

Projects for Text Version Comparison and Analytics in R

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1 Overview

Status

R code: 1625 *C++ code:* 112 *test code:* 1010

Version

0.1.12

Description

Provides data structures and methods for manual as wells as automated R based text comparison and text as well as change coding.

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License

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BibTex for citing

```
toBibtex(citation("diffrprojects"))
```

Installation

stable CRAN version

```
install.packages("diffrprojects")
library(rtext)
```

(stable) development version

```
standard_repos <- options("repos")$repos
install.packages(
  "diffrprojects",
  repos = c(standard_repos, "https://petermeissner.github.io/drat/")
)
library(rtext)
```

Contribution

Note, that this package uses a Contributor Code of Conduct. By participating in this project you agree to abide by its terms: <http://contributor-covenant.org/version/1/0/0/> (basically this should be a place where people get along with each other respectfully and nicely, because it's simply more fun that way for everybody)

Contributions are very much welcome, e.g. in the form of:

- **typo fixing** (edit file directly on Github)
- **bug reporting** (file an issue - after having searched if the issue came up before - as - if possible - minimal reproducible example)
- **extending help files** (e.g. edit the respective files directly on Github or fork the package and later on make a pull request; note, that the package use roxygen2 for easing documentation)
- **writing example** (e.g. edit the respective files directly on Github or fork the package and later on make a pull request; note, that the package use roxygen2 for easing documentation)
- **vignette writing** (file an issue first so that we can discuss htngs than fork the package and later on make a pull request)
- **test writing** (have a look at the test coverage than fork the package and later on make a pull request)
- **feature suggestions** (file an issue describing the idea, why this is important, possible alternative solutions and an example)
- **general discussion** of approach and or implementation (file an issue)
- **implementation improvements** (file an issue naming whats to be improved, why and how)

2 Usage

2.1 Fast Introduction for the Impatient

For those in a hurry here is a very brief

```
# loading package
library(diffprojects)

# the first chapter of Robinson Crusoe from three different sources
rcs <- rtext:::testfile(pattern="rc.*ch1.txt", full.names = TRUE)

# creating a new project
dp <- diffproject$new()

# setting options
dp$options$verbose <- FALSE

# adding texts to the corpus
dp$text_add(text_file = rcs)
dp$text_data(1) %>% head(11)
```

```
##      i char      name
## 1    1    T rc_1_ch1.txt
## 2    2    h rc_1_ch1.txt
## 3    3    e rc_1_ch1.txt
## 4    4      rc_1_ch1.txt
## 5    5    P rc_1_ch1.txt
## 6    6    r rc_1_ch1.txt
## 7    7    o rc_1_ch1.txt
## 8    8    j rc_1_ch1.txt
## 9    9    e rc_1_ch1.txt
## 10  10    c rc_1_ch1.txt
## 11  11    t rc_1_ch1.txt
```

```
# linking the files (which file should be compared to which)
dp$text_link()
dp$link %>% as.data.frame()
```

```
##      from      to      link
## 1 rc_1_ch1.txt rc_2_ch1.txt rc_1_ch1.txt~rc_2_ch1.txt
## 2 rc_2_ch1.txt rc_3_ch1.txt rc_2_ch1.txt~rc_3_ch1.txt
```

```
# calculating text alignments
dp$text_align(tokenizer=text_tokenize_words)
dp$alignment[[1]] %>% head(30)
```

```
##      alignment_i token_i_1 token_i_2 distance      type from_1 to_1 from_2 to_2
## 1              1         1      1932         0 no-change      1   3  10326 10328
## 2              2         2         NA         7  deletion      5  11      NA   NA
## 3              3         3         NA         9  deletion     13  21      NA   NA
## 4              4         4         NA         5  deletion     23  27      NA   NA
```

## 5	5	5	1932	0 no-change	30	32	10326	10328
## 6	6	6	NA	4 deletion	34	37	NA	NA
## 7	7	7	87	0 no-change	39	41	513	515
## 8	8	8	NA	10 deletion	43	52	NA	NA
## 9	9	9	57	0 no-change	54	55	355	356
## 10	10	10	3	0 no-change	57	64	15	22
## 11	11	11	4	0 no-change	66	71	24	29
## 12	12	12	85	0 no-change	74	75	497	498
## 13	13	13	1	0 no-change	77	82	1	6
## 14	14	14	2	0 no-change	84	88	8	12
## 15	15	15	1520	0 no-change	92	95	8187	8190
## 16	16	16	NA	5 deletion	97	101	NA	NA
## 17	17	17	3667	0 no-change	103	104	19215	19216
## 18	18	18	263	0 no-change	106	108	1495	1497
## 19	19	19	51	0 no-change	110	112	328	330
## 20	20	20	NA	3 deletion	114	116	NA	NA
## 21	21	21	57	0 no-change	118	119	355	356
## 22	22	22	NA	6 deletion	121	126	NA	NA
## 23	23	23	NA	8 deletion	128	135	NA	NA
## 24	24	24	50	0 no-change	137	138	325	326
## 25	25	25	51	0 no-change	140	142	328	330
## 26	26	26	NA	6 deletion	144	149	NA	NA
## 27	27	27	NA	6 deletion	151	156	NA	NA
## 28	28	28	87	0 no-change	158	160	513	515
## 29	29	29	513	0 no-change	162	165	2853	2856
## 30	30	30	306	0 no-change	167	171	1724	1728

2.2 Creating a Diffrprojects Instance

To create a `diffrproject` we use the `diffrproject` creator object - it's simply an object with a function that knows how to create a project.

