

Angular 2

Module 4 – Component Trees



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Angular 2.0

Web Development Library

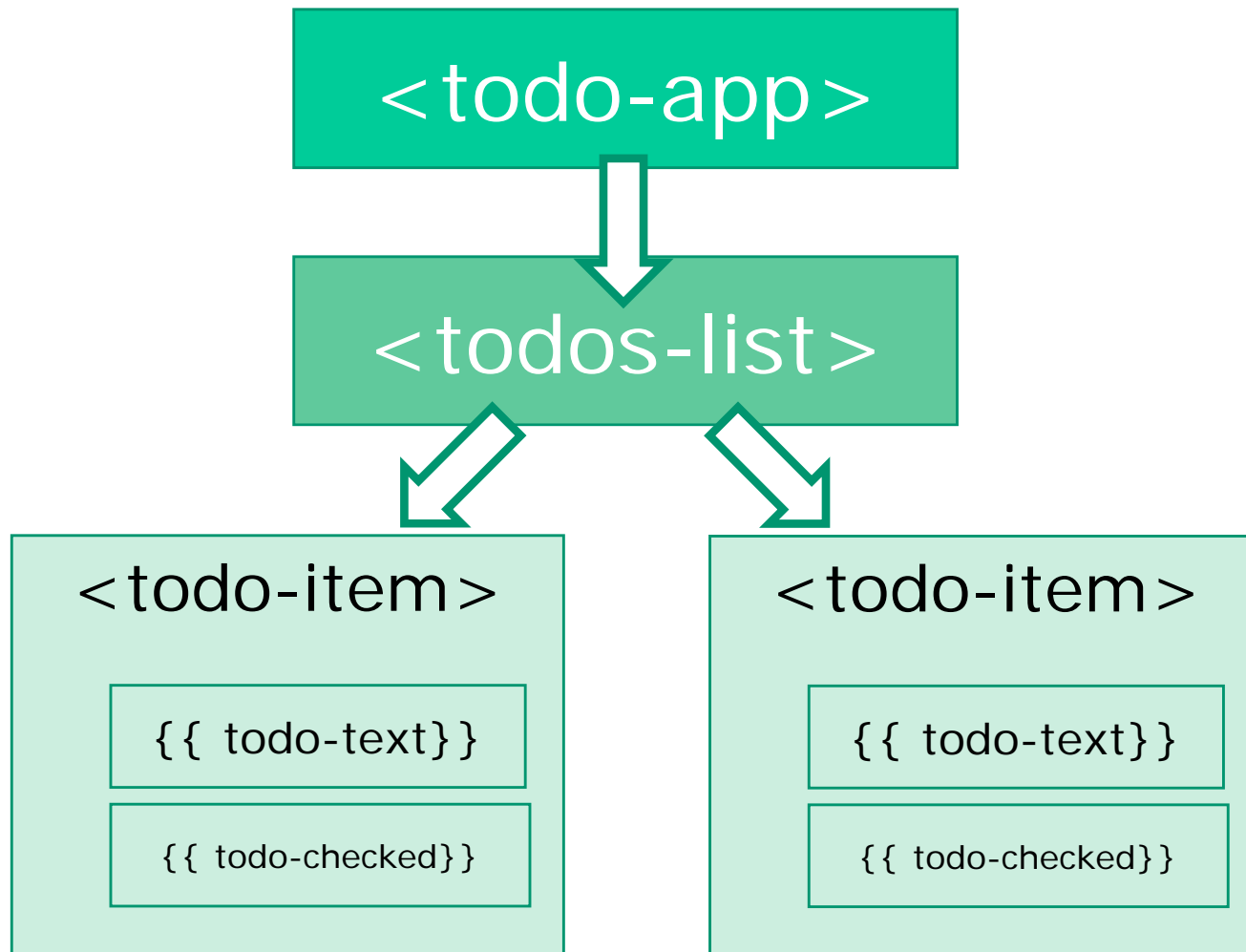


VAN DUUREN INFORMATICA

Hoofdstuk 7



Angular 2-app: Tree of components





Application as a tree of components

- Meerdere components?
 1. Separaat ontwikkelen
 2. Via DI invoegen
 3. Via HTML insluiten in de parent-component
- Herhaal deze stappen voor alle benodigde componenten



1. Detailcomponent toevoegen

```
// city.detail.ts
```

```
import { Component } from '@angular/core';
```

```
@Component({  
  selector: 'city-detail',  
  template: `  
    <h2>City details</h2>  
    <ul class="list-group">  
      <li class="list-group-item">Naam: [naam van stad]</li>  
      <li class="list-group-item">Provincie: [provincie]</li>  
      <li class="list-group-item">Highlights: [highlights]</li>  
    </ul>  
  `,  
})  
  
export class CityDetail{  
  
  }
```

Nieuwe selector

Nog in te vullen



2. Insluiten in Module

```
// app.module.ts
...
import {CityDetail} from "../city.detail"; // Nieuwe component invoegen

@NgModule({
  ...
  declarations: [...,CityDetail] // Niet vergeten: invoegen bij declarations!
})

export class AppModule {
  ...
}
```



3. Insluiten in HTML

```
<!-- app.html -->
```

```
<div class="row">
```

```
...
```

```
<div class="col-md-6">
```

```
...
```

```
<city-detail></city-detail>
```

```
</div>
```

```
</div>
```

Combineren met overige
HTML



4. Resultaat

Cities via een service

Mijn favoriete steden zijn :

1 - Groningen
2 - Hengelo
3 - Den Haag
4 - Enschede
5 - Heerlen
6 - Mechelen

City details

Naam: [naam van stad]
Provincie: [provincie]
Highlights: [highlights]

