

Device independence

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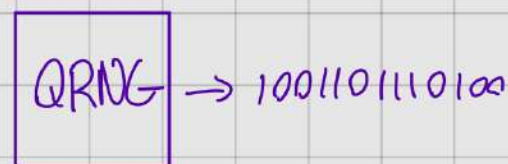
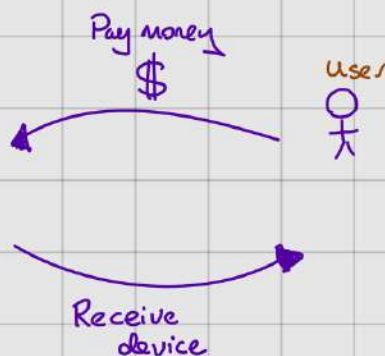
QKD is an emerging commercial technology

embarrassing
and expensive
if broken!

- * Manufacturers should be able to guarantee security to users
- * Users should be able to verify the security

What if the supplier is malicious?
- NSA reportedly paid for RSA backdoor
- CIA secretly owned popular crypto company Crypto AG for 50 years!

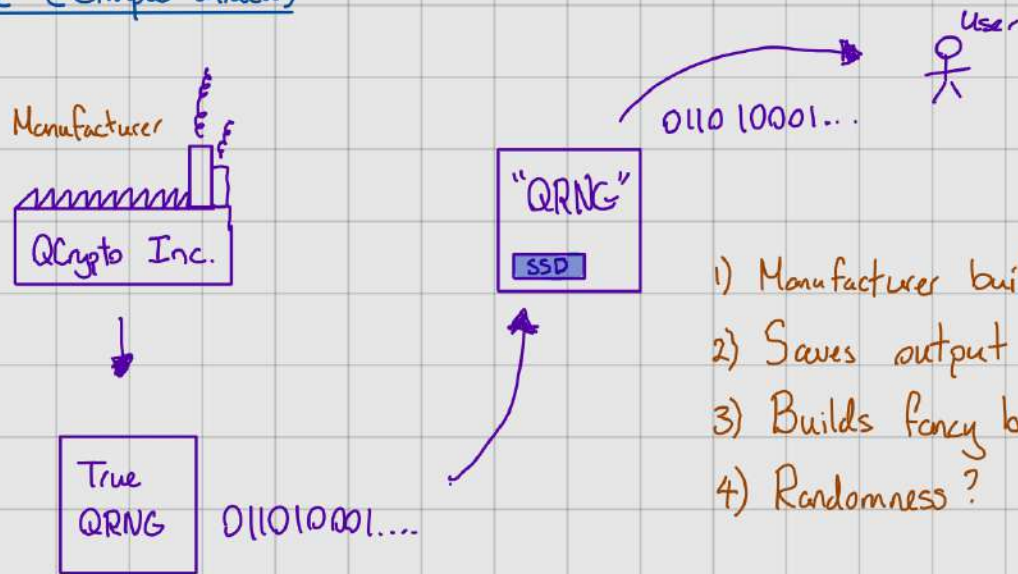
The user's problem



Can a user verify the device produces random bits?

- * Statistical tests
 - approx 50% 0 and 50% 1
 - No long streaks 0000...00 11111...111
 - Test for dependencies between bits
(See Diehard test suite!)
- * Look inside box
 - Requires expert knowledge
 - Probably violates warranty
- * Trust manufacturer

Example (Simple attack)



- 1) Manufacturer builds true QRNG
- 2) Saves output to some harddrive
- 3) Builds fancy box containing harddrive
- 4) Randomness?

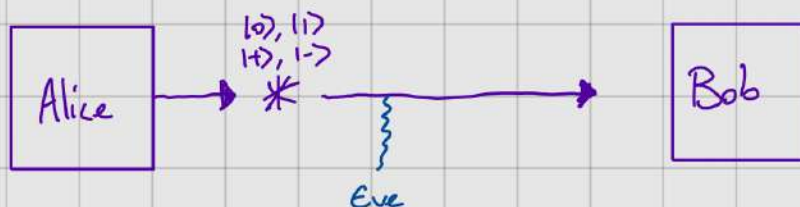
- "QRNG" outputs string from a true QRNG
- Effectively indistinguishable from a real device

Problem: Manufacturer knows the output!

