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#### Adria Zunight

♀Neutral Foxfolk Shaman 1, follower of the Cat spirit

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
4	9	10	11	12	14	16	15

Abi	lity S	cores						
Str	9	(+0)	Int	8	(-1)	Wis	14	(+1)
Dov	10	$(\pm 0)$	Con	19	$(\pm 0)$	Cha	11	$(\bot 0)$

Persona	l Informat	ion			
Height	$135~\mathrm{cm}$	Weight	33 kg	Age	39.5

Traits			·
Cautious/Rash	14	Modest/Proud	11
Peaceful/Violent	14	Generous/Greedy	12
Courageous/Fearful	9	Reverent/Godless	9
Forgiving/Vengeful	8	Energetic/Lazy	8
Honest/Deceitful	12	Trusting/Suspicious	10
Loyal/Unreliable	15	Dogmatic/Open-Minded	18

Weapon Masterie	$\mathbf{s}$		
Long Sword	Basic	1d8	
Short Sword	Basic	1d6	

General Skills		
Knowledge (Religion)	$\operatorname{Int}$	8
Language (Heldanner)	$\operatorname{Int}$	8
Nature Lore	$\operatorname{Int}$	8
Survival (Forest)	$\operatorname{Int}$	8
Survival (Mountains)	$\operatorname{Int}$	8
Tracking	$\operatorname{Int}$	8
Veterinary Healing	$\operatorname{Int}$	8

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Short Sword, 2 Large sack, 6 Torch, 10' Pole, Long Sword, Clothes, middle class,  $25~{\rm gp},\,0~{\rm sp}.$ 

#### Life Experiences

The character comes from a very wealthy family. Suffered from sheep pox. Defended the honor of a family member.

#### Aki Hafgrimsson

♂Chaotic Heldanner Fighter 1, follower of Loki

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
3	5		12		14	15	16

		Scores						
Str	7	(-1)	Int	15	(+1)	Wis	12	(+0)
Dex	9	(+0)	$\operatorname{Con}$	9	(+0)	Cha	15	(+1)

Persona	l Informat	tion			
Height	$171~\mathrm{cm}$	Weight	61  kg	Age	28.5

Traits			
Cautious/Rash	3	Modest/Proud	12
Peaceful/Violent	6	Generous/Greedy	6
Courageous/Fearful	17	Reverent/Godless	13
Forgiving/Vengeful	7	Energetic/Lazy	8
Honest/Deceitful	11	Trusting/Suspicious	4
Loyal/Unreliable	9	Dogmatic/Open-Minded	2

Weapon Master	ies		
Spear	Basic	1d6	
Long Bow	Basic	1d6	
Mace	Basic	1d6	
Rapier	Basic	2d4-1	

General Skills		
Labor	Int	15
Language (Heldanner)	$\operatorname{Int}$	15
Military Tactics	$\operatorname{Int}$	15
Quick Draw	Dex	9
Read Runes	$\operatorname{Int}$	15
Survival (Ocean)	Int	15

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Spear, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Long Bow, Shield, Mace, 8 gp, 0 sp.

### Life Experiences

The character comes from a wealthy karl family. Enjoyed good health in youth. Was widely praised for a small achievement.

#### Alfdis Ormsdottir

QLawful Snoutzer Fighter 1, follower of Freyja

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
13			12				

Abi	lity S	cores						
Str	14	(+1)	Int	4	(-2)	Wis	14	(+1)
Dov	10	$(\bot 0)$	Con	11	$(\pm 0)$	Cha	8	(-1)

Persona	l Informat	ion			
Height	$148~\mathrm{cm}$	Weight	48 kg	Age	23.5

Traits			
Cautious/Rash	7	Modest/Proud	11
Peaceful/Violent	13	Generous/Greedy	10
Courageous/Fearful	14	Reverent/Godless	14
Forgiving/Vengeful	16	Energetic/Lazy	12
Honest/Deceitful	13	Trusting/Suspicious	8
Loyal/Unreliable	20	Dogmatic/Open-Minded	10

Weapon Masteries	3	
Staff	Basic	1d6
Light Crossbow	Basic	1d6
Spear	Basic	1d6
Long Bow	Basic	1d6

General Skills		
Endurance	Con	11
Language (Heldanner)	$\operatorname{Int}$	4
Military Tactics	$\operatorname{Int}$	4
Navigation	$\operatorname{Int}$	5
Pilot (Galley)	$\operatorname{Int}$	4
Tracking	$\operatorname{Int}$	4

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Spear, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Long Bow, Shield, Staff, Wineskin, 50' Rope, 15 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Showed a sincere effort in training. Was cheated by a fast-talking acquaintance.

#### Becken Calla

 $\ensuremath{\mathcal{O}}$ Neutral Mountain Rakasta Thief 1, follower of Shamanism

			Death/		Par/	Breath	Rod
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
7	8	11	13	14	13	16	15

		cores						
Str	10	(+0)	Int	6	(-1)	Wis	5	(-2)
Dex	13	(+1)	$\operatorname{Con}$	9	(+0)	Cha	10	(+0)

Personal	Informat	ion			
Height	198 cm	Weight	95 kg	Age	34.5

Traits			
Cautious/Rash	15	Modest/Proud	9
Peaceful/Violent	12	Generous/Greedy	12
Courageous/Fearful	13	Reverent/Godless	15
Forgiving/Vengeful	13	Energetic/Lazy	13
Honest/Deceitful	6	Trusting/Suspicious	11
Loyal/Unreliable	13	Dogmatic/Open-Minded	10

Weapon Masteri	es		
Spear	Basic	1d6	
Long Sword	Basic	1d8	

General Skills		
Danger Sense	Wis	5
Deceive	Cha	10
Language (Chogh Dene)	$\operatorname{Int}$	6
Persuasion	Cha	10
Pilot (Boat)	Int	6

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Spear, Large sack, 12 Iron Spike, Small Hammer, Long Sword, 50' Rope, Clothes, fine, 13 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Achieved success by misleading a comrade.

#### Blakai Morane

 $\circlearrowleft Neutral Mountain Rakasta Shaman 1, follower of the Hawk spirit$ 

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
7	9	9	11	12	14	16	15

#### Ability Scores

$\operatorname{Str}$	7	(-1)	$\operatorname{Int}$	11	(+0)	Wis	10	(+0)
Dex	10	(+0)	$\operatorname{Con}$	15	(+1)	Cha	12	(+0)

Personal	l Informat	tion			
Height	$197~\mathrm{cm}$	Weight	93 kg	Age	21.5

Traits			
Cautious/Rash	14	Modest/Proud	11
Peaceful/Violent	9	Generous/Greedy	13
Courageous/Fearful	17	Reverent/Godless	18
Forgiving/Vengeful	15	Energetic/Lazy	10
Honest/Deceitful	12	Trusting/Suspicious	10
Loyal/Unreliable	8	Dogmatic/Open-Minded	12

### Weapon Masteries

Mace		Basic	1d6
Throwing	Ham-	Basic	1d4
mer			

General Skills		
Ceremony	Wis	10
Detect Deception	Wis	10
Language (Chogh Dene)	$\operatorname{Int}$	11
Language (Denwarf)	$\operatorname{Int}$	11
Navigation	$\operatorname{Int}$	11
Survival (Forest)	$\operatorname{Int}$	11

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Throwing Hammer, 2 Large sack, 6 Torch, 10' Pole, Mace, 38 gp, 0 sp.

### Life Experiences

The character comes from a penniless family. Suffers from poor mental health. Got caught in a complicated lie.

#### Borolf Illugisson

♂Lawful Snoutzer Bard 1, follower of Skauf-Halli

			Death/		Par/	Breath	Rod
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
7	9	8	13	14	13	16	15

Abil	ity S	Scores						
Str	5	(-2)	Int	15	(+1)	Wis	5	(-2)
Dex	9	(+0)	Con	10	(+0)	Cha	8	(-1)

Persona	l Informat	ion			
Height	$142~\mathrm{cm}$	Weight	49  kg	Age	32.5

Traits			
Cautious/Rash	10	Modest/Proud	8
Peaceful/Violent	14	Generous/Greedy	17
Courageous/Fearful	14	Reverent/Godless	16
Forgiving/Vengeful	12	Energetic/Lazy	11
Honest/Deceitful	17	Trusting/Suspicious	8
Loyal/Unreliable	17	Dogmatic/Open-Minded	6

Weapon Masterie	es		
Hand Axe	Basic	1d6	
Sling	Basic	1d4	

General Skills		
Art	Wis	5
Hunting	Dex	9
Language (Heldanner)	$\operatorname{Int}$	15
Language (Mountain Rakasta)	$\operatorname{Int}$	15
Snares	$\operatorname{Int}$	15
Survival (Ocean)	$\operatorname{Int}$	15
Tracking	$\operatorname{Int}$	15

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Sling, Hand Axe, 6 gp, 0 sp.

#### Life Experiences

The character comes from a wealthy family. Enjoyed good health in youth. Protected a friend from an attack.

