八、BeagleBone Black I2C及温湿度传感器SHT31的使用

一、确认BeagleBone Black已有的I2C总线。

```
root@beaglebone:~# cd /dev/
root@beaglebone:/dev# ls i2*
i2c-0 i2c-1
root@beaglebone:/dev#
```

可知当前存在两个设备: i2c-0 i2c-1 对应的I2C总线时I2C1, I2C2(也许是错误的)。

二、通过设备树覆盖层和外设管理器增加I2C1总线(i2c-2).

2.1、设备树覆盖层

扁平设备树 (The Flattened Device Tree, FDT) 对于输入和输出运行时间的配置 (也就是Linux启动后)时不合适的,幸运的是,可以用设备树覆盖层 (device tree overlays, DTOs)和一个外设管理器来解决。

capes是外扩子板,它能通过插头连接到BeagleBone Black上。每个外扩子板有一个设备树二进制对象.dtbo文件。理论上讲,当你插入一个外扩子板到BeagleBone Black上时,相应的.dtbo文件会被加载,用来配置P8/P9插头引脚和外扩子板接口。外设管理器被设计用来允许外扩子板在运行时被动态加载,而不需要重新编译Linux内核。外设管理器已经在Linux内核中被完全实现了,但是它会在运行时从/lib/firmware目录中加载二进制.dtbo文件。

2.1.1、加载一个设备树覆盖层

2.1.1.1、为了使用外设管理器,首先应该设置两个环境变量

export SLOTS=/sys/devices/bone_capemgr.9/slots

```
debian@beaglebone:~$ cd /sys/devices/bone_capemgr.9/slots
-bash: cd: /sys/devices/bone_capemgr.9/slots: Not a directory
debian@beaglebone:~$ cd /sys/devices/bone_capemgr.9/
debian@beaglebone:/sys/devices/bone_capemgr.9/
debian@beaglebone:/sys/devices/bone_capemgr.9$ ls
baseboard driver modalias power slot-4 slot-5 slots subsystem uevent
debian@beaglebone:/sys/devices/bone_capemgr.9$ ls slots
slots
debian@beaglebone:/sys/devices/bone_capemgr.9$ more slots
0: 54:PF---
1: 55:PF---
2: 56:PF---
3: 57:PF---
4: ff:P-O-L Bone-LT-eMMC-2G,00A0,Texas Instrument,BB-BONE-EMMC-2G
5: ff:P-O-L Bone-Black-HDMI,00A0,Texas Instrument,BB-BONELT-HDMI
debian@beaglebone:/sys/devices/bone_capemgr.9$ cd ~
debian@beaglebone:~$ export SLOTS=/sys/devices/bone_capemgr.9/slots
debian@beaglebone:~$ cat $SLOTS
0: 54:PF---
1: 55:PF---
2: 56:PF---
3: 57:PF---
4: ff:P-O-L Bone-Black-HDMI,00A0,Texas Instrument,BB-BONE-EMMC-2G
5: ff:P-O-L Bone-Black-HDMI,00A0,Texas Instrument,BB-BONELT-HDMI
debian@beaglebone:~$
```

```
export PINS=/sys/kernel/debug/pinctrl/44e10800.pinmux/pins
root@beaglebone:/sys/kernel/debug/pinctrl/44e10800.pinmux# ls
gpio-ranges pinconf-pins pinmux-pins
root@beaglebone:/sys/kernel/debug/pinctrl/44e10800.pinmux# pwd
/sys/kernel/debug/pinctrl/44e10800.pinmux# pwd
/sys/kernel/debug/pinctrl/44e10800.pinmux# su debian
root@beaglebone:/sys/kernel/debug/pinctrl/44e10800.pinmux$ sexport PINS=/sys/ke
debian@beaglebone:/sys/kernel/debug/pinctrl/44e10800.pinmux$ cat $p
$PATH $PIPESTATUS $P51 $P54
$PINS $PPID $P52 $PWD
debian@beaglebone:/sys/kernel/debug/pinctrl/44e10800.pinmux$ cat $P
$PATH $PIPESTATUS $P51 $P54
$PINS $PPID $P52 $PWD
debian@beaglebone:/sys/kernel/debug/pinctrl/44e10800.pinmux$ cat $P
$PATH $PIPESTATUS $P51 $P54
$PINS $PPID $P52 $PWD
debian@beaglebone:/sys/kernel/debug/pinctrl/44e10800.pinmux$ cat $PINS
cat: /sys/kernel/debug/pinctrl/44e10800.pinmux/pins: Permissisudo cat $PINS
registered pins: 142
pin 0 (44e10800) 00000031 pinctrl-single
pin 1 (44e10804) 00000031 pinctrl-single
pin 2 (44e10808) 00000031 pinctrl-single
pin 3 (44e10800) 00000031 pinctrl-single
pin 4 (44e10810) 00000031 pinctrl-single
pin 4 (44e10810) 00000031 pinctrl-single
```