Nog in te vullen

Doel: details van geselecteerde city tonen in child-component



Data flow tussen componenten

Werken met inputs en outputs



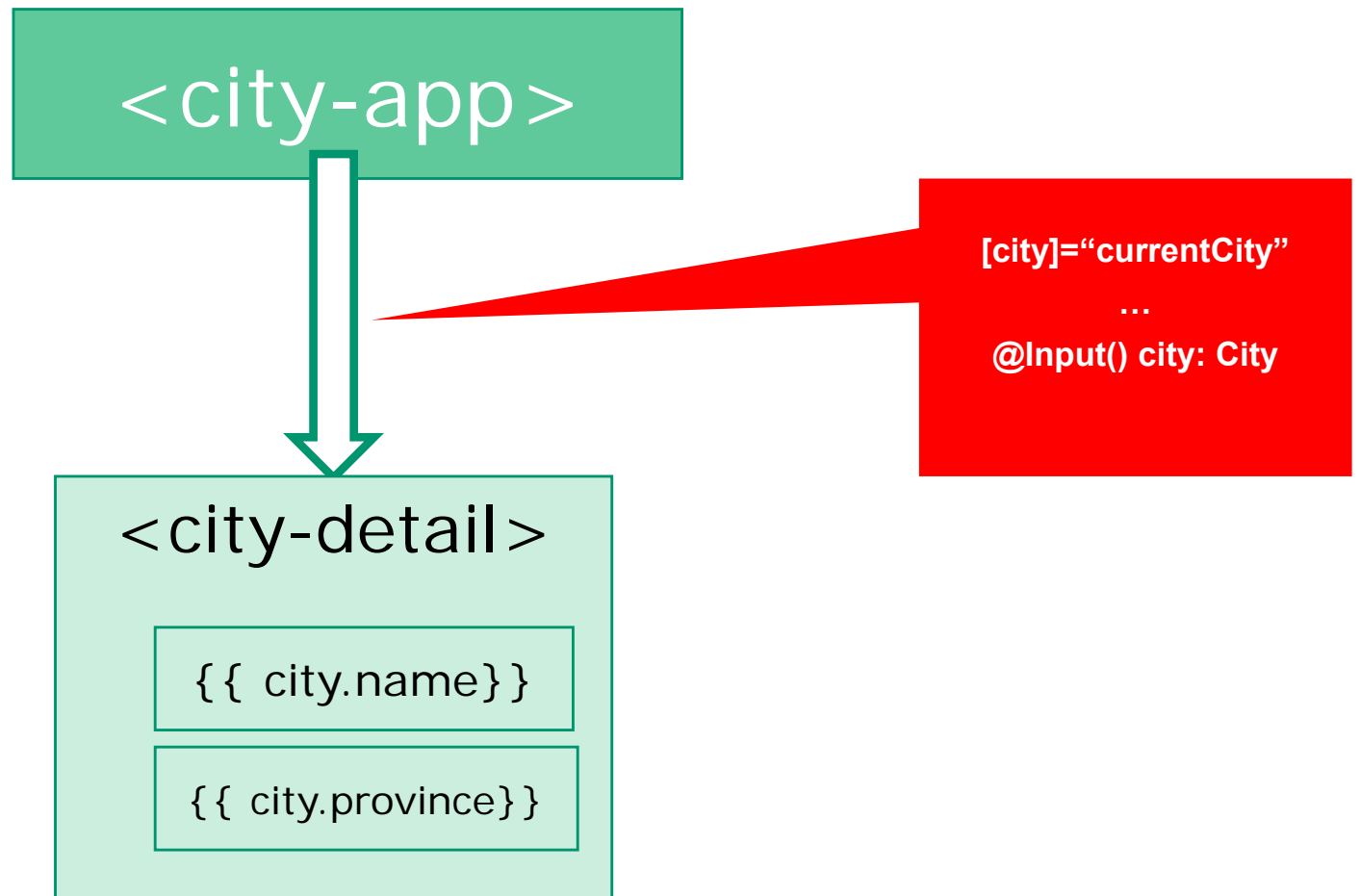
Data flow tussen components

*"Data flows in to a component via
@Input() 's"*

*Data flows out of a component via
@Output() 's"*



Parent-Child flow: de annotatie @Input ()





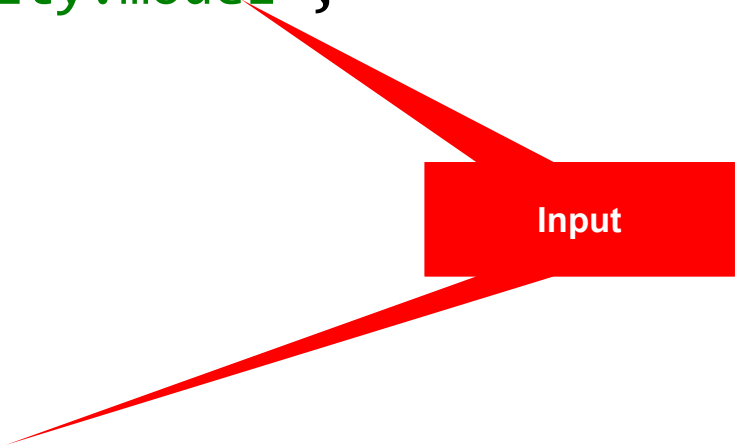
Werken met @Input()

1. Service `Input` importeren in de betreffende component
2. Annotatie `@Input()` gebruiken in de class definition

```
// city.detail.ts
import { Component, Input } from '@angular/core';
import { City } from "../city.model";

@Component({
  ...
})

export class CityDetail {
  @Input() city: City;
}
```





Parent Component aanpassen voor @Input

```
<!-- app.html -->
<div class="row">
  <div class="col-md-6">
    ...
    <ul class="list-group">
      <li *ngFor="let city of cities" class="list-group-item"
        (click)="getCity(city)">
        {{ city.id }} - {{ city.name }}
      </li>
    </ul>
    <button *ngIf="currentCity" class="btn btn-primary"
      (click)="clearCity()">Clear</button>
  </div>
  <div class="col-md-6">
    <div *ngIf="currentCity">
      <city-detail [city]="currentCity"></city-detail>
    </div>
  </div>
</div>
```

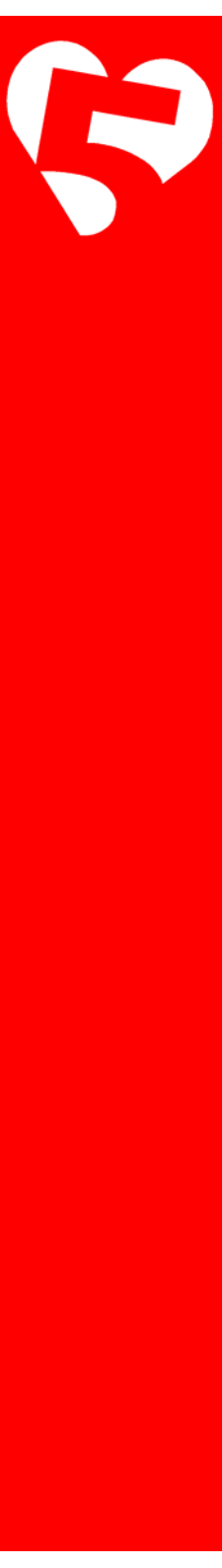
Aanpassing

Aanpassing!



