

# Training a Network of Spiking Neurons with Equilibrium Propagation

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## Motivation

- Backpropagation is biologically implausible for several reasons (Crick, 1989), two of which are:
  - Biological neurons don't appear have a mechanism to propagate gradients backwards across synapses.
  - Backprop involves neurons communicating continuous values, whereas biological neurons send binary "spikes".
- Recently, (Scellier and Bengio, 2017) proposed Equilibrium Propagation, which shows how neural networks might achieve gradient descent despite lacking a backward-signalling mechanism, addressing problem (1)

We propose how we might still use Equilibrium Propagation in a setting where neurons are constrained to only communicate binary values, addressing problem (2).

## Equilibrium Propagation

(Scellier & Bengio, 2017) propose how one can train neural networks with a simple "no backprop" interface. Train a "continuous hopfield network" whose dynamics follow an energy function:

$$\frac{\partial s}{\partial t} \propto -\frac{\partial E}{\partial s}$$

**Negative Phase:** Clamp input units to data, allow network to settle to fixed-point  $s^-$  of energy function:

$$E(s) = \frac{1}{2} \sum_u s_u^2 - \sum_{i \neq j} w_{ij} \rho(s_i) \rho(s_j) - \sum_i b_i \rho(s_i)$$

**Positive Phase:** Weakly clamp output units to target, move towards new fixed point  $s^+$  of "perturbed" energy function:

$$E^\beta = E(s) + \beta C(s_{out}, y)$$

**Update:** Update based on contrastive loss between two fixed points. This minimizes target loss:

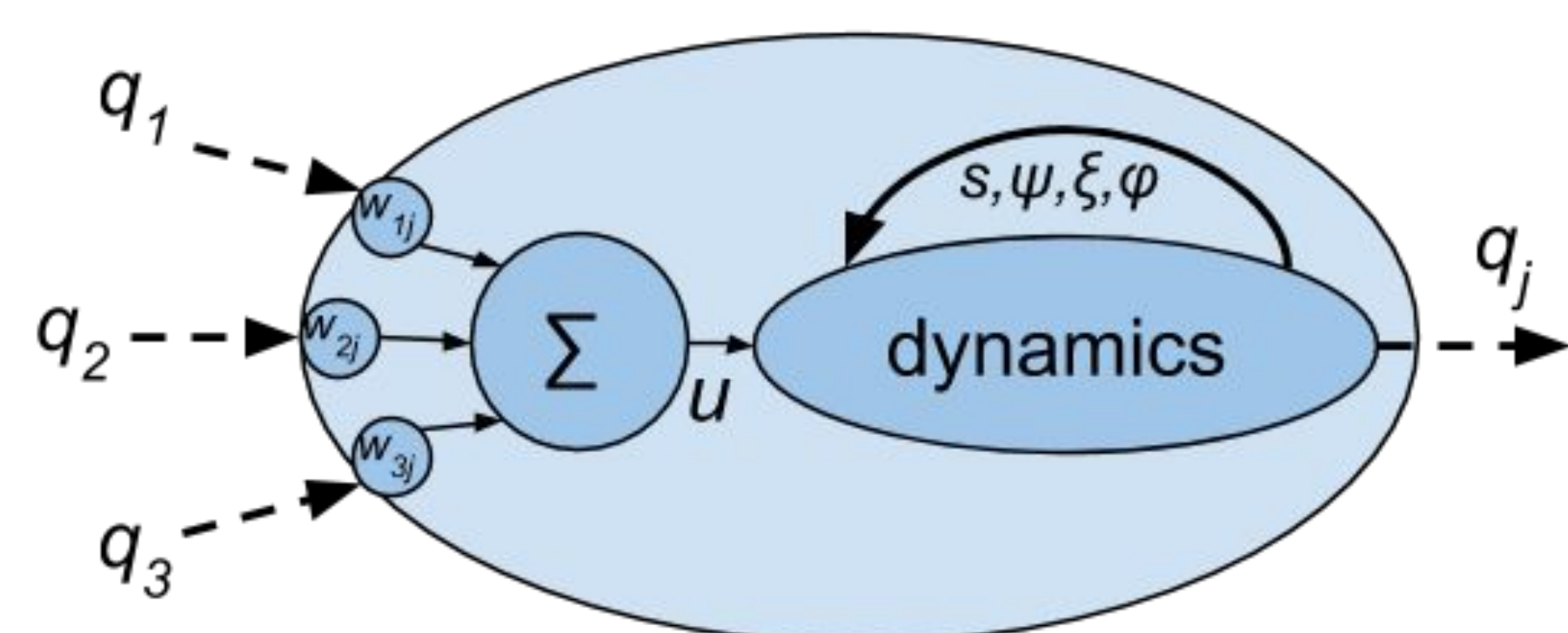
$$\Delta w = \frac{\eta}{\beta} \left( \frac{\partial E(s^+)}{\partial w} - \frac{\partial E(s^-)}{\partial w} \right) \propto -\frac{\partial C(s_{out}, y)}{\partial w}$$

