

# Evaluation of Neural Net Based Classifiers for Multi-Class Emoji Prediction

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## Abstract

Modern users spend more and more time on social networking services (SNS), such as Twitter and Instagram. Huge amounts of data are generated at a surprisingly rapid speed. Across all popular social networking platforms, Emojis are used in addition to basic text. These provide an additional layer of meaning to the textual data, and can even be considered as pictorial summarizations of the text. Inspired by this idea, we want to create out a robust model to extract useful patterns from the data, explore the underlying relationship between Emojis and text, and predict the most likely Emoji(s) given an associated text. We will explore multiple the simple feed-forward neural network to get an idea of baseline performance before moving on towards the evaluation and design of more complicated models, such as GRU, Bi-GRU, LSTM, and Bi-LSTM.

## 1 Introduction

The emoji prediction project is being hosted as a competition on codalab. The data consists of 500k tweets in English and 100k tweets in Spanish. Weve focused on emoji prediction for English. Tweet dates span the range from October 2015 to February 2017 and are geolocalized to the US and Spain. The dataset was built from tweets that contain one and only one of the twenty most frequent emojis. The label set consists of the twenty most frequent emojis labeled numerically from 0-19.



Figure 1: Mapping from emojis to numerical values.

Our approach focused on evaluating several neural network architectures, starting with the simplest single-layer feed-forward model and extending to bidirectional RNN-based models.

## 2 Models

### 2.1 Feed Forward Neural Net

Since this is a multi-class classification problem, the basic neural net structure is aptly suited. Multi-class classification can be performed by increasing the number of nodes on the output layer to suit the dimension of the class vector. A function such as softmax can compress these values into a probabilistic range such that the sum of outputs for some input instance is 1. The feed-forward neural net, or multi-layer perceptron (MLP) model was meant to serve as a rough baseline for the project.

Word embeddings were done by taking Googles pretrained news vectors and performing mean aggregation on each tweet to create a tweet vector. Googles model includes word vectors for a vocabulary of 3 million words and phrases, trained on 100 billion words from Google News. Each vector has dimension 300. The preprocessing step for the MLP model involves pulling all the tweets and tokenizing them. Unlike the preprocessing for later models discussed, the tokenization did not involve removing any words and was simply to split up a tweets word sequence into a list of words. A word embedding matrix was created by scanning through each tweet in the dataset, and for each word within the tweet, checking to see if the Google word2vec model had a vector representation for the word. If so, this vector became the representation of the word. If no occurrence in the model, a zero-padded vector (of dimension 300) served as the representation. At the end of the sequence, the mean of these vectors was calculated as the corresponding tweet vector embed-

ding. This final embedding was the input for the model.

The MLP invariants included a 300-node input layer (one for each dimension) as well as a 20-node output layer, corresponding to a one-to-one mapping for the class assignments. Several experiments were done to test the effects of hidden layer node number as well as number of hidden layers. Due to time constraints, a full cross-validation and hyper parameter tuning exercise was not performed.

One criticism of MLP for sentiment analysis is the simplicity of the model in that it can't encapsulate long-chain dependencies. There is no notion of a sequence and each data instance exists on its own. Tweets are sufficiently short (due to character limit) such that long-chain dependencies might not necessarily appear, but the more complicated models tested have been historically shown to model such dependencies successfully.

## 2.2 Gated Recurrent Unit (GRU)

A recurrent neural network (RNN) is a class of neural network that has connections between units. Unlike feed-forward neural network, RNN has a memory to capture information that has already been calculated. This feature allows RNN to process arbitrary sequences of inputs. Gated recurrent unit (GRU) is a gating mechanism in RNN. Basically, a GRU has a reset gate and an update gate. The reset gate combines the new input with the previous memory, and the update gate decides how much of the previous memory should be kept. The GRU model serves as one of more complicated models that should be more accurate than our baseline MLP model.

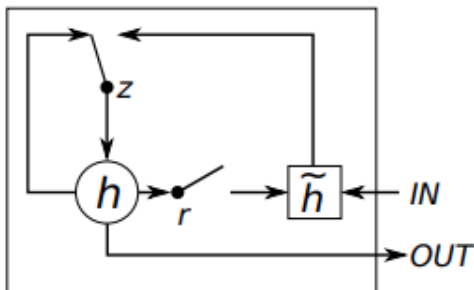


Figure 2: GRU. Chung, Junyoung, et al. Empirical evaluation of gated recurrent neural networks on sequence modeling. (2014).

## 2.3 Bidirectional Gated Recurrent Unit (Bi-GRU)

Besides the standard gated recurrent unit (GRU), we also implemented a bidirectional gated recurrent unit (Bi-GRU). Bi-GRU was used to increase the amount of information available to the recurrent neural network. By constructing neurons in both forward and backward directions, the current state of Bi-GRU can obtain information from past and future states. This is extremely useful when understanding the context of input, especially for longer bodies of texts. However, since tweets are generally no more than 20 words, we expect that this bidirectional model will have a marginal performance gain over the previous GRU model.