2.1.1.2、使用source命令来设置环境变量。当你启动时他们将自动设置。

source ~/.profile

2.1.1.3、传递环境变量给根用户接口,固定SLOTS和PINS。 以root身份登录并输入visudo,在env_reset下加入

```
Defaults env_keep += "SLOTS"
Defaults env_keep += "PINS"
```

№ 10.100.15.89:5902 (root's X desktop (beaglebone:1)) - VNC Viewer debian@beaglebone:/ro <u>F</u>ile <u>E</u>dit <u>T</u>abs <u>H</u>elp GNU nano 2.2.6 File: /etc/sudoers.tmp This file MUST be edited with the 'visudo' command as root Please consider adding local content in /etc/sudoers.d/ instead of directly modifying this file. See the man page for details on how to write a sudoers file. env_reset env_keep += "SLOTS" env_keep += "PINS" mail_badpass secure_path="/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin" efaults efaults efaults Host alias specification User alias specification Cmnd alias specification # User privilege specification root ALL=(ALL:ALL) ALL Allow members of group sudo to execute any command sudo ALL=(ALL:ALL) ALL See sudoers(5) for more information on "#include" directives: #includedir /etc/sudoers.d %admin ALL=(ALL) ALL debian ALL=NOPASSWD: ALL

在debian用户态使用sudo su命令来保持环境变量不变。

2.1.1.4、加载I2C1(i2c-2)总线设备树覆盖层。

```
debian@beaglebone:/dev$ ls i2c*
i2c-0 i2c-1
debian@beaglebone:/dev$ sudo sh -c "echo BB-I2C1 > $5LOTS"
debian@beaglebone:/dev$ ls i2c*
i2c-0 i2c-1 i2c-2
debian@beaglebone:/dev$
```

三、使用Linux I2C工具(i2c-tools).

3.1、更新或安装i2c-tools。

sudo apt-get install i2c-tools

3.2, i2cdetect

用于检测I2C总线及总线上的设备。

sudo i2cdetect -l

因为我的温湿度传感器接在12C2(P9_20,P9_19),所以在12c-1上探测到地址为0x44的设备,即我的温湿度传感器。

SHT3x-DIS	I2C Address in Hex. representation	Condition
I2C address A	0x44 (default)	ADDR (pin 2) connected to logic low
I2C address B	0x45	ADDR (pin 2) connected to logic high

Table 7 I2C device addresses.

三、编写sht31温湿度传感器应用程序.

最终效果如下图:

代码

/** Simple I2C example to read the first address of a device in C

- * Written by Derek Molloy for the book "Exploring BeagleBone: Tools and
- * Techniques for Building with Embedded Linux" by John Wiley & Sons, 2014
- * ISBN 9781118935125. Please see the file README.md in the repository root
- * directory for copyright and GNU GPLv3 license information.