## Quantizing Neurons

Now we want to quantize inter-neuron communication.

At each step in dynamics, neuron may produce 0 or 1.

We want to converge to the same fixed-point as the real-valued network.



### Continuous Valued Network

$$s_j^t = \left[ (1 - \epsilon) s_j^{t-1} + \epsilon \rho'(s_j^{t-1}) \left( \sum_i w_{ij} \rho(s_i^{t-1}) + b_j \right) \right]_0^1$$

### Binary-Valued Network

$$u_j^t = \sum_i w_{ij} q_i^{t-1}$$

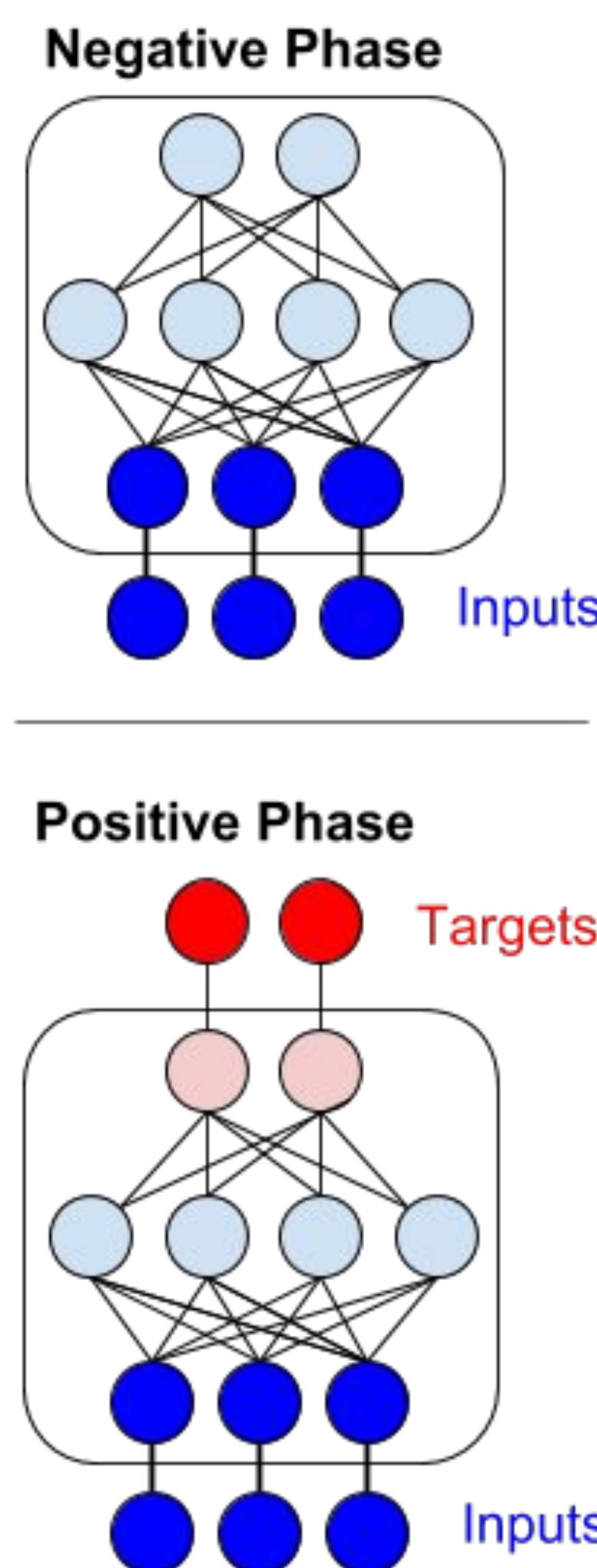
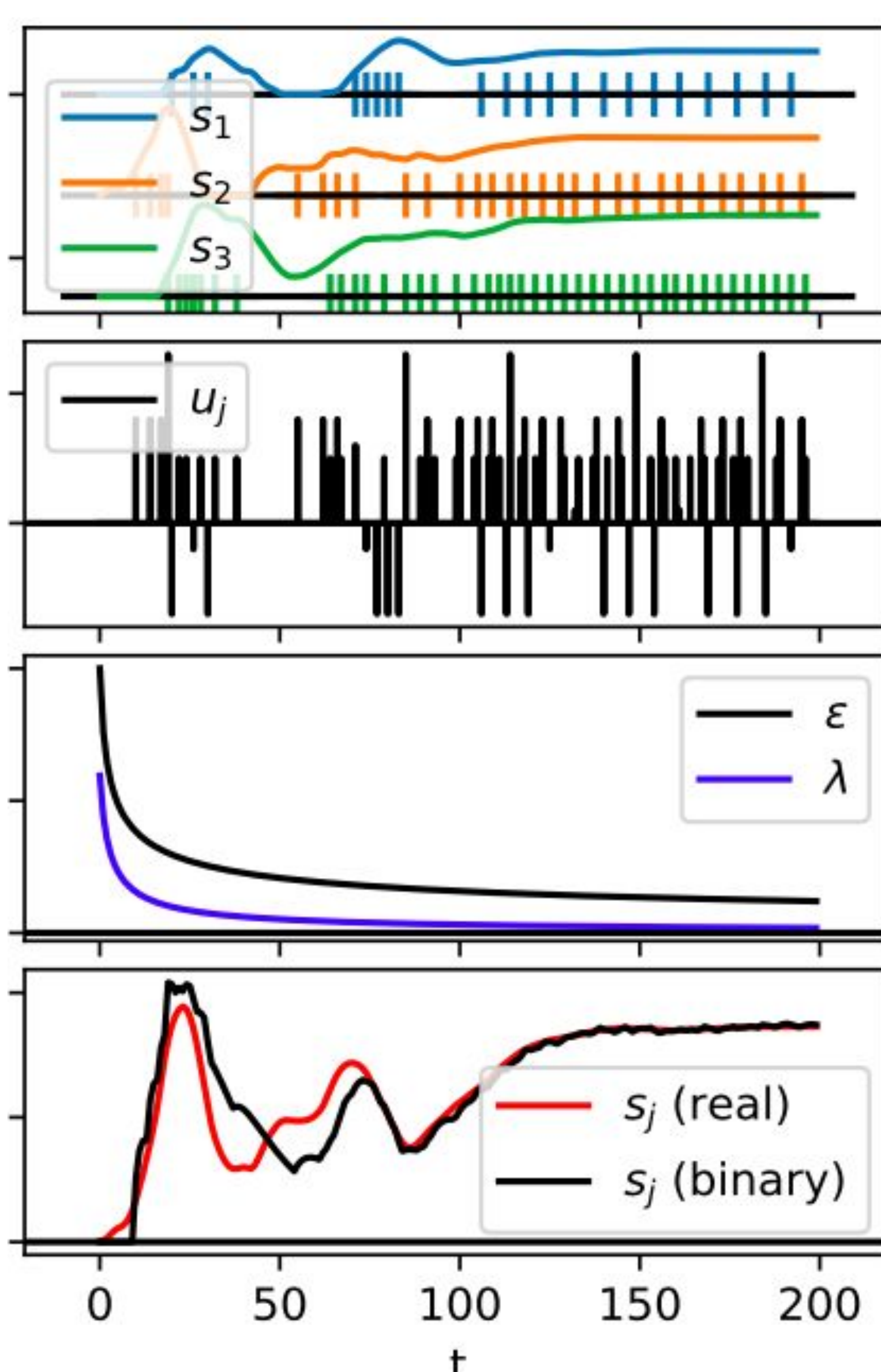
$$v_j^t, \psi_j^t = \text{dec}(u_j^t, \psi_j^{t-1})$$