## 2.4 Long Short Term Memory (LSTM)

The LSTM introduces the concept of a memory cell, consisting of four main elements: an input gate, a neuron with a path back to itself, a forget gate, and an output gate. The loop back allows the state of a memory cell to remain constant through time. The forget gate modulates the loop back and can allow the cell to delete or forget its previous state. LSTMs do not suffer from the vanishing or exploding gradient problem when long sequences are processed. It is an effective model for data that exhibits long-chain dependencies. We expect that this model will perform similarly to the GRU model, but will take longer to train as LSTMs are more computationally expensive than GRUs.

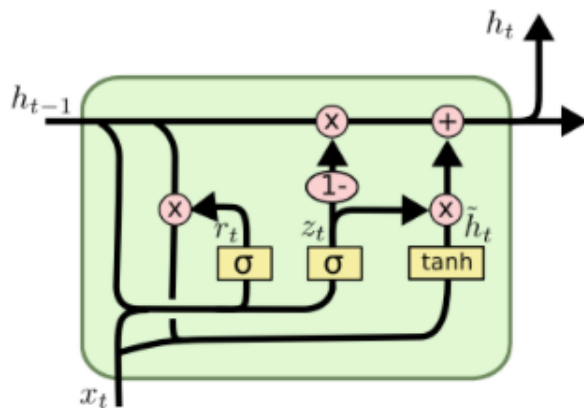


Figure 3: The LSTM model, showing flow of information and gating.

$$\begin{aligned}
z_t &= \sigma(W_z \cdot [h_{t-1}, x_t]) \\
r_t &= \sigma(W_r \cdot [h_{t-1}, x_t]) \\
\tilde{h}_t &= \tanh(W \cdot [r_t * h_{t-1}, x_t]) \\
h_t &= (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t
\end{aligned}$$

Figure 4: LSTM functions.

## 2.5 Bidirectional Long Short Term Memory (Bi-LSTM)

LSTMs only preserve past information because inputs that have been seen are from the past. A bidirectional model allows the inputs to run in the positive and negative direction, at the same time. This is essentially like getting a past view and future view of information. With a bidirectional LSTM, at any point in time you can preserve information from both past and future information.

## 3 Results

For evaluation, we used accuracy as well as the F1 score, which is a harmonic mean of precision and recall. The task is evaluated based on Macro F-score, as the fundamental idea of this task is to encourage systems to perform well overall, which would inherently mean a better sensitivity to the use of emojis in general, rather than for instance overfitting a model to do well in the three or four most common emojis of the test data. Macro F-score can be defined as simply the average of the individual label-wise F-scores.

To generate large training dataset, we used Tweepy to crawl about 480,000 tweets with exactly one emoji among the top 20 emojis in English tweets. After training our models on this body of tweets, we tested on the trial dataset provided by the competition hosts, which contains 50,000 tweets. We build a vocabulary based on the training dataset and use `UNK` for unknown words at test time. After word embeddings, the input to our models are concatenations of 300-dimensional word-embedding vectors. We chose word embedding size  $d = 300$ , and use the 300 dimensional pre-trained GloVe word embeddings. The dimension of the hidden layer is 200 and the output size is 20 according to 20 labels we need to predict from. In addition, we use a mini-batch size of 32, set the learning rate at  $1e-4$  and train the model for 500 epochs.

## 3.1 Comparison of Model Accuracy and F1

The table below shows a comparison of the F1-scores and dev accuracies for each of the five models. The feed-forward neural net, or multi-layer perceptron (MLP) performed the best with a dev accuracy of 73.9%, and an F1-score of 58.2. The fact that the F1-score is much lower than accuracy might indicate that this model is predicting the most common emojis rather than encapsulating information inherent in the text that lends itself to accurate predictions.

Table 1: F1-Score and Accuracy for Dev Set

Model	F1-Score	Dev Accuracy
FF NN (MLP)	58.2	73.9
GRU	45.6	45.9
Bi-GRU	?	?
LSTM	44.3	45.1
Bi-LSTM	?	?

## 3.2 Discussion

The FF NN model performed significantly better than our RNN models. We believe this is because the sequences in tweets are too short, and therefore does not capture any useful sequential information. Also, emojis are usually dependent on only a single word in a tweet and not the whole semantic meaning of the tweet. Therefore, the sequence information captured by RNNs in general could be ultimately unhelpful for predicting the emoji used.

The hypothesis that an emoji is dependent on the word and not the sequence of words is further strengthened by the following observation: there was a severe performance drop (20%) when we use a low dimensional word embedding ( $d = 50$ ). Here, we realize that using a lower dimensional embedding loses information of each word and semantic meaning between words. This meaning, we hypothesize, is the most critical aspect to correctly predicting an emoji.

As hypothesized, both the GRU and LSTM models performed very similarly, and the LSTM model took 10 minutes more for training a single epoch.

## 4 Conclusion

In this report, we examined several different neural network models to help us predict an emoji given a tweet. The one that performed best was

the simplest model: the FF NN model. It achieved state-of-the-art results as it sits at second place on the official CodaLab leaderboards. Overall, we think the RNN models are still valuable models that helped us demonstrate our understanding of common NLP techniques in deep learning.

## 5 References

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