Python 1 - Overview

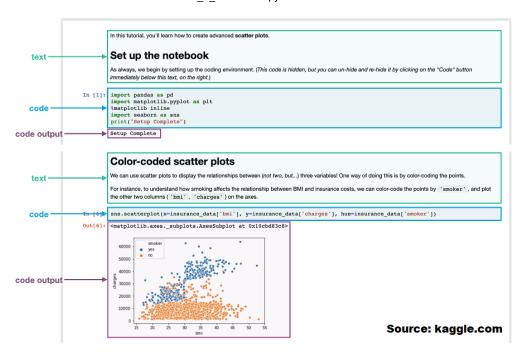
Bootcamp will cover Python fundamentals while making a music playlist program

- Evaluating primitive types in python: type()
- Declaring variables and variable declaration conventions: =
- Math Operators and string concatenation: (+ , , * , /,%)
- IF and WHILE statements with conditional operators: (==, >, >=, break)
- User input: input()
- Data collections Lists: ([], append(), insert(), del, pop(), len(), sort())
- Data collections Dictionaries: ({ },[], insert(), del, clear(), keys(), values())
- · Declaring custom functions: def, return
- Classes and object oriented programming: class(), __init__(), methods
- · Automating with FOR loops: for, in

Jupyter Notebook

This is a web-based application (runs in the browser) that is used to interpret Python code.

- To add more code cells (or blocks) click on the '+' button in the top left corner
- · There are 3 cell types in Jupyter:
 - Code: Used to write Python code
 - Markdown: Used to write texts (can be used to write explanations and other key information)
 - NBConvert: Used convert Jupyter (.ipynb) files to other formats (HTML, LaTex, etc.)
- To run Python code in a specific cell, you can click on the 'Run' button at the top or press
 Shift + Enter
- The number sign (#) is used to insert comments when coding to leave messages for yourself
 or others. These comments will not be interpreted as code and are overlooked by the program



Data Types

- Four primitive types in Python
 - 1. Integers
 - 2. Booleans
 - 3. Floats
 - 4. Strings
- Types may be changed using int(), str(), float(), and bool() methods

False

Variables

- · May consist of letters, numbers, and underscores, but not spaces.
 - Cannot start with a number.
- Avoid using Python keywords (for, if, and, or, etc.)
- Be careful when using 1s and lower case Is, as well as 0s and Os.
- · Keep it short.
- Example: phone_num = 647606
- In Jupyter, we need to be very careful when running cells when we use variables!

```
In [8]: # In the code below, the variable `hours_worked` has been assigned
# an integer value of 10.
hours_worked = 10
In [9]: print(hours_worked)
```

10

Math Operators

- Addition, Subtration, Multiplication and Division may be done using basic math operators (+ , , * , /,%).
- · Python will also try to interpret your code with other data types
 - (+) may be used with strings!
 - However, the usability is limited, instead we will introduce functions

```
In [10]: # Create two variables, price1 and price2 that have float values representing the
    price1 = 3.40
    price2 = 2.51

# Create a new variable whose value is the sum of the prices
    tot_price = price1 + price2
# Python can perform all the typical mathematical operations
    diff_price = price1 - price2
    mult_price = price1 * price2
    div_price = price1 / price2
    print(tot_price)
```

5.91

Functions

- · We cannot perform all math on strings, as it sometimes doesn't make sense
- · Instead we use functions, prewritten sets of instructions
- To use a function on a string, we use the dot operator
- The general form will be string variable.function name(function arguments)
- We'll talk more about functions later in the session

```
In [11]: #A few string functions
    employment = "I work with python"
    print(employment.title())
    print(employment.lower())

    print(employment.split(" "))
    print(employment.replace("python", "Finance"))

I Work With Python
    i work with python
2
['I', 'work', 'with', 'python']
I work with Finance
```

```
In [12]: # With F strings, variables go directly into a string! Even methods!
name = "Seamus"
tool = "python"
print(f"{name} works with {tool.upper()}")
```

Seamus works with PYTHON

```
In [13]: # A boolean can only have one of two values. Either they are "True" or "False".
# Variables "yes" and "no" have been assigned boolean variables of "True" and "False"

yes = True
no = False
```