Parent Component Class uitbreiden

```
export class AppComponent {  
    // Properties voor de component/class  
    public cities:City[];  
    public currentCity:City;  
  
    ...  
  
    getCity(city) {  
        this.currentCity = city;  
    }  
  
    clearCity() {  
        this.currentCity = null;  
    }  
  
    ...  
}
```



Resultaat

Cities via een service

Mijn favoriete steden zijn :

1 - Groningen

2 - Hengelo

3 - Den Haag

4 - Enschede

5 - Heerlen

6 - Mechelen

Clear



City details

Naam: Enschede

Provincie: Grote Markt

Highlights: Twentse Welle museum

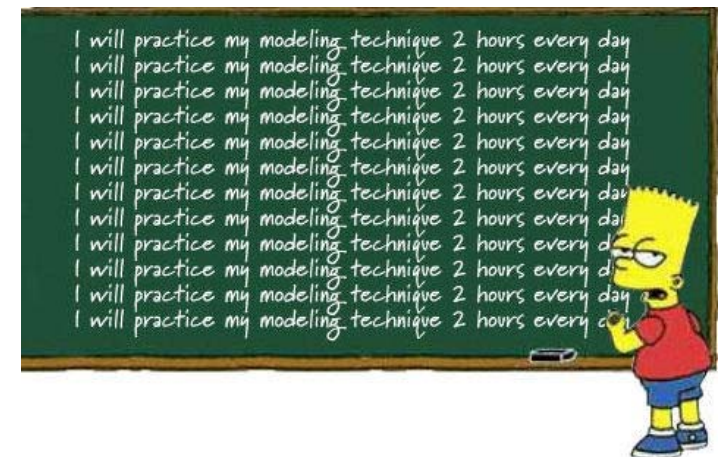




Checkpoint

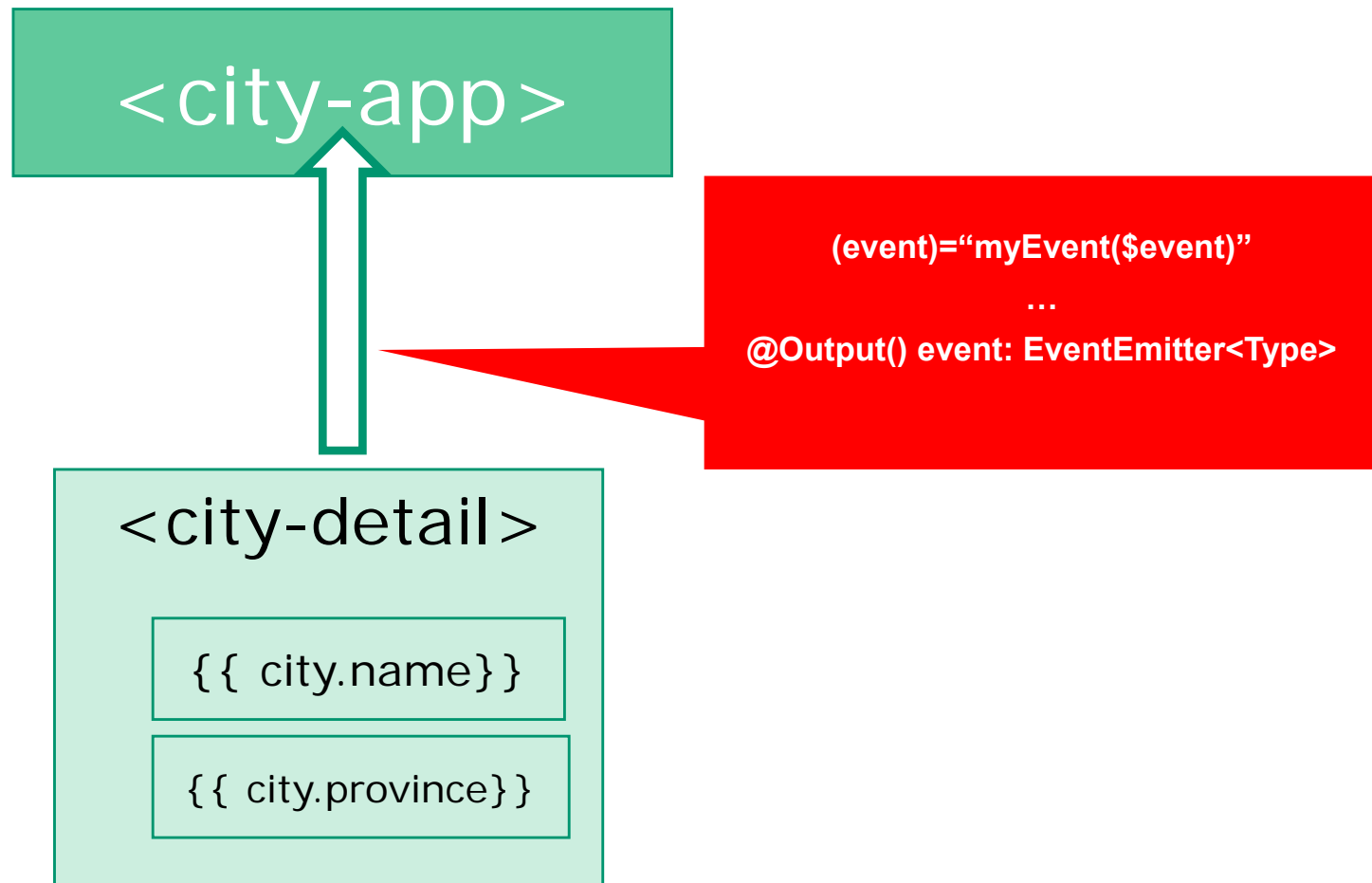
- Componenten kunnen binnen componenten worden opgenomen
- Breidt de HTML van de Parent Component uit met declaratie van de Child Component
- Denk er aan Child Component te importeren in de @NgModule
- Data flow naar Child Component : werken met @Input () en
[propName] = "data"

Oefening....





