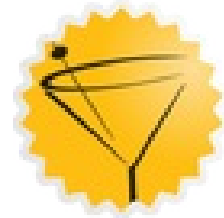




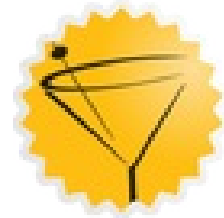
Peter Jurkovic

Agenda



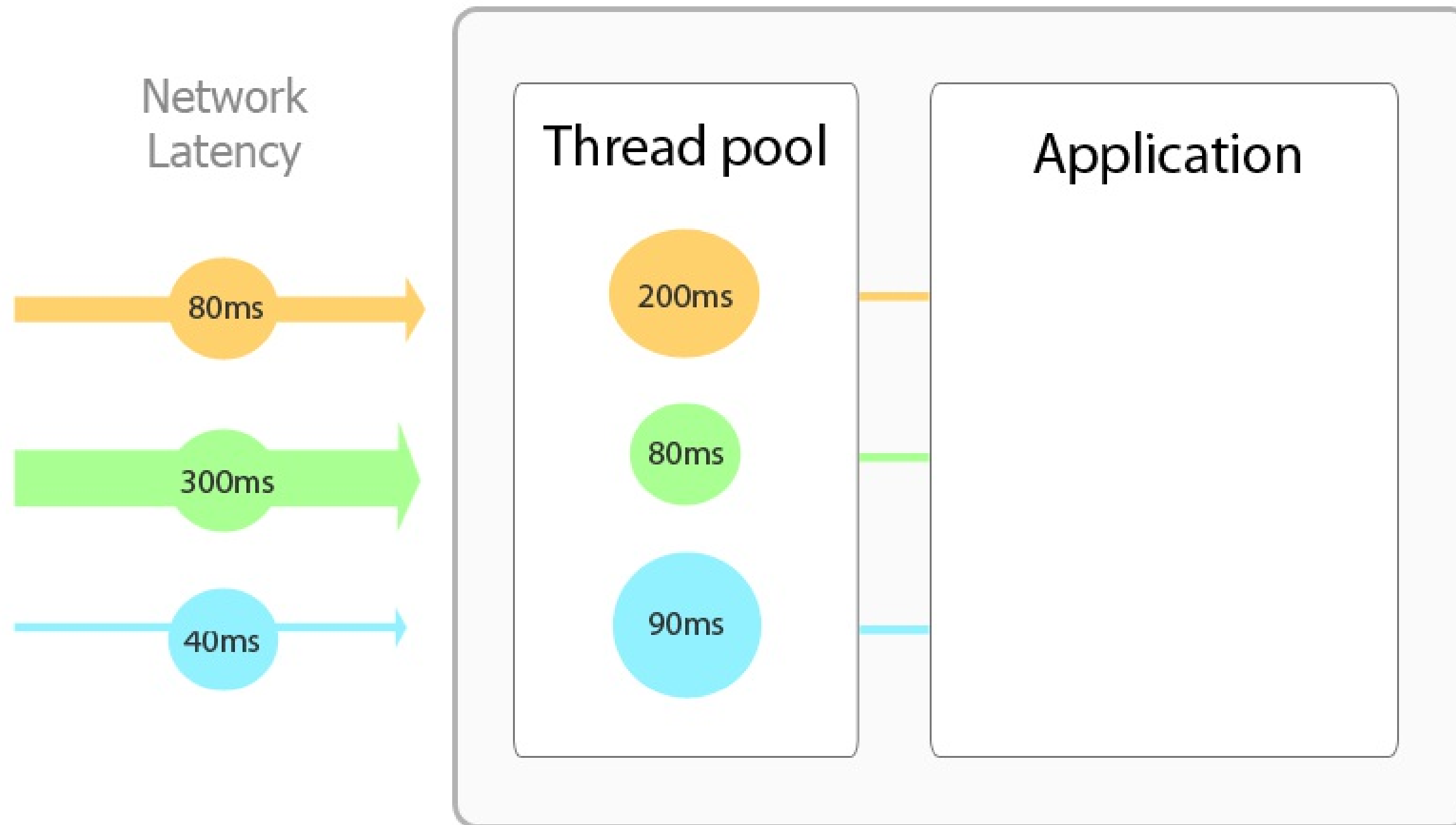
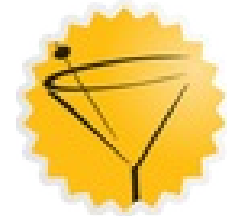
- **Motivation**
- **Ratpack - key concepts**
 - **Request handling**
 - **Dependency injection**
 - **Application configuration**
 - **Promises and Executions**
 - **Ratpack Modules**
- **Reactive Streams**