IF and WHILE Statements

- · Will only run indented code if condition is true
- Make use of conditional operators to create tests
 - (==) will return true if both variables are equal
 - (>) will return true if left variable is larger
 - (>=) will return if left variable is larger or equal to right variable
- IF will only run indented code once, WHILE will run indented code until condition is no longer true

```
In [14]: # Boolean variables are generally used for conditional statements such as an if s
# The below lines of code uses boolean variables to determine whether or not the
if yes:
    print("True Statement!")

if no:
    print("Will not print")
```

True Statement!

```
In [15]: #New variable to keep track of total number of employees
dept_size = 10
```

```
In [16]: # if else statments can also be used with math or anything really (like strings)!

if dept_size >=0 and dept_size < 20:
    print(f"Small Department: {dept_size}")

elif dept_size < 50:
    print(f"Medium Department: {dept_size}")

else:
    print(f"Large Department: {dept_size}")</pre>
```

Small Department: 10

```
In [17]: # While loops will keep running a loop of code until the intial condition is no l
# It is important to always have a breaking condition to stop the loop so it does
limit = 10
dept_size = 0
while dept_size < limit:
    print(dept_size)
    dept_size += 1

if dept_size == 8:
    break # The 'break' statement in Python is used to close/end a loop</pre>
```

7

Lists

- · Collection of items in a particular order
- They are used to store data and can be assigned to variables just like integers and strings
- Indexing (order) starts from 0
- Accessing items in a list can be done with square brackets ([])
- Items can be easily added to lists using append() and insert() methods

```
In [18]: # Lists are a collection of data. List numberings always start from 0.
         banks = ["RBC", "CIBC", "TD", "BMO"]
         print(banks[0]) # Here the first item in the list is at index 0
         print(banks[3]) # The third item in the list is at index 4
         #Can use a colon to indicate range of indices
         print(banks[0:3]) # From the first to third item
         print(banks[:1])
         print(banks[2:])
         #Negative indexing goes from Right to Left, starting from -1
         print(banks[-1])
         #Reassign values with square brackets as well
         banks[0] = "Scotiabank"
         print(banks)
         #Cannot do artists[4] = ""
         RBC
         BMO
         ['RBC', 'CIBC', 'TD']
         ['RBC']
         ['TD', 'BMO']
         BMO
         ['Scotiabank', 'CIBC', 'TD', 'BMO']
In [19]: # add value to end of a list - Canadian Western Bank
         # The .append() function can be used!
         banks.append("CWB")
         print(banks)
         ['Scotiabank', 'CIBC', 'TD', 'BMO', 'CWB']
In [20]: # add value to the start of a list - First Nations Bank of Canada
         banks.insert(0, "FNBC")
         print(banks)
         # Return the length of the list
         len(banks)
         ['FNBC', 'Scotiabank', 'CIBC', 'TD', 'BMO', 'CWB']
Out[20]: 6
```

```
In [21]: # Remove List entries
         del banks[4]
         print(banks)
         ['FNBC', 'Scotiabank', 'CIBC', 'TD', 'CWB']
```

Dictionaries

- · Collection of key-value pairs
- · No positions as with lists, values stored at specific key
 - keys can be of any data type
- Accessing values in a dictionary can still be done with square brackets ([])

```
    Declared using braces ({ })

In [22]: # collection of "data" which is unordered, changeable, and not indexed. They have
         employee = { "name": "Peter", "employee_num": 314425, "workplace": "RBC"}
         # Here, 'name', 'employee_num', and 'department' are keys, and 'Peter', '314425',
         print(employee)
         {'name': 'Peter', 'employee num': 314425, 'workplace': 'RBC'}
In [23]: # Access key values using ['key name']
         employee["name"]
Out[23]: 'Peter'
In [24]: # Reassign a key value
         employee["workplace"] = "TD"
         print(employee["workplace"])
         TD
In [25]: # Add a new key
         employee["management"] = False
         print(employee)
         {'name': 'Peter', 'employee num': 314425, 'workplace': 'TD', 'management': Fals
         e}
```

```
In [26]: # Can remove a key easily using del
         # Other keys are unaffected when you use 'del' to remove a key
         del employee["management"]
         print(employee)
         {'name': 'Peter', 'employee_num': 314425, 'workplace': 'TD'}
In [27]: #Dictionary methods return iterables
         print(employee.items())
         print(employee.keys())
         print(employee.values())
         # Cannot do print(employee.keys[0]) because it is not a list
         # Iterables are data objects that can be 'interated' over, like in loops
         # Iterables to be used with keyword IN ('IN' example is covered in the next cell
         dict_items([('name', 'Peter'), ('employee_num', 314425), ('workplace', 'TD')])
         dict_keys(['name', 'employee_num', 'workplace'])
         dict_values(['Peter', 314425, 'TD'])
In [28]: # You can use dictionaries and lists in 'if' statments.
         #Will look through keys by default
         if "name" in employee:
             print("Yes, name is one of the keys in this dictionary")
         else:
             print("no")
```

