

ΔFIX Preprocessor Cheat Sheet

[ΔFIX Cheat Sheet.md]

| Cat. | Item | Example |
|---------|--|---|
| Cont. | Continuation line symbol... or .. (dots / diaereses are ignored) | <pre>a←1 + 2 + ... 3 4 5 s←'one two three .. four five'</pre> <p>[See also Continuing DQ Strings]</p> |
| Cont. | Continuing Parenthetical Expressions Across lines | <pre>a←~1+(2* 31 32 33)÷(1+~3)</pre> |
| Cont. | Continuing SQ Strings Across Lines | <pre>'This is line 1 and line 2.' 'This is line 1 and line 2.'</pre> |
| Cont. | Continuing DQ Strings Across Lines | <pre>"This is line1 and line 2." ('This is line1',(␣UCS 10),'and line 2.')</pre> |
| Cont. | Quotes with continuation line symbol ... or .. | <pre>This is a cat.. alog. This is a cat ..alog.' 'This is a catalog. This is a cat alog.'</pre> |
| Where | <p>Semicolon at end or beginning of line (outside parens, brackets, braces) represents → "where".</p> <p>For semicolons within parens, see Lists. Parens inside brackets follow APL standards.)</p> <p>Remember: "where" code is executed right to left.</p> | <pre>S← (A×x*2)+(B×x)+C ; A←10 ; B←~5 ; C←o1 ; x←~100 S←(A×x*2)+(B×x)+C→A←10→B←~5→C←o1→x←~10 S 3.141592654 8.141592654 33.14159265 78.14159265 143.1415927 228.1415927 333.1415927 458.1415927 603.1415927 768.1415927</pre> |
| Where | <p>What about "where" inside parentheses? Use →, where you might have used ';;'.</p> | <pre>S←myNS.((A×x*2)+(B×x)+C → A←10 → B←~5 → C←o1 → x←~100) S←myNS.((A×x*2)+(B×x)+C→A←10→B←~5→C←o1→x←~10)</pre> |
| Unicode | Decimal ␣Unnn | ␣U123≡␣UCS 123 ♦ ␣U123≡{' |
| Unicode | Hexadecimal ␣Unhhx | ␣U7BX≡␣U123 |
| Nums | Hexadecimal Integers dhhhx | 1122X≡123X+0FFFX |
| Nums | Long number separator _ (underscore) | <pre>123_245_343_122.35 3.14159_26534</pre> |

ΔFIX Preprocessor Cheat Sheet

[ΔFIX Cheat Sheet.md]

| Cat. | Item | Example |
|-----------------------|---|--|
| Atoms | Atoms consist of APL names, numbers, and APL strings. | :FOR a :IN `fred 'jack 123'... 3.14159 55 |
| Atoms | Atoms as names `atom1 atom2 | colors←`red orange yellow reds← `red orange 1≡^/redsεcolors |
| Atoms | Atoms as numbers | local←`CA 14850 |
| Atoms | Atoms as strings `name1 'string2' | Last←`Smith 'Van Buren' Jones |
| Parms (Parameters) | Parameters | atom1 atom2→ arbitrary code [See Lists for examples] |
| Lists | Lists (code1 ; code2;) | Create mappings from names/numbers/ strings to arbitrary code expressions |
| Lists | Ordinary code (code1; code2;) | test←(i3 ; i4) |
| Lists | Function parameters | graph←(XY type 3→(i20)(10i20); legend x→'Voltage'; legend y→'Amplitude') |
| Lists | With atoms | graph(type→`XY 3; smooth → `true; line color→`green; line height→`2.5 in) |
| Lists | Omitted parameters (code1;;code3) | address(2525; 'Cozy'; 'Lane'; ; ; 90212; USA) A city/state opal with zip |
| Lists | Null list () | Always true: () ≡ 0 |
| Name Suffixes | Is name defined? name..DEF | :IF print..DEF |
| Name Suffixes | Is name undefined? name..UNDEF | :IF print..UNDEF |
| Name Suffixes | Put name in quotes: name..Q (possibly after macro or other processing) | □NPARTS fileName..Q |
| Name Suffixes | Get value of environment variable 'name' | PATH←PATH..ENV{×≠α: ω ◇ α}'...' |
| Direc- tive | If clause ::IF code | ::IF 0≠#DEBUG..ENV |
| Direc- tive | Test that name is defined | ::IFDEF DEBUG_FLAG |
| Direc- tive | Test that name is not defined | ::IFNDEF DEBUG_FLAG |
| Direc- tive | Undefine name | ::UNDEF DEBUG_FLAG |