Child-Parent flow: de annotatie @Output ()





Werkwijze – idem, maar dan andersom

1. `Service Output` importeren in de betreffende component
2. Annotatie `@Output()` gebruiken in de class definition
3. `EventEmitter` definiëren en Type Annotation

*“With `@Output`,
data flows up the Component Chain”*



Een rating geven aan Cities

```
// city.detail.ts
```

```
import { Component, Input, Output, EventEmitter } from '@angular/core';
```

```
@Component({
```

```
...
```

```
template: `
```

```
<h2>City details
```

```
  <button (click)="rate(1)">+1</button>
```

```
  <button (click)="rate(-1)">-1</button>
```

```
</h2>
```

```
...
```

```
})
```

```
export class CityDetail {
```

```
  @Input() city: City;
```

```
  @Output() rating: EventEmitter<number> = new EventEmitter<number>();
```

```
  rate(num) {
```

```
    console.log('rating voor ', this.city.name, ': ', num);
```

```
    this.rating.emit(num);
```

```
  }
```

```
}
```

Imports

Bind custom
events to DOM

Define & handle
custom
@Output event



Parent Component voorbereiden op ontvangen custom event

```
<!-- app.html -->  
<div *ngIf="currentCity">  
  <city-detail [city]="currentCity" (rating)="updateRating($event)">  
  </city-detail>  
</div>
```

```
// app.component.ts  
// increase or decrease rating on Event Emitted  
updateRating(rating){  
  this.currentCity.rating += rating;  
}
```



Rating tonen in HTML

```
<li *ngFor="let city of cities"
    class="list-group-item" (click)="getCity(city)">
    {{ city.id }} - {{ city.name }} ({{i}})
    <span class="badge">{{city.rating}}</span>
</li>
```

Rating



Resultaat

Cities via een service

Mijn favoriete steden zijn :

1 - Groningen	0
2 - Hengelo	0
3 - Den Haag	-3
4 - Enschede	0
5 - Heerlen	2
6 - Mechelen	5

Clear

City details +1 -1

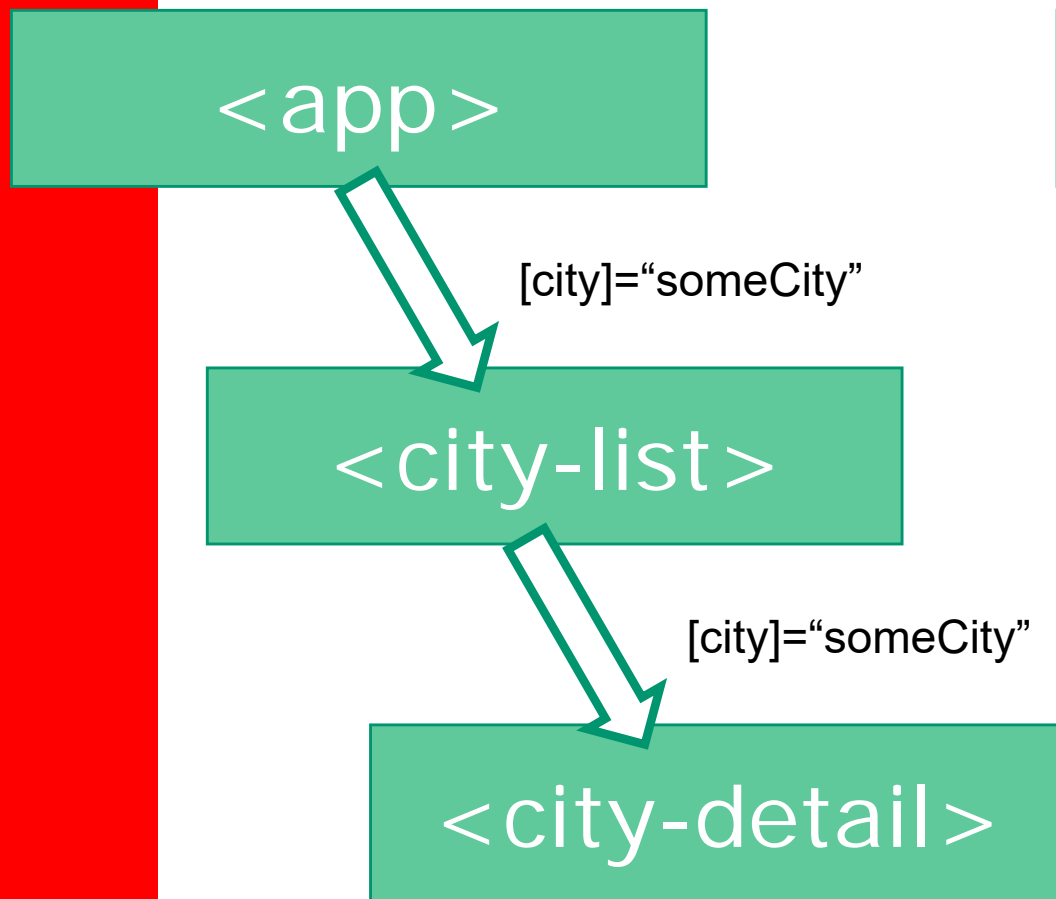
Naam: Den Haag
Provincie: Zuid-Holland
Highlights: Binnenhof