Java Servlets

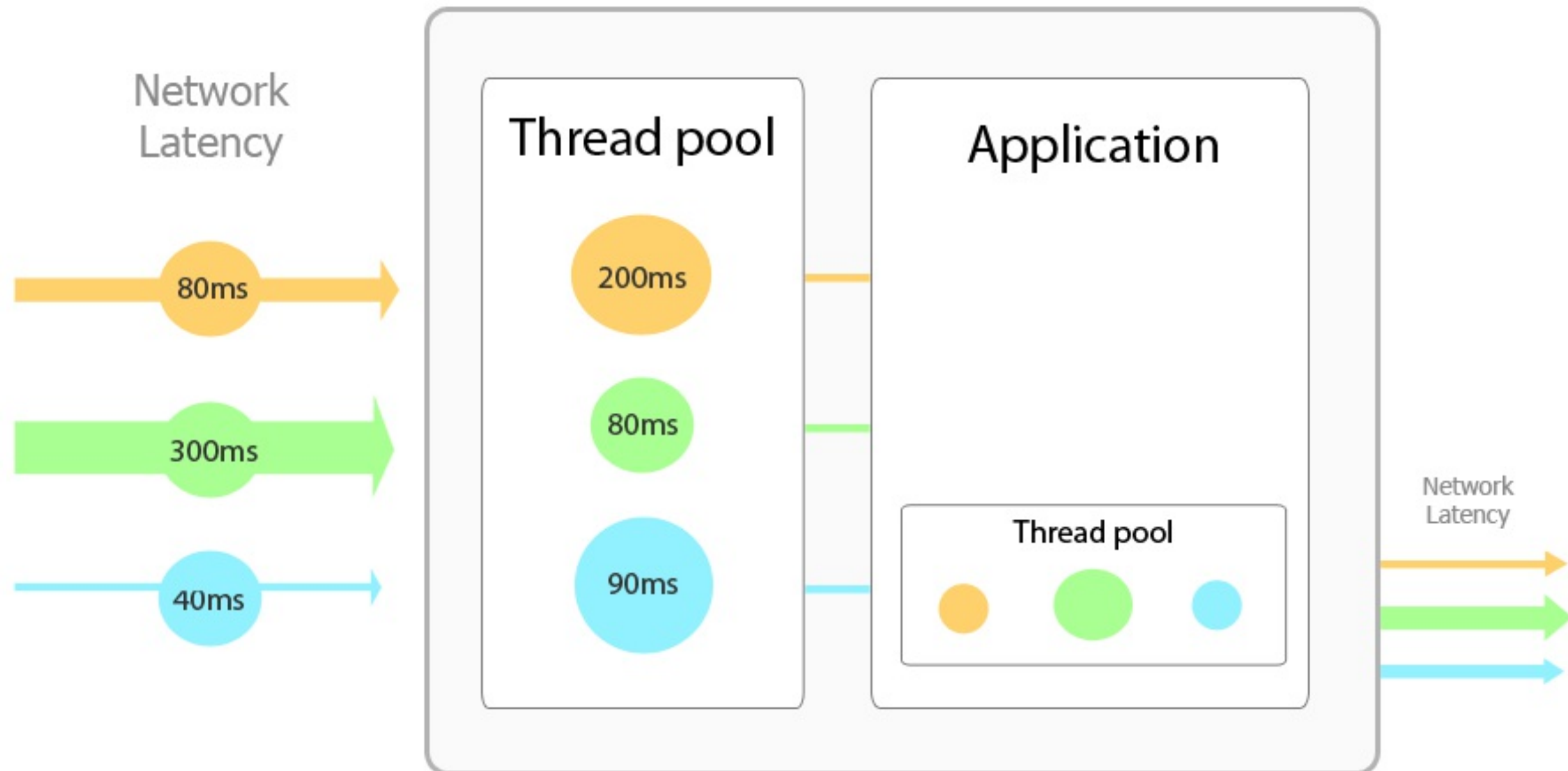
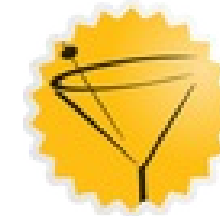


- Born 20 years ago and still alive!
- Simple & effective processing model
- Request isolation
- But ...

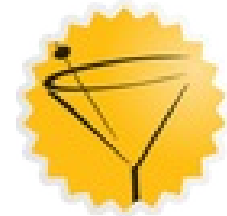
Servlet container



Servlet container



PORCODIO!