$$\epsilon_j^t, \xi_j^t = \text{anneal}(\epsilon_j^{t-1}, v_j^t, \xi_j^{t-1})$$

$$s_j^t = [(1 - \epsilon_j^t) s_j^{t-1} + \epsilon_j^t \rho'(s_j^{t-1}) (v_j^t + b_j)]_0^1$$

$$q_j^t, \phi_j^t = \text{enc}(\rho(s_j^t), \phi_j^{t-1})$$

- Neuron receives input from presynaptic neurons which quantize their activations.
- A neuron sees only a stream of weighted inputs.
- Early in convergence - inputs nonstationary, need high-step size. Later in convergence - inputs stationary but still noisy. Need annealing step-size to average out noise.



## Defining the Encoding Scheme

### (1) Naive Approach

Neurons stochastically represent their values, and integrate them with an annealing step-size:

$$q^t = \text{Bern}(\rho(s^t)) \quad \text{Stochastic Encoder}$$

$$v^t = u^t \quad \text{Identity Decoder}$$

$$\epsilon^t = \frac{1}{(t)^\eta} \quad \text{Annealer}$$

Where  $\eta \in (1/2, 1)$  defined the annealing rate

### (2) Faster Convergence with Sigma-Delta Modulation

Instead of stochastically representing values, we can converge faster with a stateful encoder:

$$\phi' = \phi^{t-1} + x^t$$

$$q^t = \left[ \phi' > \frac{1}{2} \right] \quad \text{Sigma Delta Encoder}$$

$$\phi^t = \phi' - q^t$$

### (3) Predictive Coding

Use bits to communicate *changes* in signal, reconstruct signal on receiving end.

$$a^t = \frac{1}{\lambda} (\rho(s^t) - (1 - \lambda) \rho(s^{t-1})) \quad \text{Predictive Encoder}$$