Creating a project looks like this:

```
library(diffrprojects)
```

```
## Warning: package 'rtext' was built under R version 3.3.2
```

```
dp <- diffrproject$new()
```

Et voilà - we created a first, for now empty, project that we will use throughout the tutorial.

2.3 Some Help Please

To get a better idea about what this thing called *diffrproject* really is, you can consult its help page which gives a broad overview over its capabilities:

```
?diffrproject
```

Another way is to call the `ls()` method. This will present us with a data frame listing, all fields where data is stored and all the methods (aka object specific functions) of our `diffrprojects` instance. Those methods and fields located in *private* are not for the user to mess around with while non-private (*self* aka public) data fields can be read by the user and public methods can be triggered by the user to manipulate the data or retrieve data in a specific format.

```
dp$ls()
```

```
##           name  where           class
## 1      execute_load private      function
## 2           hash private      function
## 3      hashed private      function
## 5      prepare_save private      function
## 4           hashes private      list
## 9      alignment_data self alignment_data_list, list
## 6           alignment self alignment_list, list
## 21          link self alignment_list, list
## 7      alignment_add self      function
## 8      alignment_code self      function
## 10     alignment_data_full self      function
## 11     alignment_data_set self      function
## 12     alignment_delete self      function
## 13           clone self      function
## 14          debug self      function
## 15     export_csv self      function
## 16     export_sqlite self      function
## 17           get self      function
## 18     import_csv self      function
## 19     import_sqlite self      function
## 20     initialize self      function
## 22          load self      function
## 23          ls self      function
## 24     message self      function
## 27          save self      function
## 29     text_add self      function
## 30     text_align self      function
## 31     text_code self      function
## 32 text_code_alignment_token self      function
## 33     text_code_regex self      function
## 34     text_data self      function
## 35     text_data_inherit self      function
## 36     text_delete self      function
## 37     text_link self      function
## 38     text_meta_data self      function
## 39 tokenize_text_data_lines self      function
## 40 tokenize_text_data_regex self      function
## 41 tokenize_text_data_words self      function
## 42          warning self      function
## 25          meta self      list
## 26     options self      list
## 28          text self      list
```

The base R class() function furthermore reveals from which classes the diffproject class inherits:

```
class(dp)
```

```
## [1] "diffproject"      "dp_inherit"      "dp_align"      "dp_export"
## [5] "rtext_loadsave"   "dp_base"         "R6_rtext_extended" "R6"
```

2.4 Adding Texts to Projects

Our `diffrproject` (`dp`) has one method called `text_add()` that allows to add texts to the project. Basically the method can be used in three different flavors: adding character vectors, adding texts stored on disk, or by adding `rtext` objects (see `rtext` package: <https://CRAN.R-project.org/package=rtext>; `rtext` objects are the way individual texts are represented within `diffrprojects`). For each of these used cases there is one option: `text`, `text_file`, `rtext`; respectively.

Below are shown examples using each of these methods:

adding text files

```
test_file1 <- stringb::test_file("rc_1_ch1.txt")
test_file2 <- stringb::test_file("rc_2_ch1.txt")
dp$text_add(text_file = c(test_file1, test_file2) )
```

adding rtext objects

```
test_file <- stringb::test_file("rc_1_ch1.txt")
rt <- rtext$new( text_file = test_file)
dp$text_add(rtext = rt)
```

adding character vectors

```
test_file1 <- stringb::test_file("rc_1_ch1.txt")
test_file2 <- stringb::test_file("rc_2_ch1.txt")
cv <- ""
cv[1] <- text_read(test_file1, NULL)
cv[2] <- text_read(test_file2, NULL)
dp$text_add(text = cv)
```

In the last case make sure to put each text in one separate line. Functions like `readLines()` or `text_read()` read in texts such that each line corresponds to one element in a character vector. With e.g. `text_read()`'s `tokenize` parameter to `NULL` the text will be read in as one long string.

2.5 Piping Methods

Now is a good time to mention a feature of `diffrprojects` that comes in handy: All functions that do not explicitly extract data (those usually have some 'get' as part of their name) do return the object itself so that one can pipe together a series of method calls.