Slack - Nexmo



Marco Londero 9:41 AM



Fabien Lescelliere-Dumilly 10:03 AM



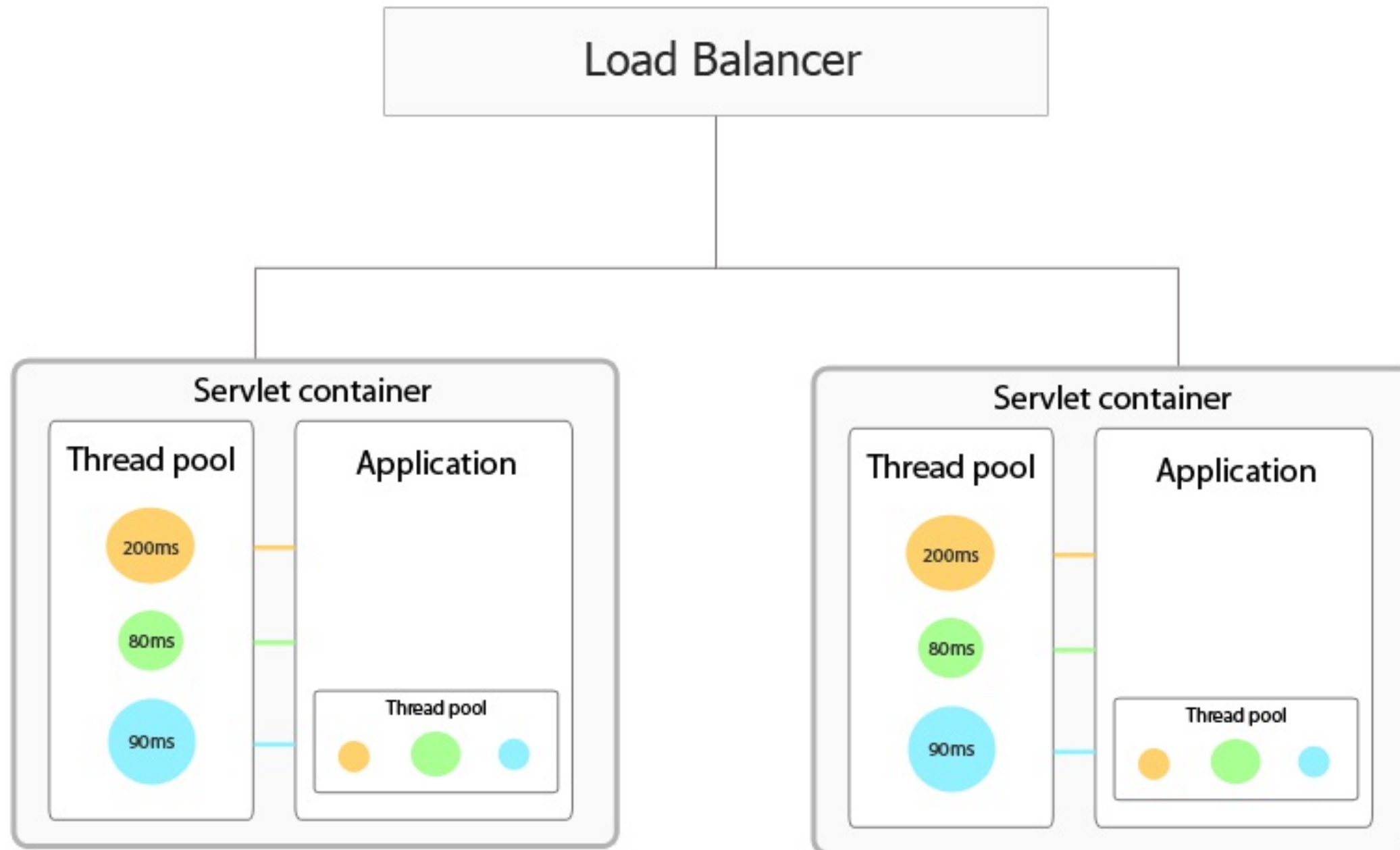
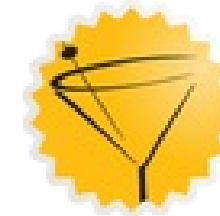
Marco Londero 11:37 AM



