

Say that an *n*-robot takes steps that are 1/n of a circle  $(2\pi/n \text{ radians})$ . Call a (k, j)-step pattern a walk that starts with k right turns, followed by j left turns, followed by k right turns, and so on.

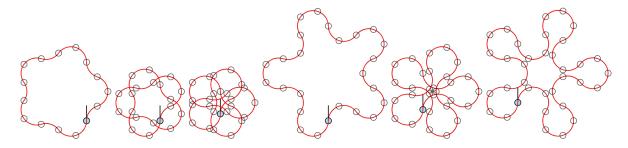


Figure 1: A 5-robot walks in (1,2), (1,3), (1,4), (2,3), (2,4), and (3,4)-step patterns, respectively.

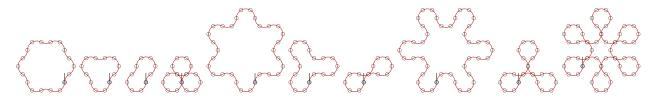


Figure 2: A 6-robot walks in (1,2), (1,3), (1,4), (1,5), (2,3), (2,4), (2,5), (3,4), (3,5), and (4,5)-step patterns, respectively.

**Question.** For an *n*-robot, which of these has the largest path by area?

## Related.

- 1. Which of these figures has the smallest area?
- 2. Is there a way to tell at a glance whether or not these walks will self-intersect?
- 3. Is there a way to tell at a glance if a (k, j)-step pattern will "go off to infinity"?
- 4. Are the areas enclosed by these figures "nice" numbers?
- 5. Which of these figures has the largest convex hull?
- 6. How does this generalize to  $(a_1, a_2, \ldots, a_k)$ -step patterns?
- 7. How many steps are taken before the figure "reconnects"?
- 8. For what step patterns are the "footprints" (the small grey circles in the figure) closest together? For the 5-robot, it appears to be the (2,4)-step pattern.

## References.

Problem 46.

https://cemulate.github.io/project-euler-208/