

NOTE 2017 SEPT 14

1. GENERAL IDEA OF 2D-FFT ALGORITHM

1.1. Rebin Data

As the data matrix has a uniform f axis, The dispersion is a curve. We interpolate the frequency axis and change it into wave square axis. Thus the dispersion should be a line in the matrix.

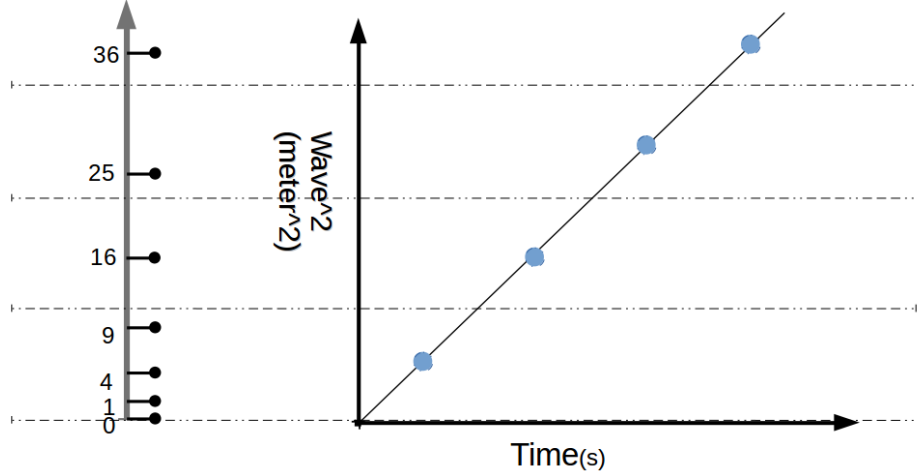


Figure 1. Rebin process.

As we tested before, fix other things, only change the bins number N_{bin} , we find out when N_{bin} is equal to how many frequency channel N_{ch} , the SNR get it's max value. To keep the information conservation, The data after changed should have same pixels as before in order to obtain the most information. At DM=100 (last time is DM=50), SNR varied with Nbins looks like:

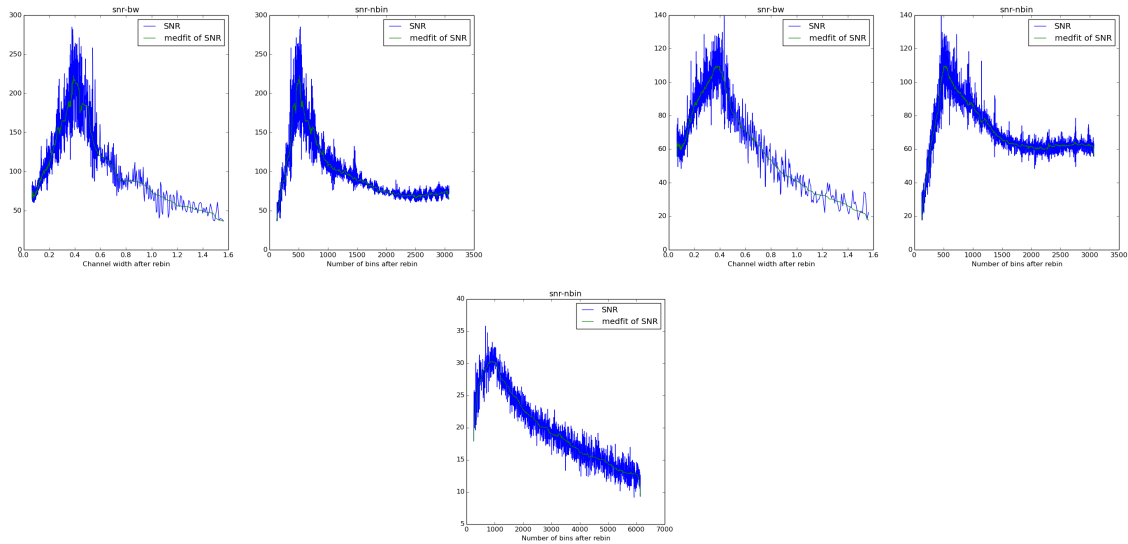


Figure 2. Top 2 are DM at 50 and 100, but $N_{ch} = 500$, bottom is $N_{ch} = 1024$. We could find when $N_{bins} = N_{ch}$, The SNR is likely max.