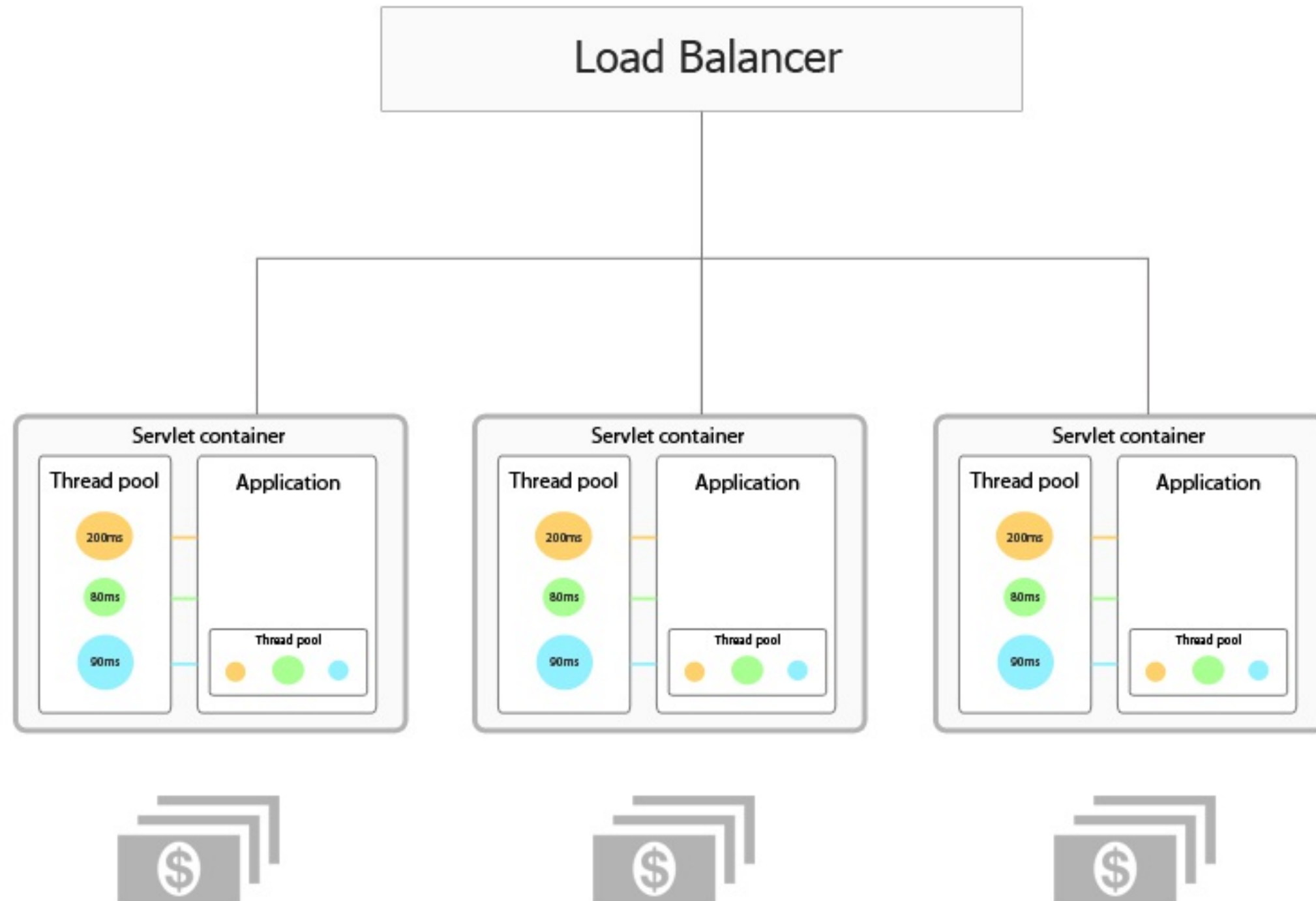
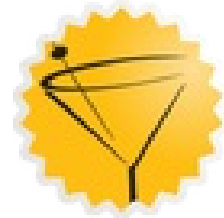
Alessio Casco 12:32 AM