#include<stdio.h>
#include<fcntl.h>
#include<sys/ioctl.h>
#include<linux/i2c.h>
#include<linux/i2c-dev.h>

```
#include <unistd.h>
// Small macro to display value in hexadecimal with 2 places
#define SHT31_ADDR
                          0x44
#define BUFFER_SIZE 6
unsigned char RXData_Temp[3];
unsigned char RXData_Hum[3];
volatile int TXByteCtr;
volatile int RXByteCtr;
unsigned int temp_sht3x;
volatile float temperatureDegC_sht3x;
volatile float temperatureDegF_sht3x;
int degrees_sht3x;
unsigned int RH_sht3x;
volatile float Relative_Humidity_sht3x;
int humidity_sht3x;
char readBuffer[BUFFER_SIZE];
float temperature_converter_sht3x(void);
float humidity_converter_sht3x(void);
int data_copy(void);
int crc_detect(void);
void display(void);
int main(){
 int file;
 int n;
 char writeBuffer[2] = \{0x2C, 0x06\};
 printf("Starting the SHT31 test application\n");
 if((file=open("/dev/i2c-1", O_RDWR)) < 0){
   perror("failed to open the bus\n");
   return 1;
 if(ioctl(file, I2C_SLAVE, SHT31_ADDR) < 0){
   perror("Failed to connect to the sensor\n");
   return 1;
 while (1) {
    if(write(file, writeBuffer, 2)!=2){
      perror("Failed to reset the read address\n");
     return 1;
    usleep(16000);
    if(read(file, readBuffer, BUFFER_SIZE)!=BUFFER_SIZE){
     perror("Failed to read in the buffer\n");
     return 1;
    for (n = 0; n < BUFFER_SIZE; n++) {
      printf("The data %d is: 0x%02x\n", n, readBuffer[n]);
    data_copy();
```

```
if (crc_detect()) {
      printf("sensor data is error\n");
    display();
    sleep(30);
 close(file);
 return 0;
int data_copy(void)
  int n, m;
  for (m = 0; m < 6; m++) {
    if (m < 3)
       RXData_Temp[m] = readBuffer[m];
       RXData_Hum[m-3] = readBuffer[m];
  for (n = 0; n < 6; n++) {
    if (n < 3)
      printf("The Temp data %d is: 0x%02x\n", n, RXData_Temp[n]);
      printf("The Hum data %d is: 0x%02x\n", n-3, RXData Hum[n-3]);
  return 0;
// Generator polynomial for CRC
#define POLYNOMIAL 0x131 // P(x) = x^8 + x^5 + x^4 + 1 = 100110001
static unsigned char SHT3X_CalcCrc(unsigned char data[], unsigned char nbrOfBytes)
  unsigned char bit;
                        // bit mask
  unsigned char crc = 0xFF; // calculated checksum
  unsigned char byteCtr; // byte counter
  // calculates 8-Bit checksum with given polynomial
  for(byteCtr = 0; byteCtr < nbrOfBytes; byteCtr++) {</pre>
    crc ^= (data[byteCtr]);
    for(bit = 8; bit > 0; --bit) {
      if(crc & 0x80)
         crc = (crc << 1) ^ POLYNOMIAL;
      else
         crc = (crc << 1);
  return crc;
int crc_detect(void)
{
  unsigned char temp_crc, hum_crc;
  temp_crc = SHT3X_CalcCrc(RXData_Temp, 2);
  hum_crc = SHT3X_CalcCrc(RXData_Hum, 2);
  if (temp_crc != RXData_Temp[2])
    return 1;
  if (hum crc != RXData Hum[2])
    return 2;
  return 0;
```

```
float temperature_converter_sht3x(void)
  // Temperature in Celsius. See the Device Descriptor Table section in the
  // System Resets, Interrupts, and Operating Modes, System Control Module
  // chapter in the device user's guide for background information on the
  // used formula.
  temp_sht3x = RXData_Temp[0];
  temp_sht3x= temp_sht3x << 8 | RXData_Temp[1];
  temperatureDegC_sht3x = (long)temp_sht3x / 65535.0f * 175.0f - 45.0f;
  // Temperature in Fahrenheit Tf = (9/5)*Tc + 32
  temperatureDegF_sht3x = temperatureDegC_sht3x * 9.0f / 5.0f + 32.0f;
  return temperatureDegC_sht3x;
float humidity_converter_sht3x(void)
  RH_sht3x = RXData_Hum[0];
  RH_sht3x= RH_sht3x << 8 | RXData_Hum[1];
  Relative_Humidity_sht3x = (long)RH_sht3x / 65535.0f * 100.0f;
  return Relative_Humidity_sht3x;
void display(void)
  degrees sht3x = (int)(temperature converter sht3x() + 0.5);
  humidity_sht3x = (int)(humidity_converter_sht3x() + 0.5);
  printf("The temperature is %d The humidity is %d\n", degrees_sht3x, humidity_sht3x);
```