# Javæryript

CC Lab Week 2

#### PComp Shopping!

The starter kit from Adafruit:

https://www.adafruit.com/products/170

The starter kit from 16Hertz:

https://www.amazon.com/gp/offer-listing/ B000HQ3BFE

The official kit(?):

Arduino.org Starter Kit

# Objects

Objects can contain many values

Written with curly braces { }, with object properties written in name:value pairs and separated by commas

```
//literal notation
var student = {
     firstName: "Sven",
     lastName: "Travis",
     height: 900
```

```
//constructor notation

var student = new Object();

student.firstName = "Sven";

student.lastName = "Travis";
```

```
//object constructor
var Pet = function(name, age){
 this.name = name;
 this.age = age;
```

//new object based on constructor

var cat = new Pet("wowowow", 999);

//inheriting properties

a cat is a branch of Pet, it inherit all the properties from Pet.

//changing the base constructor

Pet.prototype.height = 12;

#### Exercise using constructor

create a constructor

function within constructor

create two objects

use .prototype to edit constructor

#### Javascript Libraries

A **JavaScript library** are file(s) with pre-written **JavaScript** in them and makes it easier to develop **JavaScript**-based applications.







three.js

jQuery

DOM manipulatio n d3.js

Data
visualizations

p5.js
Processing
for web

three.js
3D/webGL

#### How to use libraries?

Download, copy to your folder, then link them to your html file, just like any other external JS file:

<script src="jquery-1.12.4.min.js"></script>

Or use a external file from a url:

<script src=""></script>

#### jQuery

Probably the most popular and common JavaScript library in existence.



### "Write less, do more" - jQuery

#### **Javascript**

```
var div1 = document.getElementById("div1");
```

#### jQuery

```
var div1 = \$(' #div1 ');
```

### vanilla JS or jQuery?

http://vanilla-js.com

# DOM is ready?!

```
JS:
document.addEventListener("DOMContentLoaded", ready, false)
jQuery:
$(document).ready(function(){
   functionHere();
```

# simple jQuery function

```
$("element").doSomething();
```

```
$("").fadeIn();
```

https://api.jquery.com/category/events/mouse-events/

### Exercise using jQuery

create a webpage called "The Psychic Duck"