#### Brayde Websterson

♂Lawful Mountain Rakasta Shaman 1, follower of the Monkey spirit

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
3	5	9	11	12	14	16	15

#### Ability Scores

$\operatorname{Str}$	7	(-1)	$\operatorname{Int}$	14	(+1)	Wis	10	(+0)
Dex	16	(+2)	Con	7	(-1)	Cha	15	(+1)

#### Personal Information 28.5 Height $197~\mathrm{cm}$ Weight 85 kgAge

Traits			
Cautious/Rash	10	Modest/Proud	10
Peaceful/Violent	13	Generous/Greedy	10
Courageous/Fearful	13	Reverent/Godless	14
Forgiving/Vengeful	13	Energetic/Lazy	9
Honest/Deceitful	12	Trusting/Suspicious	11
Loyal/Unreliable	11	Dogmatic/Open-Minded	9

Weapo	n Masteries			
Two	Handed	Basic	1d10	
Sword				
Long Sw	vord	Basic	1d8	

General Skills		
Ceremony	Wis	10
Escape	Dex	16
Knowledge (Religion)	$\operatorname{Int}$	14
Language (Chogh Dene)	$\operatorname{Int}$	14
Language (Heldanner)	$\operatorname{Int}$	14
Nature Lore	$\operatorname{Int}$	14
Spirit Lore	Int	14

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Two Handed Sword, Leather armor, Holy Water (Vial), Long Sword, 13 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Suffered from a fading of youthful enthusiasm.

#### Cedro Hayers

♂Neutral Halfling 1, follower of Hin High Heroes

			Death/		Par/	Breath	Rod
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
5	5	6	8	9	10	13	12

Abi	lity S	cores						
$\operatorname{Str}$	10	(+0)	Int	8	(-1)	Wis	11	(+0)
$\operatorname{Dex}$	9	(+0)	$\operatorname{Con}$	15	(+1)	Cha	5	(-2)

Persona	ıl Informati	on			
Height	$90.0~\mathrm{cm}$	Weight	33 kg	Age	50

Traits			
Cautious/Rash	16	Modest/Proud	14
Peaceful/Violent	13	Generous/Greedy	15
Courageous/Fearful	14	Reverent/Godless	15
Forgiving/Vengeful	12	Energetic/Lazy	12
Honest/Deceitful	8	Trusting/Suspicious	7
Loyal/Unreliable	11	Dogmatic/Open-Minded	12

Weapon Masteri	es	·
Dagger	Basic	1d4
Bastard Sword	Basic	1d6+1/1d8+1
Spear	Basic	1d6
Short Sword	Basic	1d6

General Skills		
Language (Heldanner)	Int	8
Language (Nytt-Or)	$\operatorname{Int}$	8
Military Tactics	$\operatorname{Int}$	8
Muscle	$\operatorname{Str}$	11
Stealth	Dex	9
Wrestling	$\operatorname{Str}$	10

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Dagger, Scale armor, 2 Large sack, 6 Torch, 10' Pole, Bastard Sword, Shield, Spear, Short Sword, 24 gp, 0

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Had a generous teacher. Defended the honor of a family member.

#### Chrissa Torrince

çChaotic Alphatian Thief 1, follower of Razud

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
2	9	9	13	14	13	16	15

#### Ability Scores Str 6 Wis (-1)Int 8 (-1)9 (+0)Dex 11 (+0)Con 10 (+0)Cha 11 (+0)

Persona	al Informat	ion			
Height	$165~\mathrm{cm}$	Weight	47 kg	Age	35.5

Traits			
Cautious/Rash	9	Modest/Proud	13
Peaceful/Violent	10	Generous/Greedy	2
Courageous/Fearful	13	Reverent/Godless	6
Forgiving/Vengeful	6	Energetic/Lazy	8
Honest/Deceitful	8	Trusting/Suspicious	4
Loyal/Unreliable	12	Dogmatic/Open-Minded	4

Weapon Masterie	es		
Dagger	Basic	1d4	
Whip	Basic	1d2	

General Skills		
Language (Alphatian)	$\operatorname{Int}$	8
Mountaineering	Dex	11
Navigation	$\operatorname{Int}$	8
Riding	$\operatorname{Dex}$	11
Survival (Ocean)	$\operatorname{Int}$	8

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Dagger, 4 Small sack, 12 Iron Spike, 50' Rope, Whip, 44 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable family. Enjoyed good health in youth. Was inspired by the actions of a spiritual hero. Is a veteran of a raid or small action, survived uninjured.

#### Corbyn Zhandez

♂Chaotic Foxfolk Bard 1, follower of Skauf-Halli

			Death/		,	Breath	
$_{ m HP}$		WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
5	10	9	13	14	13	16	15

Abil	ity S	Scores						
$\operatorname{Str}$	8	(-1)	Int	9	(+0)	Wis	12	(+0)
Dex	7	(-1)	Con	11	(+0)	Cha	14	(+1)

Personal	Informat	ion			Ì
Height	$143~\mathrm{cm}$	Weight	45  kg	Age	25.5

Traits			
Cautious/Rash	9	Modest/Proud	13
Peaceful/Violent	9	Generous/Greedy	6
Courageous/Fearful	11	Reverent/Godless	3
Forgiving/Vengeful	11	Energetic/Lazy	6
Honest/Deceitful	7	Trusting/Suspicious	1
Loyal/Unreliable	5	Dogmatic/Open-Minded	10

Weapon Masterie	es		
Long Bow	Basic	1d6	
Blackjack	Basic	1d2	

General Skills		
Danger Sense	Wis	12
Language (Alphatian)	$\operatorname{Int}$	9
Language (Foxfolk)	$\operatorname{Int}$	9
Language (Heldanner)	$\operatorname{Int}$	9
Law and Justice	Wis	12
Tracking	$\operatorname{Int}$	9

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Blackjack, 2 Large sack, 6 Torch, 10' Pole, Long Bow, 36 gp, 0 sp.

#### Life Experiences

The character comes from a wealthy and titled family. Is out of shape.

#### Dakob Corton

♂Neutral Foxfolk Druid 1, follower of Frey

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
3	6	7	11	12	14	16	15

Ability Scores								
Str	12	(+0)	Int	16	(+2)	Wis	8	(-1)
Dox	19	(+0)	Con	19	(+0)	Cho	12	(+1)

Persona					
Height	$149~\mathrm{cm}$	Weight	47  kg	Age	34.5

Traits			
Cautious/Rash	12	Modest/Proud	13
Peaceful/Violent	15	Generous/Greedy	15
Courageous/Fearful	10	Reverent/Godless	13
Forgiving/Vengeful	9	Energetic/Lazy	7
Honest/Deceitful	13	Trusting/Suspicious	10
Loyal/Unreliable	18	Dogmatic/Open-Minded	12

Weapon Masteries		
Club	Basic	1d4
Staff	Basic	1d6

General Skills		
Detect Deception	Wis	8
Gain Trust	Cha	13
Language (Heldanner)	$\operatorname{Int}$	16
Nature Lore	$\operatorname{Int}$	16
Profession (Engineer)	$\operatorname{Int}$	16
Read Runes	$\operatorname{Int}$	16
Tracking	$\operatorname{Int}$	16
Veterinary Healing	$\operatorname{Int}$	16

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Staff, Leather armor, Holy Water (Vial), Club, Shield, Wineskin, 8 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable family. Enjoyed good health in youth. Patiently practiced. Protected a friend from an attack. Is a veteran of a raid or small action, survived uninjured.

#### Damison Vales

♂Lawful Foxfolk Bard 1, follower of Night Hunter

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
5	9	10	13	14	13	16	15

Ability Scores								
$\operatorname{Str}$	12	(+0)	Int	8	(-1)	Wis	9	(+0)
Dex	9	(+0)	$\operatorname{Con}$	4	(-2)	Cha	12	(+0)

Personal	Informat	ion			
Height	$144~\mathrm{cm}$	Weight	49 kg	Age	29.5

Traits			
Cautious/Rash	12	Modest/Proud	11
Peaceful/Violent	11	Generous/Greedy	19
Courageous/Fearful	16	Reverent/Godless	12
Forgiving/Vengeful	13	Energetic/Lazy	12
Honest/Deceitful	8	Trusting/Suspicious	12
Loyal/Unreliable	18	Dogmatic/Open-Minded	14

Weapon Masteries		·
Long Bow	Basic	1d6
Javelin	Basic	1d6

General Skills		
Art	Wis	9
Craft (Metalsmith)	$\operatorname{Int}$	8
Intimidate	$\operatorname{Str}$	12
Language (Heldanner)	$\operatorname{Int}$	8
Language (Mountain Rakasta)	$\operatorname{Int}$	8
Tracking	$\operatorname{Int}$	8

### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Javelin, 4 Small sack, 12 Iron Spike, 50' Rope, Clothes, middle class, Mule with saddle bags, 6 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth.

#### Dobreata Yarovich

♂Neutral Vatski/Vrodniki Cleric 1, follower of Yara

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
4	7	10		12	14	16	15

Abil	ity S	cores						
Str	9	(+0)	Int	5	(-2)	Wis	13	(+1)
Dex	13	(+1)	Con	8	(-1)	Cha	11	(+0)

Personal Information						
Height	$183~\mathrm{cm}$	Weight	91 kg	Age	26.5	

Traits			
Cautious/Rash	9	Modest/Proud	12
Peaceful/Violent	6	Generous/Greedy	10
Courageous/Fearful	12	Reverent/Godless	15
Forgiving/Vengeful	15	Energetic/Lazy	6
Honest/Deceitful	9	Trusting/Suspicious	13
Loyal/Unreliable	17	Dogmatic/Open-Minded	14

Weapon Masterie	S		
Sling	Basic	1d4	
Warhammer	Basic	1d6	

General Skills		
Detect Deception	Wis	13
Gain Trust	Cha	11
Knowledge (Religion)	$\operatorname{Int}$	5
Language (Vanatic)	$\operatorname{Int}$	5
Persuasion	Cha	11

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Sling, Warhammer, Shield, 5 gp, 0 sp.