$$q^t = Q(a^t)$$

$$u_j^t = \sum_i w_{ij} q_i^{t-1}$$

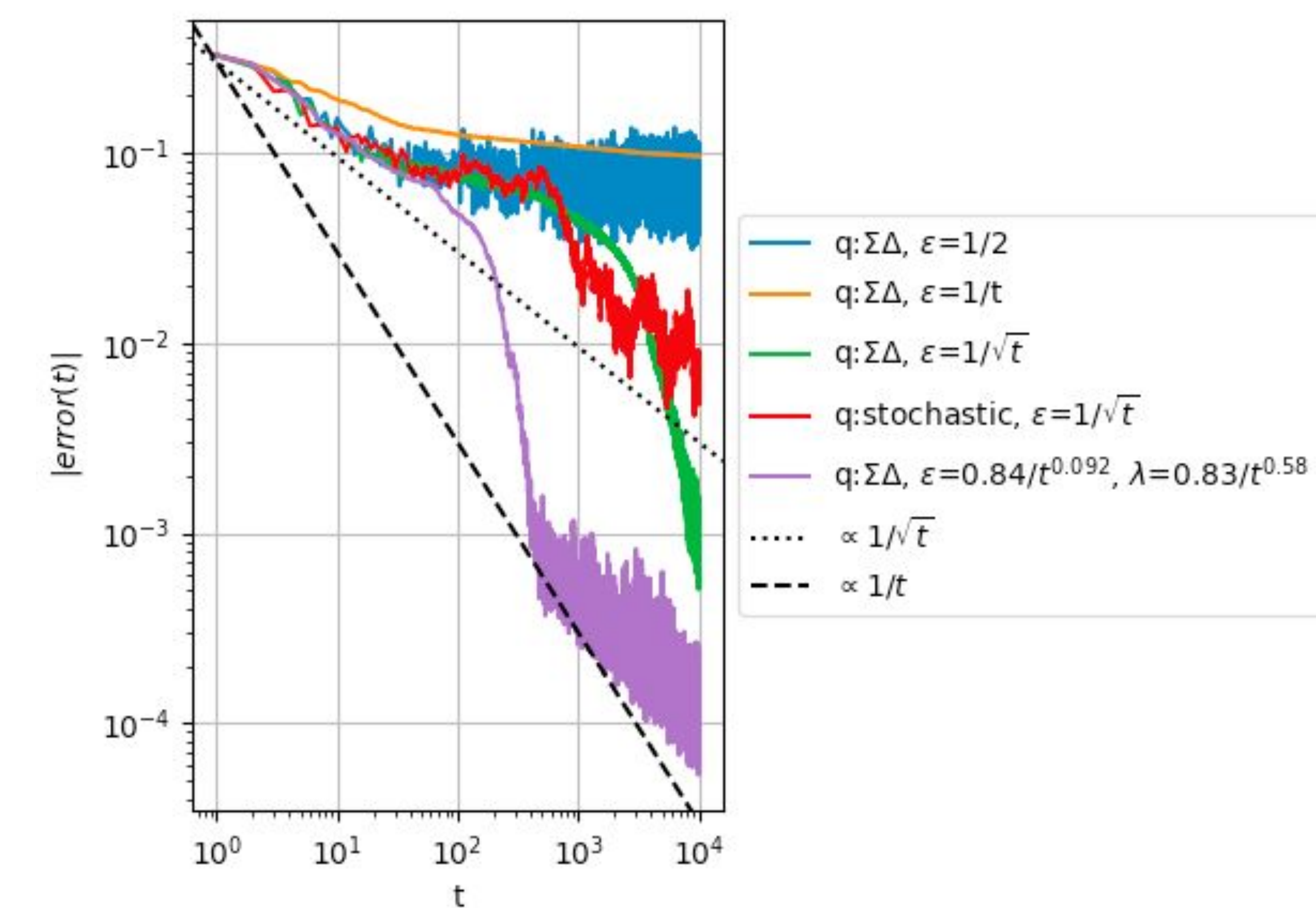
$$v_j^t = (1 - \lambda) v_j^{t-1} + \lambda u_j^t \quad \text{Predictive Decoder}$$

Where  $\lambda \in (0, 1)$  is the degree to which bits represent *increments* to signal value. Like  $\epsilon$ ,  $\lambda$  can be annealed.