Security issue if want to use RNG for cryptography.

A manufacturer's problem

An honest manufacturer builds a BB84 QKD system



See lecture of M. Lucamarini

We have a security proof for BB84 against an eavesdropper Eve 😊

A mathematical theorem

Protocol + Assumptions \Rightarrow Security

Changing either likely invalidates security.

The problem:

Real World \neq Theory World

↑ Small deviations from assumptions of protocol can break security proof.

Example

By honest error the source produces two particles

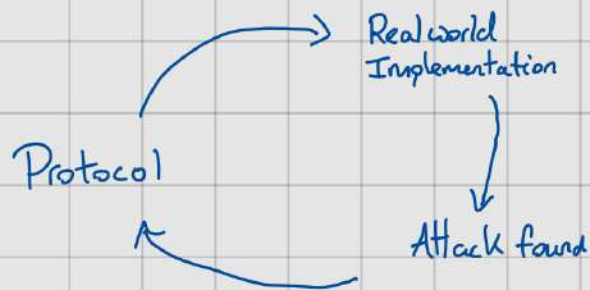
$$|0\rangle^{\otimes 2}, |1\rangle^{\otimes 2}, |+\rangle^{\otimes 2}, |-\rangle^{\otimes 2}$$

This is a big problem. Eve can intercept 1 of the particles and measure. She gains information about the state Alice prepared without disturbing the state Bob receives. I.e. without being detected!

↑ Alice and Bob think they are secure...

Broken Assumption \Rightarrow Possible Attack

Can we patch quantum crypto?



Similar to software patches

- Once attack is discovered we can try to adapt the protocol to secure against it.
- May be hard:
 - new security proof?
 - new hardware? \$\$
 - only known attacks can be patched...

As we will see soon, device-independent cryptography allows us to circumvent most attacks and hence this issue!

Assumptions, assumptions, assumptions...

We need assumptions:

- 1) Trusted classical computer
 - 2) No unwanted leakage
 - 3) Source of private randomness/key
 - 4) Quantum theory is correct/complete
 - 5) Security model for adversary
 - 6) Quantum devices are characterised
- Some what necessary
+ cryptography
- Authenticate channel/
Seed protocol
- Rules of Quantum apply
What can Eve do?
- Alice prepares $|4\rangle$
Bob measures M

The DI mantra

Minimal Assumptions!

⇒ minimal attacks

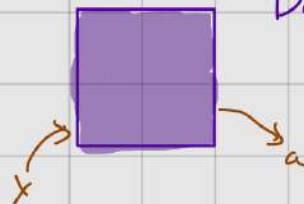
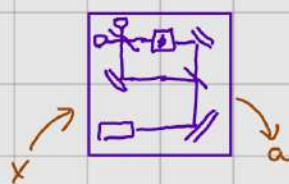
in particular we mostly aim to weaken ⑤ and ⑥

Others can also be weakened!

Devices can be built by Eve

- Strengthen adversary
- No assumptions on quantum devices

Protection against
malicious manufacturer.