#### Life Experiences

The character comes from a penniless servant family. Enjoyed good health in youth. Was mocked for timid behaviour.

#### Duston Summery

 $\ensuremath{\mathcal{O}}$ Neutral Mountain Rakasta Fighter 1, follower of Heldann Sidhr

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
11	6		12		14	15	16

Abil	lity So	cores						
Str	10	(+0)	Int	9	(+0)	Wis	9	(+0)
Dex	6	(-1)	Con	7	(-1)	Cha	7	(-1)

Personal Information							
Height	$200~\mathrm{cm}$	Weight	$86~\mathrm{kg}$	Age	24.5		

Traits			
Cautious/Rash	10	Modest/Proud	8
Peaceful/Violent	13	Generous/Greedy	9
Courageous/Fearful	16	Reverent/Godless	9
Forgiving/Vengeful	8	Energetic/Lazy	13
Honest/Deceitful	10	Trusting/Suspicious	6
Loyal/Unreliable	6	Dogmatic/Open-Minded	11

Weapon Master	ries		
Club	Basic	1d4	
Javelin	Basic	1d6	
War Claws	Basic	1d4	
Rapier	Basic	2d4-1	

General Skills		
Endurance	Con	7
Language (Chogh Dene)	$\operatorname{Int}$	9
Language (Snoutzer)	$\operatorname{Int}$	9
Navigation	$\operatorname{Int}$	9
Survival (Plains)	$\operatorname{Int}$	9

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Javelin, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Rapier, Shield, Club, War Claws, 7 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Endured a hard training. Got caught in a complicated lie. Is a war veteran, but saw little danger.

#### Einar Thorgestsson

♂Neutral Heldanner Cleric 1, follower of Frey

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
5	7		11			16	15

#### Ability Scores

Str	7	(-1)	Int	9	(+0)	Wis	11	(+0)
Dex	8	(-1)	Con	10	(+0)	Cha	15	(+1)

#### Personal Information

Height	183  cm	Weight	89  kg	Age	24.5

## Traits

Cautious/Rash	11	Modest/Proud	10
Peaceful/Violent	16	Generous/Greedy	11
Courageous/Fearful	14	Reverent/Godless	17
Forgiving/Vengeful	7	Energetic/Lazy	10
Honest/Deceitful	9	Trusting/Suspicious	9
Loyal/Unreliable	15	Dogmatic/Open-Minded	16

#### Weapon Masteries

Club	Basic	1d4
Mace	Basic	1d6

#### General Skills

Ceremony	Wis	11
Detect Deception	Wis	11
Language (Heldanner)	Int	9
Law and Justice	Wis	11
Read Runes	$\operatorname{Int}$	9

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Club, Scale armor, 2 Large sack, 6 Torch,  $10^{\circ}$  Pole, Mace, 9 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable karl family. Enjoyed good health in youth.

#### Erling Flosisson

♂Lawful Heldann Shepherd Cleric 1, follower of Heldann Sidhr

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
4	3	8	11	12	14	16	15

#### Ability Scores

$\operatorname{Str}$	5	(-2)	Int	7	(-1)	Wis	12	(+0)
Dex	18	(+3)	Con	13	(+1)	Cha	13	(+1)

## Personal Information Height 160 cm Weight 60 kg Age 25.5

Traits			
Cautious/Rash	11	Modest/Proud	17
Peaceful/Violent	10	Generous/Greedy	15
Courageous/Fearful	13	Reverent/Godless	14
Forgiving/Vengeful	15	Energetic/Lazy	18
Honest/Deceitful	12	Trusting/Suspicious	8
Loyal/Unreliable	12	Dogmatic/Open-Minded	12

# Weapon Masteries Staff Basic 1d6 Mace Basic 1d6

General Skills		
Ceremony	Wis	12
Detect Deception	Wis	12
Language (Heldanner)	$\operatorname{Int}$	7
Law and Justice	Wis	12
Pilot (Boat)	$\operatorname{Int}$	7
Tracking	$\operatorname{Int}$	7

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Staff, Scale armor, 2 Large sack, 6 Torch, 10' Pole, Mace, 7 gp, 0 sp.

#### Life Experiences

The character comes from a wealthy family. Enjoyed good health in youth. Was inspired by the actions of a spiritual hero.

#### Fordo Moods

♂Chaotic Foxfolk Shaman 1, follower of the Wolf spirit

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
8	7	8	11	12	14	16	15

Abi	lity S	cores						
$\operatorname{Str}$	10	(+0)	Int	8	(-1)	Wis	10	(+0)
Dev	11	$(\pm 0)$	Con	19	$(\pm 0)$	Cha	5	(-2)

Persona	l Informat	ion			
Height	$144~\mathrm{cm}$	Weight	52  kg	Age	19.5

Traits			
Cautious/Rash	6	Modest/Proud	7
Peaceful/Violent	12	Generous/Greedy	3
Courageous/Fearful	3	Reverent/Godless	11
Forgiving/Vengeful	10	Energetic/Lazy	7
Honest/Deceitful	10	Trusting/Suspicious	4
Loyal/Unreliable	8	Dogmatic/Open-Minded	10

Weapon Master	ies		
Sling	Basic	1d4	
Mace	Basic	1d6	

General Skills		
Detect Deception	Wis	10
Language (Heldanner)	$\operatorname{Int}$	8
Language (Leeha)	$\operatorname{Int}$	8
Nature Lore	$\operatorname{Int}$	8
Survival (Forest)	$\operatorname{Int}$	8
Tracking	$\operatorname{Int}$	8
Veterinary Healing	$\operatorname{Int}$	8

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Mace, Leather armor, Holy Water (Vial), Sling, 40 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Patiently practiced.

#### Gabrie Zavage

QLawful Elf 1, follower of Heldann Sidhr

			Death/		Par/	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
5	5	5	12	13	13	15	15

Abi	lity S	Scores						
Str	8	(-1)	Int	11	(+0)	Wis	10	(+0)
Dex	12	(+0)	Con	9	(+0)	Cha	13	(+1)

Persona	l Informati	ion			
Height	$148~\mathrm{cm}$	Weight	39  kg	Age	54

Traits			
Cautious/Rash	15	Modest/Proud	13
Peaceful/Violent	16	Generous/Greedy	12
Courageous/Fearful	14	Reverent/Godless	13
Forgiving/Vengeful	17	Energetic/Lazy	11
Honest/Deceitful	16	Trusting/Suspicious	11
Loyal/Unreliable	13	Dogmatic/Open-Minded	15

Weapon Masterie	es	
Short Sword	Basic	1d6
Dagger	Basic	1d4
Long Bow	Basic	1d6
Net	Basic	Entangle

General Skills		
Hunting	Dex	12
Knowledge (History)	$\operatorname{Int}$	11
Language (Heldanner)	$\operatorname{Int}$	11
Language (Shiye)	$\operatorname{Int}$	11
Law and Justice	Wis	10
Treewalking	Dex	12

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Dagger, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Shield, Short Sword, 2 gp, 0 sp.

#### ${\bf Spellbook}$

Ventriloquism, Magic Missile, Detect Magic, Read Magic

#### Life Experiences

The character comes from a common family. Enjoyed good health in youth. Ignored a personal principle with disastrous results.

#### Genesi Thoman

QNeutral Alphatian Cleric 1, follower of Rathanos

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
1	5	5	11	12	14	16	15

#### Ability Scores $\operatorname{Str}$ 7 (-1)Int 13 (+1)Wis 13 (+1)Dex 12 (+0)Con 7 (-1)Cha 10 (+0)

Persona	l Informat	ion			
Height	$165~\mathrm{cm}$	Weight	52 kg	Age	34.5

Traits			
Cautious/Rash	9	Modest/Proud	9
Peaceful/Violent	9	Generous/Greedy	12
Courageous/Fearful	6	Reverent/Godless	14
Forgiving/Vengeful	6	Energetic/Lazy	10
Honest/Deceitful	12	Trusting/Suspicious	7
Loyal/Unreliable	14	Dogmatic/Open-Minded	8

Weapon Masteries					
Throwing	Ham-	Basic	1d4		
mer					
Club		Basic	1d4		

General Skills		
Detect Deception	Wis	13
Gain Trust	Cha	10
Knowledge (Religion)	$\operatorname{Int}$	13
Language (Alphatian)	$\operatorname{Int}$	13
Navigation	$\operatorname{Int}$	13
Persuasion	Cha	11

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Club, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Throwing Hammer, Shield, 20 gp, 0 sp.

### Life Experiences

The character comes from a penniless family. Enjoyed good health in youth. Showed a sincere effort in training. Was inspired by the actions of a spiritual hero.