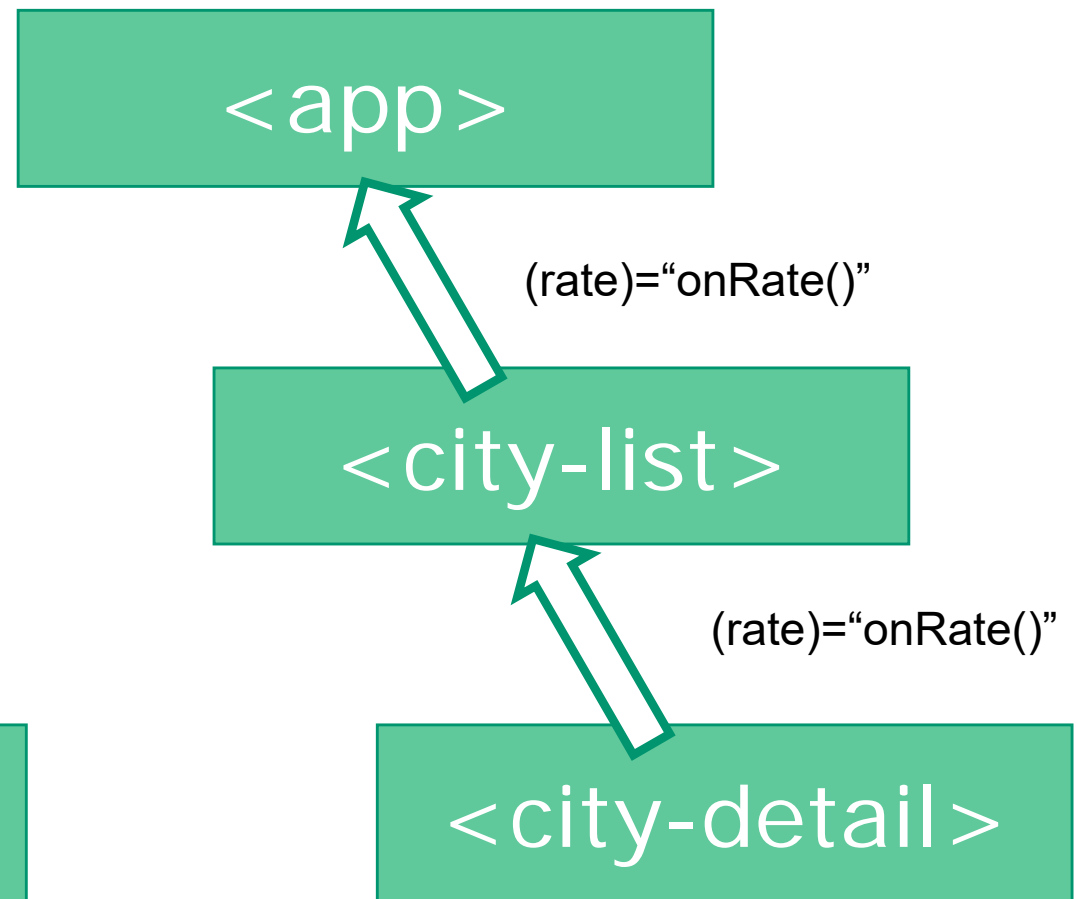


Samenvatting

Parent → Child



Child → Parent

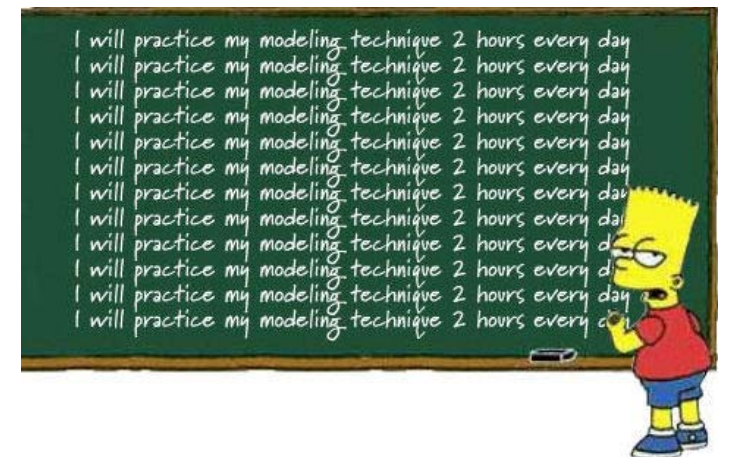




Checkpoint

- Data flow naar Parent Component : werken met `@Output()` en `(eventName)="eventHandler($event)"`
- Je kunt allerlei typen Events meegeven
- Meer info: <http://victorsavkin.com/post/118372404541/the-core-concepts-of-angular-2>

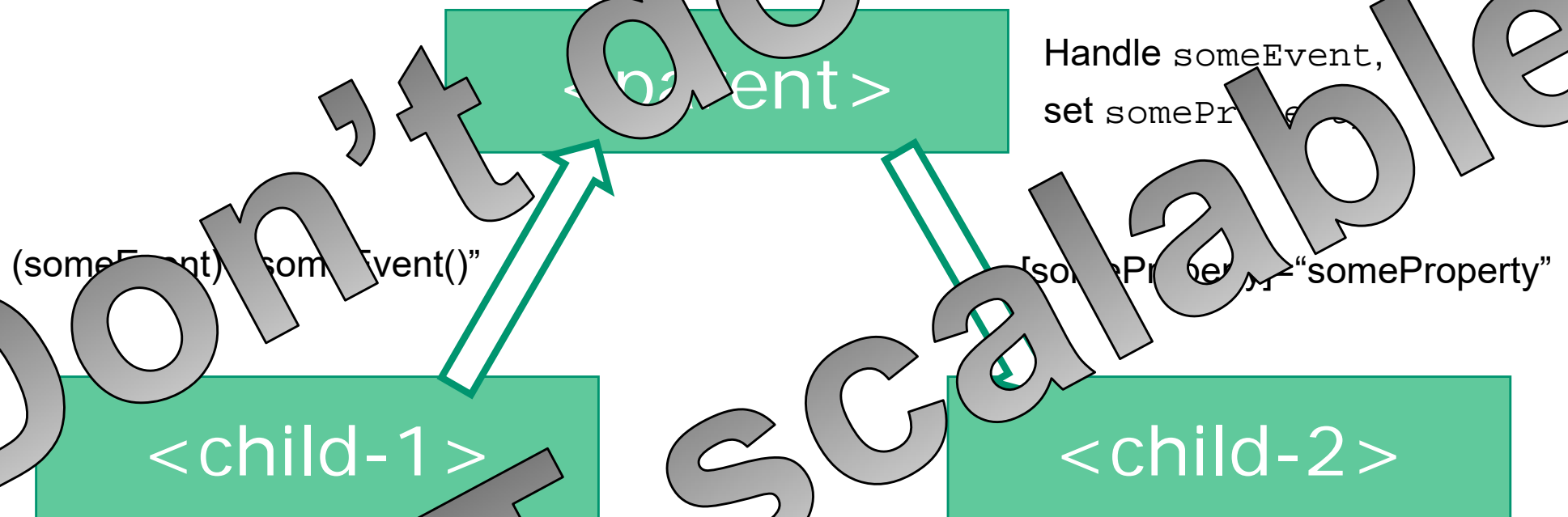
Oefening....