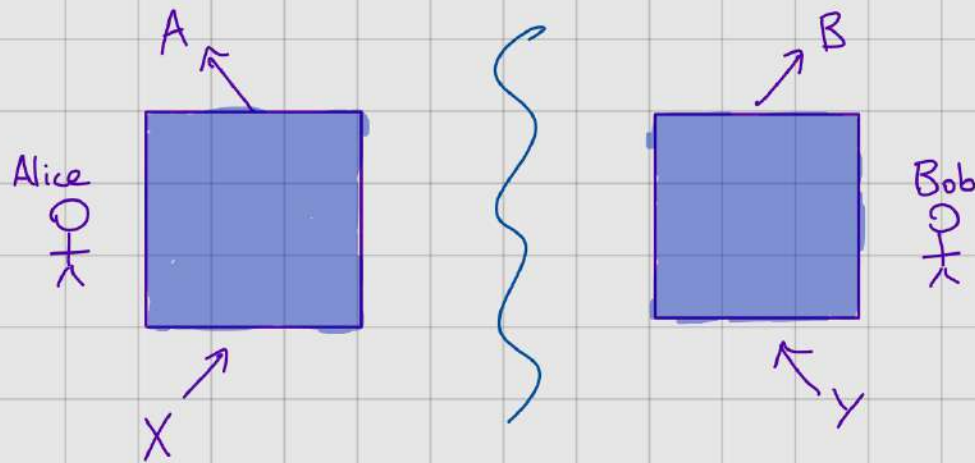
Devices become
black boxes from
Security proof/user
perspective.
(No trust)

Goal:

- Protocol based on minimal assumptions
- Protocol aborts when insecure

Protects both user & manufacturer
even against unknown
attacks.

The tool: Bell-experiments



We have an experiment where Alice and Bob give random inputs X, Y to their devices and receive outputs A, B .

Assumptions:

- Inputs X, Y and outputs A, B are from finite sets
- Inputs X, Y chosen uniformly and independently of everything
- Alice and Bob's devices cannot communicate during each round of the experiment.

We assume binary in Examples
↓
 $A, B, X, Y \in \{0, 1\}$

↑ Trusted randomness assumption "Free choice"

↑ No unwanted leakage assumption

↑ A round consists of inputs chosen and outputs received.

Question:

What $p(a, b | x, y)$ can we observe in the experiment?

Depends on what information the devices share!

Remark (No-signalling)

The assumptions of the experiment already imply that Alice's local statistics should not depend on Bob's input and vice-versa. Mathematically we express this as

$$\begin{aligned}
 \sum_a p(a|xy) &= p_B(b|y) & \forall b, x, y \\
 \sum_b p(a|xy) &= p_A(a|x) & \forall a, x, y
 \end{aligned}$$

$p_B(b|xy)$ \nearrow
 $p_A(a|xy)$ \nearrow

p_A - Alice's local distribution
 p_B - Bob's local distribution

Scenario 1 - Independent devices

Suppose Alice and Bob's devices act completely independently.
 Then,

$$p(a, b|x, y) = p_A(a|x) p_B(b|y)$$

\nwarrow Big restriction on possible $p(a|xy)$ that can be observed.

Example

Let $X=Y=0$, we can write $p(ab|00)$ as a vector

$$\begin{pmatrix} p(00|00) \\ p(01|00) \\ p(10|00) \\ p(11|00) \end{pmatrix} = \begin{pmatrix} p_A(0|0) p_B(0|0) \\ p_A(0|0) p_B(1|0) \\ p_A(1|0) p_B(0|0) \\ p_A(1|0) p_B(1|0) \end{pmatrix}$$

