

# CADEC 2017 - DDD & MICROSERVICES

## STORA FÖRDELAR MED SMÅ TJÄNSTER

ANDREAS TELL

2017-01-25 | CALLISTAENTERPRISE.SE

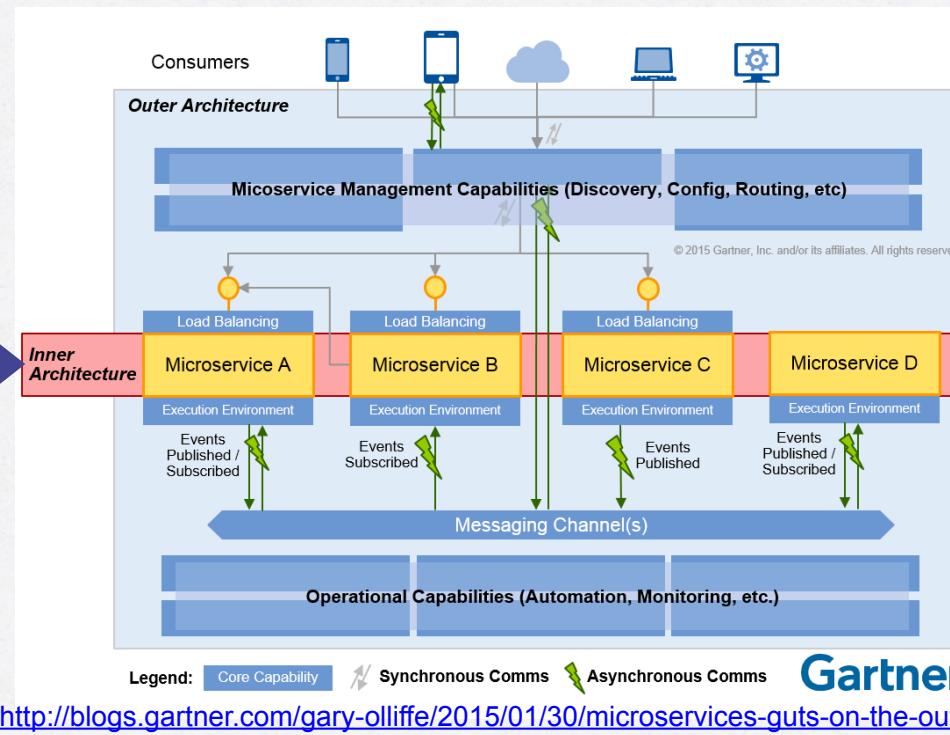
# META PRESENTATION

In this talk:

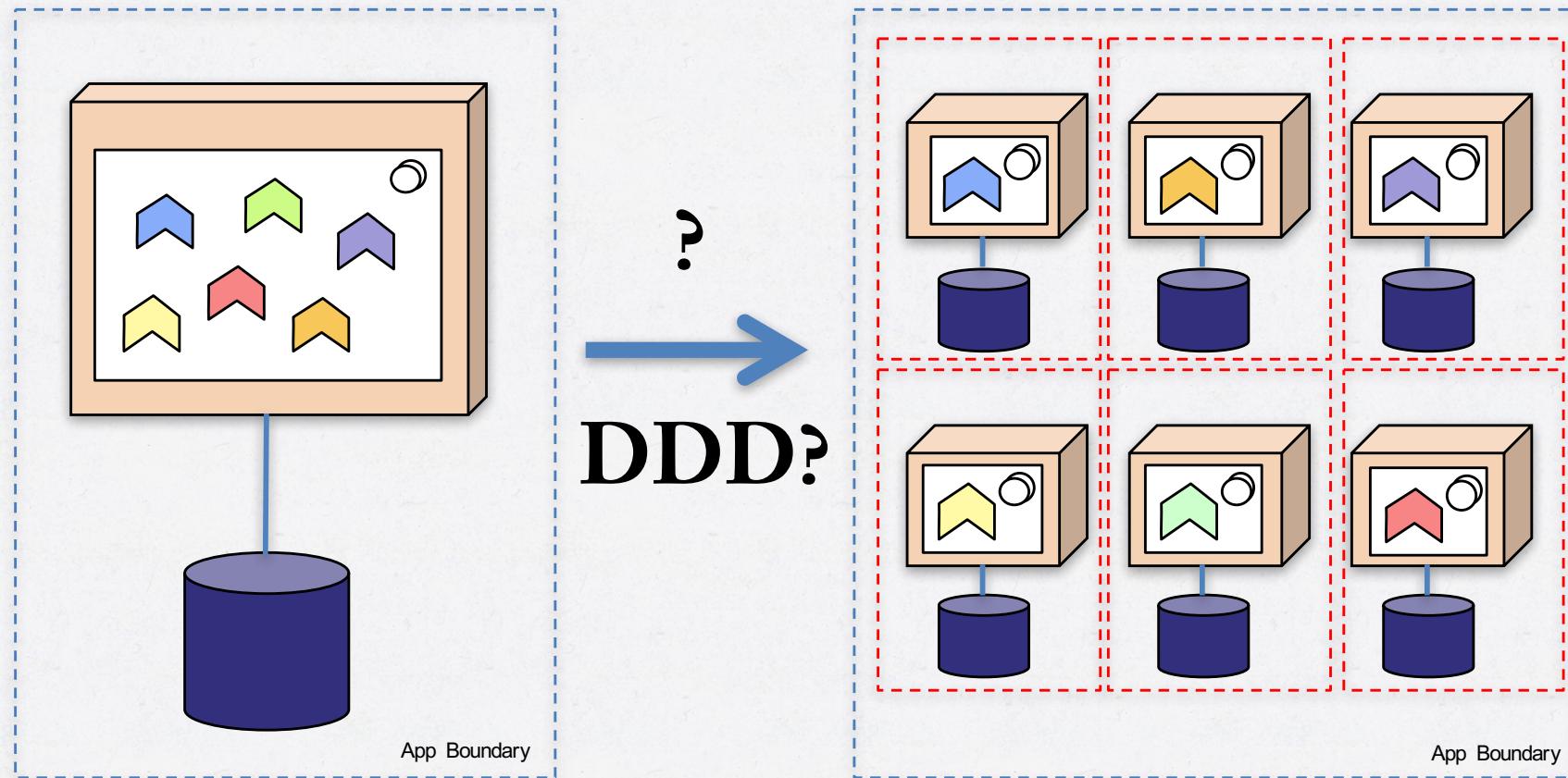
- Brief intro to main concepts
- Rationales
- Useful DDD concepts
- Migration