## Clone a repo git clone ajfkl;wj3orij3209r

## Sublime

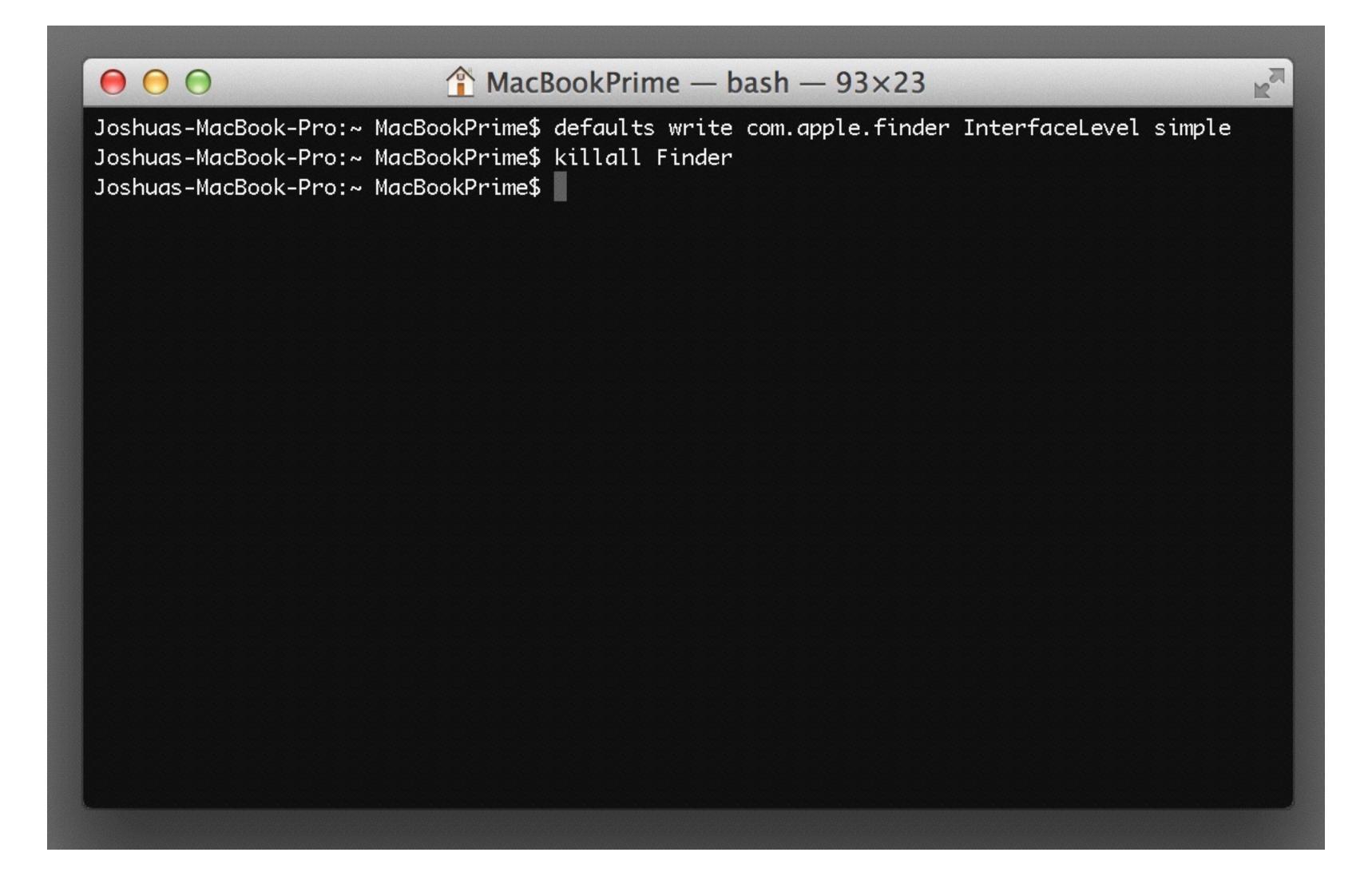
https://www.sublimetext.com/3

# Package Control

https://packagecontrol.io/packages/jQuery

https://packagecontrol.io/

# Terminal



# + Space or Ctrl + Space type "terminal"

```
MINGW32:~/git
Welcome to Git (version 1.8.3-preview20130601)
Run 'git help git' to display the help index.
Run 'git help <command>' to display help for specific commands.
 git clone https://github.com/msysgit/git.git
 loning into 'git'.
remote: Counting objects: 177468, done.
remote: Compressing objects: 100% (52057/52057), done.
remote: Total 177468 (delta 133396), reused 166093 (delta 123576)
Receiving objects: 100% (177468/177468), 42.16 MiB | 1.84 MiB/s, done.
Resolving deltas: 100% (133396/133396), done.
Checking out files: 100% (2576/2576), done.
Bacon@BACON ∼
$ cd git
 Bacon@BACON ~/git (master)
 git status
 On branch master
nothing to commit, working directory clean
 acon@BACON ~/git (master)
```

Git for windows: <a href="https://git-for-windows.github.io/index.html">https://git-for-windows.github.io/index.html</a>
Babun: <a href="https://babun.github.io/">https://babun.github.io/</a>

```
list folder content
        ls
 change directory
 cd [folder name]
  home directory
       cd ~
   go upstream
       cd..
open current folder
      open.
```

https://github.com/0nn0/terminal-mac-cheatsheet

```
list folder content
         ls
 change directory
 cd [folderName]
  home directory
       cd ~
   go upstream
       cd ...
open current folder
      open.
```

touch [fileName.extension]
create new folder
mkdir [folderName]
remove folder
rm -r newTest

https://github.com/0nn0/terminal-mac-cheatsheet

# practice using terminal

- create a new folder on your Desktop
- create a new file inside new folder
- remove that file
- remove folder

### What is Git?

https://en.wikipedia.org/wiki/Git\_(software) https://www.git-tower.com/blog/git-cheat-sheet/

Git is a free and open source distributed version control system designed to handle everything from small to very large projects with speed and efficiency.