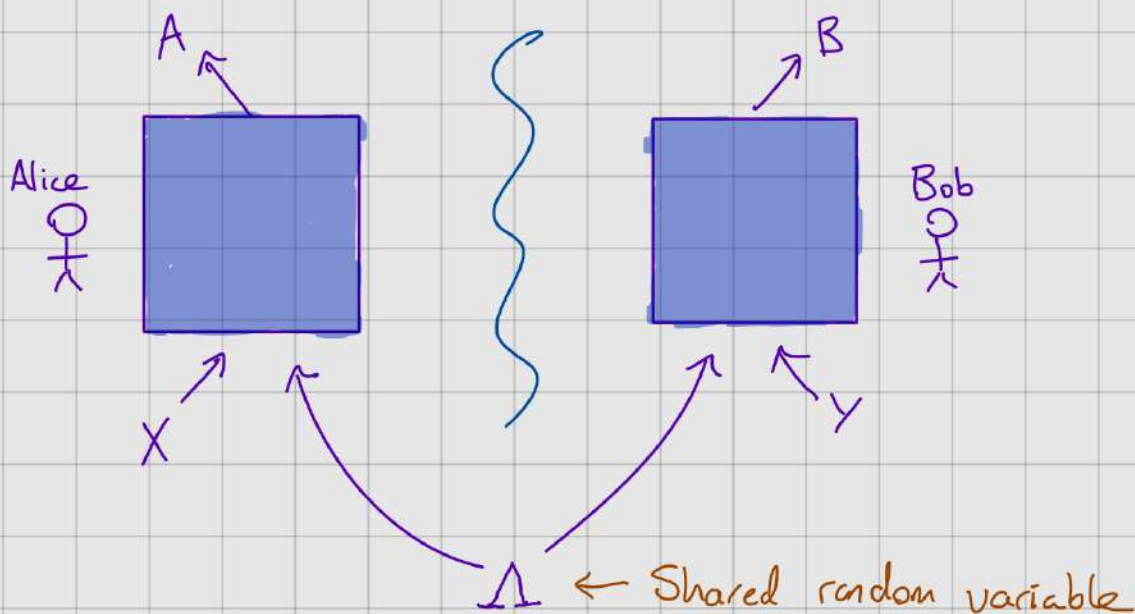
where $p_A(a|x) = \sum_b p(ab|xy)$ is the marginal distribution

It is impossible to find p_A and p_B such that

$$\begin{pmatrix} p(00|00) \\ p(01|00) \\ p(10|00) \\ p(11|00) \end{pmatrix} = \begin{pmatrix} \frac{1}{2} \\ 0 \\ 0 \\ \frac{1}{2} \end{pmatrix} \leftarrow \text{perfectly correlated coins.}$$

\uparrow
 Impossible distribution with independent devices.

Scenario 2 - Local / Classical devices



In order to generate stronger correlations Alice and Bob's devices can use some preshared randomness. Such a distribution takes the form

$$p(a,b|x,y) = \sum_{\lambda} p_{\lambda} p_A(a|x,\lambda) p_B(b|y,\lambda)$$

We call such $p(a,b|x,y)$ 'classical' or 'local'.

Alice's outcome depends on input x and the value λ of the shared random variable

Similarly Bob's outcome depends only on his input y and shared λ

The shared randomness Λ allows them to correlate their outcomes.

Example

Take Λ to be a uniform bit. If $\lambda=0$ then Alice and Bob always output 0.
If $\lambda=1$ then Alice and Bob always output 1.

Independent strategy $p_A(0|x)=1$
 $p_B(0|y)=1$

And we see

$$\begin{pmatrix} 1/2 \\ 0 \\ 0 \\ 1/2 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + \frac{1}{2} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

$p_{\Lambda}(0)$ $p_{\Lambda}(1)$

$p(a,b|x=0,y=0,\lambda=0)$ $p(a,b|x=0,y=0,\lambda=1)$

Many more distributions are possible with shared randomness!

Remarks

1) [Fine 82]

Any local distribution can be expressed as a convex combination of deterministic distributions.

$$p(ab|xy) = \sum_{\lambda} p(\lambda) \underbrace{p(a|x, \lambda)}_{\in \{0,1\}} \underbrace{p(b|y, \lambda)}_{\in \{0,1\}}$$

This immediately implies that local distributions contain no certifiable randomness. Anyone who has access to the classical information Λ could in principle know with certainty the outcomes of the devices upon learning the inputs.

→ Eve could have access to Λ also.

But do nonlocal distributions exist?

However the converse is also true. If the distribution is not local (nonlocal) then there cannot exist some information Λ which renders the outcomes deterministic I.e., nonlocal distributions are necessarily random!

~ Even from perspective of adversary Eve.