Out of scope:

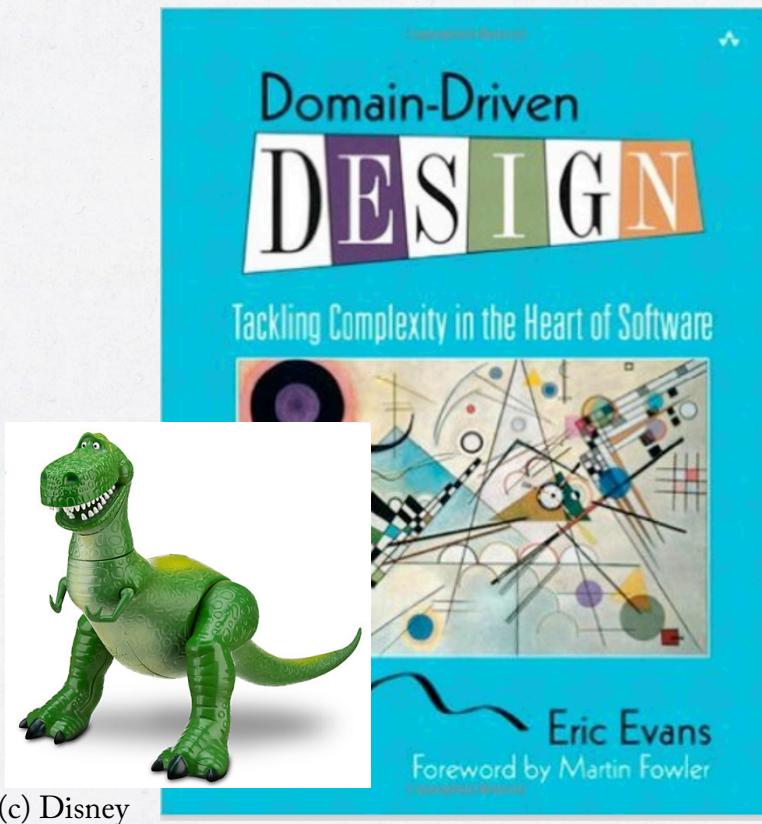
- Infrastructure
- DDD In-Depth



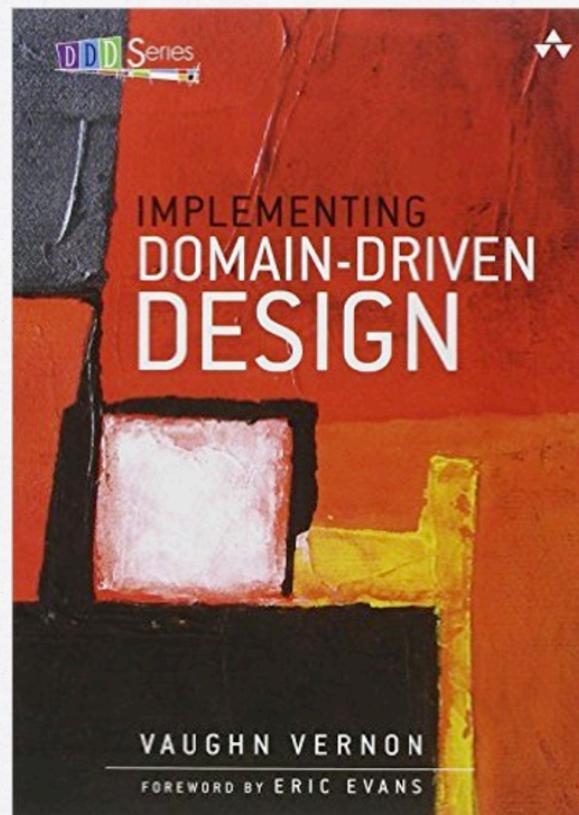
## META PRESENTATION



## DDD - BLUE OR RED PILL?



(c) Disney



<https://www.amazon.com/Domain-Driven-Design-Tackling-Complexity-Software/dp/0321125215>  
<https://www.amazon.com/Implementing-Domain-Driven-Design-Vaughn-Vernon/dp/0321834577>

## DDD - DEFINITION

Focus on the Domain and the complexity and opportunity within it

**Domain-Driven Design (DDD)** is an approach to software development for complex needs by connecting the implementation to an evolving model

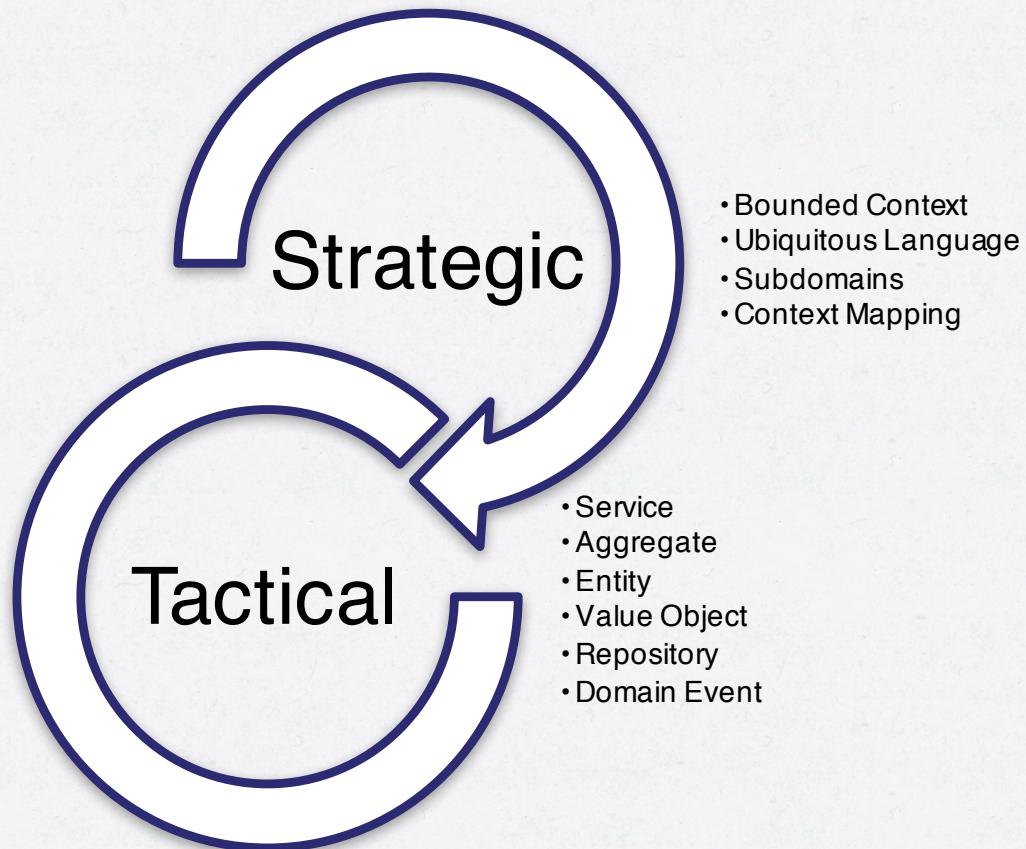
May not carry its own weight for trivial problems