#### Georgan Rochroe

QLawful Elf 1, follower of Heldann Sidhr

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
6	4		12				15

		cores						
Str	10	(+0)	Int	13	(+1)	Wis	8	(-1)
Dex	13	(+1)	$\operatorname{Con}$	13	(+1)	Cha	12	(+0)

Persona	l Informati	ion			
Height	$149~\mathrm{cm}$	Weight	40 kg	Age	43

Traits			
Cautious/Rash	15	Modest/Proud	10
Peaceful/Violent	10	Generous/Greedy	9
Courageous/Fearful	8	Reverent/Godless	12
Forgiving/Vengeful	10	Energetic/Lazy	9
Honest/Deceitful	13	Trusting/Suspicious	10
Loyal/Unreliable	11	Dogmatic/Open-Minded	10

Weapon Master	ies		
Dagger	Basic	1d4	
Dagger Spear Short Sword	Basic	1d6	
Short Sword	Basic	1d6	
Long Bow	Basic	1d6	

General Skills		
Animal Training	Wis	8
Language (Dunael)	$\operatorname{Int}$	13
Language (Heldanner)	$\operatorname{Int}$	13
Language (Shiye)	$\operatorname{Int}$	13
Magic Lore	Int	13
Pilot (Boat)	Int	13
Riding	Dex	13

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Dagger, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Long Bow, Shield, Spear, Short Sword, 13 gp, 0 sp.

#### Spellbook

Shield, Ventriloquism, Detect Magic, Read Magic

#### Life Experiences

The character comes from a common family. Enjoyed good health in youth. Lost several opportunities through esitation.

#### Gleb Olegovich

♂Neutral Vatski/Vrodniki Fighter 1, follower of Yara

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
1	3	9	12	13	14	15	16

Abi	lity S	cores						
Str	13	(+1)	Int	10	(+0)	Wis	10	(+0)
Dov	16	$(\pm 2)$	Con	8	(_1)	Cha	11	$(\pm 0)$

Personal	l Informat	ion			
Height	$196~\mathrm{cm}$	Weight	82 kg	Age	29.5

Traits			
Cautious/Rash	3	Modest/Proud	10
Peaceful/Violent	6	Generous/Greedy	7
Courageous/Fearful	17	Reverent/Godless	11
Forgiving/Vengeful	14	Energetic/Lazy	10
Honest/Deceitful	9	Trusting/Suspicious	6
Loyal/Unreliable	16	Dogmatic/Open-Minded	14

Weapon Masteri	es	
Short Bow	Basic	1d6
Long Bow	Basic	1d6
Dagger	Basic	1d4
Net	Basic	Entangle

General Skills		
Endurance	Con	8
Intimidate	$\operatorname{Str}$	13
Language (Heldanner)	$\operatorname{Int}$	10
Language (Vanatic)	$\operatorname{Int}$	10
Nature Lore	$\operatorname{Int}$	11

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Dagger, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Long Bow, Shield, 3 gp, 0 sp.

#### Life Experiences

The character comes from a penniless servant family. Enjoyed good health in youth. Had a generous teacher. Forgave a miscreant who becomes a close friend.

#### Gremipolka Yurevna

			Death/		Par/	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
5	5	10	12	13	14	15	16

Abi	lity S	Scores						
Str	16	(+2)	Int	11	(+0)	Wis	9	(+0)
Dex	15	(+1)	$\operatorname{Con}$	14	(+1)	Cha	14	(+1)

Persona	l Informat	tion			
Height	$188~\mathrm{cm}$	Weight	72  kg	Age	26.5

Traits			
Cautious/Rash	8	Modest/Proud	9
Peaceful/Violent	6	Generous/Greedy	7
Courageous/Fearful	10	Reverent/Godless	4
Forgiving/Vengeful	13	Energetic/Lazy	10
Honest/Deceitful	3	Trusting/Suspicious	7
Loyal/Unreliable	9	Dogmatic/Open-Minded	5

Weapon Masteries		
Staff	Basic	1d6
Light Crossbow	Basic	1d6
Net	Basic	Entangle
Throwing Ham-	Basic	1d4
mer		

General Skills		
Hunting	Dex	15
Labor	$\operatorname{Int}$	11
Language (Heldanner)	Int	11
Language (Vanatic)	$\operatorname{Int}$	11
Riding	Dex	15

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Throwing Hammer, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Light Crossbow, Staff, 2 gp, 0 sp.

#### Life Experiences

The character comes from a penniless servant family. Enjoyed good health in youth. Learned to concentrate on the work at hand. Lost several opportunities through esitation.

#### Grimhilda Borksdottir

♀Chaotic Heldanner Fighter 1, follower of Hel

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
6	5	9	12	13	14	15	16

#### Ability Scores $\operatorname{Str}$ 13 (+1)Int 11 (+0)Wis 12 (+0)Dex 13 (+1)Con 12 (+0)Cha 8 (-1)

Persona	l Informat	tion			
Height	$174~\mathrm{cm}$	Weight	63 kg	Age	26.5

Traits			
Cautious/Rash	10	Modest/Proud	8
Peaceful/Violent	8	Generous/Greedy	12
Courageous/Fearful	13	Reverent/Godless	12
Forgiving/Vengeful	6	Energetic/Lazy	4
Honest/Deceitful	10	Trusting/Suspicious	2
Loyal/Unreliable	6	Dogmatic/Open-Minded	3

Weapon Master	ies		
Battle Axe	Basic	1d8	
Spear	Basic	1d6	
Blackjack	Basic	1d2	
Net	Basic	Entangle	

General Skills		
Language (Heldanner)	Int	11
Nature Lore	$\operatorname{Int}$	11
Pilot (Boat)	$\operatorname{Int}$	11
Pilot (Galley)	$\operatorname{Int}$	11
Wrestling	$\operatorname{Str}$	14

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Spear, Leather armor, Battle Axe, Shield, Blackjack, 3 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable karl family. Enjoyed good health in youth. Showed a sincere effort in training.

#### Gudris Askoldsdottir

Neutral Heldann Shepherd Fighter 1, follower of Skuld

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
9	7	5	12	13	14	15	16

Abil	ity S	Scores						
$\operatorname{Str}$	7	(-1)	Int	11	(+0)	Wis	10	(+0)
Dex	7	(-1)	Con	11	(+0)	Cha	11	(+0)

Personal	l Informat	ion			
Height	$155~\mathrm{cm}$	Weight	51 kg	Age	33.5

Traits			
Cautious/Rash	9	Modest/Proud	13
Peaceful/Violent	9	Generous/Greedy	10
Courageous/Fearful	17	Reverent/Godless	11
Forgiving/Vengeful	13	Energetic/Lazy	12
Honest/Deceitful	8	Trusting/Suspicious	13
Loyal/Unreliable	8	Dogmatic/Open-Minded	11 J

Weapon Masterie	s		
Battle Axe	Basic	1d8	
Short Bow	Basic	1d6	
Heavy Crossbow	Basic	2d4	
Long Sword	Basic	1d8	

General Skills		
Deceive	Cha	11
Labor	$\operatorname{Int}$	11
Language (Heldanner)	$\operatorname{Int}$	11
Leadership	Cha	11
Quick Draw	Dex	7
Tracking	Int	11

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Battle Axe, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Heavy Crossbow, 4 gp, 0 sp.

#### Life Experiences

The character comes from a penniless family. Enjoyed good health in youth. Learned to concentrate on the work at hand. Was humiliated and thrashed by a bully.

#### Gudrun Gudmundsdottir

Neutral Heldanner Druid 1, follower of Frey

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
2	8	9	11	12	14	16	15

#### Ability Scores

$\operatorname{Str}$	10	(+0)	$\operatorname{Int}$	10	(+0)	Wis	15	(+1)
Dex	10	(+0)	Con	7	(-1)	Cha	12	(+0)

#### Personal Information

Height 175 cm Weight 64 kg Age 26.5

Traits			
Cautious/Rash	15	Modest/Proud	12
Peaceful/Violent	9	Generous/Greedy	6
Courageous/Fearful	14	Reverent/Godless	9
Forgiving/Vengeful	13	Energetic/Lazy	11
Honest/Deceitful	8	Trusting/Suspicious	6
Loval/Unreliable	18	Dogmatic/Open-Minded	16

#### Weapon Masteries

Throwing	Ham-	Basic	1d4
mer			
Staff		Basic	1d6

#### General Skills

Caving	Wis	15
Language (Heldanner)	$\operatorname{Int}$	10
Stealth	Dex	11
Survival (Forest)	$\operatorname{Int}$	10
Survival (Mountains)	$\operatorname{Int}$	10

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Throwing Hammer, Staff, Shield, 4 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable karl family. Enjoyed good health in youth. Had a generous teacher. Defended the honor of a family member. Was injured in raid or small action.

#### Hild Geirmundsdottir

Chaotic Heldanner Bard 1, follower of Spooming Nooga

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
4	7	7	13	14	13	16	15

#### Ability Scores

$\operatorname{Str}$	8	(-1)	$\operatorname{Int}$	11	(+0)	$_{ m Wis}$	12	(+0)
Dex	9	(+0)	$\operatorname{Con}$	11	(+0)	Cha	9	(+0)

## Personal Information Height 157 cm Weight 46 kg Age

Traits			
Cautious/Rash	6	Modest/Proud	7
Peaceful/Violent	11	Generous/Greedy	12
Courageous/Fearful	12	Reverent/Godless	4
Forgiving/Vengeful	5	Energetic/Lazy	8
Honest/Deceitful	6	Trusting/Suspicious	7
Loyal/Unreliable	7	Dogmatic/Open-Minded	6

25.5

#### Weapon Masteries

*			
Javelin	Basic	1d6	
Spear	Basic	1d6	

#### General Skills

Art	Wis	12
Food Tasting	Con	11
Knowledge (History)	$\operatorname{Int}$	11
Language (Heldanner)	$\operatorname{Int}$	11
Storytelling	Cha	9

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Spear, Leather armor, Grappling Hook, Javelin, Garlic, Wineskin, 17 gp, 0 sp.