Consider the following example where we initiate a new `diffrprojects` instance and add two texts in just one pipe:

```
dp <-
  diffrproject$
  new()$
  text_add(text_version_1, name = "version1")$
  text_add(text_version_2, name = "version2")

length(dp$text)
```

```
## [1] 2
```

2.6 Getting Infos About Texts

If we want to get some general overview about the texts gathered in our project, we can use the `text_meta_data()` method to do so. The method has no parameters and returns a `data.frame` with several variables informing us about its source, length, encoding used for storage, and its name.

```
dp$text_meta_data()
```

```
##   text_file character encoding sourcetype      name
## 1      <NA>      479      UTF-8      text version1
## 2      <NA>      539      UTF-8      text version2
```

2.7 Showing Text

If you want to have a look at your texts you may do so by using the text's own `text_show` methods. Per default this method only shows the first 500 characters, but it can be set to higher numbers as well.

```
dp$text$version1$text_show(length=1000)
```

```
## This part of the
## document has stayed the
## same from version to
## version. It shouldn't
## be shown if it doesn't
## change. Otherwise, that
## would not be helping to
## compress the size of the
## changes.
##
## This paragraph contains
## text that is outdated.
## It will be deleted in the
## near future.
##
## It is important to spell
## check this dokument. On
## the other hand, a
## misspelled word isn't
## the end of the world.
## Nothing in the rest of
## this paragraph needs to
## be changed. Things can
## be added after it.
##
```

```
dp$text$version2$text_show(length=1000)
```

```
## This is an important
## notice! It should
## therefore be located at
## the beginning of this
## document!
##
## This part of the
## document has stayed the
```

```
## same from version to
## version. It shouldn't
## be shown if it doesn't
## change. Otherwise, that
## would not be helping to
## compress anything.
##
## It is important to spell
## check this document. On
## the other hand, a
## misspelled word isn't
## the end of the world.
## Nothing in the rest of
## this paragraph needs to
## be changed. Things can
## be added after it.
##
## This paragraph contains
## important new additions
## to this document.
```

2.8 Getting And Setting Infos About the Project

Similar to the `text_meta_data()` method we can access the projects meta data via data fields meta and options. But contrary to the `text_meta_data()` method that gathers data from all the texts within the project and does not allow for manipulation of the data, the data fields allow reading and writing.

First let us have a look and thereafter turn off the message notification service:

getting data fields

```
dp$options
```

```
## $verbose
## [1] TRUE
##
## $warning
## [1] TRUE
##
## $ask
## [1] TRUE
```

setting data fields

```
dp$options$verbose <- FALSE
```

(note, ask is deprecated and only remains for compatibility reasons but has no function anymore)

Now it's time to have a look at the projects meta data. It tells us when the project was created, which path to use for SQLite exports, which path to use for saving data as in RData format and what is the projects id. The id is a hash of a time stamp as well as session information which should ensure uniqueness across space and time.

All these values can be manipulated by the user to her liking.

```
dp$meta
```

```
## $ts_created
```



```
## [1] "2016-11-06 10:21:03 UTC"
##
## $db_path
## [1] "./diffproject.db"
##
## $file_path
## [1] ""
##
## $project_id
## [1] "33569831dacb2c5656dbe93f7794866a"
dp$meta$file_path = "./diffproject.RData"
```

2.9 Deleting Texts

Of course we can not only add texts but delete them from the project as well. For this purpose there is the `text_delete()` method.

Let's just add two texts and delete one by providing its index number and the second by providing its name to the `text_delete()` method.

```
dp$text_add(text = "nonsense", "n1")
dp$text_add(text = "nonsense", "n2")

dp$text_delete(3)
dp$text_delete("n2")

length(dp$text)

## [1] 2
names(dp$text)

## [1] "version1" "version2"
```

2.10 Defining Relationships Between Texts: Linking

The purpose of `diffprojects` is to enable data collection on the difference of texts. Having filled a project with various texts, there are endless possibilities to form pairs of text for comparison and change measurement - where endless actually is equal to: $n^2 - n$.

Linking can be done via the `text_link` method which accepts either index numbers or text names for its from and to arguments (a third argument `delete` will delete a specified link if set to `TRUE`).

```
dp$text_link(from = 1, to = 2)
dp$text_link(from = 1, to = 2, delete = TRUE)
```

If no arguments are specified, `text_link` will link the first text to the second, the third to the fourth, the fourth to the fifth and so on.

```
dp$text_link()
```

To get an idea of what links are currently specified, we can directly access the link data field or/and ask R to transform the list found there into a `data.frame`.

```
dp$link
```

```
## `$version1~version2`
## `$version1~version2`$from
## [1] "version1"
##
## `$version1~version2`$to
## [1] "version2"
##
##
## attr("class")
## [1] "alignment_list" "list"
```

```
dp$link %>% as.data.frame()
```

```
##           from           to           link
## 1 version1 version2 version1~version2
```

2.11 Aligning Texts and Measuring Change

At the heart of each `diffproject` lies the `text_align` method. This method compares two texts and tries to align parts of one text with parts of the other text. The first two arguments (`t1` and `t2`) are for specifying which pair of texts to compare - if left as-is, all text pairs that are specified within the link data field will be aligned.

Text parts are arbitrary character spans defined by the `tokenizer` argument. This argument expects a function splitting text into a token data.frame. If the tokenizer argument is left as-is, it will default to `text_tokenize_lines` function from the `stringb` package.

Text tokens can be pre-processed before alignment. The `clean` argument allows to hand over a function tranforming a character vector of text tokens into their clean counterparts.

The `ignore` arguments expects a function that is able to transform a character vector of tokens into a logical vector of same length, indicating which tokens to ignore throughout the alignment process and which to consider.

The next argument - `distance` - specifies which distance metrics to use to calculate distances between strings.

