

# A2 – Stereotactic Targeting

## Transformer

The matlab file to run is ROBOTS.m, because robots are transformers in disguise. There were three main components to this assignment, the Transformer, the Simulator and the Analyzer. The transformer took in a set of [X, Y] CT fiducial coordinates and found the corresponding transformation matrix. This was accomplished by finding the plane for which the fiducial rod points 2, 5, and 8 lie on. Finding the z-depth was found by constructing a fiducial cage about the origin and taking the intersection between the z-motif and the line for which the 2D point lies on. The comments in the Transformer code contain a detailed breakdown of the algorithm for finding the HTM.

An illustration depicting the cage can be found in figure 1.

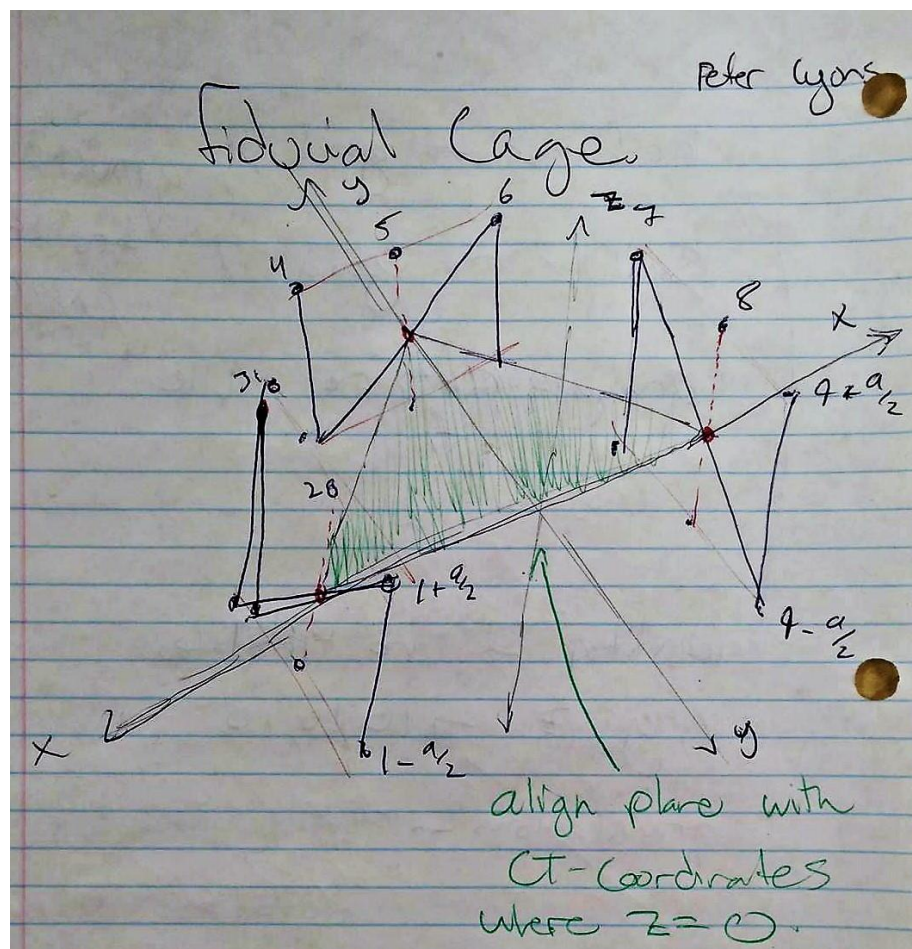


Figure 1: Depiction of the plane within a Fiducial Cage

## Simulator

The Simulator takes a transformation matrix, and constructs a fiducial cage that corresponds to a homogeneous transform matrix. The general breakdown was as follows: Initialize a set of vectors around the origin. Apply the transformation matrix to the fiducial points. Next, create a fiducial cage by offsetting the points by  $a/2$  and  $-a/2$ . Create vectors to represent the fiducial rods. Using a line-plane intersect function, the intersection along the origin plane can be found for the points along the z fiducials. The result are 2D coordinates that represent the translated image. A more detailed breakdown can be found in the code comments.