Yes, name is one of the keys in this dictionary

For Loops

- Execute a block of code once for each item in collection (List/Dictionary)
- Declare temporary variable to iterate through collection
- · Can be used in combination with IF statements

```
In [29]: #Loop through banks list
for bank in banks:
    print(bank)
FNBC
Scotiabank
CIBC
TD
CWB
```

```
In [30]: #Loop through pairs in employee dictionary
         for key in employee:
             print(key)
         for key, value in employee.items():
             print(f"{key}: {value}")
         name
         employee_num
         workplace
         name: Peter
         employee_num: 314425
         workplace: TD
In [31]: # Use RANGE to specify a number of iterations
         for i in range(len(banks)): # The len() function returns the length of the previous
             print(i)
         0
         1
         2
         3
         4
In [32]: # Make a loop that prints all odd values from 1 to 21
         for i in range(1,22,2):
             print(i)
         1
         3
         5
         7
         9
         11
         13
         15
         17
         19
         21
```

Functions

- · Named blocks of code that do one specific job
- · Functions are also referred to as methods
- Prevents rewriting of code that accomplishes the same task
- Keyword def used to declare functions
- · Variables may be passed to functions

```
In [33]: # In this function 'name', 'employee_num', and 'department' are required values t
    def description(name, employee_num, workplace):
        print(f"{name} - Employee Number: {employee_num} - works at: {workplace}")
    description("Mike", 12210, "CIBC")
    description(employee['name'], employee['employee_num'], employee['workplace'])

Mike - Employee Number: 12210 - works at: CIBC
    Peter - Employee Number: 314425 - works at: TD
```

Classes

- NOTE: We cover classes in the next section, but here's a primer if you're interested
- Object-orientated programming approach popular and efficient
- Define classes of real-world things or situations (can be thought of as creating your own data type)
 - Attributes of various data types
 - Functions inside of a class are the same except called methods
 - Methods may be accessed using the dot operator
- · Instanciate objects of your classes
- init() method used to prefill attributes
- · Capitalize class names

```
In [34]: class Employee():
    """A simple attempt to represent am employee."""
    def __init__(self, name, employee_num, department ):
        self.name = name
        self.employee_num = employee_num
        self.department = department

def description(self): # Creating a function (a.k.a method) that can be used
        print(f"{self.name} (employee number: {self.employee_num}) - Dept: {self.employee_num})
```

```
In [35]: employee1 = Employee("Mike", 12210, "Marketing")
employee2 = Employee("Peter", 31445, "IT")
employee1.description()
employee2.description()
```

```
Mike (employee number: 12210) - Dept: Marketing
Peter (employee number: 31445) - Dept: IT
```

User Input

- OPTIONAL: Not covred during the bootcamp. Just some extra content if you're interested!
- Pauses your program and waits for the user to enter some text
- Variable used with Input() will be a string even if user inputs an integer
 - Will need to make use of type casting.

```
In [36]: #Ask user for a name
    my_age = input("Enter your age.\n")
    print(f"Entered age is {my_age}")
    print(f"You were born in {2020 - int(my_age)}")

Enter your age.
    22
    Entered age is 22
    You were born in 1998
```

Putting it all Together

- This is an optional section a great way to practice everything we've learned!
- · Note that to do this, you're expected to know both classes and input
- · Let's create a new Employee
- · We can then use our class methods easily!

```
In [37]: employee_input = input("Enter your name, employee number and department.\n")
    name = employee_input.split(' ')[0]
    employee_num = employee_input.split(' ')[1]
    department = employee_input.split(' ')[2]
    new_employee = Employee(name,employee_num,department)
    new_employee.description()

Enter your name, employee number and department.
    Seamus 3453243 Bootcamps
    Seamus (employee number: 3453243) - Dept: Bootcamps
In []:
```