Since the `text_align` method basically is a wrapper around `diff_align` you can get more information via `?diff_align` and since again `diff_align` is a wrapper around `stringdist` from the `stringdist` package `?stringdist::stringdist` and also `?stringdist::'stringdist-metrics'` will provide further insights about possible metrics and how to use the rest of the arguments to `text_align` (these are passed through to `stringdist`).

Let's have an example using the Levenshtein distance to calculate distances between tokens (lines per default). Furthermore we allow the distance between two aligned tokens to be as large as 15. Tokens which do not find a partner below that distance are considered to have been deleted or respectively inserted. Tokens which find a partner with a non-zero distance which is not above the threshold are considered changes - transformations of one token into the other.

The following shows the resulting list of alignment data.frames.

```
dp$text_align(distance = "lv", maxDist = 15)
```

```
dp$alignment
```

```
## `$version1~version2`
##   alignment_i token_i_1 token_i_2 distance      type from_1 to_1 from_2 to_2
## 1           1         1         6         0 no-change     1  16     97  112
## 2           2         2         7         0 no-change    18  40    114  136
```

```
## 3      3      3      8      0 no-change      42      61      138      157
## 4      4      4      9      0 no-change      63      84      159      180
## 5      5      5     10      0 no-change      86     107      182      203
## 6      6      6     11      0 no-change     109     132      205      228
## 7      7      7     12      0 no-change     134     156      230      252
## 8      8      8     13     14  change      158     181      254      271
## 9      9      9      5      8  change      183     190       86      94
## 11     10     10     23      0 no-change     193     215      475      497
## 12     11     11     25     13  change      217     238      523      539
## 13     12     12     NA     25 deletion      240     264       NA       NA
## 14     13     13      5     11  change      266     277       86      94
## 16     14     14     14      0 no-change     280     303      274      297
## 17     15     15     15      1  change      305     327      299      321
## 18     16     16     16      0 no-change     329     345      323      339
## 19     17     17     17      0 no-change     347     367      341      361
## 20     18     18     18      0 no-change     369     389      363      383
## 21     19     19     19      0 no-change     391     412      385      406
## 22     20     20     20      0 no-change     414     436      408      430
## 23     21     21     21      0 no-change     438     459      432      453
## 24     22     22     22      0 no-change     461     478      455      472
## 15     23     NA      1     20 insertion      NA      NA       1      20
## 25     24     NA      2     17 insertion      NA      NA      22      38
## 31     25     NA      3     23 insertion      NA      NA      40      62
## 41     26     NA      4     21 insertion      NA      NA      64      84
## 27     27     NA     24     23 insertion      NA      NA     499     521
##
## attr("class")
## [1] "alignment_list" "list"
```

To measure the change between those two texts we can e.g. aggregate the the distances by change type:

```
sum_up_changes <- function(x){
  x %>%
    dplyr::group_by(type) %>%
    dplyr::summarise(sum_of_change = sum(distance))
}

lapply( dp$alignment, sum_up_changes)
```

```
## $`version1~version2`
## # A tibble: 4 × 2
##       type sum_of_change
##       <chr>       <dbl>
## 1  change          47
## 2 deletion         25
## 3 insertion       104
## 4 no-change         0
```

2.12 Coding Texts

Now let us put some data into our `diffproject`.

The most basic method to do so is simply called `text_code`. `Text_code` takes up to five arguments (the first three are mandatory), where one specifies the text to be coded (`text`, either by index number or by name), how the variable to store the information is called (`x`), and the index number or a vector of those indicating

which characters of the text should be coded. The last two parameters are optional and specify which value the variable should hold (`val`) and at which hierarchy level the coding is placed (`hl`, higher or equal hierarchy levels will overwrite existing codings of lower hierarchy level for the same text, character span, and variable).

```
dp$text_code(text = 1, x = "start", i=1:5, val = TRUE, hl = 0)
dp$text_code(text = "version2", x = "start", i=1:5, val = TRUE, hl = 0)
```

The `text_code` method is quite verbose and in most cases more suited to be accessed by a machine or algorithm than by a human. Therefore, there are three other methods to code text: `text_code_regex`, `text_code_alignment_token`, `text_code_alignment_token_regex`.

The `text_code_regex` method allows to search for text patterns and code a whole pattern instead of assigning codes character by character - the `i` argument of `text_code` gets replaced by a `pattern` argument. The in addition further arguments can be passed to the pattern search functions via `...` - see e.g. `?grep` for possible further arguments and <https://stat.ethz.ch/R-manual/R-devel/library/base/html/regex.html> for a description of regular expressions in R.