1.2. 2D FFT

The next job is to find this line in the image. Firstly We do the 2-D FFT on the re-bin data. This helps to make the line of the image, if it exists, pass through the center of image. After this All the lines will pass through the center. I

got simple math analysis about 2D-FFT method. If we have a straight line $y = ax + b$, after 2D FFT:

$$\begin{aligned}
& \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} \delta(ax + b - y) e^{-i2\pi(ux+vy)} dx dy \\
&= \int_{-\infty}^{+\infty} e^{-i2\pi(u+v(ax+b))} dx \\
&= \int_{-\infty}^{+\infty} e^{-i2\pi(u+av)x} dx \cdot e^{-i2\pi vb} \\
&= \delta(u + av) \cdot e^{-i2\pi vb}
\end{aligned} \tag{1}$$

In (u, v) map, straight line will become $v = -\frac{1}{a}u$, The b will be the module factor in $e^{-i2\pi vb}$.

1.3. polar transform

In last Email, I found the interpolation in polar coordinate transform will bring a disaster time consuming when data matrix got larger. I found a new way to search straight line according to angle, we might not need to transform the map into polar coordinates, we could calculate the angle of each pixel, then using a histogram with weight of data to do this. This will have a high speed even at larger matrix. It looks Histogram method has higher SNR, and I also have a sensitivity test, with SNR input is 12.8, initial DM = 300 / Histogram's result is DM = 299, SNR = 7.06, but interpolation only 283, with 5.6. Those are get from 2nd FFT along radius. when signal get smaller, the 2nd FFT is necessary. But the angle resolution or angle bin width is still confusing.

2. QUESTION LEFT

2.1. Sum along radius

If we sum along angle directly with complex data after 2D FFT, the periodical both on real and imaginary part will vanish. This situation only happens in start time of signal is zero, in that situation, signal are all real number. but if we sum the absolute data, the GWN will contribute alot to signal. So the 2nd FFT along frequency is necessary.

2.2. How to choose $\delta\theta$ in polar coordinate transform no matter in Interpolation or Histogram Method

2.2.1. the relationship between DM and slope K

As we know the relationship of time delay and frequency is:

$$\Delta t = 4.15 \times 10^{-6} ms \cdot DM \times (f_{ref}^{-2} - f_{chan}^{-2}) \tag{2}$$

We usually use $C = 4.15 \times 10^{-6} ms \cdot MHz^2 \cdot pc^{-1} \cdot cm^3$. If we assume k_1 stand for the slope of original line, and denote k_2 be the slop of line after 2-D FFT, and $k_3 = \cot(\theta) = \frac{1}{k_2}$, We could get:

$$k_1 \cdot unit(k_1) = \frac{f_{chan}^{-2}}{\Delta t} = \frac{1}{C \cdot DM} \tag{3}$$

Here k_1, k_2, k_3 are from geometry, they only stand the digital value of the slop. If we want using it to calculate the DM, we should add a unit of them when calculate slope. The $unit(k_1)$ in equation (2) is:

$$unit(k_1) = \frac{\max(f^{-2}) - \min(f^{-2})}{N_{bins}} \cdot \frac{1}{t_{samp}} \tag{4}$$

If we have a original data shape like $[N_{chan}, N_{tsamp}]$, then we do a Re-bin process on it to make FRB curve be a straight line. Let N_{bins} parameter equal N_{chan} could get the highest SNR as last note talking about. Then the data shape is becoming $[N_{bins}, N_{samp}]$. Next step is proceed 2D-FFT on data, then the straight line will go cross the center of the map. However, the slops are not necessary perpendicular to each other between the two straight signal lines before and after 2-D FFT. only if the data shape is square, like $N_{bins} = N_{tsamp}$, the perpendicular relationship ($k_1 \cdot k_2 = -1$) is satisfied.