porcodio

Scaling up

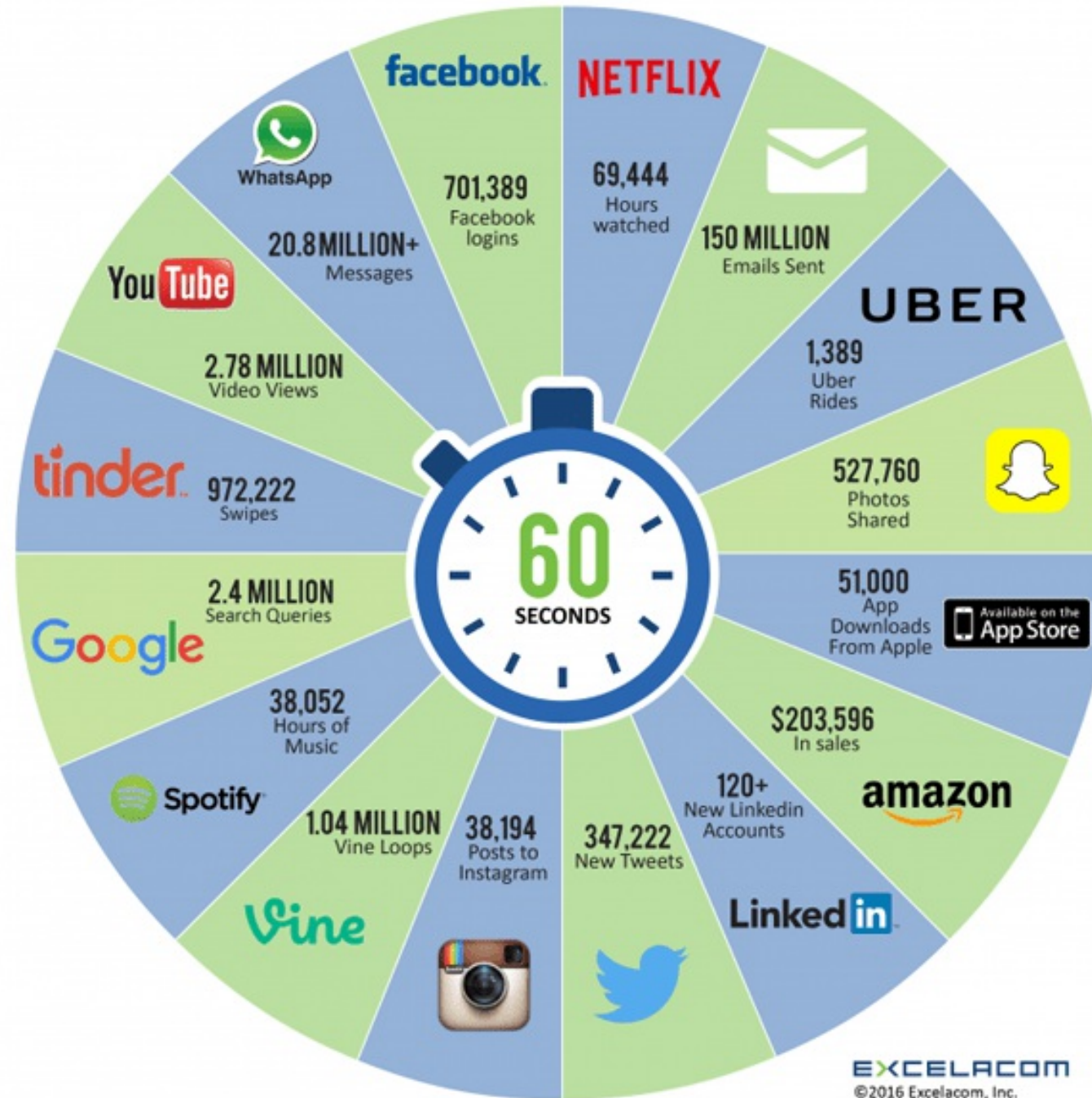


Scaling up



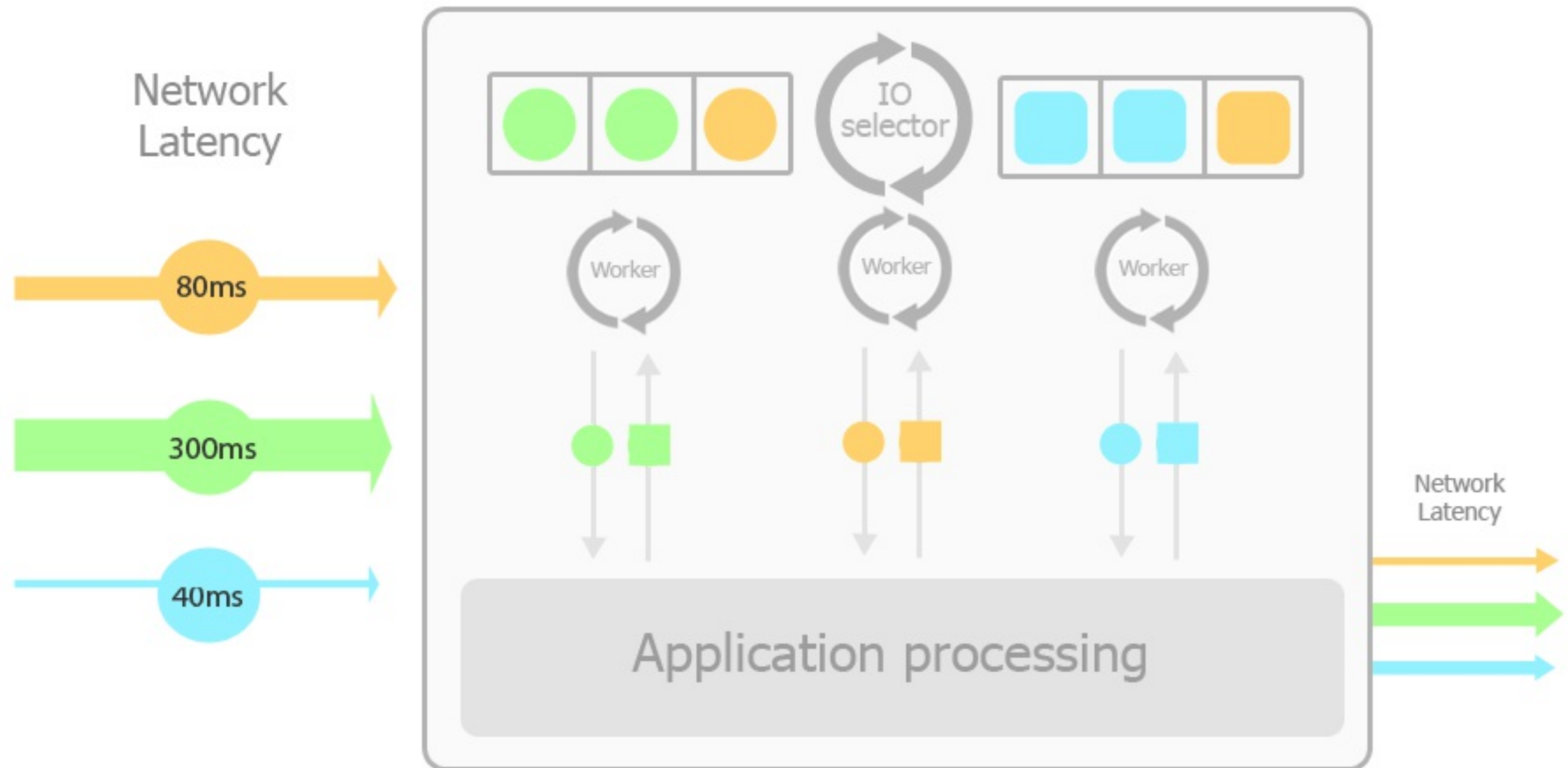
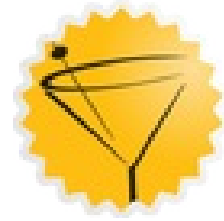
Do we need change?

2016 What happens in an INTERNET MINUTE?

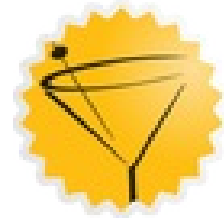


Is there another way?

Non-blocking Runtimes

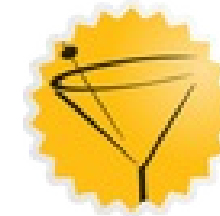


Ratpack



- **High-performance, reactive web framework**
- **Build on Java 8 and Netty**
- **Using asynchronous non-blocking model**
- **Rapid development**
- **Aims to make async programming on JVM easier**

Ratpack - Hello Nexmo!



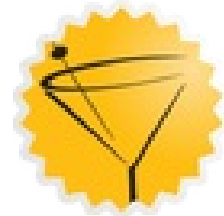
```
@Grab('io.ratpack:ratpack-groovy:1.4.2') 1
```

```
import static ratpack.groovy.Groovy.ratpack; 2
```

```
ratpack {  
  handlers {  
    get { 3  
      render "Hello Nexmo!"  
    }  
  }  
}
```

- 1 Groovy's dependency management system "grab" the necessary dependencies and make it available to our runtime classpath
- 2 Static import of the Groovy.ratpack method provides our script with the Domain-Specific Languages (DSL)
- 3 GET handler - binding a processing block for incoming HTTP GET requests

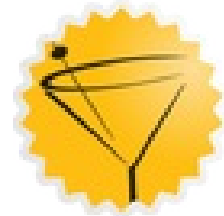
Handler Chain



- Handler is a "core" object in Ratpack
- Acts on a Context - can handle, delegate or add some new handlers
- Processed top-down (Order matters)

```
public class Server {  
  
    public static void main(String[] args) throws Exception {  
        RatpackServer.start( serverSpec -> serverSpec  
            .handlers( chain -> chain  
                .get( ctx -> {  
                    ctx.render("Hello Nexmo!");  
                })  
            )  
        );  
    }  
  
}
```