In this example we are searching for the word “it” in text 1 and code each instance.

```
dp$text_code_regex(text = 1, x = "it", pattern = "\\bit\\b", ignore.case=TRUE)
```

Another variant of coding text is by using alignment tokens. Having alignment data available, this allows for selecting: link, alignment and text while the other arguments from above stay the same.

```
# having a look at alignment number 4
dp$alignment[[1]][4,]
```

```
## alignment_i token_i_1 token_i_2 distance      type from_1 to_1 from_2 to_2
## 4           4           4           9         0 no-change      63   84    159  180
```

```
# coding text connected by alignment number 4
dp$text_code_alignment_token(
  link      = 1,
  alignment_i = 4,
  text1     = TRUE,
  text2     = TRUE,
  x         = "token_coding",
  val      = 4,
  hl       = 0
)
```

2.13 Getting Text Codings

The most basic way to get text data is to use the `text_data` method. This method will go through all or only selected texts, gather all the data stored there and put it into a neat `data.frame` where `name` identifies the text from which the data comes per name, `char` informs us about the character that was coded, and `i` refers to the characters position within the text. All other variables hold the data we added during the examples above.

```
dp$text_data(text = 1) %>% head()
```

```
##   i char start it token_coding      name
## 1  1   T  TRUE NA           NA version1
## 2  2   h  TRUE NA           NA version1
## 3  3   i  TRUE NA           NA version1
## 4  4   s  TRUE NA           NA version1
## 5  5      TRUE NA           NA version1
## 6 63   v   NA NA           4 version1
```

2.14 Aggregating Text Codings

The usage of `text_data` has its merits but often one is more interested in text data aggregated to a specific level. The following three aggregation functions offer a solution to this problem: `tokenize_text_data_lines`, `tokenize_text_data_words`, and `tokenize_text_data_regex`. These three methods make use of the similiary named methods provided by the `rtext` package.

One important thing to keep in mind is that using these methods implies aggregating several data values on character level into one data value at token level. Therefore there has to be some aggregation function to be involved. The default is to use the value that occurs most often on character level, if more than one distinct values occur more than once the first is choosen.

The aggregation function can be changed to whatever function the user seems appropriate by passing it to `aggregate_function` - as long as it reduces a vector of values into a vector with only one value.

The `join` argument allows to decide how text and data are joined into the resulting data.frame - left: all token, right: all data, full: token with or without data and data with or without token.

```
dp$tokenize_text_data_lines(  
  text = 1,  
  join = "right",  
  aggregate_function =  
    function(x){  
      paste(x[1:3], collapse = ",")  
    }  
)
```

##	token_i	from	to		token	is_token	start	it	token_coding	name
## 1	1	1	16	This part of the	TRUE	TRUE,TRUE,TRUE	NA,NA,NA	NA,NA,NA	version1	
## 2	4	63	84	version. It shouldn't	TRUE	NA,NA,NA	NA,NA,NA	4,4,4	version1	
## 3	5	86	107	be shown if it doesn't	TRUE	NA,NA,NA	NA,NA,NA	NA,NA,NA	version1	
## 4	12	240	264	It will be deleted in the	TRUE	NA,NA,NA	NA,NA,NA	NA,NA,NA	version1	
## 5	14	280	303	It is important to spell	TRUE	NA,NA,NA	NA,NA,NA	NA,NA,NA	version1	
## 6	22	461	478	be added after it.	TRUE	NA,NA,NA	NA,NA,NA	NA,NA,NA	version1	

2.15 Text Coding Inheritance

Having aligned two texts via token pairs another functionality of `diffprojects` becomes available: text coding inheritance via no-change tokens. This means that text codings can get copied to those tokens they are aligned with, given that they are considered the same - i.e. the distance equals zero and the change type therefore is no-change.

To show this feature we use the `text_inherit` method and we will start with a fresh example. A new project with two texts. The first text gets some codings, then they are aligned, and in a last step codings are transfered from one text to the other via the `text_data_inherit` method.

```
dp <-  
diffproject$new()$  
text_add(text_version_1)$  
text_add(text_version_2)$  
text_code_regex(  
  text = 1,  
  x = "test1",  
  pattern = "This part.*?change",  
  val = "inherited"  
)$
```

```

text_code_regex(
  text      = 1,
  x         = "test2",
  pattern   = "This part.*?change",
  val       = "inherited"
)

```

```
dp$tokenize_text_data_lines(1)
```

##	token_i	from	to	token	is_token	test1	test2	name
## 1	1	1	16	This part of the	TRUE	inherited	inherited	noname_1
## 2	2	18	40	document has stayed the	TRUE	inherited	inherited	noname_1
## 3	3	42	61	same from version to	TRUE	inherited	inherited	noname_1
## 4	4	63	84	version. It shouldn't	TRUE	inherited	inherited	noname_1
## 5	5	86	107	be shown if it doesn't	TRUE	inherited	inherited	noname_1
## 6	6	109	132	change. Otherwise, that	TRUE	inherited	inherited	noname_1
## 7	7	134	156	would not be helping to	TRUE	<NA>	<NA>	noname_1
## 8	8	158	181	compress the size of the	TRUE	<NA>	<NA>	noname_1
## 9	9	183	190	changes.	TRUE	<NA>	<NA>	noname_1
## 10	10	193	215	This paragraph contains	TRUE	<NA>	<NA>	noname_1
## 11	11	217	238	text that is outdated.	TRUE	<NA>	<NA>	noname_1
## 12	12	240	264	It will be deleted in the	TRUE	<NA>	<NA>	noname_1
## 13	13	266	277	near future.	TRUE	<NA>	<NA>	noname_1
## 14	14	280	303	It is important to spell	TRUE	<NA>	<NA>	noname_1
## 15	15	305	327	check this dokument. On	TRUE	<NA>	<NA>	noname_1
## 16	16	329	345	the other hand, a	TRUE	<NA>	<NA>	noname_1
## 17	17	347	367	misspelled word isn't	TRUE	<NA>	<NA>	noname_1
## 18	18	369	389	the end of the world.	TRUE	<NA>	<NA>	noname_1
## 19	19	391	412	Nothing in the rest of	TRUE	<NA>	<NA>	noname_1
## 20	20	414	436	this paragraph needs to	TRUE	<NA>	<NA>	noname_1
## 21	21	438	459	be changed. Things can	TRUE	<NA>	<NA>	noname_1
## 22	22	461	478	be added after it.	TRUE	<NA>	<NA>	noname_1

```

dp$
  text_link()$
  text_align()$
  text_data_inherit(
    link      = 1,
    direction = "forward"
  )

