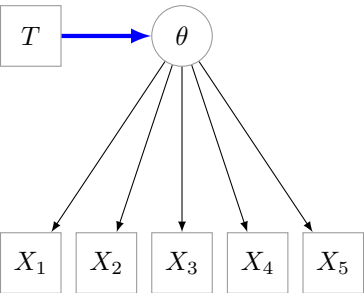
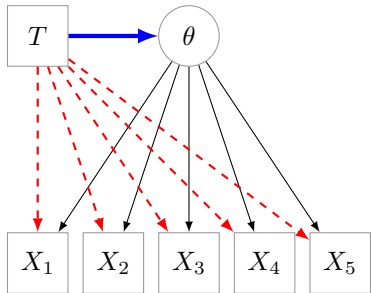


Impact on Target Construct



(a)

Impact + Item-Specific Effects



(b)