2) Geometrically we can write distribution $p(ab|xy)$ as a vector

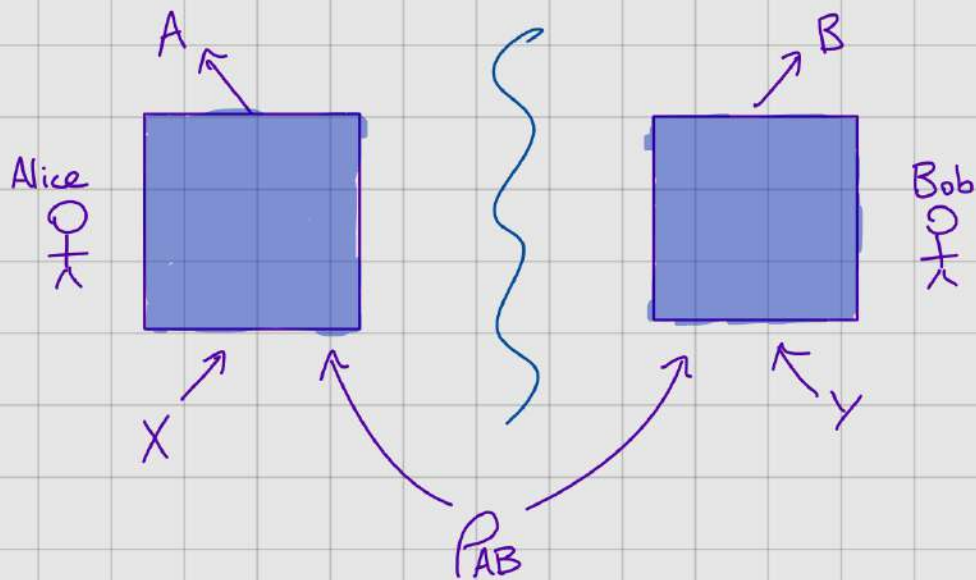
$$\begin{pmatrix} p(00|00) \\ p(01|00) \\ \vdots \end{pmatrix} \in \mathbb{R}^{|A||B||X||Y|}$$



↑ Deterministic

- Set of local distributions forms a convex polytope.
- Extremal points are deterministic distributions

Scenario 3 - Quantum devices



Rather than sharing classical information Λ , the devices could also share some quantum information (a bipartite state P_{AB})

Then when receiving input $X=x$, Alice's device measures some POVM $\{M_{a|x}\}_a$ and outputs the measured outcome a .

Similarly when Bob's device receives input $Y=y$ it measures POVM $\{N_{b|y}\}_b$.

Assumption 4

By rules of quantum theory the distribution can be written as

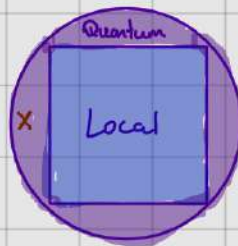
$$p(a,b|x,y) = \text{Tr}[P_{AB}(M_{a|x} \otimes N_{b|y})]$$

we call such distributions 'quantum'.

Bell's Theorem (1964)

There exist quantum distributions that are nonlocal.

Geometrically we have



- Local distributions are a strict subset of quantum distributions.

Imagine we run our Bell-experiment and observe the distribution marked with \times above.

Under the assumptions of a Bell-experiment

\Rightarrow The devices cannot be local

\Rightarrow

Exercise: Show that a separable state produces local correlations.

The devices must be sharing an entangled state

Device-independent test of entanglement

After analysing the statistics we know there must have been entanglement without knowing anything about how the devices produced their statistics!

- Nonlocal correlations also imply the outputs A, B must contain fresh, private randomness.

Example CHSH game

Take $A, B, X, Y \in \{0, 1\}$, $p(x, y) = \frac{1}{4} \forall x, y$

We think of X, Y as questions and A, B as answers. The goal of the game is to respond with a 'winning' answer pair (a, b) given a question pair (x, y) . An answer pair (a, b) is 'winning' for a question pair (x, y) if

addition mod 2
 $a \oplus b = xy$

I.e.

$ab \backslash xy$	00	01	10	11
00	✓	✗	✗	✓
01	✓	✗	✗	✓
10	✓	✗	✗	✓
11	✗	✓	✓	✗

✓ - (a, b) wins for given (x, y)

✗ - (a, b) loses for given (x, y)

Given questions (x, y) are chosen uniformly, what's the probability that Alice and Bob win the game?

