portfolio www.peterlee.tech

contact peter.lee@berkeley.edu

Class of 2019

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Skills

Languages

Java, Python, C/C++, Javascript, Latex

Frameworks

Meteor, MEAN stack, jQuery, Materialize, OpenCV,

TensorFlow, MXNet

Project Workflow

Gulp + Browsersync, Webpack, Github, Heroku

Operating Systems

Linux, Windows

Design

Photoshop, Illustrator, InDesign

Education

UC Berkeley

B.A. Computer Science and Applied Mathematics

GPA: 3.93

Relevant Coursework

CS61A - Structure and Interpretation of Computer Programs (A+)

CS61B - Data Structures and Algorithms (A+, Ranked 3rd out of 1360)

CS61C - Great Ideas in Computer Architecture CS70 - Discrete Math and Probability Theory

CS170 - Efficient Algorithms and Intractable Problems

Industrial Engineering 192 - Technology and Entrepreneurship

Math 54 - Linear Algebra and Differential Equations

Math 53 - Multivariate Calculus

Experience

Launchpad, www.callaunchpad.org

November 2016 - Present

Founder

• Created an organization that empowers students at UC Berkeley to solve real-world problems with artificial intelligence, machine learning, and data science

Virtual Reality at Berkeley, vr.berkeley.edu

September 2016 - Present

Researcher

- Developed an augmented reality toolkit that enables human-computer interaction in 3D space on augmented reality platforms
- Integrated depth sensors, RBC cameras, and transparent display glasses on a wearable device that collects physical data
- Implemented hand tracking and detection algorithms in OpenCV for depth sensors and RBG cameras

Projects

RecognitionCV, github.com/petr-lee/RecognitionCV

December 2016 - Current

OpenCV, C++

- Implemented a computer vision API that supports advanced hand tracking and face recognition through real-time video analysis
- Integrated object calibration and detection through median filtering, contour analysis, and point clustering

Stella, github.com/callaunchpad/Stella

December 2016 - Current

Javascript, jQuery

· Built an artificially intelligent chrome extension using speech recognition APIs to browse the web with voice commands

Frontend Boilerplate, www.peterlee.tech/FrontendBoilerplate

June 2016

Bootstrap, jQuery, Sass, Gulp + Browsersync

- Created a starter project for a highly customizable, modern frontend web project
- · Compiled advanced frontend features including parallax, scroll animations, CSS preprocessing, and Sass mixin libraries

Computer Science Mentors, csmentors.berkeley.edu

Materialize, Sass, jQuery

August 2016

- Designed a modern website for Computer Science Mentors at UC Berkeley that is based on Google's material design principles
- Received over 2,000 views from undergraduate students and mentors at CSM

Awards

Hackerrank World Cup September 2015

Semifinalist

• Qualified for the semifinals by solving competitive programming problems in C++ involving topics including data structures, graph theory, string processing, and computational geometry

Hack Into It November 2015

Overall 3rd Place

- · 24-hour hackathon hosted by Intuit seeking innovative methods of querying, organizing, and displaying large databases
- Built educational web application on tax implications of lifestyle changes

Activities

Innovative Design September 2016 - Present

Gold Tier Member

- Facilitated workshops on graphic and web design that offer education and experience to intermediate designers
- Provided graphic design and web development services to on-campus organizations

Computer Science Mentors

August 2016 - Present

Mentor

- Taught a group of computer science students fundamental concepts of data structures, software development, and algorithms
- Created lesson plans and review sheets to improve general problem solving skills and prepare students for exams