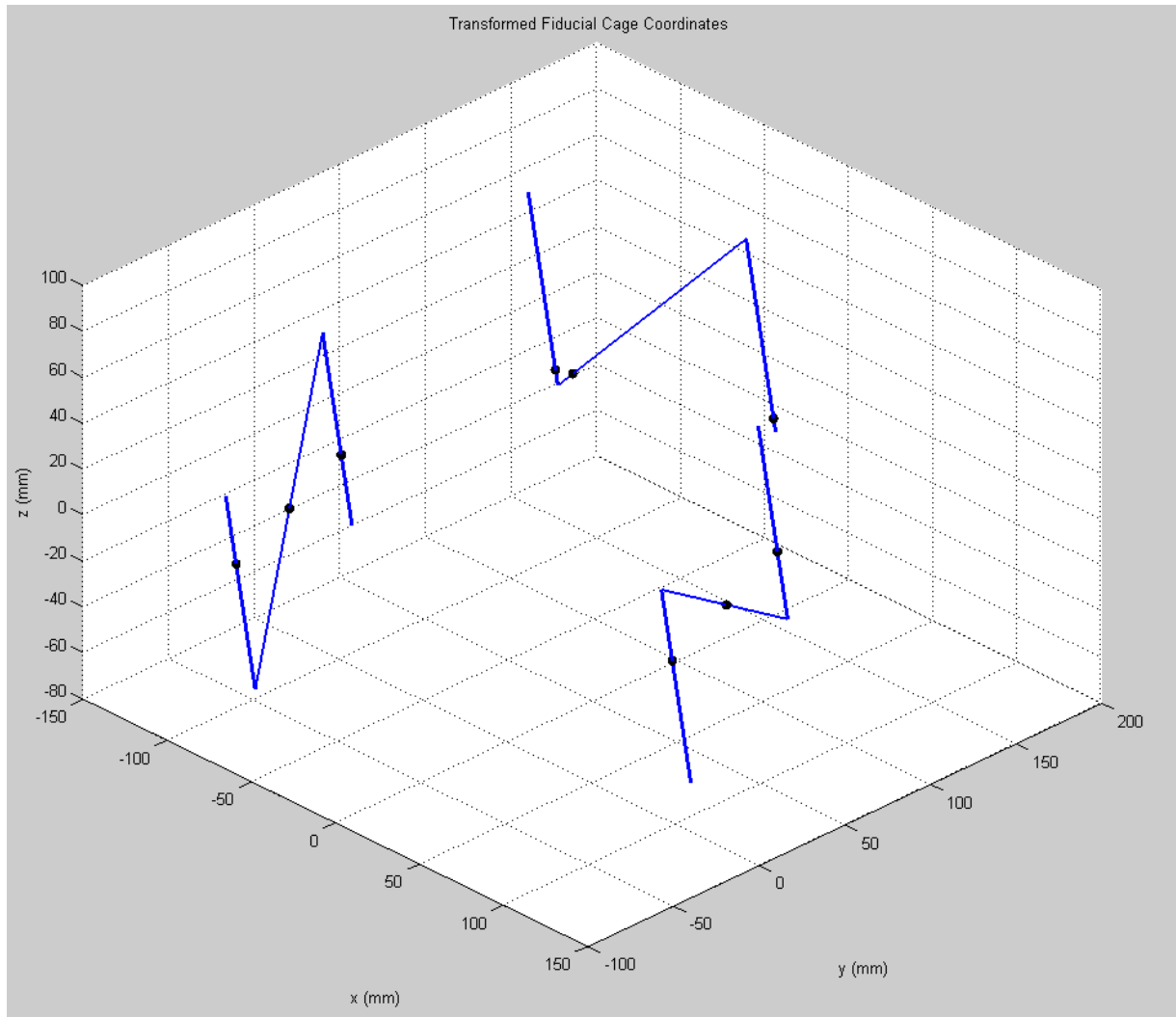


Figure 2: Reconstruction of the Fiducial Cage in from a Homogeneous Transform Matrix

