters title, first name and surname)
- A method to update a person's address (i.e. has parameter of type Address)

c. A Person Class (**7 Marks**)

- This class must implement the Person interface
- A constructor which includes the following parameters
 - person's title
 - first name
 - surname
 - address
- A default constructor which has no parameters

d. A Student Class which extends a Person (**7 Marks**)

- Create the properties for the following
 - Student Id
 - Course
- A constructor which accepts a student's title, first name, address, student id and course.
- Override the ToString method to display all properties in this class as follows:

Name: Mr John Murphy

Address: 1 Main St, Dublin City, Dublin

Student Id: 1799999

Course: Higher Diploma in Science in Computing

(35 marks)

Question 4 – 35 Marks

Dublin Business School requires some software to keep track of payments to both full time and part time lecturers. Full time lectures are paid a fixed monthly salary, while part time lectures are paid an hourly rate. You are required to develop software to help keep track of company wages. Write a program with the following details

- I. An abstract class named Employee. It should have the following: **(10 marks)**
 - a. Private properties to hold the following information:
 - b. Name
 - c. Id
 - d. Implement a method which accepts a name and id as parameters.
 - e. A method with no implementation named CalculateWages, which returns the employee monthly wage.

- II. A class named Lecturer which is based on Employee. It should have the following: **(7 marks)**
 - a. A default constructor which accepts no parameters.
 - b. A constructor that allows a name, a staff id and a yearly salary to be passed as parameters
 - c. A private property for setting and retrieving the yearly salary
 - d. An implementation of CalculateWages which returns the monthly salary.

- III. A class named PartTimeLecture which is based on Employee. It should have the following: **(7 Marks)**
 - a. Properties for the following:
 - The hourly rate
 - The amount of hours worked in a month
 - b. A constructor with parameters for specifying the name and the staff id and the hourly rate.
 - c. A constructor with parameters for specifying the name and the staff id, the hourly rate and the number of hours worked in the month.
 - d. An implementation of CalculateWages which will return the amount to be paid to the part time lecturer for the amount of hours they have worked.

Note: you must also provide at least one implementation of overriding the ToString method. **(4 marks)**

Provide a program which tests the implementation of you code. Output similar to the following should be displayed on screen. **(7 Marks)**

Lecturer:

Name: John Doe

Id: 123

This Months Wages: 1200.50

Part Time Lecturer

Name: Mary Doe

Id: 124

This Months Wages: 909.25

(35 marks)