Write software that expresses those models, using a defined terminology and concepts within an explicit boundary

Base complex designs on models... produced by an iterative and close collaboration between Domain Experts and Software Experts

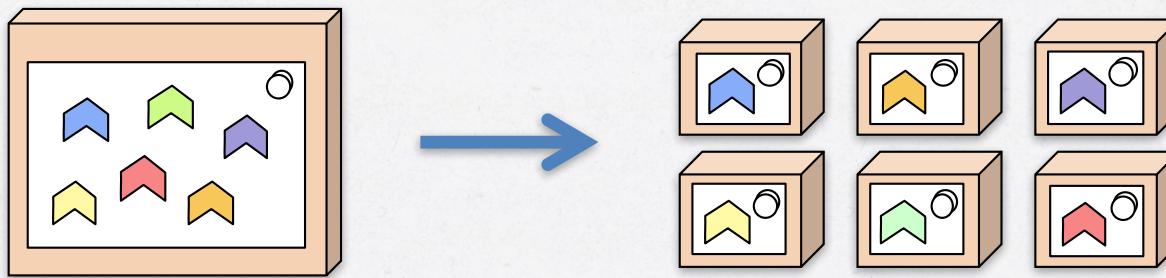
[https://en.wikipedia.org/wiki/Domain-driven\\_design](https://en.wikipedia.org/wiki/Domain-driven_design)

## DDD - TWO PARTS



# MICROSERVICES

## *Definition*



*"Small, autonomous services  
that work together, modelled around a  
business domain."*

Sam Newman, "Building Microservices" O'Reilly Media 2015

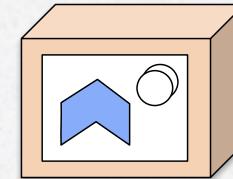
# MICROSERVICES

*Yet a definition*

Cadec 2016 – "Microservices and Docker containers"

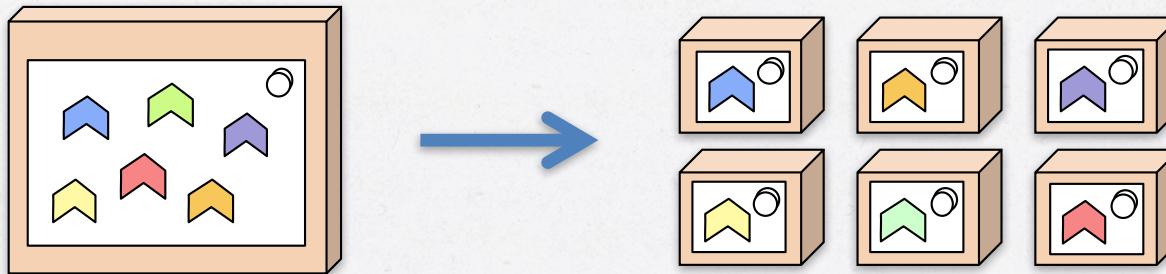
## WHAT'S A MICROSERVICE?

- Autonomous software component
  - Share nothing architecture
  - Deployed as a runtime processes
  - Small enough to fit in the head of a developer
  - Big enough to avoid unacceptable latency and data inconsistency...
- A group of microservices form a Distributed System



# MICROSERVICES

## *Definition*

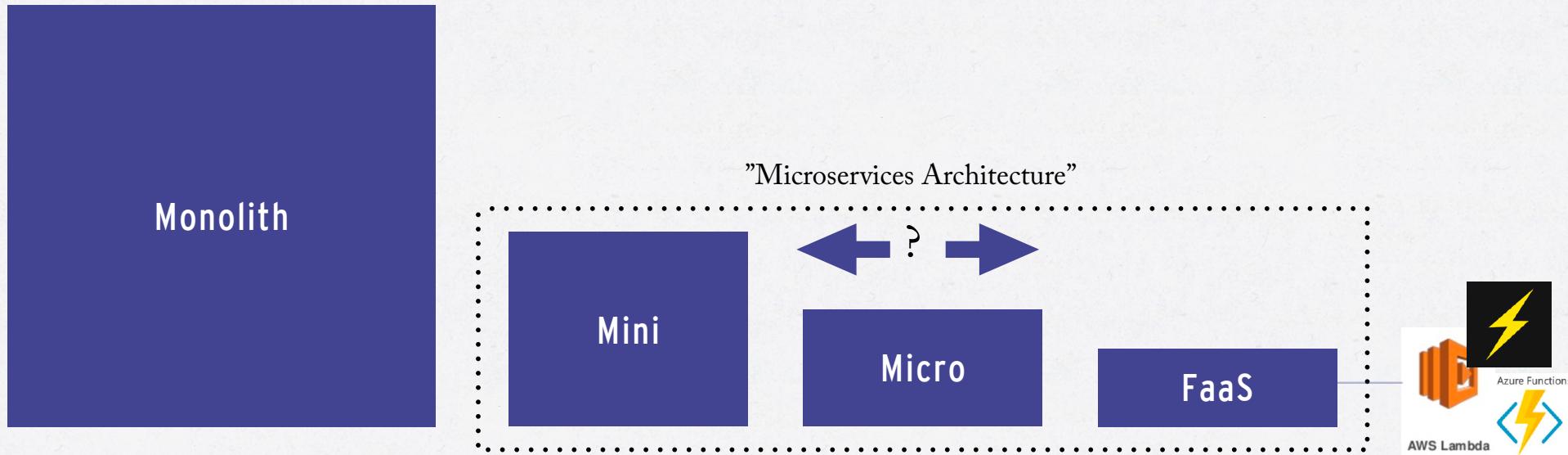


?

*"Small, autonomous services  
that work together, modelled around a  
business domain."*

Sam Newman, "Building Microservices" O'Reilly Media 2015

## | SIZE?



Gartner: By 2017, more than 90% of organizations that try microservices will find the paradigm too disruptive and use miniservices instead.