```

```
dp$tokenize_text_data_lines(2)
```

##	token_i	from	to	token	is_token	test1	test2	name
## 1	1	1	20	This is an important	TRUE	<NA>	<NA>	noname_2
## 2	2	22	38	notice! It should	TRUE	<NA>	<NA>	noname_2
## 3	3	40	62	therefore be located at	TRUE	<NA>	<NA>	noname_2
## 4	4	64	84	the beginning of this	TRUE	<NA>	<NA>	noname_2
## 5	5	86	94	document!	TRUE	<NA>	<NA>	noname_2
## 6	6	97	112	This part of the	TRUE	inherited	inherited	noname_2
## 7	7	114	136	document has stayed the	TRUE	inherited	inherited	noname_2
## 8	8	138	157	same from version to	TRUE	inherited	inherited	noname_2
## 9	9	159	180	version. It shouldn't	TRUE	inherited	inherited	noname_2
## 10	10	182	203	be shown if it doesn't	TRUE	inherited	inherited	noname_2

## 11	11	205	228	change. Otherwise, that	TRUE	inherited	inherited	noname_2
## 12	12	230	252	would not be helping to	TRUE	<NA>	<NA>	noname_2
## 13	13	254	271	compress anything.	TRUE	<NA>	<NA>	noname_2
## 14	14	274	297	It is important to spell	TRUE	<NA>	<NA>	noname_2
## 15	15	299	321	check this document. On	TRUE	<NA>	<NA>	noname_2
## 16	16	323	339	the other hand, a	TRUE	<NA>	<NA>	noname_2
## 17	17	341	361	misspelled word isn't	TRUE	<NA>	<NA>	noname_2
## 18	18	363	383	the end of the world.	TRUE	<NA>	<NA>	noname_2
## 19	19	385	406	Nothing in the rest of	TRUE	<NA>	<NA>	noname_2
## 20	20	408	430	this paragraph needs to	TRUE	<NA>	<NA>	noname_2
## 21	21	432	453	be changed. Things can	TRUE	<NA>	<NA>	noname_2
## 22	22	455	472	be added after it.	TRUE	<NA>	<NA>	noname_2
## 23	23	475	497	This paragraph contains	TRUE	<NA>	<NA>	noname_2
## 24	24	499	521	important new additions	TRUE	<NA>	<NA>	noname_2
## 25	25	523	539	to this document.	TRUE	<NA>	<NA>	noname_2

2.16 Saving and Loading Projects

Diffrprojects also allow for storing and loading project to and from disk.

```
# save to file
dp$save(file = "dp_save.RData")

# remove object
rm(dp)

# create new object and load saved data into new object
dp <- diffrproject$new()
dp$load("dp_save.RData")
dp$tokenize_text_data_lines(2)
```

##	token_i	from	to	token	is_token	test1	test2	name
## 1	1	1	20	This is an important	TRUE	<NA>	<NA>	noname_2
## 2	2	22	38	notice! It should	TRUE	<NA>	<NA>	noname_2
## 3	3	40	62	therefore be located at	TRUE	<NA>	<NA>	noname_2
## 4	4	64	84	the beginning of this	TRUE	<NA>	<NA>	noname_2
## 5	5	86	94	document!	TRUE	<NA>	<NA>	noname_2
## 6	6	97	112	This part of the	TRUE	inherited	inherited	noname_2
## 7	7	114	136	document has stayed the	TRUE	inherited	inherited	noname_2
## 8	8	138	157	same from version to	TRUE	inherited	inherited	noname_2
## 9	9	159	180	version. It shouldn't	TRUE	inherited	inherited	noname_2
## 10	10	182	203	be shown if it doesn't	TRUE	inherited	inherited	noname_2
## 11	11	205	228	change. Otherwise, that	TRUE	inherited	inherited	noname_2
## 12	12	230	252	would not be helping to	TRUE	<NA>	<NA>	noname_2
## 13	13	254	271	compress anything.	TRUE	<NA>	<NA>	noname_2
## 14	14	274	297	It is important to spell	TRUE	<NA>	<NA>	noname_2
## 15	15	299	321	check this document. On	TRUE	<NA>	<NA>	noname_2
## 16	16	323	339	the other hand, a	TRUE	<NA>	<NA>	noname_2
## 17	17	341	361	misspelled word isn't	TRUE	<NA>	<NA>	noname_2
## 18	18	363	383	the end of the world.	TRUE	<NA>	<NA>	noname_2
## 19	19	385	406	Nothing in the rest of	TRUE	<NA>	<NA>	noname_2
## 20	20	408	430	this paragraph needs to	TRUE	<NA>	<NA>	noname_2
## 21	21	432	453	be changed. Things can	TRUE	<NA>	<NA>	noname_2
## 22	22	455	472	be added after it.	TRUE	<NA>	<NA>	noname_2