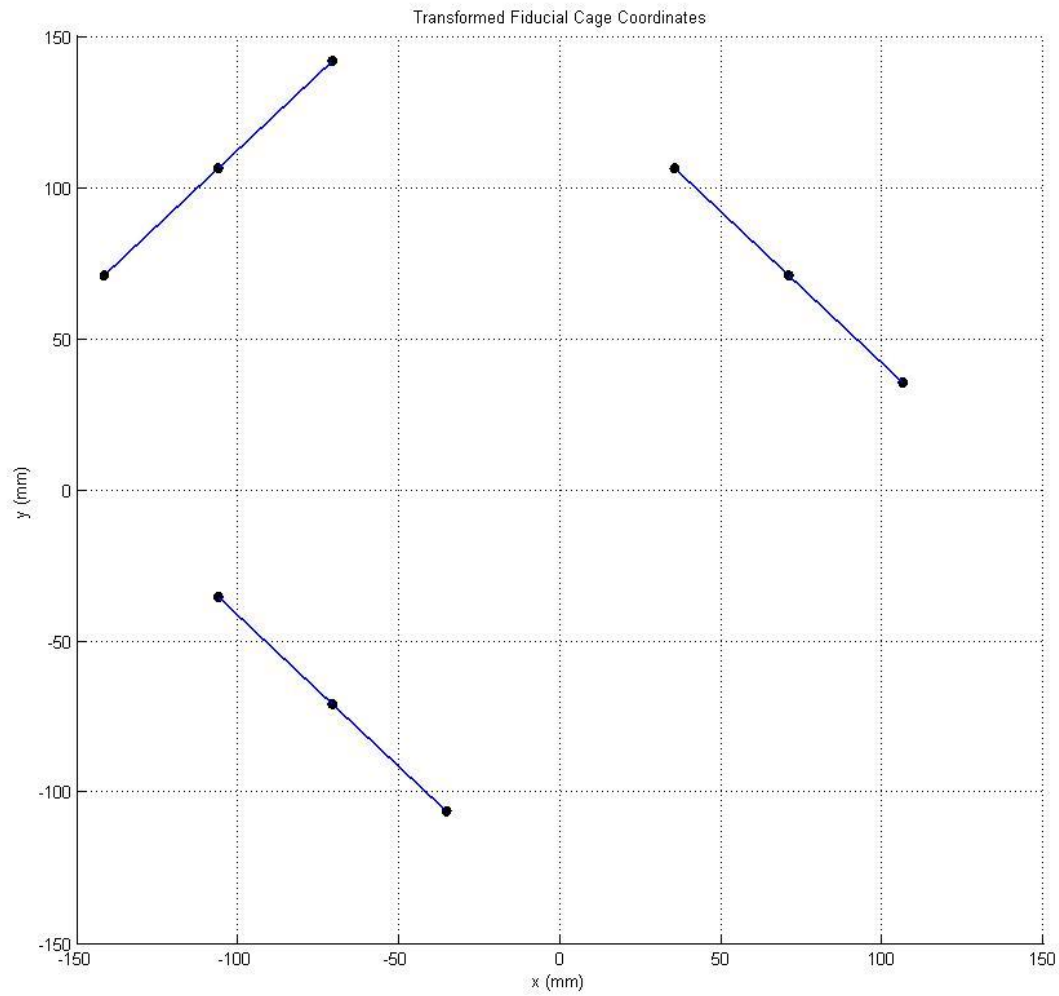


Figure 3: 45 degree rotation along z-axis

## Analyzer

The analyzer repeatedly performed the Simulator and Transformer functions while introducing FLE error. The goal of this was to determine the accuracy and find the average and standard deviations of these errors. For a detailed explanation of the algorithm, please read the code file comments.