#### Life Experiences

The character comes from a wealthy jarl family. Enjoyed good health in youth. Was betrayed by a close friend. Is a veteran of a raid or small action, survived uninjured.

#### Hrut Thorbjornsson

 $_{\mbox{\scriptsize $C$}}$ Lawful Heldann Shepherd Bard 1, follower of Skauf-Halli

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
4	10		13	14	13	16	15

#### Ability Scores Wis $\operatorname{Str}$ 8 (-1)Int 8 (-1)13 (+1)(+0)(-1)Con 10 Cha Dex (-2)

Persona	l Informat	tion			
Height	$171~\mathrm{cm}$	Weight	81 kg	Age	19.5

Traits			
Cautious/Rash	13	Modest/Proud	13
Peaceful/Violent	18	Generous/Greedy	14
Courageous/Fearful	12	Reverent/Godless	10
Forgiving/Vengeful	11	Energetic/Lazy	8
Honest/Deceitful	10	Trusting/Suspicious	13
Loyal/Unreliable	16	Dogmatic/Open-Minded	13

Weapon Masterie	es		
Light Crossbow	Basic	1d6	
Spear	Basic	1d6	

General Skills		
Appraise	Int	8
Language (Dunael)	$\operatorname{Int}$	8
Language (Heldanner)	$\operatorname{Int}$	8
Navigation	$\operatorname{Int}$	8
Read Runes	$\operatorname{Int}$	8
Tracking	$\operatorname{Int}$	8

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Spear, Large sack, 12 Iron Spike, Small Hammer, Light Crossbow, 53 gp, 0 sp.

#### Life Experiences

The character comes from a wealthy family. Enjoyed good health in youth.

#### Jadely Taylore

♀Lawful Alphatian Fighter 1, follower of Ixion

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
1	4	8	12	13	14	15	16

Ability Scores								
Str	13	(+1)	Int	9	(+0)	Wis	8	(-1)
Dex	13	(+1)	Con	7	(-1)	Cha	13	(+1)

Persona	l Informat	tion			
Height	$182~\mathrm{cm}$	Weight	64  kg	Age	35.5

Traits			
Cautious/Rash	11	Modest/Proud	11
Peaceful/Violent	12	Generous/Greedy	14
Courageous/Fearful	17	Reverent/Godless	13
Forgiving/Vengeful	12	Energetic/Lazy	11
Honest/Deceitful	10	Trusting/Suspicious	15
Loyal/Unreliable	13	Dogmatic/Open-Minded	7

Weapon Masterie	es	
Halberd	Basic	1d10
Net	Basic	Entangle
Long Sword	Basic	1d8
Sling	Basic	1d4

General Skills		
Endurance	Con	7
Language (Alphatian)	$\operatorname{Int}$	9
Language (Heldanner)	$\operatorname{Int}$	9
Military Tactics	$\operatorname{Int}$	9
Survival (Plains)	$\operatorname{Int}$	9

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Sling, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Long Sword, Shield, Halberd, Net, Clothes, middle class, 2 gp, 0 sp.

### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Suffered a training accident.

#### Jasir Barks

♂Lawful Dwarf 1, follower of Heldann Sidhr

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
5	7		8			13	12

Abil	lity	Scores						
Str	9	(+0)	Int	13	(+1)	Wis	10	(+0)
Dev	Q	(+0)	Con	10	(+0)	Cha	14	(+1)

Persona	l Informat	ion			
Height	119 cm	Weight	68 kg	Age	47

Traits			
Cautious/Rash	19	Modest/Proud	12
Peaceful/Violent	11	Generous/Greedy	7
Courageous/Fearful	14	Reverent/Godless	13
Forgiving/Vengeful	14	Energetic/Lazy	12
Honest/Deceitful	17	Trusting/Suspicious	11
Loyal/Unreliable	13	Dogmatic/Open-Minded	18

	Weapon Masteries							
ı	Long Sword		Basic	1d8				
ı	Pole Axe		Basic	1d10				
ı	Throwing	Ham-	Basic	1d4				
ı	mer							
l	Mace		Basic	1d6				

General Skills		
Caving	Wis	11
Endurance	Con	10
Language (Denwarf)	$\operatorname{Int}$	13
Language (Heldanner)	$\operatorname{Int}$	13
Mountaineering	Dex	9
Muscle	$\operatorname{Str}$	9
Storytelling	Cha	14

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Throwing Hammer, Leather armor, Long Sword, 4 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable family. Enjoyed good health in youth. Showed a sincere effort in training. Was cheated by a fast-talking acquaintance.

#### Jessa Harre

QChaotic Halfling 1, follower of Philosophy of Chaos

			Death/		Par/	Breath	Rod
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
3	6	6	8	9	10	13	12

Abi	lity S	cores						
$\operatorname{Str}$	6	(-1)	Int	7	(-1)	Wis	12	(+0)
Dex	11	(+0)	Con	14	(+1)	Cha	9	(+0)

Personal	Informat	tion			
Height	$86~\mathrm{cm}$	Weight	26 kg	Age	35

Traits			
Cautious/Rash	12	Modest/Proud	7
Peaceful/Violent	15	Generous/Greedy	12
Courageous/Fearful	11	Reverent/Godless	9
Forgiving/Vengeful	11	Energetic/Lazy	1
Honest/Deceitful	8	Trusting/Suspicious	14
Loyal/Unreliable	10	Dogmatic/Open-Minded	10

Weapon Masterie	es		
Spear	Basic	1d6	
Spear Short Bow	Basic	1d6	
Dagger	Basic	1d4	
Sling	Basic	1d4	

General Skills		
Deceive	Cha	9
Language (Heldann Shepherd)	$\operatorname{Int}$	7
Language (Heldanner)	$\operatorname{Int}$	8
Language (Nytt-Or)	Int	7
Persuasion	Cha	9
Pilot (Boat)	Int	7

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Spear, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Short Bow, Dagger, Sling, 2 gp, 0 sp.

#### Life Experiences

The character comes from a very wealthy and titled family. Enjoyed good health in youth. Had a generous teacher. Was discouraged by poor luck.

### Kaire Pooley

♂Chaotic Foxfolk Cleric 1, follower of Skauf-Halli

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
10	8	9	11	12	14	16	15

Abi	lity S	cores						
Str	9	(+0)	Int	11	(+0)	Wis	10	(+0)
Doz	10	(+0)	Con	Ω	(+0)	Cho	Ω	(+0)

Personal	Informat	ion			
Height	$139~\mathrm{cm}$	Weight	38 kg	Age	25.5

Traits			
Cautious/Rash	6	Modest/Proud	12
Peaceful/Violent	6	Generous/Greedy	9
Courageous/Fearful	8	Reverent/Godless	11
Forgiving/Vengeful	8	Energetic/Lazy	6
Honest/Deceitful	10	Trusting/Suspicious	3
Loyal/Unreliable	12	Dogmatic/Open-Minded	6

Weapon Mas	teries		
Staff	Basic	1d6	
Club	Basic	1d4	

General Skills		
Knowledge (Religion)	Int	11
Language (Heldanner)	$\operatorname{Int}$	11
Persuasion	Cha	9
Read Runes	$\operatorname{Int}$	11
Signaling	$\operatorname{Int}$	11
Tracking	$\operatorname{Int}$	11

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Club, Staff, Shield, 5 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Suffered a training accident.

#### Karleigh Rober

♀Lawful Elf 1, follower of Heldann Sidhr

			Death/		Par/	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
3	6	8	12	13	13	15	15

		cores						
Str	8	(-1)	Int	13	(+1)	Wis	6	(-1)
Dex	14	(+1)	Con	12	(+0)	Cha	11	(+0)

Persona	l Informat	ion			
Height	$144~\mathrm{cm}$	Weight	42 kg	Age	78

Traits			·
Cautious/Rash	20	Modest/Proud	6
Peaceful/Violent	11	Generous/Greedy	12
Courageous/Fearful	15	Reverent/Godless	10
Forgiving/Vengeful	14	Energetic/Lazy	10
Honest/Deceitful	13	Trusting/Suspicious	13
Loyal/Unreliable	8	Dogmatic/Open-Minded	10

Weapon Master	ies		
Club	Basic	1d4	
Short Sword	Basic	1d6	
Long Sword	Basic	1d8	
Short Bow	Basic	1d6	

General Skills		
Craft (Bowmaker)	Int	14
Craft (Leatherworker)	$\operatorname{Int}$	13
Intimidate	$\operatorname{Str}$	8
Language (Heldanner)	$\operatorname{Int}$	13
Language (Shiye)	$\operatorname{Int}$	13
Riding	Dex	14
Survival (Forest)	$\operatorname{Int}$	13

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Club, Leather armor, 5 gp, 0 sp.

#### Spellbook

Read Languages, Magic Missile, Detect Magic, Read Magic

#### Life Experiences

The character comes from a lord family. Enjoyed good health in youth. Had a generous teacher.