https://en.wikipedia.org/wiki/Git\_(software) https://www.git-tower.com/blog/git-cheat-sheet/

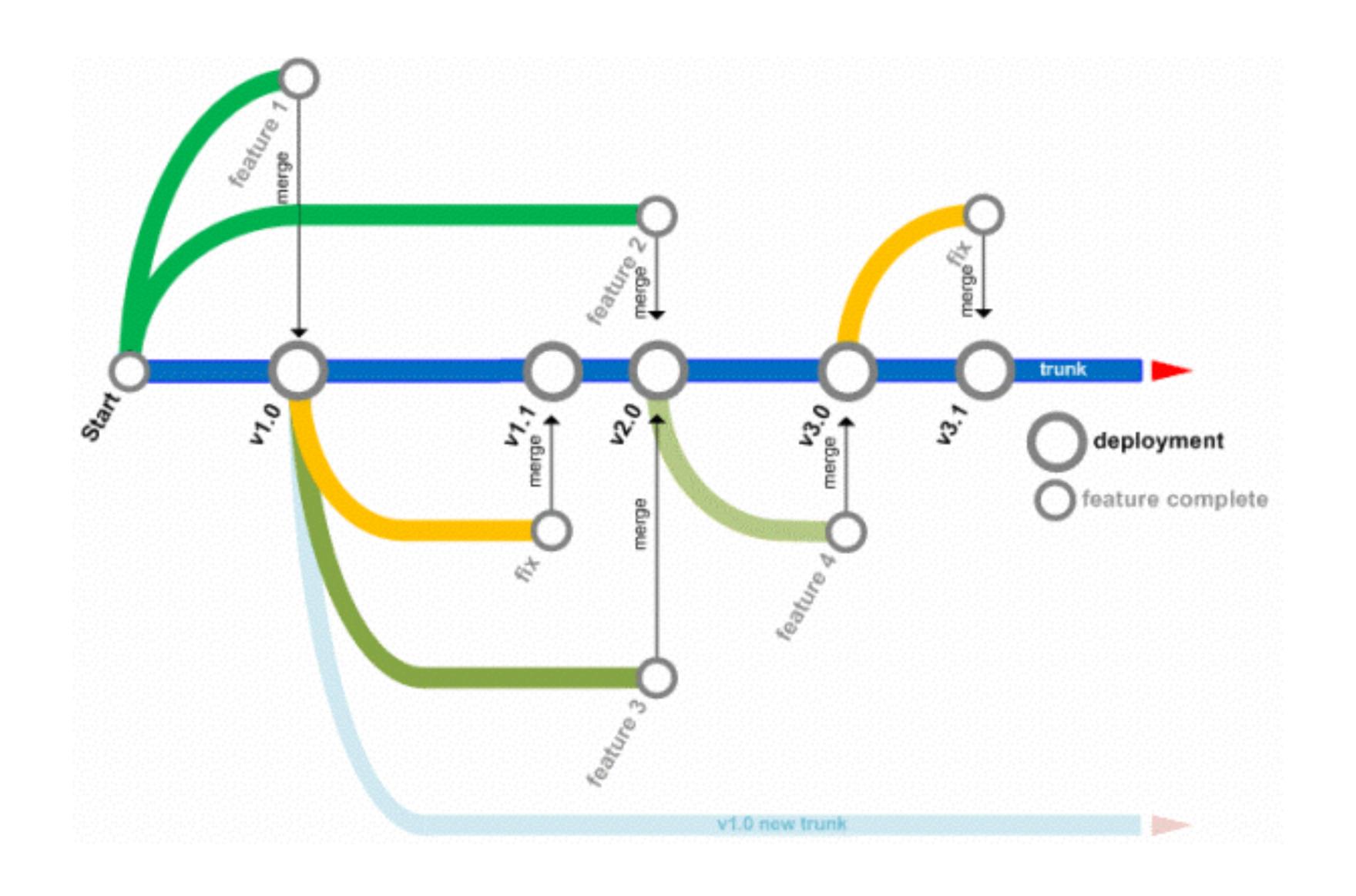


image credit @ronaldwidha

//your first git command