When $N_{bins} \neq N_{tsamp}$, the two slopes k_1, k_2 are also obeyed one rule:

$$k_1 = \frac{-1 \cdot N_{bins}}{k_2 \cdot N_{tsamp}} \tag{5}$$

That's derived from properties of 2-D FFT.

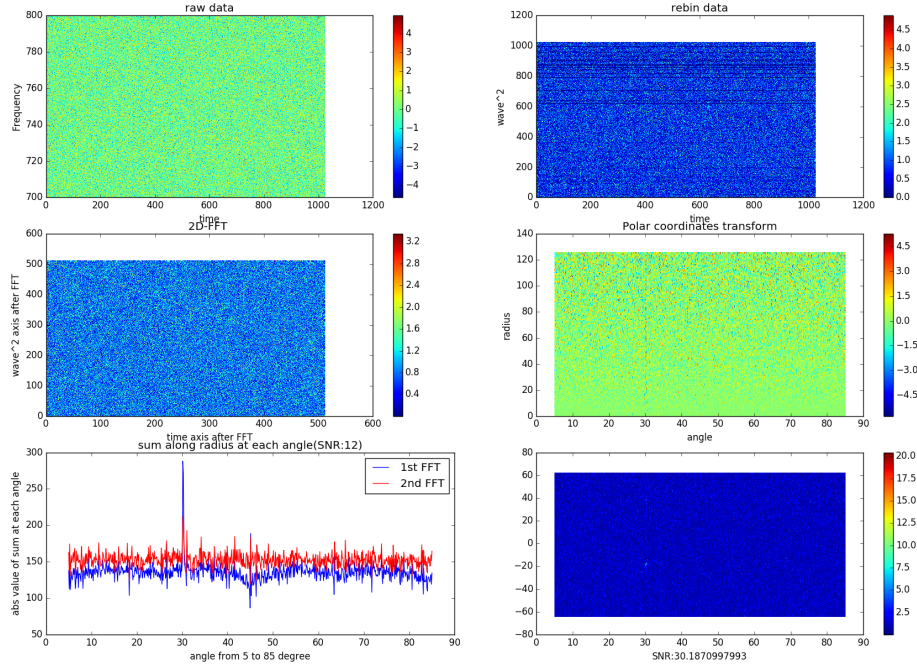


Figure 3. Histogram ,with input SNR

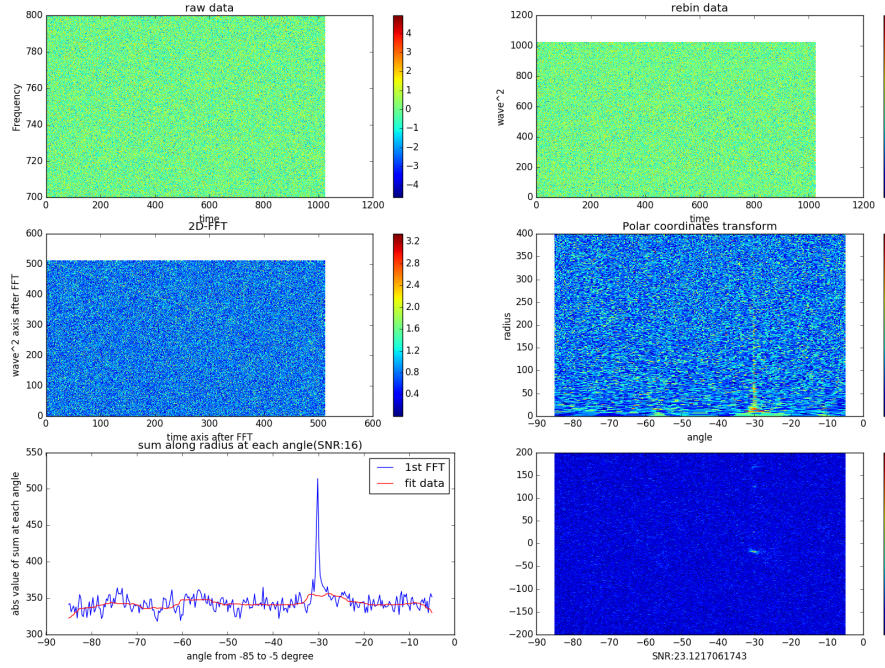


Figure 4. Interpolation

2.2.2. Using DM smearing to constrain k_2

Time delay defined in Formula (1) is from 2 continuous frequency channel. It's fine for coherent de-dispersion, However , for incoherent de-dispersion, we need to consider the time delay in one frequency bin. That not match will cause DM smearing.

2.2.3. DM smearing

DM smearing is kind of a signal broaden caused by wrong decision of parameter. In incoherent de-dispersion, time sample interval t_{samp} , and bandwidth of each frequency channel dominate the resolution of each DM. If we take wrong DM step, signal in each frequency channel and time bin will be broadened which will bring a low SNR. That is not what we want. To get rid of this, we can calculate the time delay between each frequency channel by take derivation of formula (1), then we get:

$$t_{DM} = 8.3 \times 10^6 ms \times DM \cdot \Delta f \cdot f_{ref}^{-3} \quad (6)$$

In (5), t_{DM} is the time delay between each frequency channel caused by specific DM value. If we don't want t_{DM} be the main factor of pulse width, t_{DM} should satisfied:

$$t_{DM} \leq t_{samp}$$

Take equal of items above and combine equation (5), we could get reasonable DM step :