#### Lyrice Dorsen

Neutral Elf 1, follower of Heldann Sidhr

ĺ			Death/		Par/	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
6	4	8	12	13	13	15	15

#### Ability Scores $\operatorname{Str}$ 14(+1)Int 9 (+0)Wis 10 (+0) $\operatorname{Dex}$ 14 Con 9 (+0)Cha 10 (+0)(+1)

Persona	al Informat	ion			
Height	$153~\mathrm{cm}$	Weight	45  kg	Age	86

Traits			
Cautious/Rash	8	Modest/Proud	6
Peaceful/Violent	14	Generous/Greedy	13
Courageous/Fearful	10	Reverent/Godless	11
Forgiving/Vengeful	12	Energetic/Lazy	14
Honest/Deceitful	10	Trusting/Suspicious	8
Loyal/Unreliable	10	Dogmatic/Open-Minded	6

Weapon Masterie	s		
Club	Basic	1d4	
Short Bow	Basic	1d6	
Dagger	Basic	1d4	
Short Sword	Basic	1d6	

General Skills		
Caving	Wis	10
Language (Denwarf)	$\operatorname{Int}$	9
Language (Heldanner)	$\operatorname{Int}$	9
Language (Shiye)	$\operatorname{Int}$	9
Nature Lore	$\operatorname{Int}$	9
Persuasion	Cha	10

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Club, Scale armor, 2 Large sack, 6 Torch, 10' Pole, Shield, Dagger, Short Sword, 9 gp, 0 sp.

#### Spellbook

Shield, Hold Portal, Detect Magic, Read Magic

#### Life Experiences

The character comes from a common family. Enjoyed good health in youth. Achieved success by misleading a comrade. Is a veteran of a raid or small action, survived uninjured.

#### Maleria Adamsey

QLawful Thyatian Fighter 1, follower of Solarios

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
5	4	7	12	13	14	15	16

Abil	lity So	cores						
Str	10	(+0)	Int	7	(-1)	Wis	13	(+1)
Dex	13	(+1)	$\operatorname{Con}$	7	(-1)	Cha	13	(+1)

Persona	l Informat	tion			
Height	$167~\mathrm{cm}$	Weight	57  kg	Age	24.5

Traits			
Cautious/Rash	10	Modest/Proud	11
Peaceful/Violent	12	Generous/Greedy	14
Courageous/Fearful	16	Reverent/Godless	12
Forgiving/Vengeful	12	Energetic/Lazy	20
Honest/Deceitful	13	Trusting/Suspicious	11
Loyal/Unreliable	13	Dogmatic/Open-Minded	15

Weapon Masteri	es	
Halberd	Basic	1d10
Sling	Basic	1d4
Spear	Basic	1d6
Bastard Sword	Basic	1d6+1/1d8+1

General Skills		
Endurance	Con	7
Language (Alphatian)	$\operatorname{Int}$	7
Language (Heldanner)	$\operatorname{Int}$	7
Language (Thyatian)	$\operatorname{Int}$	7
Survival (Mountains)	Int	7

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Sling, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Bastard Sword, Shield, Halberd, Spear, Wolfsbane, 4 gp, 0 sp.

#### Life Experiences

The character comes from a very wealthy family. Was hit by the carrot fever.

#### Marinity Correll

Height

190 cm

 $\ensuremath{\lozenge}$  Chaotic Mountain Rakasta Fighter 1, follower of Shamanism

			Death/		Par/	Breath	Rod
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
9	6	7	12	13	14	15	16

## Ability Scores Str 11 (+0) Int 10 (+0) Wis 7 (-1)

Weight

Dex	9	(+0)	Con	11	(+0)	Cha	8	(-1)
Personal Information								

77 kg

Age

25.5

Traits			
Cautious/Rash	8	Modest/Proud	7
Peaceful/Violent	5	Generous/Greedy	12
Courageous/Fearful	10	Reverent/Godless	10
Forgiving/Vengeful	6	Energetic/Lazy	12
Honest/Deceitful	9	Trusting/Suspicious	5
Loyal/Unreliable	7	Dogmatic/Open-Minded	11

Weapon Maste	ries		
Long Sword	Basic	1d8	
Net	Basic	Entangle	
War Claws	Basic	1d4	
Chakram	Basic	1d6	

General Skills		
Labor	$\operatorname{Int}$	10
Language (Chogh Dene)	$\operatorname{Int}$	10
Nature Lore	$\operatorname{Int}$	10
Navigation	$\operatorname{Int}$	10
Survival (Mountains)	Int	10

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Net, Scale armor, 2 Large sack, 6 Torch, 10' Pole, War Claws, Chakram, 2 gp, 0 sp.

#### Life Experiences

The character comes from a penniless family. Enjoyed good health in youth.

#### Marinne Carrong

QLawful Thyatian Rake 1, follower of Asterius

			Death/				
HP	AC		Poison				
2	8	11	13	14	13	16	15

Abi	lity S	Scores						
Str	10	(+0)	Int	6	(-1)	Wis	12	(+0)
Dex	13	(+1)	Con	13	(+1)	Cha	7	(-1)

Persona	ıl Informat	tion			
Height	$171~\mathrm{cm}$	Weight	46  kg	Age	25.5

Traits			
Cautious/Rash	8	Modest/Proud	12
Peaceful/Violent	17	Generous/Greedy	12
Courageous/Fearful	18	Reverent/Godless	12
Forgiving/Vengeful	9	Energetic/Lazy	18
Honest/Deceitful	13	Trusting/Suspicious	12
Loyal/Unreliable	11	Dogmatic/Open-Minded	10

Weapon Mast	eries		
Whip	Basic	1d2	
Spear	Basic	1d6	

General Skills		
Language (Thyatian)	$\operatorname{Int}$	6
Magic Lore	Int	6
Nature Lore	Int	6
Pilot (Boat)	Int	6
Snares	$\operatorname{Int}$	6

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Whip, Lantern, 3 Oil Flask, Tinderbox, Mirror, Spear, 45 gp, 0 sp.

## Life Experiences

The character comes from a wealthy family. Enjoyed good health in youth. Got caught in a complicated lie.

#### Ottar Thordsson

♂Chaotic Heldann Shepherd Cleric 1, follower of Protius

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
9	6		11				15

Abil	lity S	Scores						
Str	9	(+0)	$\operatorname{Int}$	12	(+0)	Wis	12	(+0)
Dev	7	(-1)	Con	13	$(\pm 1)$	Cha	14	(+1)

Persona	al Informat	ion			
Height	$167~\mathrm{cm}$	Weight	73 kg	Age	28.5

Traits			
Cautious/Rash	7	Modest/Proud	10
Peaceful/Violent	6	Generous/Greedy	5
Courageous/Fearful	8	Reverent/Godless	12
Forgiving/Vengeful	13	Energetic/Lazy	12
Honest/Deceitful	10	Trusting/Suspicious	1
Loyal/Unreliable	12	Dogmatic/Open-Minded	14

Weapon Masterie	S		
Warhammer	Basic	1d6	
Club	Basic	1d4	

General Skills		
Knowledge (History)	Int	12
Knowledge (Religion)	$\operatorname{Int}$	12
Language (Heldanner)	$\operatorname{Int}$	12
Persuasion	Cha	14
Skald	$\operatorname{Int}$	12
Tracking	$\operatorname{Int}$	12

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Club, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Warhammer, Shield, 9 gp, 0 sp.

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Is a veteran of a raid or small action, with little danger.

#### Palma Velack

♀Chaotic Elf 1, follower of Philosophy of Chaos

			Death/		Par/	Breath	Rod
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
1	7	5	12	13	13	15	15

Abi	lity S	cores						
$\operatorname{Str}$	13	(+1)	Int	10	(+0)	Wis	10	(+0)
Dex	5	(-2)	Con	3	(-3)	Cha	6	(-1)

Persona	l Informat	ion			
Height	$155~\mathrm{cm}$	Weight	42 kg	Age	55

Traits			
Cautious/Rash	6	Modest/Proud	2
Peaceful/Violent	11	Generous/Greedy	12
Courageous/Fearful	5	Reverent/Godless	2
Forgiving/Vengeful	7	Energetic/Lazy	11
Honest/Deceitful	11	Trusting/Suspicious	11
Loyal/Unreliable	11	Dogmatic/Open-Minded	9

Weapon Masteri	les		
Dagger	Basic	1d4	
Dagger Spear	Basic	1d6	
Mace	Basic	1d6	
Club	Basic	1d4	

General Skills		
Animal Training	Wis	10
Language (Heldanner)	$\operatorname{Int}$	10
Language (Shiye)	$\operatorname{Int}$	10
Language (Snoutzer)	$\operatorname{Int}$	10
Sigil Lore	$\operatorname{Int}$	10
Survival (Mountains)	$\operatorname{Int}$	10

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Dagger, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Mace, Shield, Spear, Club, 48 gp, 0 sp.

#### Spellbook

Charm Person, Hold Portal, Detect Magic, Read Magic

#### Life Experiences

The character comes from a common family. Enjoyed good health in youth. Was betrayed by a close friend.