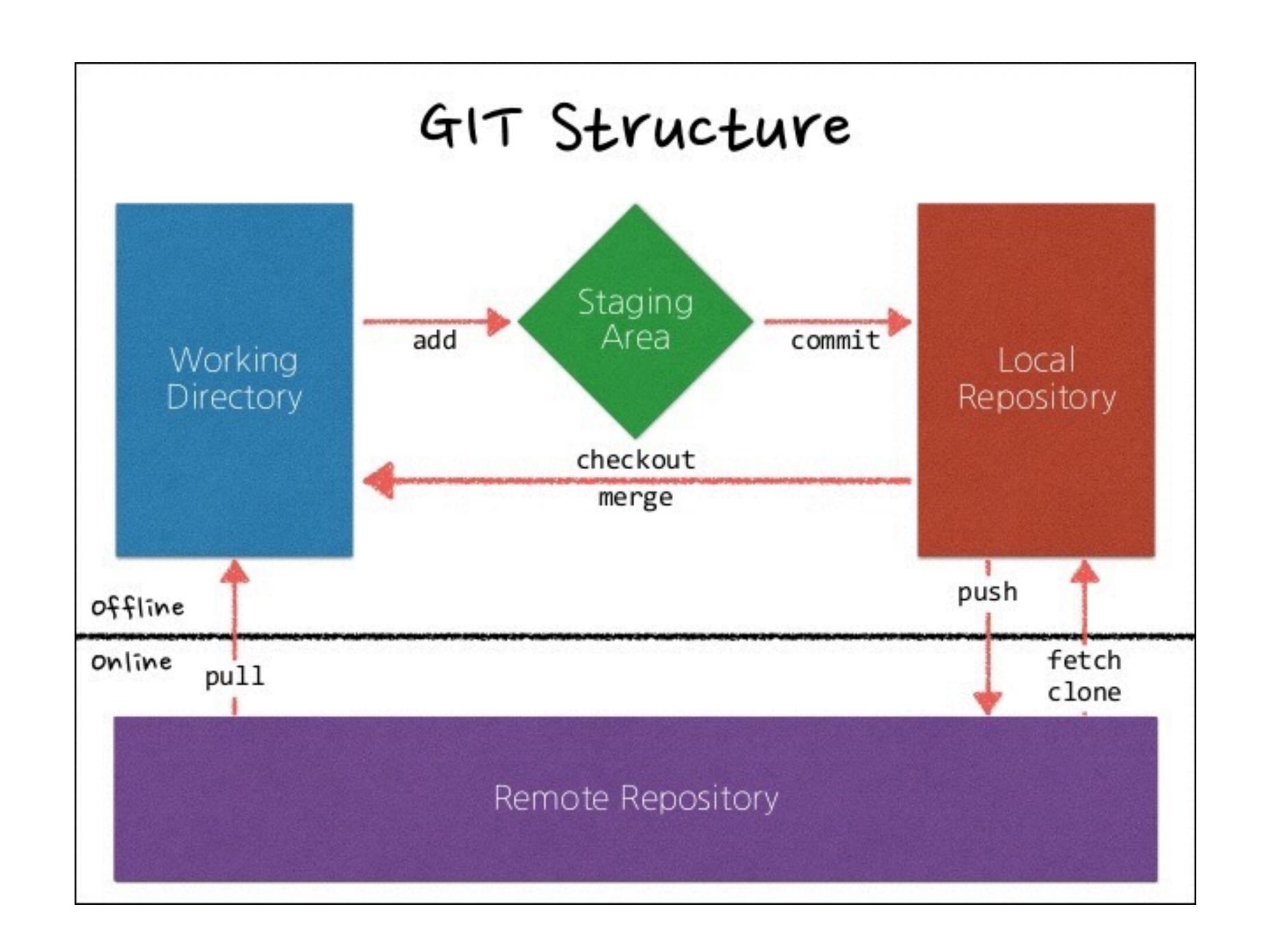
git init

#### what is branch

master // the main branch (stable)

develop // current in develop (not stable but complete)

feature-branch // (experimenting)