When starting out with Microservices, aim for coarse grained services.

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## RATIONALE FOR MICROSERVICES

### Business

- Time to market
- Agility

### Runtime

- Scalability (Elasticity, Density, Performance)
- Resilience
- Deployability

### Organization

- Autonomous "DevOps teams" formed around business capabilities

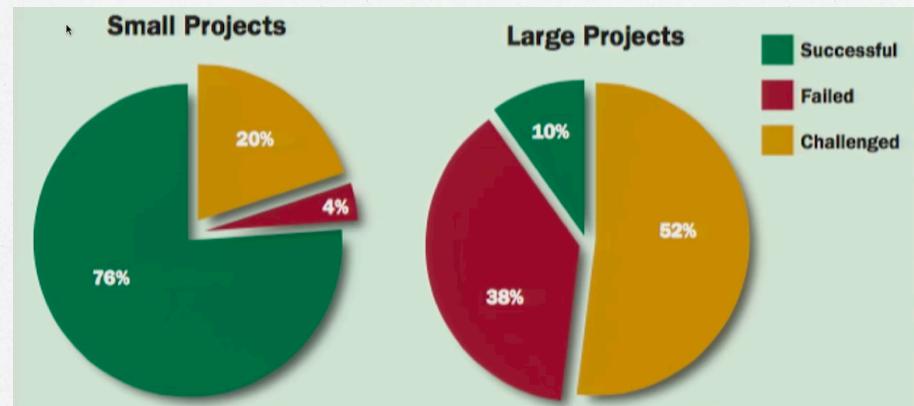
### Maintainability

- Polyglot (across the entire stack)
- Replaceability & Composability
- Small ...

## SMALL IS THE NEW BLACK

*Benefits of "Small":*

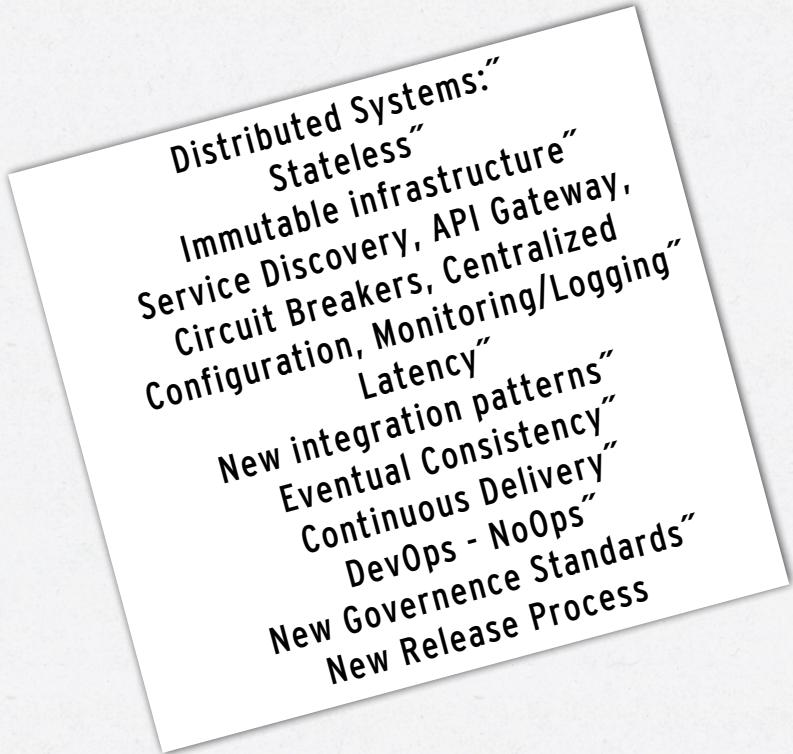
- Easier to understand
- Enables small and efficient teams
- Likelihood of successful project higher (on time and budget)



<https://www.infoq.com/articles/standish-chaos-2015>

## ... NO SUCH THING AS A FREE LUNCH

- Rapid Provisioning
- Basic Monitoring
- Rapid Application Deployment



<https://martinfowler.com/bliki/MicroservicePrerequisites.html>

## RATIONALE FOR DDD AND MICROSERVICES?

*Challenges in the "traditional enterprise"*

- Complex business process (and organization)
- A (large) gap between IT and business
- Long lifecycle of software systems
- (Legacy)



<https://www.flickr.com>

## DDD AND MICROSERVICES? HOW DO THEY CONVERGE?

### Microservices

- Scalability
- Agility

BOUNDARIES  
MODULARITY  
COUPLING  
COHERENCE  
SRP (Single  
Responsibility  
Principle)

### DDD

- Complexity

DDD paired with Microservices can amplify the quality attributes of the software solution.

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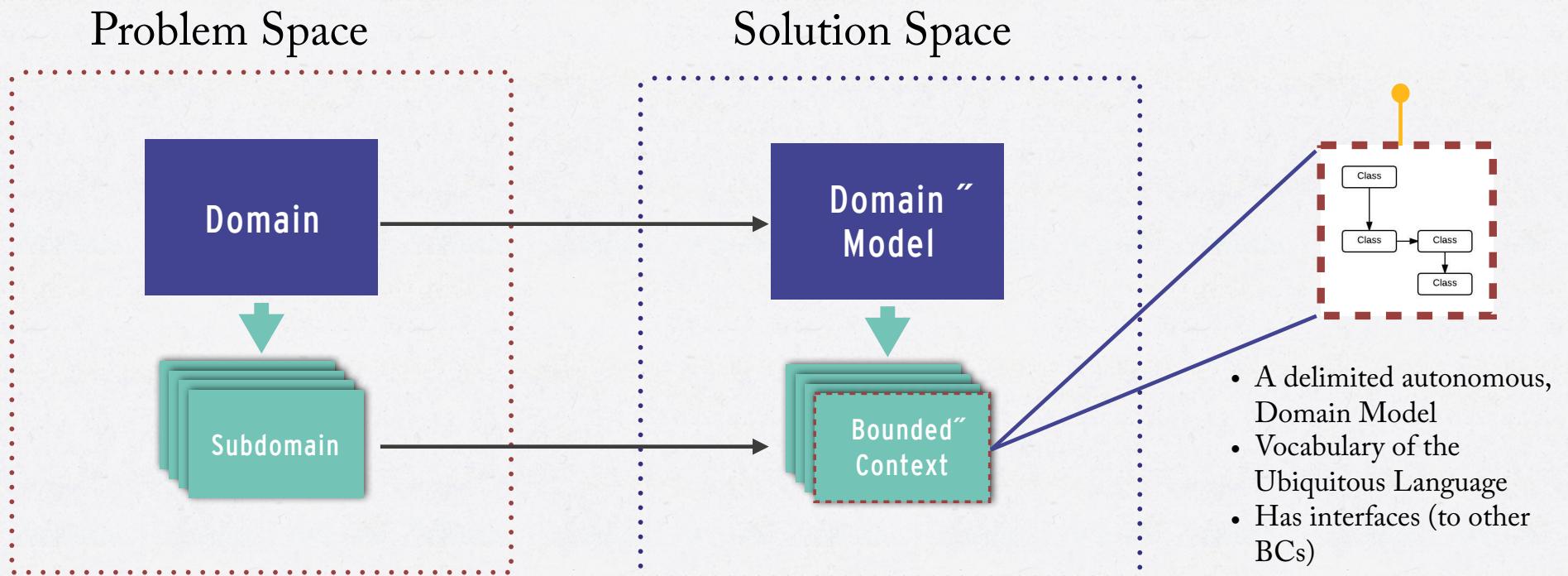
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## BOUNDED CONTEXT