#### Rogneda Yurevna

QLawful Vatski/Vrodniki Bard 1, follower of Yaro

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
2	9	10	13	14	13	16	15

Abil	lity	Scores						
Str	9	(+0)	Int	9	(+0)	Wis	8	(-1)
Dov	Q	$(\pm 0)$	Con	19	$(\pm 0)$	Cha	11	$(\bot 0)$

Persona	al Informat	ion			
Height	$163~\mathrm{cm}$	Weight	51 kg	Age	31.5

Traits			
Cautious/Rash	12	Modest/Proud	16
Peaceful/Violent	11	Generous/Greedy	16
Courageous/Fearful	15	Reverent/Godless	15
Forgiving/Vengeful	8	Energetic/Lazy	11
Honest/Deceitful	14	Trusting/Suspicious	6
Loyal/Unreliable	18	Dogmatic/Open-Minded	18

Weapon Masteri	es		
Short Sword	Basic	1d6	
Short Bow	Basic	1d6	

General Skills		
Appraise	Int	9
Gain Trust	Cha	11
Language (Vanatic)	$\operatorname{Int}$	9
Persuasion	Cha	12
Singing	Cha	11

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Short Sword, 4 Small sack, 12 Iron Spike, 50' Rope, Short Bow, 19 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable Vatski freeman family. Enjoyed good health in youth. Showed a sincere effort in training. Defended the honor of a family member.

#### Seleste Moyers

QNeutral Foxfolk Thief 1, follower of Freyja

			Death/		Par/	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
6	11	8	13	14	13	16	15

	ity So							
Str	10	(+0)	Int	13	(+1)	Wis	8	(-1)
Dex	4	(-2)	Con	8	(-1)	Cha	7	(-1)

Persona	l Informat	ion			
Height	$136~\mathrm{cm}$	Weight	36  kg	Age	27.5

Traits			Ì
Cautious/Rash	15	Modest/Proud	7
Peaceful/Violent	15	Generous/Greedy	10
Courageous/Fearful	11	Reverent/Godless	10
Forgiving/Vengeful	10	Energetic/Lazy	8
Honest/Deceitful	10	Trusting/Suspicious	6
Loyal/Unreliable	18	Dogmatic/Open-Minded	10

Weapon Masteri	les		
Javelin	Basic	1d6	
Short Bow	Basic	1d6	

General Skills		
Hunting	Dex	4
Language (Heldanner)	$\operatorname{Int}$	13
Language (Heldannic)	$\operatorname{Int}$	13
Nature Lore	$\operatorname{Int}$	13
Snares	$\operatorname{Int}$	13
Survival (Ocean)	$\operatorname{Int}$	13
Tracking	$\operatorname{Int}$	13

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Javelin, 2 Large sack, 6 Torch, 10' Pole, Short Bow,  $55~{\rm gp},\,0~{\rm sp}.$ 

#### Life Experiences

The character comes from a struggling family. Enjoyed good health in youth. Was humiliated and thrashed by a bully.

#### Stanislava Borodyevna

çChaotic Vatski/Vrodniki Cleric 1, follower of Dazhbog

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
4	4	6	11	12	14	16	15

#### Ability Scores

$\operatorname{Str}$	8	(-1)	Int	8	(-1)	Wis	12	(+0)
Dex	14	(+1)	Con	11	(+0)	Cha	5	(-2)

## Personal Information Height 170 cm Weight 56 kg Age 25.5

Traits			
Cautious/Rash	7	Modest/Proud	13
Peaceful/Violent	2	Generous/Greedy	8
Courageous/Fearful	11	Reverent/Godless	8
Forgiving/Vengeful	13	Energetic/Lazy	5
Honest/Deceitful	4	Trusting/Suspicious	2
Loyal/Unreliable	13	Dogmatic/Open-Minded	11

Weapon M	Iasteries			
Throwing	Ham-	Basic	1d4	
mer				
Club		Basic	1d4	

General Skills		
Language (Vanatic)	Int	8
Law and Justice	Wis	12
Persuasion	Cha	5
Read Runes	$\operatorname{Int}$	8
Skald	Int	9

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Club, Scale armor, Large sack, 12 Iron Spike, Small Hammer, Throwing Hammer, Shield,  $40~{\rm gp},\,0~{\rm sp}.$ 

#### Life Experiences

The character comes from a Vrodniki nomad family. Enjoyed good health in youth. Had a generous teacher. Was injured in raid or small action.

#### Thias Shan

 $\ensuremath{\mathcal{O}}$  Chaotic Mountain Rakasta Fighter 1, follower of Shamanism

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
13	0	6	12	13	14	15	16

## Ability Scores Str 15 (+1) Int 14 (+1) Wis 11 (+

501	10	$(\pm 1)$	1116	14	$(\pm 1)$	VV 15	11	$(\pm 0)$
Dex	16	(+2)	Con	13	(+1)	Cha	10	(+0)

Persona	al Informa	tion			
Height	$208~\mathrm{cm}$	Weight	101 kg	Age	23.5

Traits			
Cautious/Rash	1	Modest/Proud	8
Peaceful/Violent	10	Generous/Greedy	11
Courageous/Fearful	11	Reverent/Godless	9
Forgiving/Vengeful	13	Energetic/Lazy	8
Honest/Deceitful	5	Trusting/Suspicious	8
Loyal/Unreliable	6	Dogmatic/Open-Minded	10

Weapon Masterie	es	
Bastard Sword	Basic	1d6+1/1d8+1
Spear	Basic	1d6
War Claws	Basic	1d4
Lance	Basic	1d10

General Skills		
Craft (Bowmaker)	Int	14
Craft (Ship Building)	$\operatorname{Int}$	14
Labor	$\operatorname{Int}$	14
Language (Chogh Dene)	$\operatorname{Int}$	15
Language (Heldanner)	$\operatorname{Int}$	14
Muscle	$\operatorname{Str}$	15

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Bastard Sword, Plate armor, Shield, Holy Water (Vial), Spear, War Claws, Lance, 15 gp, 0 sp.

#### Life Experiences

The character comes from a penniless family. Enjoyed good health in youth. Had a generous teacher. Is a veteran of a raid or small action, with little danger.

#### Thorhalla Herijarsdottir

♀Neutral Snoutzer Cleric 1, follower of Hel

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
10	6	6	11	12	14	16	15

Abi	lity S	cores						
Str	14	(+1)	Int	9	(+0)	Wis	10	(+0)
D	7	(1)	0	10	( + 1)	C1	10	( + 0)

Persona	al Informat	tion			
Height	148 cm	Weight	46 kg	Age	29.5

Traits			
Cautious/Rash	10	Modest/Proud	7
Peaceful/Violent	12	Generous/Greedy	7
Courageous/Fearful	11	Reverent/Godless	16
Forgiving/Vengeful	7	Energetic/Lazy	11
Honest/Deceitful	11	Trusting/Suspicious	11
Loyal/Unreliable	10	Dogmatic/Open-Minded	9

Weapon Masteries	5		
Mace	Basic	1d6	
Warhammer	Basic	1d6	

General Skills		
Ceremony	Wis	10
Detect Deception	Wis	10
Knowledge (Religion)	$\operatorname{Int}$	9
Language (Heldanner)	$\operatorname{Int}$	9
Sigil Lore	$\operatorname{Int}$	9
Tracking	$\operatorname{Int}$	9

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Mace, Scale armor, 2 Large sack, 6 Torch, 10' Pole, Warhammer, Shield, Garlic, Wolfsbane, 50' Rope, Oil Flask, 29 gp, 0 sp.

#### Life Experiences

The character comes from a penniless family. Had arthritis or a back injury. Lost several opportunities through esitation. Was injured in raid or small action.

#### Valene Gillanch the Fool

QLawful Foxfolk Fighter 1, follower of Freyja

			Death/				
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
5	8	7	12	13	14	15	16

Abi	lity S	cores						
$\operatorname{Str}$	12	(+0)	Int	12	(+0)	Wis	5	(-2)
Dex	9	(+0)	Con	7	(-1)	Cha	11	(+0)

Persona	l Informat	ion			
Height	$144~\mathrm{cm}$	Weight	35  kg	Age	35.5

Traits			
Cautious/Rash	6	Modest/Proud	9
Peaceful/Violent	17	Generous/Greedy	9
Courageous/Fearful	20	Reverent/Godless	13
Forgiving/Vengeful	12	Energetic/Lazy	13
Honest/Deceitful	15	Trusting/Suspicious	14
Loyal/Unreliable	20	Dogmatic/Open-Minded	19

Weapon Masteri	es	
Spear	Basic	1d6
Dagger	Basic	1d4
Warhammer	Basic	1d6
Net	Basic	Entangle

General Skills		
Language (Denwarf)	Int	12
Language (Heldanner)	$\operatorname{Int}$	12
Pilot (Boat)	$\operatorname{Int}$	12
Pilot (Sailing Ship)	$\operatorname{Int}$	12
Survival (Forest)	$\operatorname{Int}$	12
Tracking	Int	12

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Spear, Leather armor, Net, Dagger, Warhammer, 2 gp, 0 sp.

#### Life Experiences

The character comes from a wealthy and titled family. Enjoyed good health in youth. Patiently practiced. Got caught in a complicated lie.