Communicatie tussen siblings

- via `Output()` van een `childcomponent`, naar een `@Input()` van andere `childcomponent`



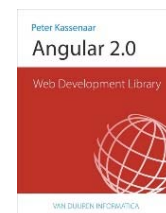
Demo: 12a-components-siblings



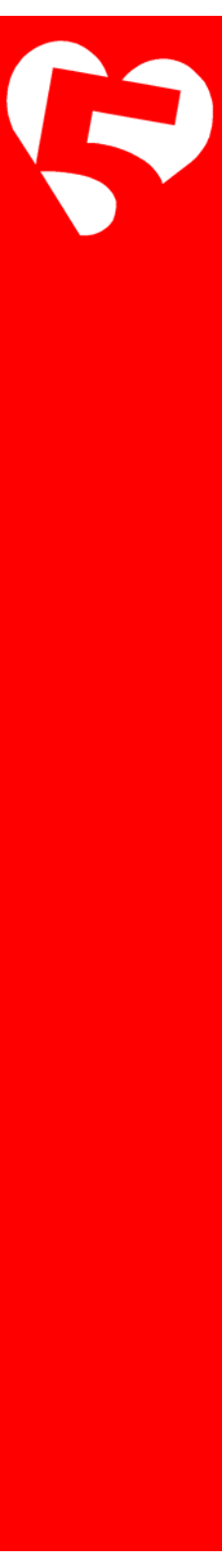
Mooiere oplossing – Pub/Sub-systeem met Observables

- <http://www.syntaxsuccess.com/viewarticle/pub-sub-in-angular-2.0>

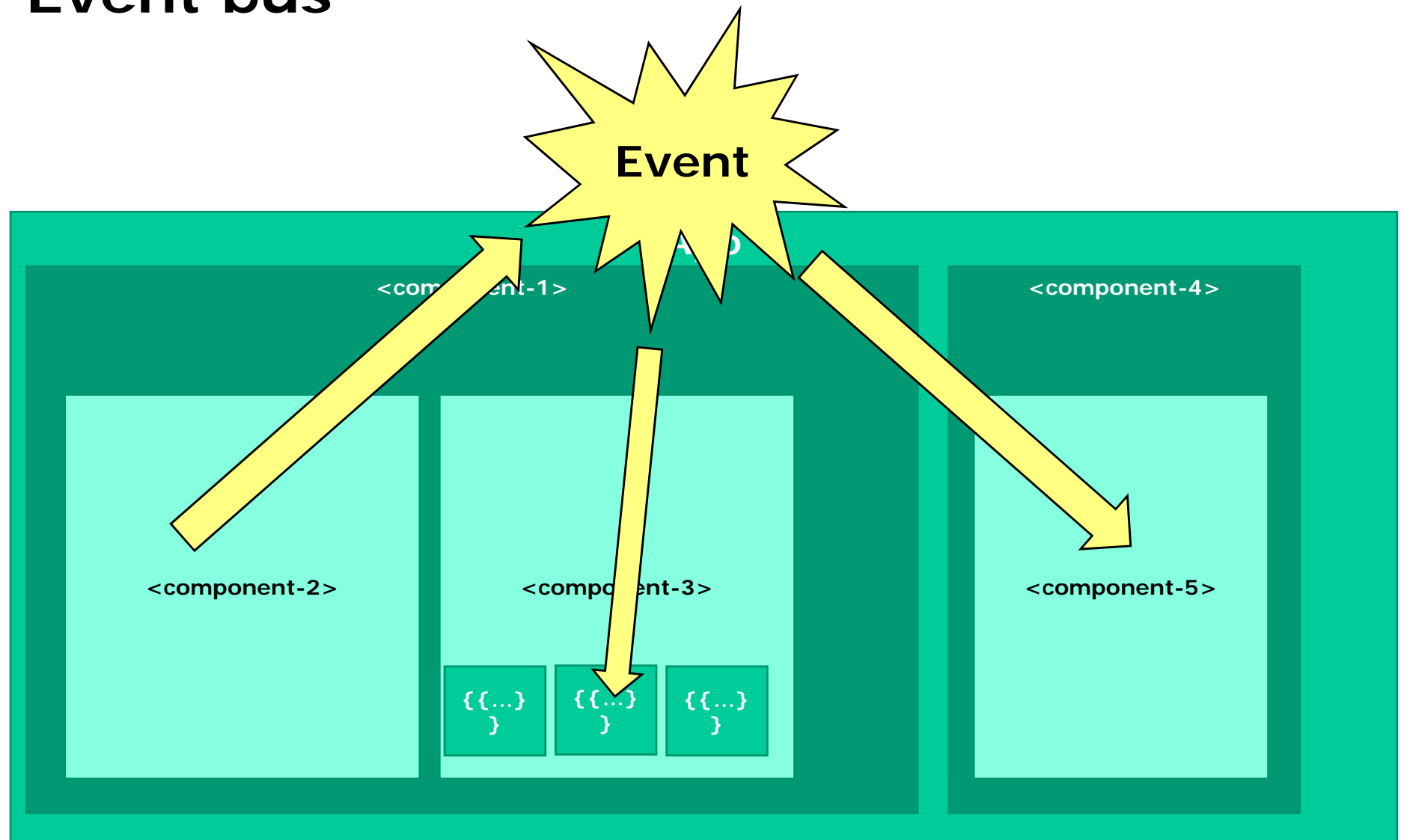
“Custom events,
gebruik een event bus”



p. 173 e.v.