"... a boundary (typically a subsystem, or the work of a particular team) within which a particular model is defined and applicable.



## BOUNDED CONTEXT

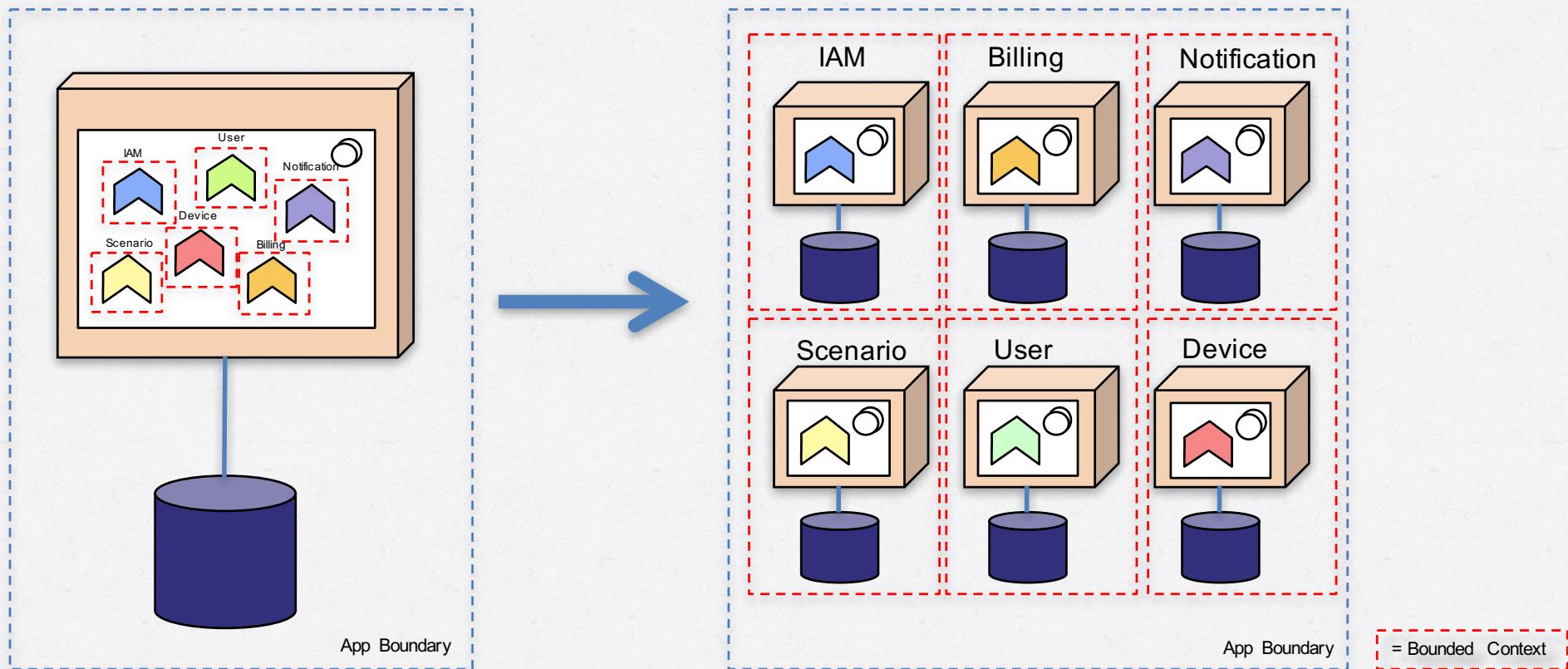
"... a boundary (typically a subsystem, or the work of a particular team) within which a particular model is defined and applicable.

- How do we find them?
- Bounded Context in software:
  - Logical separation-> Weak: Namespaces (JVM: Packages)
  - Binary separation-> Medium: Binary artifacts (JVM: JAR)
  - Process separation -> Strong: Deployment Unit separation

Model your Microservices around business domains, i.e. align Bounded Context with Service Boundary.

