Peter Dang

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EDUCATION

University of Toronto

Hon. Bachelor of Science in Computer Science, Minor in Math

06/2024

EXPERIENCE

Jr. Software Support Engineer

Jan 2025 – Present

Enhesa | Microsoft SQL Server, Postgres, XML, Python, Selenium, Splunk, Jira

Toronto, ON

- Closed 50% of tickets by working with CX and PMs to clear backlog, and escalating high-priority items to developers
- Saved developers hours by reproducing, documenting bugs, finding workarounds, querying and inspecting Splunk logs
- Reduced 90% of manual workflows' time and effort by automating them with Python Selenium and SQL scripts
- Improved ticket management by using Jira labels and JQL to create Jira filters for tracking, and dashboards for metrics

Intern Software Engineer

May 2022 - May 2023

Veeva Systems | Java, Maven, Gradle, GitLab, Jenkins, Vagrant

Toronto, ON

- Delivered 30+ tickets through the SDLC and Agile Scrum format, working in a team of developers, PMs, and QAs
- Implemented features using Java to validate imported XML/customer input, and automatically populate exported XML
- · Led a feature development by owning and ensuring all tickets get pushed to production on time and bug-free
- Debugged code across 2 codebases by investigating data flow and utilized Maven and Gradle for local deployment
- Helped prevent tens of hours of downtime due to heavy traffic by adding timing metrics for commonly used endpoints

Software Developer Intern

May 2021 - May 2022

GerryConnect | Ruby on Rails, GraphQL, Docker, mySQL

Mississauga, ON

- Wrote scalable and reusable unit tests using Ruby on Rails framework and GraphQL
- Self-taught Docker and mySQL to troubleshoot backend code compilation and unit test execution
- Detected, documented and logged application defects such as design inconsistencies, functional bugs and workflow bugs
- Onboarded hundreds of users by setting up their tablet applications in initial product-rollout

PROJECTS

Open-Source Contributor | Ruby on Rails, JavaScript, Vue.js, C++

- Maintained code for GitLab using Ruby on Rails for backend and JavaScript + Vue.is for frontend
- Improved troubleshooting guide for developers installing GitLab locally on Windows using Oracle VirtualBox
- Top 20 contributors for GitLab December 2024 Hackathon, and top 35 contributors for GitLab January 2025 Hackathon
- Contributed bug-fixes to Godot game engine using C++ and Visual Studios

Aeromap | JavaScript, NodeJS, ExpressJS, ReactJS, Electron

- Designed and developed a JavaScript desktop application for the UofT aerospace team for usage in offline environments
- Built REST API requests between frontend and backend by setting up the middleware using Node.js and Express
- Fetched and parsed thousands of data entries into local JSON database by calling public airspace/aerodrome APIs

Blackjack | Python, numpy

- Created a single-player blackjack game on the command line using Python and OOP
- Trained a Q-learning model for optimal strategies by using numpy and fine-tuning reinforcement-learning parameters
- Achieved a 36% win-rate with modeled strategies compared to 29% win-rate with random decisions

Tech Conference System | Java. FXML, CSS

- Developed a conference management program with user/event creation, scheduling and messaging functionalities
- Implemented a chat feature using Java and SOLID design principles, including a scalable backend and frontend

League of Legends Extension | Python, PySimpleGUI

- Fetched HTML/JSON data from Riot's API and other websites by writing a Python web-scraping program
- Parsed and converted hundreds of HTML/JSON files into information on an interactive PySimpleGUI interface
- Implemented alphabetical sorting, a filter for specific data and a search engine utilizing Python's RegEx

SKILLS

Languages: Java, JavaScript, Python, SQL (GraphQL, mySQL), C, C++, Ruby, Racket, Assembly, HTML/CSS Frameworks: NodeJS, ReactJS, ExpressJS, ElectronJS, numpy, Ruby on Rails

Developer Tools: Git, Maven, Gradle, Jira, Splunk, Jenkins, Confluence, Docker