Depends on the probability distribution $p(a, b | x, y)$

how they answer given questions

$$\text{Win}(p) := \frac{1}{4} \sum_{a \oplus b = xy} p(a, b | x, y)$$

$$= \frac{1}{4} (p(00|00) + p(11|00) + p(01|01) + p(11|01) + p(00|10) + p(11|10) + p(01|11) + p(10|11))$$

Prob win CHSH game when playing with distribution p .

By Bell's theorem we know there are more quantum distributions than classical distributions. So maybe quantum players can win more often?

Best classical winning probability

$$\max_{p \in \text{Local}} \text{Win}(p) = 3/4$$

Best classical strategy is always output 0.

Best quantum winning probability

$$\max_{p \in \text{Quantum}} \text{Win}(p) = \cos^2(\pi/8) \approx 0.853$$

If we play the game and win more than $3/4 \Rightarrow$ our devices are quantum and producing randomness!

Quantum can win significantly more than classical!

The best quantum strategy

Can verify that winning prob of $\cos^2(\pi/8)$ can be achieved by the system

$$|\psi\rangle_{AB} = \frac{|00\rangle + |11\rangle}{\sqrt{2}}$$

$$M_{010} = |0\rangle\langle 0|$$

$$M_{011} = |1\rangle\langle 1|$$

$$N_{010} = \begin{pmatrix} \cos^2(\pi/8) & \cos(\pi/8) \sin(\pi/8) \\ \cos(\pi/8) \sin(\pi/8) & \sin^2(\pi/8) \end{pmatrix}$$

$$N_{011} = \begin{pmatrix} \cos^2(\pi/8) & -\cos(\pi/8) \sin(\pi/8) \\ -\cos(\pi/8) \sin(\pi/8) & \sin^2(\pi/8) \end{pmatrix}$$

O_i in terms of observables

$$M_x = M_{01x} - M_{11x}$$

$$N_y = N_{01y} - N_{11y}$$

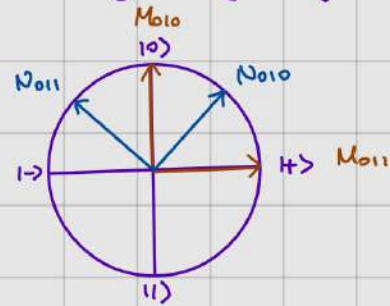
$$M_0 = Z$$

$$N_0 = \frac{Z+X}{\sqrt{2}}$$

$$M_1 = X$$

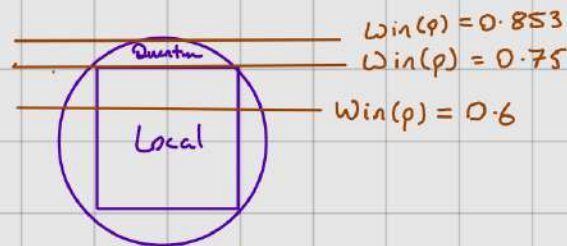
$$N_1 = \frac{Z-X}{\sqrt{2}}$$

where $X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ and $Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$



Remarks

- Geometrically the CHSH game winning probability corresponds to a linear functional on the prob space



$\text{Win}(p) \leq 3/4$ is an inequality satisfied by all local distributions. Such inequalities are commonly known as Bell-inequalities.

- We already know some quantum distributions imply entanglement and randomness. Some special quantum distributions are also self-testing. I.e., they imply the whole quantum system (state and measurements).

↑ Up to some symmetries.

For example, the winning probability $\text{Win}(p) = \cos^2(\pi/8)$ self-tests the above system. Effectively, if we know that our devices win with probability $\cos^2(\pi/8)$ then they must be using the above system to do so!

Security intuition

Self-testing gives some intuition as to why DI cryptography is secure.