## Experiments

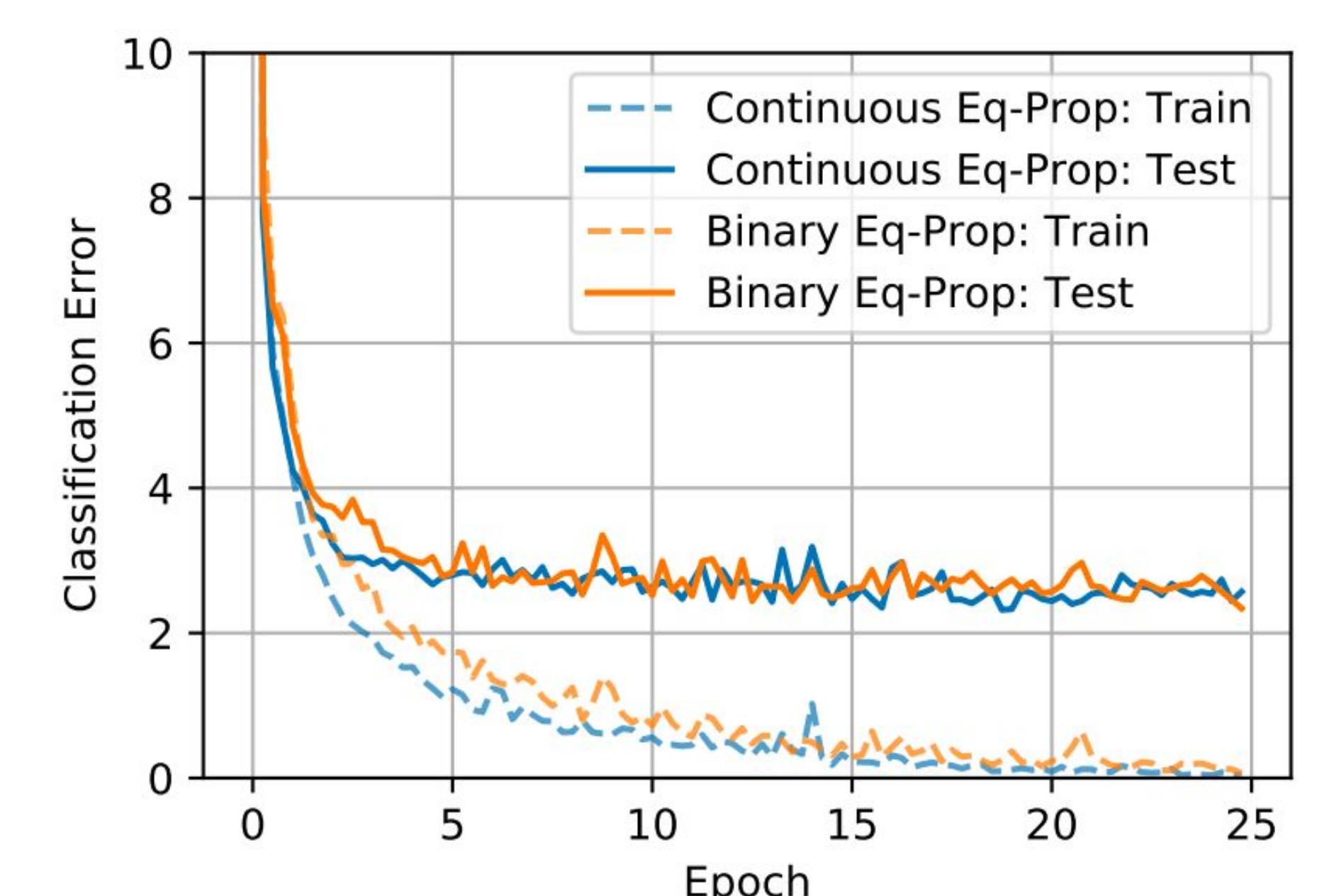
### Convergence on Randomly Initialized Network

- Randomly initialize network
- Do random search in annealing parameters for  $\epsilon$ ,  $\lambda$  for fastest convergence (given random inputs)
- We find that the best scheme involves annealing the prediction coefficient  $\lambda$ .



### Binary Eq.Prop on MNIST

- Use best converging scheme to train using Equilibrium Prop on MNIST.
- Comparable results to continuous-valued network.
- Best-performing encoding scheme performs similarly to continuous equilibrium prop.



## Discussion

- Neurons that only communicate binary "spikes" may act as a real-valued dynamical system.
- Next Steps: Adapt step sizes to input statistics. Neurons automatically adjust update rules to switch between dynamic, low-precision regime (e.g. during a saccade) and static, high-precision, regime, where neurons use their bits to communicate incremental *changes* in state.
- Long term vision: A scalable design for neural computing hardware. Neurons are physically implemented on a chip, have rich internal dynamics but are loosely coupled - running asynchronously and communicating with low-bandwidth bitstreams.

## References

- Francis Crick. The recent excitement about neural networks. Nature, 337(6203):129–132, 1989
- Benjamin Scellier and Yoshua Bengio. Equilibrium propagation: Bridging the gap between energy-based models and backpropagation. Frontiers in computational neuroscience, 11:24, 2017.