## BOUNDED CONTEXT

*Applied to a fictive domain*



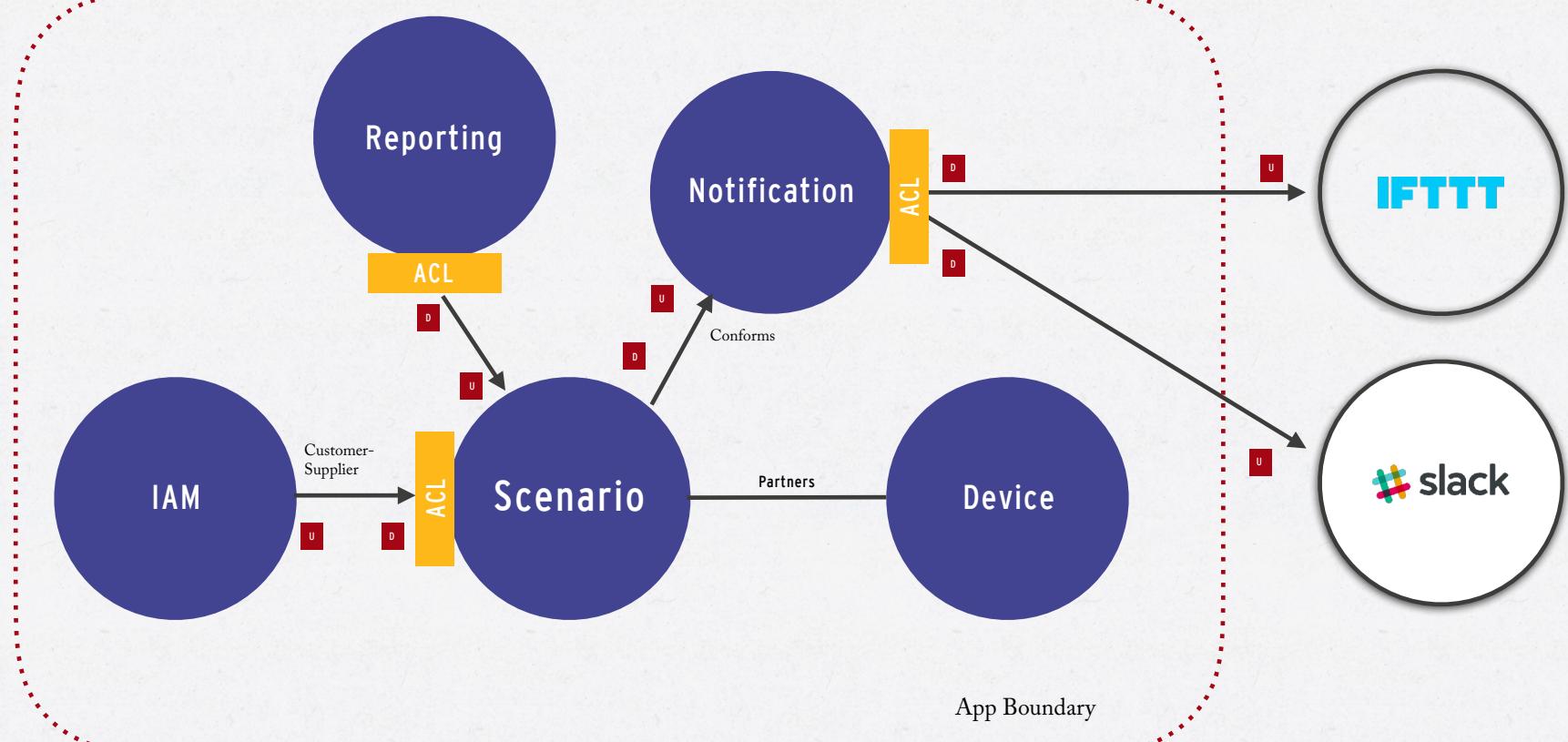
## CONTEXT MAP

"Identify each model in play on the project and define its Bounded Context"

- A simple diagram that captures the "existing terrain"
- A catalyst for inter-team communication
- Find relationships with all other projects you depend on
- "A Context Map is not an Enterprise Architecture or system topology diagram"

## CONTEXT MAP

*Example*

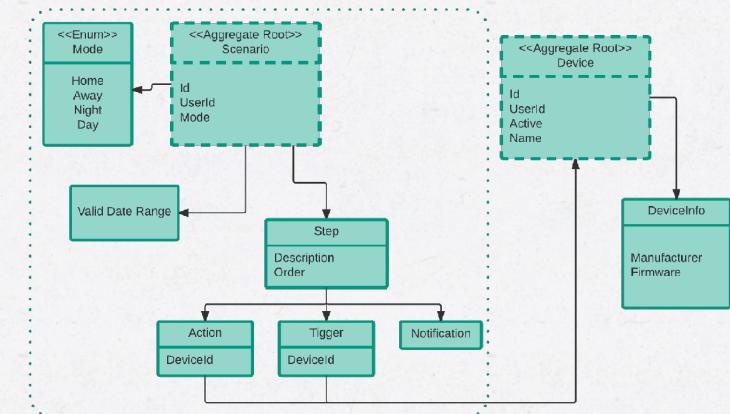


Use Context Maps to get an understanding of how BC's and services depend on each other.

## AGGREGATE

"A cluster of associated objects that are treated as a unit for the purpose of data changes"

- Arrange related objects under a common "parent" designated as the *Aggregate Root*
- Reference other Aggregates (Root) by Identity
- A set of consistency rules applies within the aggregate
- Should be kept small (performance, scalability)
- Referenced Aggregates are eventually consistent



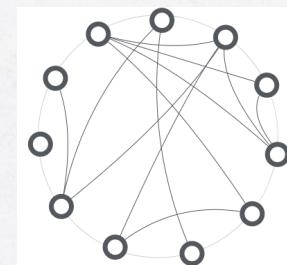
Group Domain Objects as Aggregates (may be several in one BC) to identify the "minimum size" of a Microservice.

## DOMAIN EVENTS

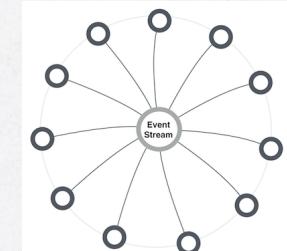
"Something happened that Domain Experts care about"

- Part of the Domain Model expressed in the *Ubiquitous Language*
- Identify Domain Events early to understand cross-service communication needs and find service boundaries
- Event Sourcing and CQRS (Command Query Responsibility Segregation) are common associated patterns...