1) Play CHSH game with 2 untrusted devices and observe $\text{Win}(p) = \cos^2(\pi/8)$

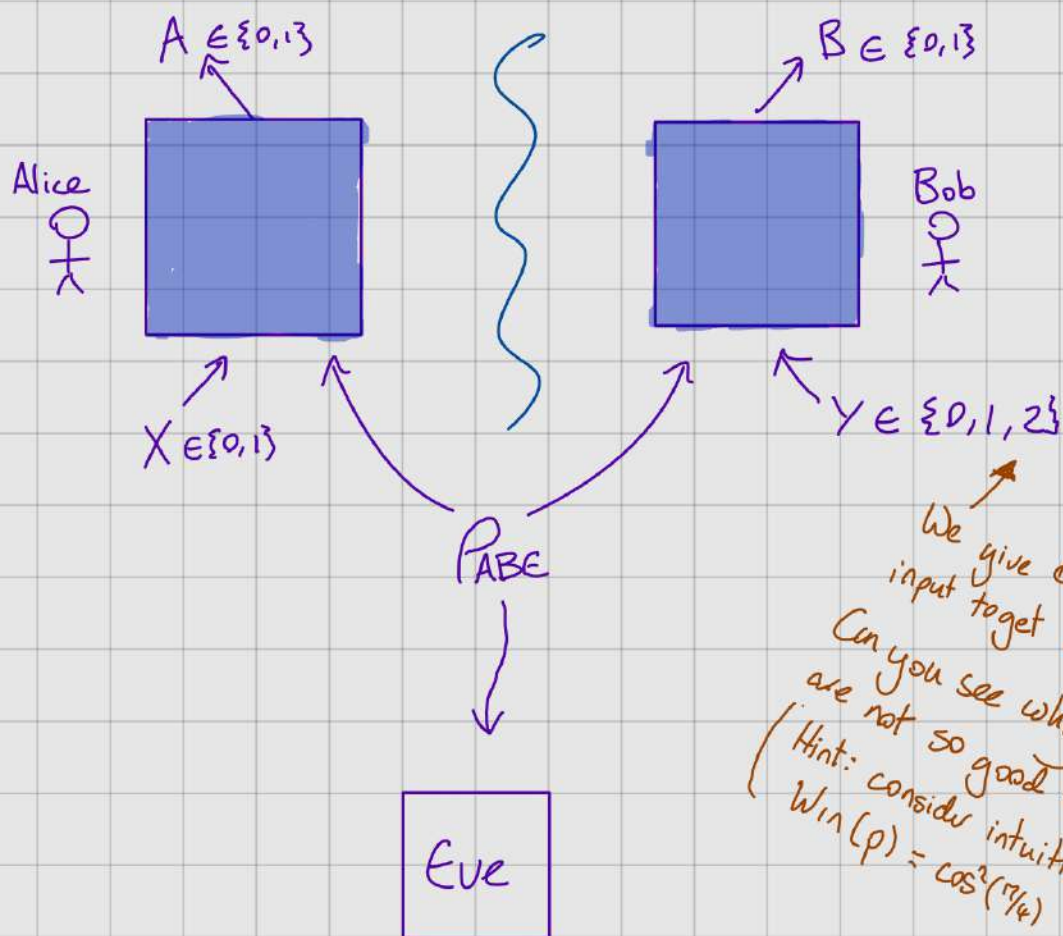
2) By self-testing we know they were measuring

$$|\psi\rangle_{AB} = \frac{|00\rangle + |11\rangle}{\sqrt{2}} \leftarrow \text{Maximally entangled state} \Rightarrow \text{Eve has no entanglement!}$$

3) We also know Alice's measurement on input $X=0$ is $\{|0\rangle\langle 0|, |1\rangle\langle 1|\}$
 \Rightarrow Alice's measurement on input $X=0$ produces 1 uniformly random and secure bit of randomness!

Not practical, just for intuition. However $\text{Win}(p) > 3/4 \Rightarrow$ randomness has been generated.

