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Lab #: 6

Course: EEL4685C

Due date: March 19th, Spring 2019

Below is the source code, followed by the memory map screenshots.

```
/**
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 */

// Below DOC is for boilerplate template attribution
// Original Author: David Foster
// Last modified: 3-14-2018
// Purpose: Learn to use C in the uVision program for ARM
Cortex series by implementing a simple filter.
//

#include <stm32f2xx.h>

uint32_t coeff1[] = {1, 1, 1, 1};           // 4-point
simple moving window

uint32_t coeff2[] = {10, 8, 6, 4, 2, 1};    // 6-point weighted
uint32_t coeff3[] = {1, 2, 4, 2, 1};       // 5-point weighted

uint32_t x1_n[] = {4, 6, 8, 8, 24, 17, 32, 34, 33, 32, 40, 4,
40, 44}; // first set of data samples
uint32_t x2_n[] = {1000, 1012, 1040, 2000, 2004, 2080, 0,
2092, 2000, 2003, 1999}; // second set of data samples

// form constants for array sizes
uint32_t SIZEFILTER1 = sizeof(coeff1)/sizeof(uint32_t);
uint32_t SIZEFILTER2 = sizeof(coeff2)/sizeof(uint32_t);
```

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```
uint32_t SIZEFILTER3 = sizeof(coeff3)/sizeof(uint32_t);
```

```
const uint32_t SIZEX1N = sizeof(x1_n)/sizeof(uint32_t);
```

```
const uint32_t SIZEX2N = sizeof(x2_n)/sizeof(uint32_t);
```

```
// create space for answers
```

```
uint32_t x1_n_coeff1[SIZEX1N];
```

```
// LAB 6 - create arrays for the other 5 combinations for  
coefficients and input sequences
```

```
uint32_t x1_n_coeff2[SIZEX1N];
```

```
uint32_t x1_n_coeff3[SIZEX1N];
```

```
// ""
```

```
uint32_t x2_n_coeff1[SIZEX2N];
```

```
uint32_t x2_n_coeff2[SIZEX2N];
```

```
uint32_t x2_n_coeff3[SIZEX2N];
```

```
// C function prototype - declares the function inputs and  
output type so that it may be called below.
```

```
uint32_t filter(uint32_t*, uint32_t, uint32_t*, uint32_t,  
uint32_t*);
```

```
// C programs MUST contain this function, and this is where  
execution begins.
```

```
int main(void)
```

```
{
```

```
    volatile uint32_t errorcode;
```

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```
        errorcode = filter(coeff1, SIZEFILTER1, x1_n, SIZEX1N,
x1_n_coeff1);

        // LAB 6 - add calls for the other 5 combinations.

        errorcode = filter(coeff2, SIZEFILTER2, x1_n, SIZEX1N,
x1_n_coeff2);

        errorcode = filter(coeff3, SIZEFILTER3, x1_n, SIZEX1N,
x1_n_coeff3);


        errorcode = filter(coeff1, SIZEFILTER1, x2_n, SIZEX2N,
x2_n_coeff1);

        errorcode = filter(coeff2, SIZEFILTER2, x2_n, SIZEX2N,
x2_n_coeff2);

        errorcode = filter(coeff3, SIZEFILTER3, x2_n, SIZEX2N,
x2_n_coeff3);


        while(1){} // endless loop to keep micro from crashing
    }


// Implement an LTI difference equation (FIR filter) in which
// each output[n] is a weighted average of the coeff[i]*samples[n-
// i] values
//    roughly: (coeff[0]*samples[n] + coeff[1]*samples[n-
// 1]+...+coeff[M]*samples[n-M]) / sum(coeff[i]'s)
// inputs:      coeff is the array of constant coefficients.
// Note: If there is not yet sufficient input data for the
// filter,
//
//           samples[] should be 0. For example, if the filter
// needs samples[1], samples[0], and samples[-1] for calculating
// output[1] for a 3-point filter, then 0 should be used for
// samples[-1].
//
//           numCoeffs is the number of constant coefficients
```

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```
//          samples is the array of data with samples[0]
being the first sample (oldest)
```

```
//          numSamples is the number of data samples and the
number of output values.
```

```
//          output is the array to store the filtered values
to, with the same number of values as samples.
```

```
uint32_t filter(uint32_t* coeff, uint32_t numCoeffs, uint32_t*
samples, uint32_t numSamples, uint32_t* output)
```

```
{
```

```
    uint32_t count;
```

```
    uint32_t window_sum = 0; //not a hard coded value
```

```
    uint32_t coeff_sum = 0;
```

```
    //LAB 6 - add code to solve the difference equation passed
to the function. Use the passed lengths and do not hard-code
values.
```

```
    for(uint8_t i = 0; i < numCoeffs; i++)
```

```
    {
```

```
        coeff_sum += coeff[i];
```

```
    }
```

```
    //The differing weights in a weighted average prevent
significant improvement from a nested loop
```

```
    for (count = 0; count < numSamples; count++)
```

```
    {
```

```
        window_sum = 0;
```

```
        for (uint32_t i = numCoeffs; i > 0; i--)
```

```
        {
```

```
            uint32_t index_sam = count - numCoeffs + i;
```

```
            if(index_sam <= count)
```

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```
{  
  
    /**  
    91 92 93 94 95 96 97 98 99 100 101 (sample  
stream)  
        6 5 4 3 2 1 (window)  
    */  
  
    window_sum += coeff[numCoeffs - i] *  
samples[index_sam];  
}  
else  
    break; //terminate inner loop early if  
window is expended  
/**  
    0 1 2 3 4 5 6 7 (sample stream)  
    6 5 4 3 2 1 (window)  
    */  
}  
  
    output[count] = window_sum / coeff_sum; //TODO  
determine if integer division rounding needs to be handled  
  
    //output[count] =  
(count<<24)+(count<<16)+(count<<8)+count+1; // 32-bit dummy  
output to help find array in the memory window.  
}
```

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```
return 0; // no specific error codes to return yet, so 0
will indicate success (really that errors is false)
```

```
}
```