Handler Chain (Continued)



- Can be defined to match on HTTP verb, URL or Content-Type
- Just a simple `@FunctionalInterface`
- Supports decoupling the rendering logic by implementing `Renderer<T>`

```
public class HelloNexmoHandler implements Handler{

    @Override
    public void handle(Context ctx) throws Exception {
        ctx.render("Hello Nexmo!");
    }

}
```

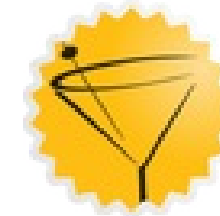


Handler method binding

- **byMethod** - for HTTP method
- **byContent** - for MIME types
- **Easy & descriptive way** how to build up REST api

```
handlers {  
  prefix("api") {  
    all { ... }  
    delete { ... }  
    post { ... }  
    put { ... }  
    patch { ... }  
    get (":id") {  
      byContent {  
        html { ... }  
        json { ... }  
        xml { ... }  
        noMatch { ... }  
      }  
    }  
  }  
}
```

Registries



- Chain is backed by registry
- "Map like type" where Key is a type and Value an instance
- Can be layered or "Joined"
- Something like ApplicationContext in Spring

```
handlers( chain -> chain
    .all( ctx -> {
        String userAgent = ctx.getRequest().getHeaders().get("User-Agent");
        ClientVersion clientVersion = ClientVersion.ofUserAgent(userAgent);
        ctx.next(Registry.single(clientVersion));
    })
    .get( ctx -> {
        ClientVersion clientVersion = ctx.get(ClientVersion.class);
        // ...
    })
)
```

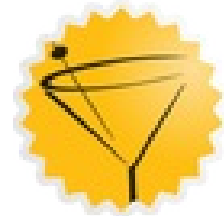
Dependency injection



- Ratpack itself provides "sort of" DI
- Supports Google Guice
- Supports Spring

```
public class Server {  
  public static void main(String[] args) throws Exception {  
    RatpackServer.start( serverSpec -> serverSpec  
      .registryOf( registrySpec -> registrySpec  
        .add( UserService.class, new AsyncUserServive() )  
      )  
      .handlers( chain -> chain  
        .get("user/:id", ctx -> {  
          Long id = ctx.getPathTokens().asLong("id");  
          ctx.get(UserService.class)  
            .getById( id )  
            .then( user -> ctx.render( json( user ) ) );  
        })  
      )  
    );  
  }  
}
```

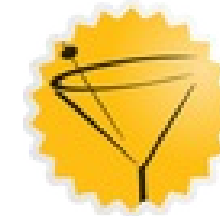
Dependency injection - Groovy



- Out-of-the-box support for Guice
- Slightly different approach

```
ratpack {
  bindings {
    bindInstance(UserService, new AsyncUserService())
  }
  handlers {
    get("user/:id") { UserService userService ->
      userService.getById( pathTokens.id ).then { user ->
        render( toJson( user ) )
      }
    }
  }
}
```

Async programming

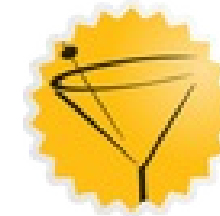


- No language-level support for continuations
- Non-deterministic data flow

```
public interface AsyncDatabaseService {  
    void findByUsername(String username, Consumer<User> callback);  
}
```

```
RatpackServer.start(spec -> spec  
    .registry(...)  
    .handlers(chain -> chain  
        .get(":username", ctx -> {  
            AsyncDatabaseService db = ctx.get(AsyncDatabaseService.class);  
            String username = ctx.getPathTokens("username");  
            db.findByUsername(username, user -> {  
                ctx.render( user );  
            });  
        })  
    )  
);
```

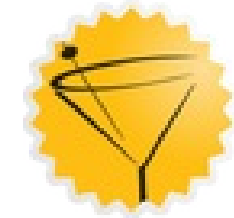
From imperative to async programming



```
public interface AsyncDatabaseService {  
    void findByUsername(String username, Consumer<User> callback);  
    void loadUserProfile(Long profileId, Consumer<UserProfile> callback);  
}
```

```
RatpackServer.start(spec -> spec  
    .registry(...)  
    .handlers(chain -> chain  
        .get(":username", ctx -> {  
            AsyncDatabaseService db = ctx.get(AsyncDatabaseService.class);  
            String username = ctx.getPathTokens("username");  
  
            User;  
            db.findByUsername(username, u1 -> user = u1);  
            db.loadUserProfile(user.getProfileId(), userProfile -> { NPE :-(  
                ctx.render( userProfile );  
            });  
        })  
    )  
);
```