Event bus



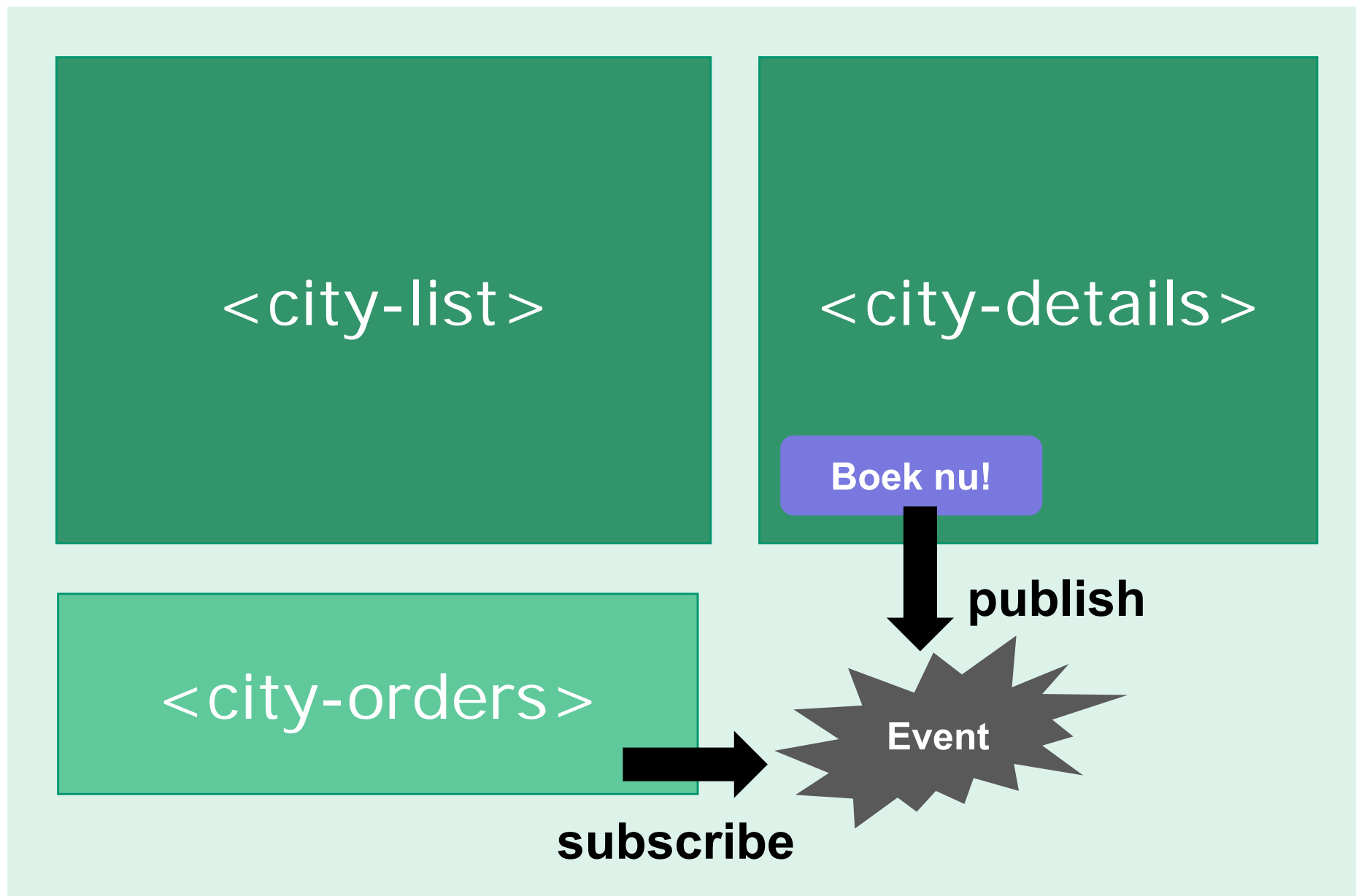
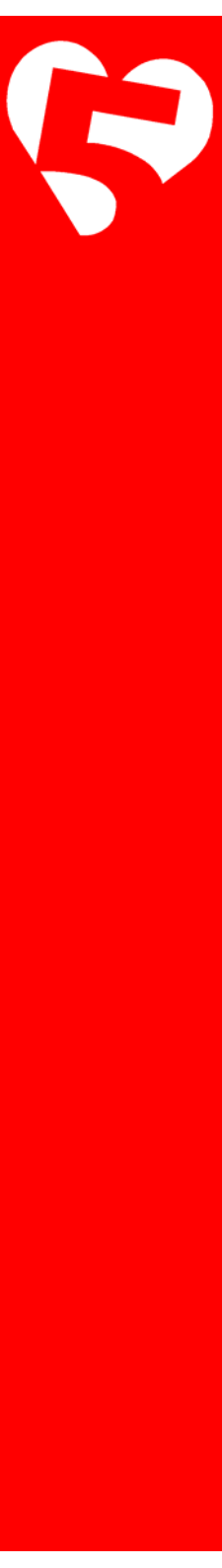


Opties

Uit RxJs-bibliotheek, werken met:

- `EventEmitter()`
- `Observable()`
- `Observer()`
- `Subject()` (zowel `Observable` als `Observer`)

"Publish en Subscribe" – PubSub systeem





PubSub-service maken

- Stap 1 – Publicatie service maken
- Stap 2 – 'Producer', of 'Publish' – component maken
- Stap 3 – subscriber-component maken, of toevoegen aan bestaande component.



1. OrderService

```
// order.service.ts

import {Subject} from "rxjs/Subject";
import {Injectable} from "@angular/core";
import {City} from "../model/city.model";

@Injectable()
export class OrderService {
    Stream:Subject<City>;

    constructor() {
        this.Stream = new Subject<City>();
    }
}
```



2. Producer component ('boek nu'-knop)

In de HTML:

```
<h2>Prijs voor een weekendje weg:
{{ city.price | currency:'EUR':true:'1.2' }}
<button class="btn btn-lg btn-info"
  (click)="order(city)">Boek nu!</button>
</h2>
```

In de class:

```
// Order plaatsen. Event emitten voor deze stad.
// Dit gaan opvangen in city.orders.ts
order(city) {
  console.log(`Stedentripje geboekt voor: ${this.city.name});
  this.orderService.Stream.next(city);
}
```