Point-To-Point Orchestration



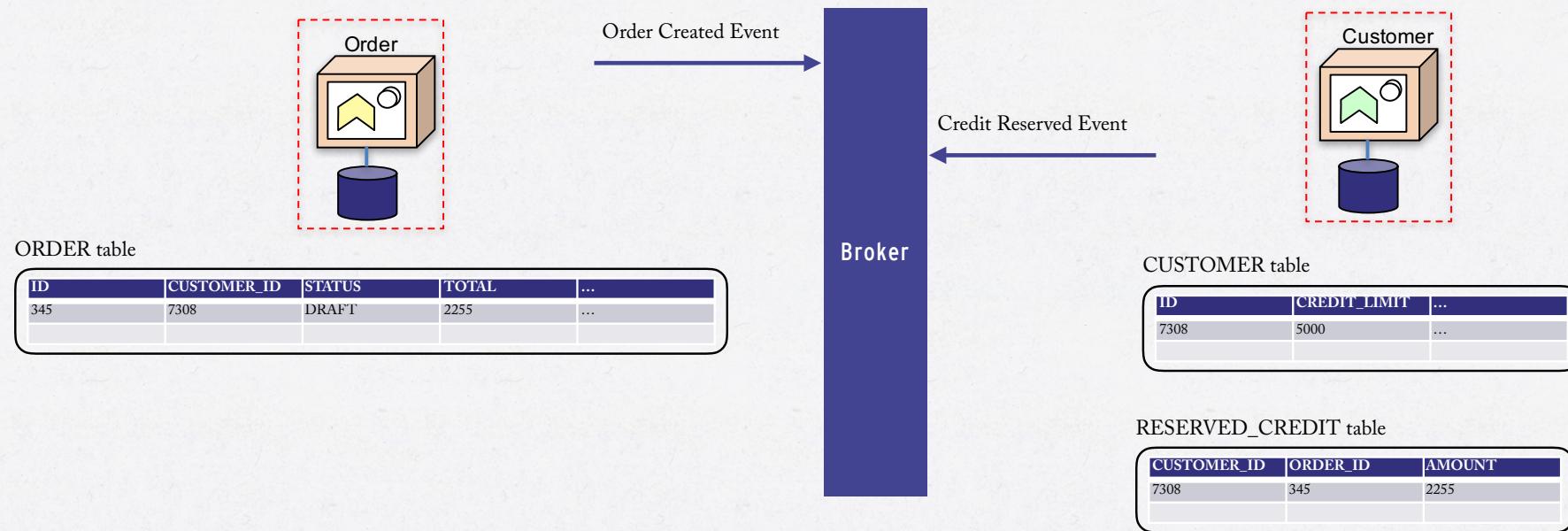
EDA Choreography



## DOMAIN EVENTS

*Eventual  
Consistency*

"Something happened that domain experts care about"



Model Domain Events to facilitate eventual consistency across Aggregates and Bounded Contexts - i.e. across services in a Microservice context.

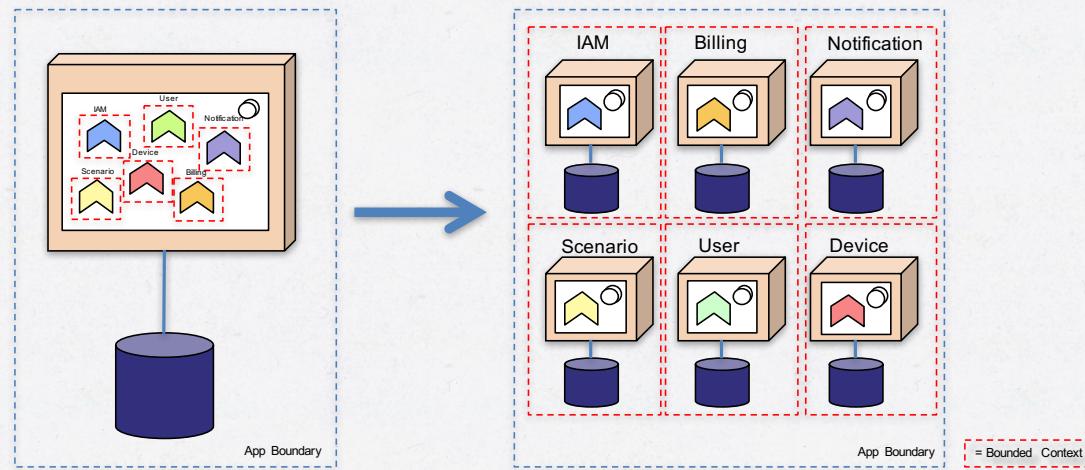
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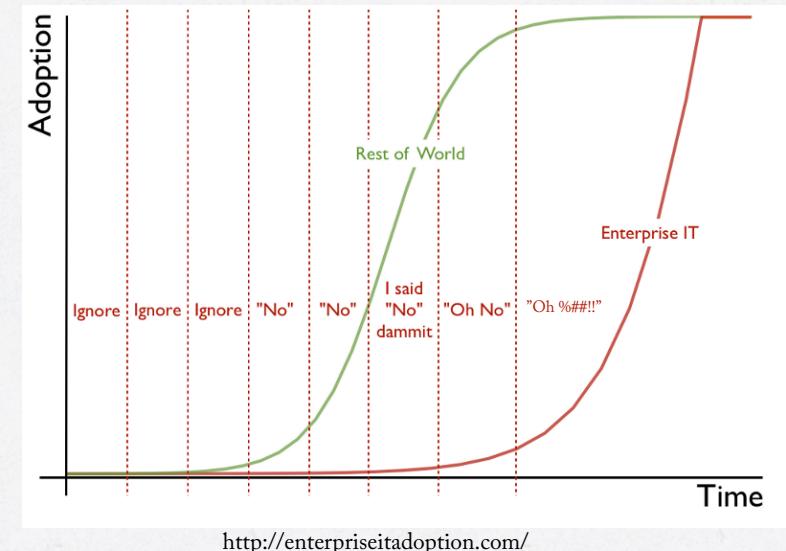
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## MIGRATION

### Strategies

- Big Bang : dump and start over from scratch
- Strangler application
  - <http://paulhammant.com/2013/07/14/legacy-application-strangulation-case-studies/>
- Monolith first...
  - <https://martinfowler.com/bliki/MonolithFirst.html>
- ... or not
  - <http://martinfowler.com/articles/dont-start-monolith.html>



## THE STRUCTURED MONOLITH

Well-defined, in-process components is a stepping stone to out-of-process components  
(i.e. microservices)



- High cohesion
- Low coupling
- Focussed on a business capability
- Bounded context or aggregate
- Encapsulated data
- Substitutable
- Composable



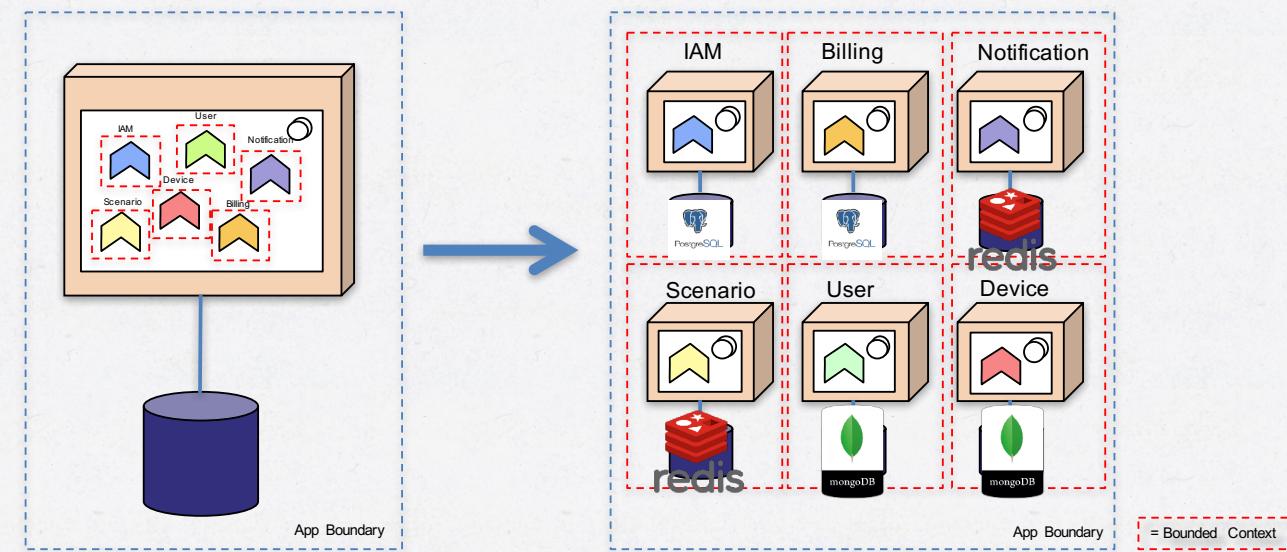
- <- All of that plus
- Individually deployable
- Individually upgradeable
- Individually replaceable
- Individually scalable
- Heterogeneous technology stacks