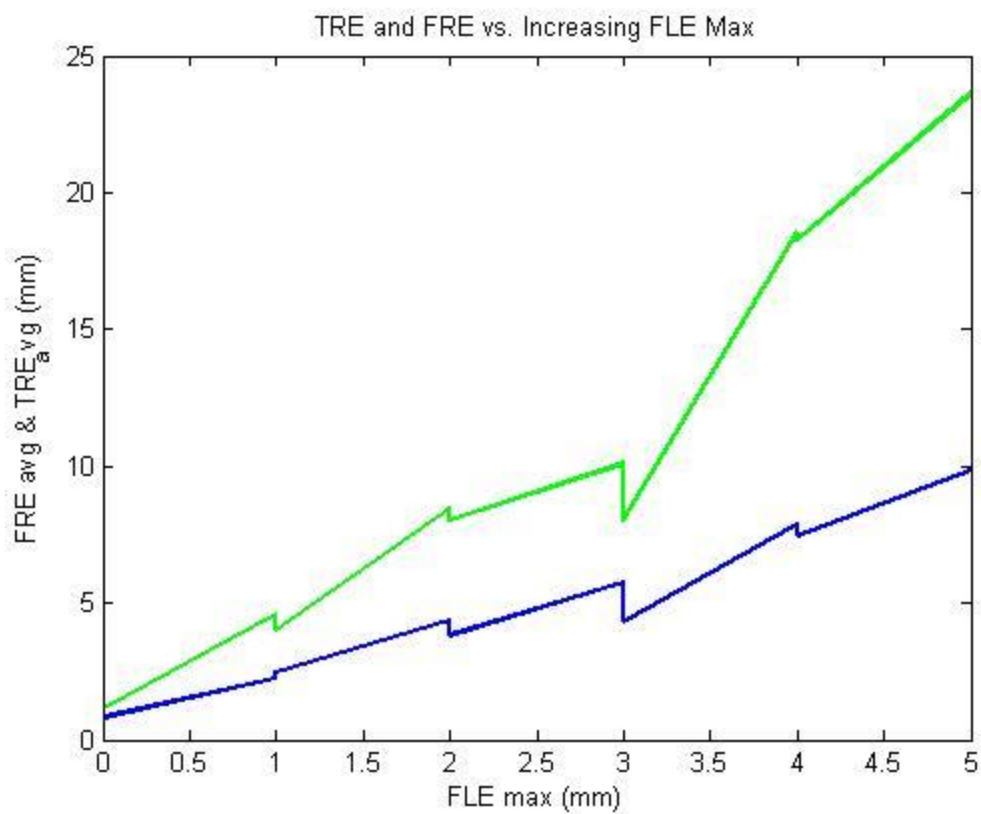


Figure 4: Comparing TRE and FRE for an increasing FLE\_maximum

## Test Results

Ground truth examples are labeled and included in the submission folder.

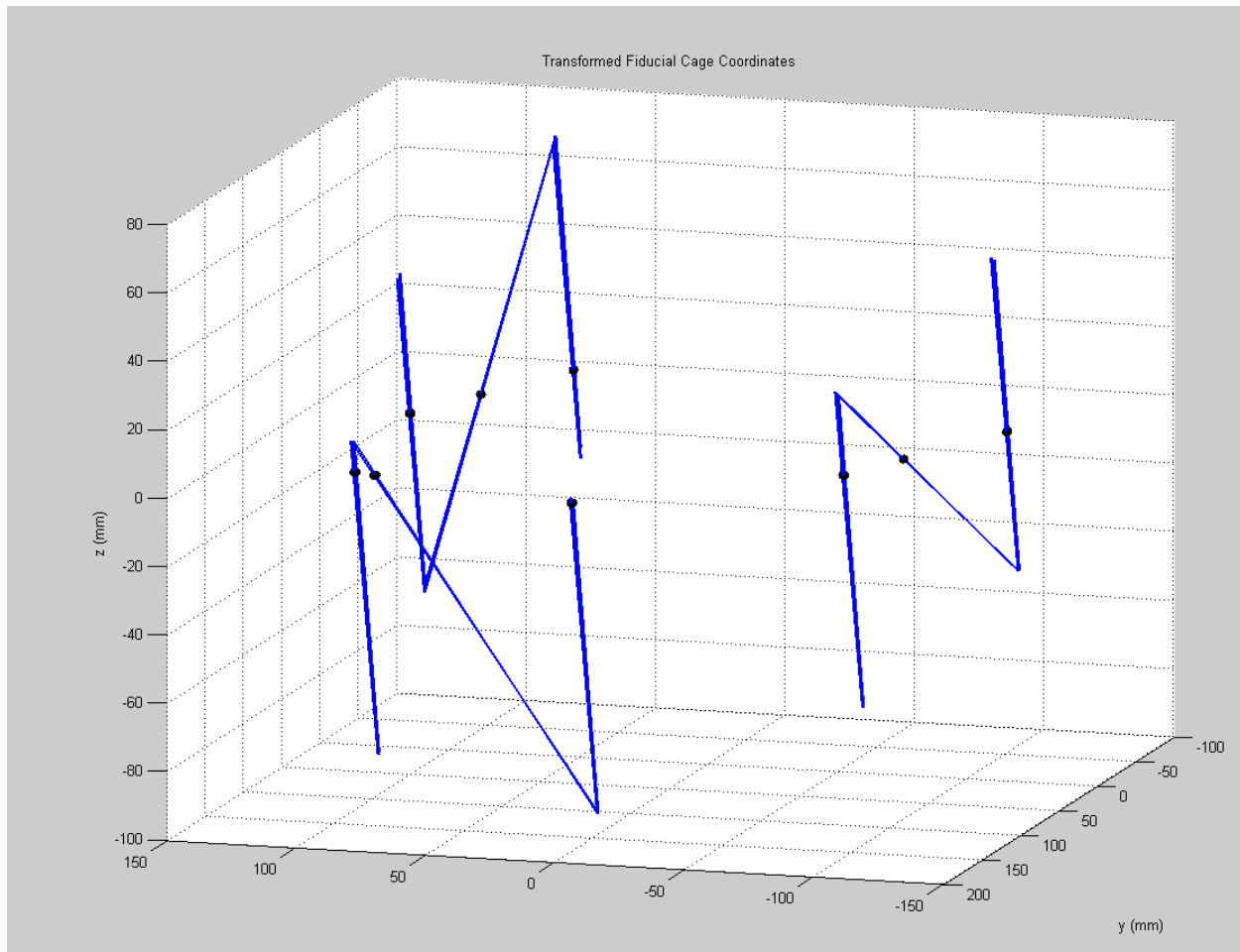


Figure 5: Shows the initial position of the fiducial cage, along with the re-transformed cage.

