— Opening Screen —

"recent entrys"

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7-a
Items

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"title of Program"

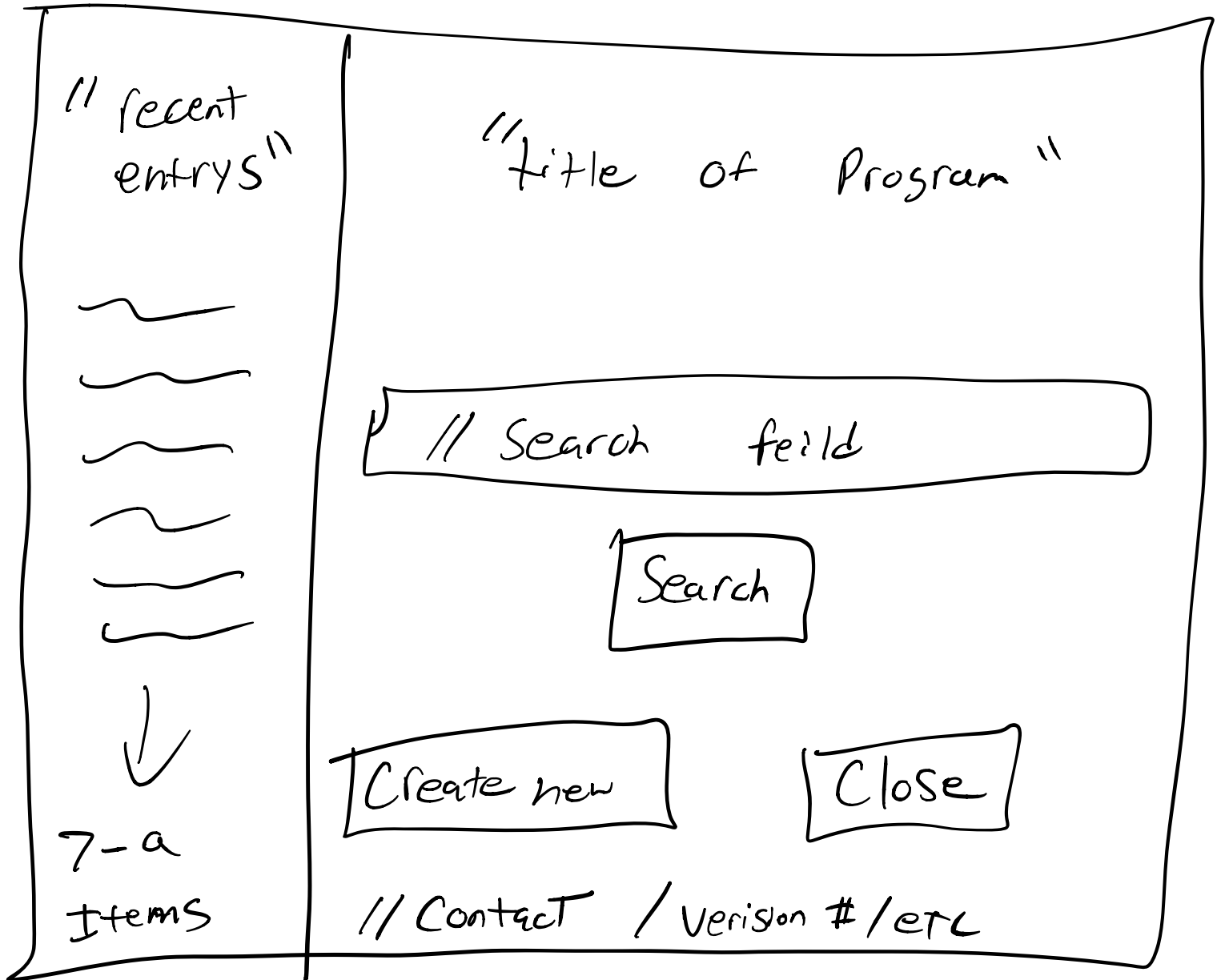| // Search field |

Search

Create new   Close

// Contact / Verision #/etc

Single clicks: adds the name of the game
entry to the Search field

Double Clicks: adds the name of the game
entry to the Search field, and
runs the Search button

Search field : Sends text to a Search method
returns a boolean

$T =$ found, open's that Item's
entry window
$F =$ not found, throw error msg
$\llcorner$ maybe add List of
possible entrys based on
Spelling of text?

Create new Button: Opens up the create new
entry form

Close Button: Closes the Program

Close Button: Closes the Program