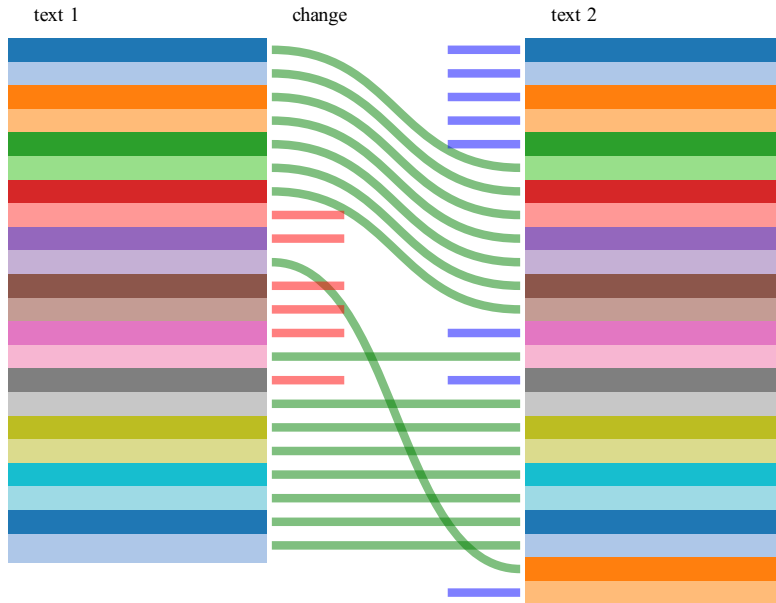
## 23	23	475 497	This paragraph contains	TRUE	<NA>	<NA> noname_2
## 24	24	499 521	important new additions	TRUE	<NA>	<NA> noname_2
## 25	25	523 539	to this document.	TRUE	<NA>	<NA> noname_2

3 Diffrprojectswidget a Diffrprojects Extension

```
library(diffrprojectswidget)
dp_table(dp, 1, height = 800)
```


#	token_1	#1	type	distance	#2	token_2
[1]	This part of the	[1]	==	0	[6]	This part of the
[23]			ins	20	[1]	This is an important
[2]	document has stayed the	[2]	==	0	[7]	document has stayed the
[24]			ins	17	[2]	notice! It should
[3]	same from version to	[3]	==	0	[8]	same from version to
[25]			ins	23	[3]	therefore be located at
[4]	version. It shouldn't	[4]	==	0	[9]	version. It shouldn't
[26]			ins	21	[4]	the beginning of this
[5]	be shown if it doesn't	[5]	==	0	[10]	be shown if it doesn't
[27]			ins	9	[5]	document!
[6]	change. Otherwise, that	[6]	==	0	[11]	change. Otherwise, that
[7]	would not be helping to	[7]	==	0	[12]	would not be helping to
[8]	compress the size of the	[8]	del	24		
[9]	changes.	[9]	del	8		
[10]	This paragraph contains	[10]	==	0	[23]	This paragraph contains
[11]	text that is outdated.	[11]	del	22		
[12]	It will be deleted in the	[12]	del	25		
[13]	near future.	[13]	del	12		
[28]			ins	18	[13]	compress anything.
[14]	It is important to spell	[14]	==	0	[14]	It is important to spell
[15]	check this dokument. On	[15]	del	23		
[29]			ins	23	[15]	check this document. On
[16]	the other hand, a	[16]	==	0	[16]	the other hand, a
[17]	misspelled word isn't	[17]	==	0	[17]	misspelled word isn't
[18]	the end of the world.	[18]	==	0	[18]	the end of the world.
[19]	Nothing in the rest of	[19]	==	0	[19]	Nothing in the rest of
[20]	this paragraph needs to	[20]	==	0	[20]	this paragraph needs to
[21]	be changed. Things can	[21]	==	0	[21]	be changed. Things can
[22]	be added after it.	[22]	==	0	[22]	be added after it.
[30]			ins	23	[24]	important new additions
[31]			ins	17	[25]	to this document.

```
library(diffrprojectswidget)
dp_vis(dp, 1, height = 300)
```



4 Technicalities

4.1 Naming Conventions and General Structure of Methods and Data

The methods and data fields of `diffrprojects` can be categorized into five realms - *cursive*: methods; (parentheses): private; rest: data:

- **text**: everything related to individual texts starts with `text`
 - `text`, `text_add`, `text_delete`, `text_align`, `text_code`, `text_code_alignment_token`, `text_code_alignment_token_regex`, `text_code_regex`,
 - `text_data`, `text_data_inherit`, `tokenize_text_data_lines`, `tokenize_text_data_regex`, `tokenize_text_data_words`
 - `text_meta_data`
- **alignment**: everything that concerns the relation between two texts
 - `alignment`, `alignment_add`, `alignment_code`, `alignment_delete`, `alignemtn_data_full`, `alignment_data_set`
 - `text_link`, `link`

- **misc:**
 - meta, options, *load*, *save*, *export_sqlite*, *import_sqlite*, (*execute_load*), (*prepare_save*)
- **inherited from R6_rtext_extended:**
 - options, *message*, *warning*, (*hash*), (hashed), (hashes)
- **inherited from R6:**
 - *clone*, *initialize*

4.2 Data formats

4.2.1 meta

Meta is a list with only a few items providing/storing general information for the whole project - i.e. time stamp the project was created, path to store data, path to export data, an project id.