### Transformer Test Output

EDU>> Transformer\_Test

1. Identity Matrix

matrix =

1	0	0	0
0	1	0	0
0	0	1	0
0	0	0	1

points =

-100	-100	-100	-50	0	50	100	100	100
-50	0	50	150	150	150	50	0	-50
0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1

output =

1.0000	-0.0000	0	0.0000
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0.0000	1.0000	0	0
0	0	1.0000	-0.0000
0	0	0	1.0000

2. 10 degree rotation, all axis

matrix =

0.9698	-0.1710	0.1736	0
0.2007	0.9646	-0.1710	0
-0.1383	0.2007	0.9698	0
0	0	0	1.0000

points =

Columns 1 through 6

-89.1128	-97.0158	-109.8074	-80.7719	-67.0493	18.6882
-67.6327	-29.4441	32.3673	141.1837	143.6165	158.8163
0	0	0	0	0	0
1.0000	1.0000	1.0000	1.0000	1.0000	1.0000

Columns 7 through 9

89.1128	103.1801	109.8074
67.6327	-0.3430	-32.3673
-0.0000	0	0
1.0000	1.0000	1.0000

output =

0.9680	-0.1684	0.1860	0.1685
0.2003	0.9651	-0.1686	0.8993
-0.1512	0.2005	0.9680	0.2144
0	0	0	1.0000

3. Translation X, Y, Z

matrix =

1	0	0	10
0	1	0	5
0	0	1	15
0	0	0	1

points =

-90	-90	-90	-40	-5	60	110	110	110
-45	-10	55	155	155	155	55	20	-45
0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1

output =

1.0000	-0.0000	0	10.0000
0.0000	1.0000	0	5.0000
0	0	1.0000	15.0000
0	0	0	1.0000

## Simulator Test Results

EDU>> Simulator\_Test

### 1. Identity Matrix

matrix =

1	0	0	0
0	1	0	0
0	0	1	0
0	0	0	1

points =

-100	-100	-100	-50	0	50	100	100	100
-50	0	50	150	150	150	50	0	-50
0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1

matrix =

0.9361	-0.3407	0.0872	0
0.3516	0.9000	-0.2578	0
0.0094	0.2720	0.9623	0
0	0	0	1.0000

### 2. X, Y, Z rotation (15, 5, 20)

points =

Columns 1 through 6

-75.2587	-93.8050	-111.7942	-101.5665	-94.0755	-8.0401
-84.0506	-34.6666	13.2335	128.2219	131.0580	163.6305
0.0000	0	0	0	0.0000	0
1.0000	1.0000	1.0000	1.0000	1.0000	1.0000

Columns 7 through 9

75.2587	93.0282	111.7942
84.0506	36.7351	-13.2335
0	0	-0.0000
1.0000	1.0000	1.0000

### 3. 45 degree rotation in Z axis

matrix =

0.7071	-0.7071	0	0
0.7071	0.7071	0	0
0	0	1.0000	0
0	0	0	1.0000

points =

Columns 1 through 6

-35.3553	-70.7107	-106.0660	-141.4214	-106.0660	-70.7107
-106.0660	-70.7107	-35.3553	70.7107	106.0660	141.4214
0	0	0	0	0	0
1.0000	1.0000	1.0000	1.0000	1.0000	1.0000

Columns 7 through 9

35.3553	70.7107	106.0660
106.0660	70.7107	35.3553
0	0	0
1.0000	1.0000	1.0000

## Analyzer Output

EDU>> Analyzer

Random input matrix to Simulator function

xyz\_m =

0.5768	-0.7965	-0.1816	154.1666
0.8127	0.5820	0.0284	118.2565
0.0831	-0.1639	0.9830	0
0	0	0	1.0000

Output Matrix from Transformer function

HTM\_out =

0.5779	-0.7968	-0.1765	153.8439
0.8124	0.5822	0.0316	118.4674
0.0775	-0.1616	0.9838	-0.1330
0	0	0	1.0000

## Standard deviation

EDU>> Analyzer

FRE\_std =

6.2855

TRE\_std =

2.7290