$$DM_i = 1.205 \times 10^{-7} cm^{-3} pc (i-1) t_{samp} (f_{ref}^3 / \Delta f) \quad (7)$$

When Δf reach maximum, all other situation will not have DM smearing. Then we can get:

$$\Delta DM = 1.205 \times 10^{-7} cm^{-3} pc \cdot t_{samp} \cdot (f_{ref}^3 / \Delta f) \quad (8)$$

2.2.4. Constrains k_2

From (2)(3)(4), we could get relationship between DM and k_2 :

$$DM = \frac{-1}{C} \cdot \frac{N_{tsamp} \cdot t_{samp}}{\max(f^{-2}) - \min(f^{-2})} \cdot k_2 \quad (9)$$

where C is the $4.15 \times 10^{-6} ms \cdot MHz^2 \cdot pc^{-1} \cdot cm^3$; k_2 is the geometric slope (without unit) of line in 2-D FFT map. This is deduct from $unit(k_1)$, we can find out, if we use $unit(k_2)$:

$$unit(k_2) = \frac{[\max(f^{-2}) - \min(f^{-2})]^{-1}}{T^{-1}}$$

We could also get equation (9).

From (7)(8), We can constrain parameter k_2 :

$$\Delta k_2 = -1 \cdot \Delta DM \cdot C \cdot \frac{\max(f^{-2}) - \min(f^{-2})}{N_{tsamp} \cdot t_{samp}} \quad (10)$$

Using parameters of Tianlai project:

$$t_{samp} = 1ms, f_{ref} = 750MHz, BW = 100MHz, N_{tsamp} = 512$$

The $\Delta DM = 0.508 \text{ cm}^{-3} \cdot pc$, then we could get $\Delta k_2 = 0.00197$

But there is a problem, $\delta K = \delta(\tan(\theta)) = \frac{1}{\cos^2(\theta)} \cdot \delta\theta$, it's not linear. I am not sure if we could constrain angle resolution with this. Actually, As Yichao suggested, we could change (x, y) coordinate into (r, k) space. I have tried this in interpolation.