ΔFIX Preprocessor Cheat Sheet

[ΔFIX Cheat Sheet.md]

| Cat. | Item | Example |
|--------------------|--|---|
| Directive | Else-if clause ::ELSEIF/ELIF code | ::ELSEIF DEBUG_FLAG≥3 |
| Directive | Terminate ::IF, ::IFDEF or ::IFDEF sequence | ::END, ::ENDIF, ::ENDIFDEF, ::ENDIFNDEF |
| Directive | Conditional with single variable name | ::COND DEBUG []+CUR_RESULT |
| Directive | Conditional with arbitrary parenthetical expression | ::COND (DEBUG≥3) []+CUR_RESULT |
| Directive | Preprocessor messages ::MESSAGE/MSG text | ::MSG DEBUGGER CODE ACTIVATED! |
| Directive | Preprocessor error msgs ::ERROR [num] string | ::IF CONFLICTING_OPTIONS ::ERROR 911 Conflicting Options Detected! |
| Directive | Include a file unconditionally | ::INCLUDE MyLocalData.dat |
| Directive | Include a file if not already included earlier | ::CINCLUDE printServices.dyalog |
| Directive | Specify one of more sets of code lines to execute at compile time. Each line of code must refer only to global objects or objects previously defined in order. | ::FIRST [any string] compile-time code ::ENDFIRST [matching any string] |
| | See also []MY, []FIRST. | |
| Pre-defined macros | Return valid first letters of Dyalog APL variable names. []LET.ALPH []LET.UC []LET.LC | []LET.ALPH: a string of all valid first letters of Dyalog APL variables. Def: ([]LET.UC,[]LET.LC,'_ΔΔ') []LET.UC: only upper-case. []LET.LC: only lower-case. Synonyms: []LET.alph, []LET.uc, []LET.lc. |
| Pre-defined macros | Define STATIC objects, viz. those that persist between function calls. []MY, []MY.ΔFIRST | []MY specifies a (relative) private namespace specific to the function(s) named in the header, specifically those returned by 2∘[]FIX, i.e. defined at the “top” level. [See []FIRST for examples.] |

ΔFIX Preprocessor Cheat Sheet

[ΔFIX Cheat Sheet.md]

| Cat. | Item | Example |
|--------------------|---|--|
| Pre-defined macros | <p>Set function flag <code>□FIRST</code> to allow for code to initialize STATIC objects.</p> <p>Define <code>□MY.ΔFIRST</code> or <code>□FIRST</code>, which returns 1 on its first invocation.</p> <p>See also <code>::FIRST</code>, which can be used with <code>□MY</code> to initialize objects at ΔFIX (compile) time.</p> | <pre> ▽TEST1 :IF □FIRST ◇ □MY.count+0 ◇ :ENDIF 'This fn has been called',... □MY.count,'times.' ▽ To use with :WITH, □MY.ΔFIRST should be used to ensure the right relative namespace: ▽TEST1 :With □MY :IF ΔFIRST ◇ count+0 ◇:ENDIF 'This fn has been called',... count,'times.' :EndWith ▽ □MY is a macro that points to the relative namespace <u>ΔΔ</u>.ΔMY.myfn for function myfn; □FIRST similarly points relatively, to <u>ΔΔ</u>.ΔMY.myfn.ΔFIRST. </pre> |
| Pre-defined macros | <p>Allow a function to be “reset,” so that STATIC objects may be re-initialized.</p> <p><code>□RESET</code> or <code>□MY.ΔRESET</code> will ensure the next call of <code>□FIRST</code> will return 1 for a specific function.</p> | <pre> ▽{reset} TEST2 args :IF reset..DEF ◇ :ANDIF reset □RESET :ENDIF :IF □NEW et cetera :ENDIF more ▽ </pre> |