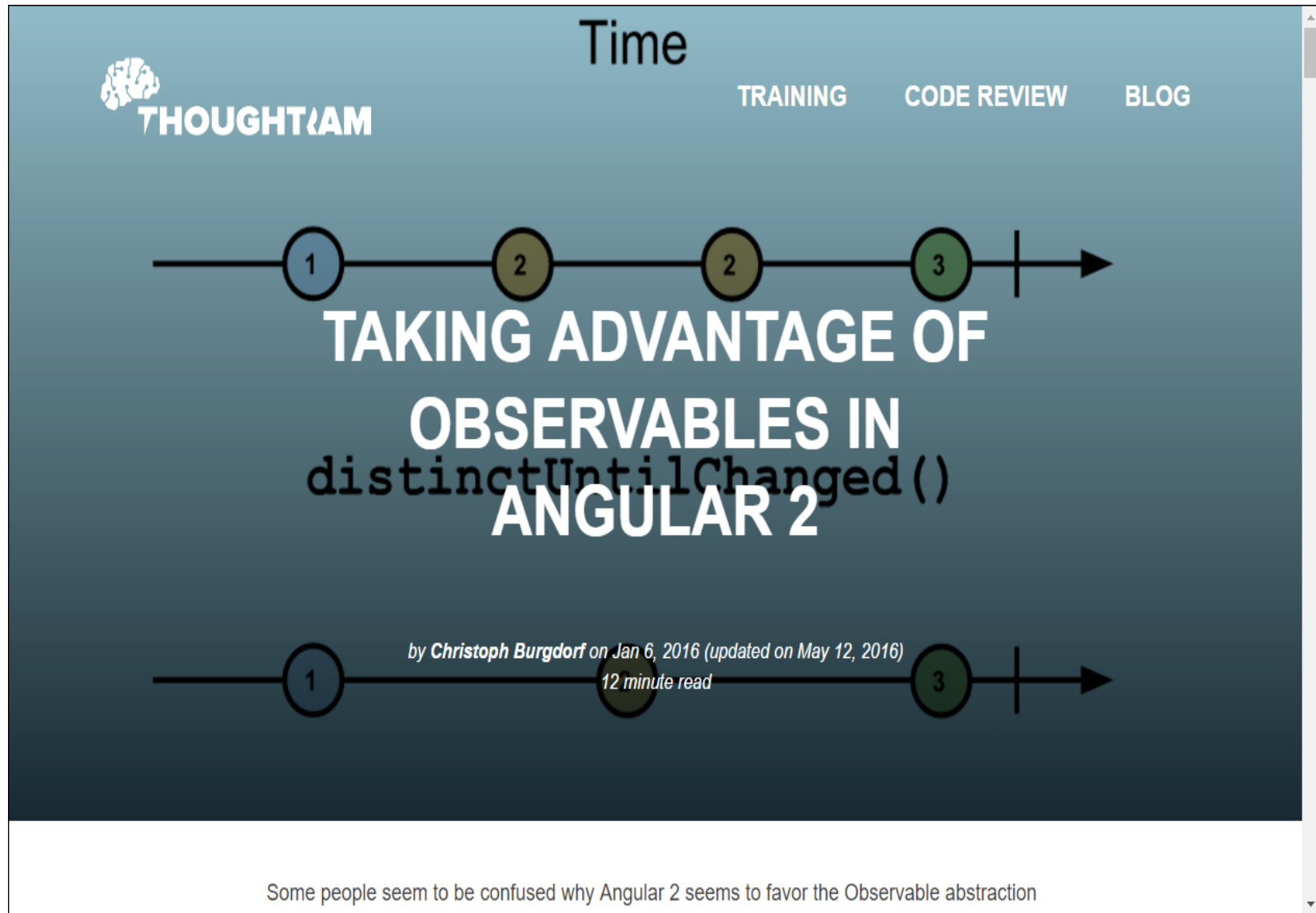



3. Subscriber component

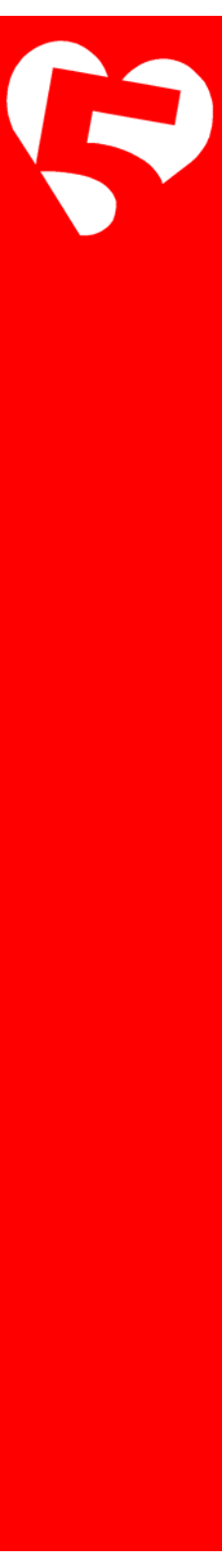
```
//city.orders.ts - Een soort 'winkelmandje',  
// bijhouden welke stedentripjes zijn geboekt.  
import ...  
  
@Component({  
  selector: 'city-orders',  
  template: `  
    <div *ngIf="currentOrders.length > 0">  
      ...  
    </div>  
  `)  
})  
  
export class CityOrders {  
  ...  
  ngOnInit() {  
    this.orderService.Stream  
      .subscribe(  
        (city:City) => this.processOrder(city),  
        (err)=>console.log('Error bij verwerken City-order'),  
        ()=>console.log('Complete...')  
      )  
  }  
  ,  
  ...  
}
```




Meer over Observables




<http://blog.thoughttram.io/angular/2016/01/06/taking-advantage-of-observables-in-angular2.html>



[CORY RYLAN](#) [WORK](#) [CONTACT](#)



My name is [Cory Rylan](#), Senior Front End Engineer at [Vintage Software](#) and [Angular Boot Camp](#) instructor. I specialize in creating fast, scalable, and responsive web applications.

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Angular 2 Observable Data Services

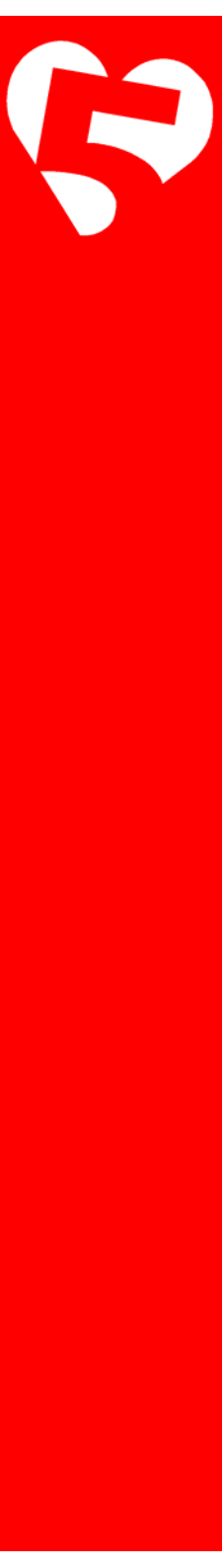
Nov 17, 2015
Updated May 6, 2016 - 8 min read

Angular 2 brings many new concepts that can improve our JavaScript applications. The first new concept to Angular is the use of Observables. Observables are a proposed feature for ES2016 (ES7). I won't go in depth into Observables but will just cover some of the high level concepts. If you want an introduction to Observables check out my screen cast.

INTRO TO RXJS OBSERVABLES AND ANGULAR 2

The rest of this post will cover more data and application state management in a Angular 2 application. At the time of this writing Angular is on version [Beta 1](#). This post has been updated as of [Beta 15](#). The syntax of how Observables and their

<https://coryrylan.com/blog/angular-2-observable-data-services>



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Observables In Angular 2.0

Author: [Torgeir Helgevold](#)

Published: Wed Jan 06 2016

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The RxJs community has presented the idea that any series of events can be modeled as one or many asynchronous or synchronous arrays. In the following post I want to explore this by modeling a series of different user inputs as Observables.

I am still learning about Observables and their potential, but I figured it would be interesting to implement a custom text editor, from scratch, using Observables to represent keyboard and mouse events.

Building a perfect text editor is not really the point here, but I want to see if there is any added value from looking at input sequences as Observables. The first step when building a text editor is identifying which input events to support. In my sample I have decided to focus on adding the ability to input and delete characters. Currently I have limited the input

<http://www.syntaxsuccess.com/viewarticle/observables-in-angular-2.0>