A DI QKD Protocol



We give Bob a 3rd input to get better key.
Can you see why inputs $\{0,1\}$ are not so good for QKD?
(Hint: consider intuition when $\text{Win}(p) = \cos^2(\pi/4)$)

* In DI the source and measurements are not trusted. Hence, they are assumed to be controlled (chosen) by Eve. She may also share entanglement with the source ρ_{AB} to gain more information about the outputs.

A protocol

↙ This is a toy protocol. Real protocols are often a little different to help with security proof.

1) (Device interaction)

For $n \in \mathbb{N}$ rounds do:

With probability $\gamma \in [0,1]$ we test the devices

- (Test) Choose $X, Y \in \{0,1\}$ randomly and record outcomes.

Otherwise with probability $1-\gamma$ we generate key

- (Key gen) Choose $X=0, Y=2$ and record outcomes.

2) (Parameter estimation)

Estimate fraction of rounds where CHSH game won. If too small then abort!

↑ e.g. below $3/4$

3) (Post processing)

Alice and Bob then perform error correction & privacy amplification on their raw keys from the Key gen rounds to generate secure key.

Intuition: At parameter estimation we find $\text{Win}(p) > 3/4$

⇓

When Alice inputs $X=0$ her output contains randomness

⇓

If Bob successfully performs error correction then he has a raw key equal to Alice's both of which contain randomness

⇓

After privacy amplification they then have secret keys!

QBER
↓
If $P[A \neq B | X=0, Y=2]$
is too large then error
correction will force
protocol to abort

Security with minimal assumptions! No need to trust source or measurements. Hence user protected against malicious manufacturer. And manufacturer protected against unknown attacks.

What's the catch?

DI is hard to implement

↳ Needs high quality entanglement / low losses.

Example (Detection loophole)

What should we do if Alice's device does not produce an outcome?

- 1) Ignore the round
- 2) Record outcome as a 0.

↙ We violated an implicit assumption that the devices produce an output.

Option (1) seems innocent but we open up attacks. This issue is known as the detection loophole.

An attack: Suppose whenever the device receives input $X=1$ it refuses to produce an outcome. And Alice & Bob's devices always output 0. If we ignore no-outcome rounds we never encounter a round where $X=Y=1$ and hence $A=B=0$ always wins.

The fraction of rounds won will be 1

↖ Local strategy wins with prob 1 if we ignore rounds.

↑ Greater than maximum quantum winning probability!

Thus we are forced to do option (2). However no-click rounds are junk statistics which we are forced to keep and which quickly push $\text{Win}(p) \leq 3/4$:-

$$\text{Detection efficiency} \leq \frac{2}{3} \Rightarrow \text{Win}(p) \leq \frac{3}{4} \text{ :-}$$

Current DIQKD protocols require Detection efficiency $\geq 80\%$

↑
- No other noise sources
- No finite size effects likely needs to be much higher

Nevertheless we had 3 proof of principle experiments

- 1) Zhang et al. Nature 607 2022 } Trapped atoms
- 2) Nadlinger et al. Nature 607 2022 }
- 3) Liu et al. PRL 129 2022 } Photonic (Potential security problems with protocol used in (3))

1)	700m	/	0.0008 bits/s	$Win(p) = 0.822$
2)	2m	/	3.4 bits/s	$Win(p) = 0.835$
3)	220m	/	2.6 bits/s	$Win(p) = 0.756$

Current Challenges

← Robust to losses / finite size

1) How to make efficient/practical DI protocols?

Need efficient ways to analyse.

- * Explore protocols with more inputs/outputs
- * Better finite size proofs ← see talk by T. van Himbeek
- * Better experiments for Bell-inequality violations
- * New protocols (post processing / advantage distillation / ...)

See R. Wolf talk

2) Composability of DI protocols

- * Currently no composable security definition for DI

Memory attacks: As no characterisation of devices they may remember key from previous protocols and leak them in later ones...

3) What protocols can be made DI?

See talk of M. Pittaluga

4) What about semi DI? MPI / Source DI / Energy bounds

↑
add additional assumptions
to make implementation easier.