Simon Brown <http://www.codingthearchitecture.com/presentations/devnexus2016-modular-monoliths>

## DATA MIGRATION

*One DB (schema) to rule them all?*

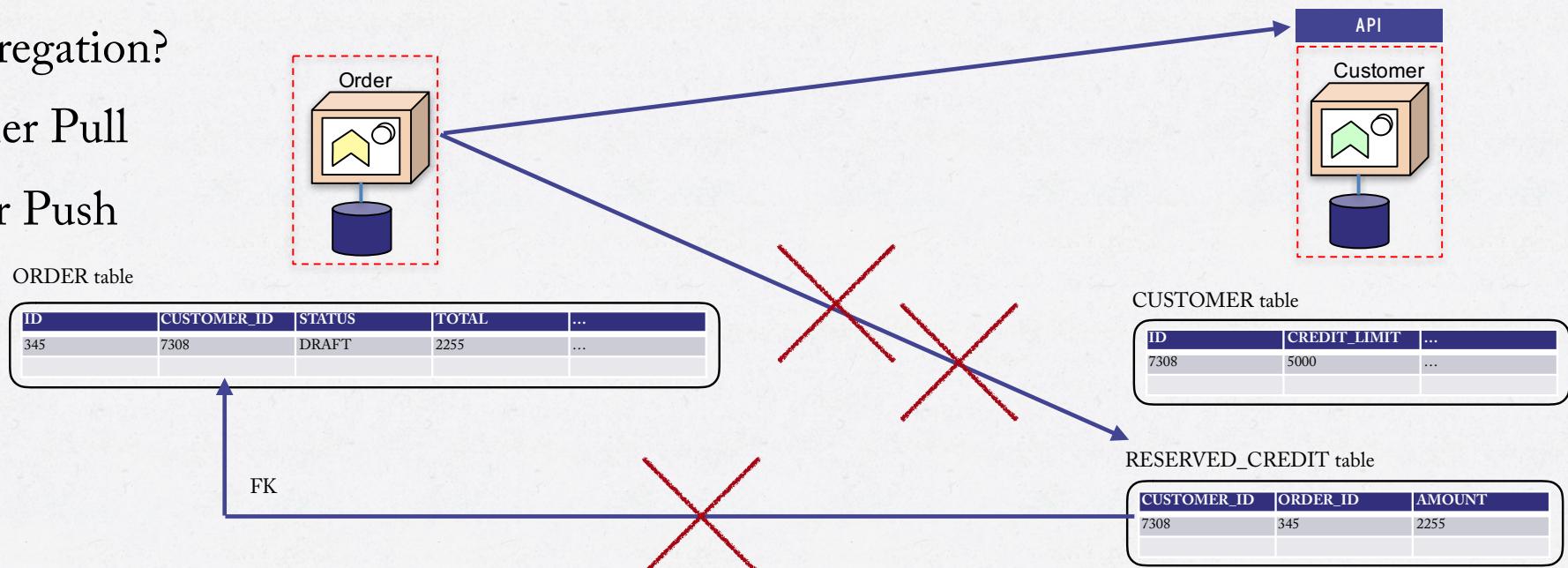
- Independently scalable?
- Low impact schema changes?
- Technology opportunities?



# DATA MIGRATION

*Consequences and considerations*

- ACID to Eventual Consistency
- Orphaned data?
- Data Aggregation?
  - Consumer Pull
  - Producer Push



## TO SUM UP

- Most applications will benefit from a Microservices arch:
  - Application Longevity - cost and complexity under long term control!"
  - Not just of about Scalability!"
- BUT: Does your organization have the capabilities (culture, skills, infra)?

Microservices

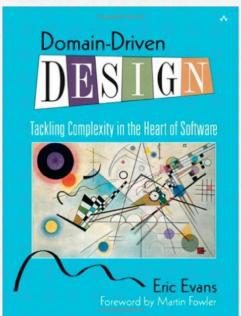
- DDD is en excellent allied when crafting distributed applications - highly coherent, DDD loosely coupled and in tune with business"
- Helps us find the Service Boundaries and gives internal structure"
- Results in a domain model based on crisp concepts, with little room for misconceptions.

- Stay with a well structured Monolith until you get boundaries right"
- Partial replacement (Strangler pattern) to play it safe"
- Start small (i.e. big) and learn as you go...

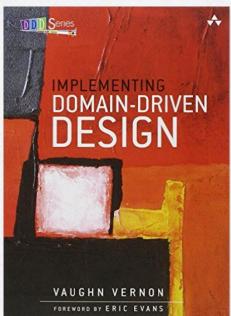
Migration

## WHERE TO GO FROM HERE

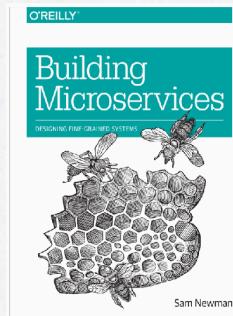
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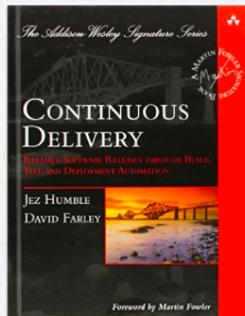
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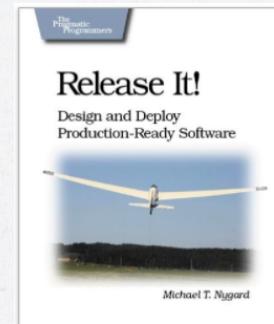
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