## EMBEDDED OPERATING SYSTEMS (CDA 3631C)

# <u>LAB ASSIGNMENT 1: Introduction to Board-Support Package (BSP) APIs</u> (LED, BUTTONS)

Date Posted: 7 Sep 2019 Report Due: 17 Sep 2019 by 11:59 PM

Total: 100 points.

#### **Problem Statement 1:**

20 pts on successful Demo

Modify the 'main.c' code used in the tutorial posted on Canvas (provided in *Appendix 1* as well) to perform the following application: *Blink all 8 LEDs one by one from Left to Right*. That is, when executed the code shall blink LED0 first, then LED1, LED2..., LED8 and repeat. This should continue *forever* unless a new code is downloaded into the board.

This is straight forward, but you **MUST** include the following functions in your *main.c*: LED\_Initialize(), LED\_On(), LED\_Off(), LED\_GetCount(), and delay().

#### **Problem Statement 2:**

20x3 = 60 pts on successful Demo

Modify the 'main.c' code in a way such that your code performs following actions:

- a) Blink all 8 LEDs one by one from Left to Right when Button 1 (USER) is pressed,
  - b) Blink EVEN numbered LEDs only from Left to Right (i.e., LED0, 2, 4, and 6) when Button 2 (TAMPER) is pressed.
  - c) Blink two LEDs together in the following pattern: LED#0&1, LED#1&2, LED#2&3..., LED#6&7 when Button 3(WAKEUP) is pressed.

Also, if you keep a Button pressed, it should continue its specific application until the button is released. For example, if you keep BUTTON 1 pressed: LEDs should go on blinking one by one from Left to Right.

#### **SUGGESTIONS for Problem Statement 2:**

- 1) Include all the Files as shown in tutorial 1 video (posted on canvas). In addition to that you MUST add 'Buttons' from the RUN-TIME Environment (Board support> Buttons).
- 2) You will find "Buttons\_MCBSTM32F200.c" file added on your project. Go through that to find out the predefined functions to use Buttons.
- 3) Do not forget to include "Board\_Buttons.h" in your main file.
- 4) Hint: use *Buttons\_GetState()* function to know which button gets pressed (returns 1, 2, and 4 when USER, TAMPER, and WAKEUP buttons are pressed, respectively).

Report: 20 pts

- 1) MUST have a cover page with Experiment Number, Experiment Name, Student's Information (Name, ID, etc), and Course Information (Course No, Course Title). COVER page should not contain anything else.
- 2) Objectives
- 3) Experimental Setup (board used and summary of the board series, for example: Cortex M3 processor, 128kB RAM, 1 MB ROM and so on.)
- 4) Codes for problem statement 1 & 2. Codes **MUST** be properly commented so that it is understandable by any reader.
- 5) Results and Discussion
  - \*\*\* Submit PDF file on CANVAS before DUE Date.

### <u>APPENDIX 1</u> (The code from the tutorial)

```
#include<stdint.h>
#include "Board_LED.h"
                                  //::Board Support:LED
                                  //:: Performs a specific Delay
void delay(void)
   uint32_t i;
   for (i=0; i<1000000; i++);
}
int main(void){
   LED_Initialize();
                                     // Initializes Board LEDs to be programmed
   while(1){
   LED\_On(0);
                                          // Turns on LED0
   LED\_On(5);
                                          // Turns on LED5
                                          // waits for a certain delay period
   delay();
   LED\_Off(0);
                                          // Turns off LED0
   LED\_Off(5);
                                          // Turns off LED5
   delay();
   ļ
   return 0;
}
```