A "solution" - Nested async call



- Nested code blocks - difficult to read and maintain. "Callback hell"

```
public interface AsyncDatabaseService {  
    void findByUsername(String username, Consumer<User> callback);  
    void loadUserProfile(Long profileId, Consumer<UserProfile> callback);  
}
```

```
RatpackServer.start(spec -> spec  
    .registry(...)  
    .handlers(chain -> chain  
        .get(":username", ctx -> {  
            AsyncDatabaseService db = ctx.get(AsyncDatabaseService.class);  
            String username = ctx.getPathTokens("username");  
  
            db.findByUsername(username, u1 -> {  
                db.loadUserProfile(user.getProfileId(), userProfile -> {  
                    ctx.render( userProfile );  
                });  
            });  
        })  
    )  
);
```

Promises - A better approach



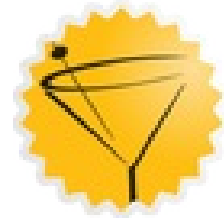
```
public interface AsyncDatabaseService {  
    Promise<User> findByUsername(String username);  
    Promise<UserProfile> loadUserProfile(Long profileId);  
}
```

```
RatpackServer.start(spec -> spec  
    .registry(...)  
    .handlers(chain -> chain  
        .get(":username", ctx -> {  
            AsyncDatabaseService db = ctx.get(AsyncDatabaseService.class);  
            String username = ctx.getPathTokens("username");  
  
            db.findByUsername(username).flatMap( user -> { 1  
                return db.loadUserProfile(user.getProfileId()); 2  
            }).then( profile -> {  
                ctx.render( profile );  
            });  
        })  
    )  
);
```

1 Once the data is available, it is streamed to the provided function

2 Transform the value of the stream by chaining the two promises

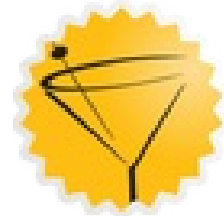
Promises vs Callbacks



```
db.findByUsername(username, u1 -> {  
  db.loadUserProfile(user.getId(), profile -> {  
    db.loadUserFriends(profile.getIds(), friends -> {  
      db.loadPhotosFromFriends(friends.getIds(), photos -> {  
        ctx.render( photos );  
      });  
    });  
  });  
});
```

```
db.findByUsername(username).flatMap( user -> {  
  return db.loadUserProfile(user.getId());  
}).flatMap( profile -> {  
  return db.loadUserFriends(profile.getIds());  
}).flatMap( friends -> {  
  return db.loadPhotosFromFriends(friends.getIds());  
}).then( photos -> {  
  ctx.render( photos );  
});
```

Ratpack Promise



- Representation of a potential value
- Say things about the value without having it
- Represent a processing construct that is much more aligned with the concept of a continuation - denotes a frame of the continuation
- During the invocation of each frame, the continuation is suspended until its operation returns a value (fulfilling the promise)
- The serialization of the async calls gives - deterministic control flow

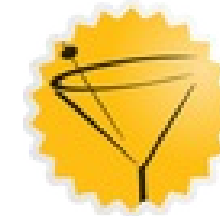
Ratpack Execution Model



- Is an implementation of a continuation and `Promise<T>` represents distinct frames of the continuation.
- Processing stream is created from the async call
- The processing calls that make up a stream are placed into a stack

```
RatpackServer.start( spec -> spec
  .handlers( chain -> chain
    .get( ctx -> {
      print("1");
      Blocking.get( ) -> {
        print("2");
        return blockingUserService.loadUsers();
      }.then( userList -> {
        print("3");
        ctx.render( userList );
      });
      print("4");
    })
  );
// prints 1423
```

Ratpack Execution Model (continued)



- Ratpack's execution model guarantees that the exception being thrown is the logical outcome. In fact, the background operation is never initiated.
- Requests are smartly handled based on data, not on response-writing timeouts
- Ratpack is said to provide Thread affinity

```
RatpackServer.start( spec -> spec
  .handlers( chain -> chain
    .all( ctx -> {
      ctx.next();
      throw new Exception(":-)");
    })
    .get( ctx -> {
      Blocking.get( ) -> {
        return blockingUserService.loadUsers();
      }.then( userList -> {
        ctx.render( userList );
      });
    })
  );
```