4.2.2 text

Text is a list of rtext instances. Each rtext instance stores text's actual text as data gathered on the text.

The `text_data` method will return a data.frame containing all text data, while `tokenize_text_data_xxx` methods will aggregate text data to specific token levels: words, lines or user defined patterns.

4.2.3 link

Link is a list of links between texts. Link defines for which text combination alignments should be calculated. Each list item hold a from and to field which stores the names of texts to be aligned. The method to create links is `text_link`, it also allows to delete specific links.

Link data can be transformed to one big data.frame via: `as.data.frame` function.

4.2.4 alignment

Alignment is a list of data.frames. Each alignment list item stores which part of one text (character span) is connected to which part of another text (character span).

The list of alignments can be transformed to one big data.frame via: `as.data.frame` function.

4.2.5 alignment_data

The list of `alignment_data` can be transformed to one big data.frame via: `as.data.frame` function.

[[[???!!!!]]]

4.3 The Diffprojects Universe

Diffprojects has two other packages it relies heavily on and one package that adds further features.

4.3.1 Rtext

Rtext is a package providing a data structure and accompanying methods to handle texts / strings / characters as well as data bound to these texts / strings / characters. All string manipulations are based upon the stringb package. All diffproject texts are actually rtext instances. Unfortunately you cannot yet manipulate rtext objects once they are part of a diffproject and expect that data on the relation between texts (i.e. alignment and alignment_data) gets updated as well - hence manipulating texts might lead to inconsistencies in alignments and alignment_data.

A strategy to implement such a feature would be to extend rtext in such a way that text manipulation methods would pass change information to a list of call back functions. Furthermore, diffprojects need two methods that allow for handling shifts in the character sequences of texts. Those update methods can then be passed to rtext instances once they become part of a diffproject. Then whenever e.g. some characters are deleted, alignments as well as alignment data touching these character spans get deleted as well and character span information for all other alignments get shifted by the appropriate amount.

For those preferring a version using stringi/stringr - go ahead - since rtext and diffprojects provide tests for all respectively for all vital parts and stringb copied the function naming scheme from stringr anyways, this should be a small matter.

4.3.2 Stringb

Stringb is a package providing convenience functions for string handling and manipulation using R's own regular expression engine. All string manipulations are based upon the stringb package.

In addition stringb provides very flexible text tokenization functions that are very much in line with the needs of diffprojects.

4.3.3 Diffprojectswidget

This package enhances diffprojects by providing HTMLwidgets for visualizing diffproject data: as interactive table or as interactive graph.

HTMLwidgets (see: <http://www.htmlwidgets.org/>) are a framework that allows for interactive, web technology based graphics that are furthermore easily integrate able into e.g. R-shiny (<http://shiny.rstudio.com/>) applications.

4.4 Two words or more about Objects / R6 / Classes / Instances

Diffprojects is written in object oriented programming style because it seemed adequate to do so. Why? Because in OOP in comparison to functional programming one does more stuff like in-place-modification of data, data and its modifiers (methods) come in one big bundle, it's easier to work on the current state of the object / to only allow consistent states of the object. Yeap everything here could have done with FP as well - please go ahead.

The downside of using OOP in R is that what happens becomes much more intrasparent and harder to reason about - I am sorry for that.

4.4.1 Classes and Instances

Classes are object blueprints - a schema that describes how an object of this class should look like. Classes might be objects too, but they are not the objects they describe. To get an object instance of an object - a manifestation of the idea of the object described in the class - one has to explicitly translate execute the instructions led out in the class, e.g. via: `diffproject$new()`, or `rtext$new()`

4.4.2 R6

R6 is a package that provides a framework that makes it very, very easy to build objects in R that are more like things known from traditional all purpose programming languages like Java or C++.

4.4.3 Methods

Methods are exactly like functions, only that they are not floating around loosely in your global environment or elsewhere, but are bound to specific instances of an object. So there is not one `text_add` function that can be used with any `diffproject`, but there is one specific `text_add` method for each instance of an `diffproject`. This sounds quite strange, right? Why the duplication? Well, with that you can e.g. pass this method around, hand it over to a function that calls it or put it into another object maybe that than can decide to use it or not. A silly example:

```
dp1 <- diffproject$new()
add_text_to_dp1 <- dp1$text_add
```

```
add_text_to_dp1("ahhh")
add_text_to_dp1("behhh")
add_text_to_dp1("cehhh")
```

```
names(dp1$text)
```

```
## [1] "noname_1" "noname_2" "noname_3"
```