#### Vaney Simmon

çLawful Mountain Rakasta Bard 1, follower of Mos Thyaticum

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
7	8	7	13	14	13	16	15

#### Ability Scores

Str	12	(+0)	$\operatorname{Int}$	4	(-2)	Wis	12	(+0)
Dex	6	(-1)	Con	10	(+0)	Cha	8	(-1)

## Personal Information

Height	$197~\mathrm{cm}$	Weight	63  kg	Age	24.5

Traits			
Cautious/Rash	13	Modest/Proud	12
Peaceful/Violent	11	Generous/Greedy	12
Courageous/Fearful	18	Reverent/Godless	15
Forgiving/Vengeful	9	Energetic/Lazy	9
Honest/Deceitful	12	Trusting/Suspicious	5
Loyal/Unreliable	16	Dogmatic/Open-Minded	16

#### Weapon Masteries

War Claws	Basic	1d4
Long Bow	Basic	1d6

#### General Skills

Hunting	Dex	6
Language (Chogh Dene)	$\operatorname{Int}$	4
Language (Vatski/Vrodniki)	Int	4
Singing	Cha	8
Skald	Int	4

#### Equipment

Thieves' Tools, Backpack, 2 Waterskin, Normal Rations, Long Bow, Leather armor, Holy Water (Vial), War Claws, 12 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable family. Had a very serious accident. Protected a friend from an attack.

#### Vestein Steinsson

& Lawful Heldanner Cleric 1, follower of Odin

ſ			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
4	5	6	11	12	14	16	15

#### Ability Scores $\operatorname{Str}$ 12 (+0)Int 9 (+0)Wis 8 (-1)Dex 11 (+0)Con 10 (+0)Cha 6 (-1)

Persona	al Informa	tion			
Height	$195~\mathrm{cm}$	Weight	103  kg	Age	18.5

Traits			
Cautious/Rash	10	Modest/Proud	10
Peaceful/Violent	8	Generous/Greedy	17
Courageous/Fearful	14	Reverent/Godless	19
Forgiving/Vengeful	9	Energetic/Lazy	19
Honest/Deceitful	14	Trusting/Suspicious	14
Loyal/Unreliable	14	Dogmatic/Open-Minded	17

Weapon Mas	teries		
Mace	Basic	1d6	
Staff	Basic	1d6	

General Skills		
Ceremony	Wis	8
Knowledge (History)	$\operatorname{Int}$	9
Knowledge (Religion)	$\operatorname{Int}$	9
Language (Heldanner)	$\operatorname{Int}$	9
Persuasion	Cha	7

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Mace, Scale armor, 4 Small sack, 12 Iron Spike, 50' Rope, Staff, Shield, 46 gp, 0 sp.

#### Life Experiences

The character comes from a wealthy jarl family. Enjoyed good health in youth. Showed a sincere effort in training. Was mocked for timid behaviour.

#### Vincy Marson

 ${\scriptstyle \circlearrowleft}$  Chaotic Mountain Rakasta Magic User 1, follower of Shamanism

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
6	7		13	14	13	16	15

#### Ability Scores

$\operatorname{Str}$	10	(+0)	Int	11	(+0)	Wis	8	(-1)
Dex	16	(+2)	Con	10	(+0)	Cha	17	(+2)

#### Personal Information

Height	$203~\mathrm{cm}$	Weight	107 kg	Age	21.5

Iraits			
Cautious/Rash	6	Modest/Proud	11
Peaceful/Violent	9	Generous/Greedy	7
Courageous/Fearful	7	Reverent/Godless	9
Forgiving/Vengeful	4	Energetic/Lazy	8
Honest/Deceitful	10	Trusting/Suspicious	12
Loyal/Unreliable	13	Dogmatic/Open-Minded	7

#### Weapon Masteries

Net	Basic	Entangle
Sling	Basic	1d4

#### General Skills

Alchemy	Int	11
Art	Wis	8
Knowledge (History)	$\operatorname{Int}$	11
Language (Chogh Dene)	$\operatorname{Int}$	11
Mapping	$\operatorname{Int}$	11

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Net, Grappling Hook, Sling, 105 gp, 0 sp.

#### Spellbook

Ventriloquism, Hold Portal, Detect Magic, Read Magic

### Life Experiences

The character comes from a comfortable family. Enjoyed good health in youth.

#### Vladigor Volkhovich

 ${\circlearrowleft}$ Neutral Vatski/Vrodniki Shaman 1, follower of the Owl spirit

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	Spell
1	7	9	11	12	14	16	15

#### Ability Scores

$\operatorname{Str}$	13	(+1)	Int	13	(+1)	Wis	7	(-1)
Dex	11	(+0)	Con	8	(-1)	Cha	11	(+0)

Persona	al Informat	tion			
Height	$177 \mathrm{cm}$	Weight	86 kg	Age	31.5

Traits			
Cautious/Rash	7	Modest/Proud	14
Peaceful/Violent	5	Generous/Greedy	7
Courageous/Fearful	11	Reverent/Godless	18
Forgiving/Vengeful	9	Energetic/Lazy	9
Honest/Deceitful	9	Trusting/Suspicious	7
Loyal/Unreliable	12	Dogmatic/Open-Minded	11

#### Weapon Masteries

Short Swor	d	Basic	1d6	
Throwing	Ham-	Basic	1d4	
mer				

General Skills		
Language (Heldanner)	Int	13
Language (Leeha)	$\operatorname{Int}$	13
Language (Vanatic)	$\operatorname{Int}$	13
Law and Justice	Wis	7
Read Runes	$\operatorname{Int}$	13
Spirit Lore	$\operatorname{Int}$	13
Survival (Plains)	$\operatorname{Int}$	13

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Short Sword, Leather armor, Grappling Hook, Throwing Hammer, Oil Flask, 50' Rope, 14 gp, 0 sp.

#### Life Experiences

The character comes from a comfortable Vatski freeman family. Enjoyed good health in youth.

#### Willer Nobles

♂Lawful Elf 1, follower of Ilsundal

			Death/		,	Breath	
HP	AC	WR	Poison	Wand	Stone	Atks	$_{\mathrm{Spell}}$
6	5	4	12	13	13	15	15

Abi	lity S	cores						
$\operatorname{Str}$	5	(-2)	Int	13	(+1)	Wis	14	(+1)
Dov	19	$(\pm 0)$	Con	11	$(\pm 0)$	Cha	Q	(1)

Persona	l Informat	ion			
Height	$156~\mathrm{cm}$	Weight	51 kg	Age	58

Traits			
Cautious/Rash	18	Modest/Proud	7
Peaceful/Violent	18	Generous/Greedy	17
Courageous/Fearful	9	Reverent/Godless	16
Forgiving/Vengeful	13	Energetic/Lazy	10
Honest/Deceitful	18	Trusting/Suspicious	14
Loyal/Unreliable	18	Dogmatic/Open-Minded	14

Weapon Maste	eries		
Dagger	Basic	1d4	
Dagger Staff	Basic	1d6	
Club	Basic	1d4	
Mace	Basic	1d6	

General Skills		
Animal Training	Wis	14
Endurance	Con	11
Language (Heldanner)	$\operatorname{Int}$	13
Language (Mountain Rakasta)	$\operatorname{Int}$	14
Language (Shiye)	$\operatorname{Int}$	13
Persuasion	Cha	8
Storytelling	Cha	8

#### Equipment

Backpack, 2 Waterskin, Normal Rations, Dagger, Scale armor, 2 Large sack, 6 Torch, 10' Pole, Mace, Shield, Staff, Club, 46 gp, 0 sp.

#### Spellbook

Read Languages, Ventriloquism, Detect Magic, Read Magic

#### Life Experiences

The character comes from a common family. Suffered from a fading of youthful enthusiasm. Showed a sincere effort in training. Was inspired by the actions of a spiritual hero.

#### Yaro Vasydarovich

 $\circlearrowleft$  Neutral Vatski/Vrodniki Shaman 1, follower of the Dog spirit

			Death/		,	Breath	
$_{ m HP}$	AC	WR	Poison	Wand	Stone	Atks	Spell
4	8	9	11	12	14	16	15

#### Ability Scores

$\operatorname{Str}$	16	(+2)	$\operatorname{Int}$	11	(+0)	Wis	9	(+0)
Dex	7	(-1)	Con	13	(+1)	Cha	11	(+0)

Persona	l Informat	ion			
Height	$193~\mathrm{cm}$	Weight	92  kg	Age	34.5

Traits			
Cautious/Rash	12	Modest/Proud	15
Peaceful/Violent	4	Generous/Greedy	14
Courageous/Fearful	14	Reverent/Godless	15
Forgiving/Vengeful	13	Energetic/Lazy	10
Honest/Deceitful	14	Trusting/Suspicious	6
Loyal/Unreliable	15	Dogmatic/Open-Minded	15

Weapon Masteri	es	
Bastard Sword	Basic	1d6+1/1d8+1
Club	Basic	1d4

General Skills		
Ceremony	Wis	9
Gain Trust	Cha	11
Language (Vanatic)	$\operatorname{Int}$	11
Nature Lore	$\operatorname{Int}$	11
Read Runes	$\operatorname{Int}$	11
Survival (Mountains)	$\operatorname{Int}$	11

#### Equipment

Holy Symbol, Backpack, 2 Waterskin, Normal Rations, Bastard Sword, Leather armor, Lantern, Oil Flask, Tinderbox, Mirror, Club, Wolfsbane, 50' Rope, Clothes, middle class, 2 gp, 0 sp.

#### Life Experiences

The character comes from a penniless servant family. Enjoyed good health in youth.