# git status // check your staging area (HEAD)



https://stackoverflow.com/questions/2304087/what-is-head-in-git

git add. // add all of them to HEAD

git add file.txt // add one file git add ./folderName // add entire folder

https://stackoverflow.com/questions/2304087/what-is-head-in-git

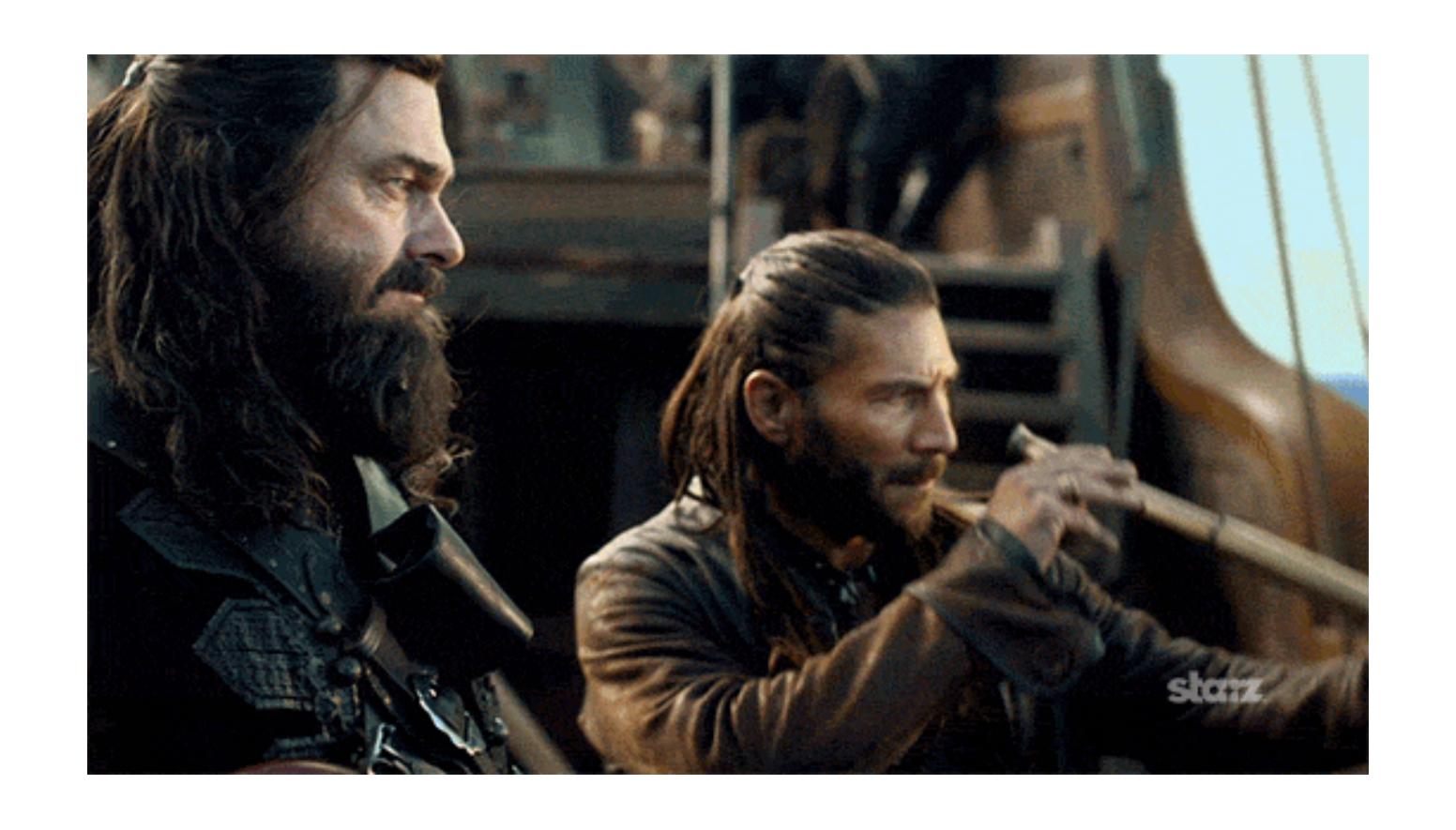


git commit -m "your message"

git log



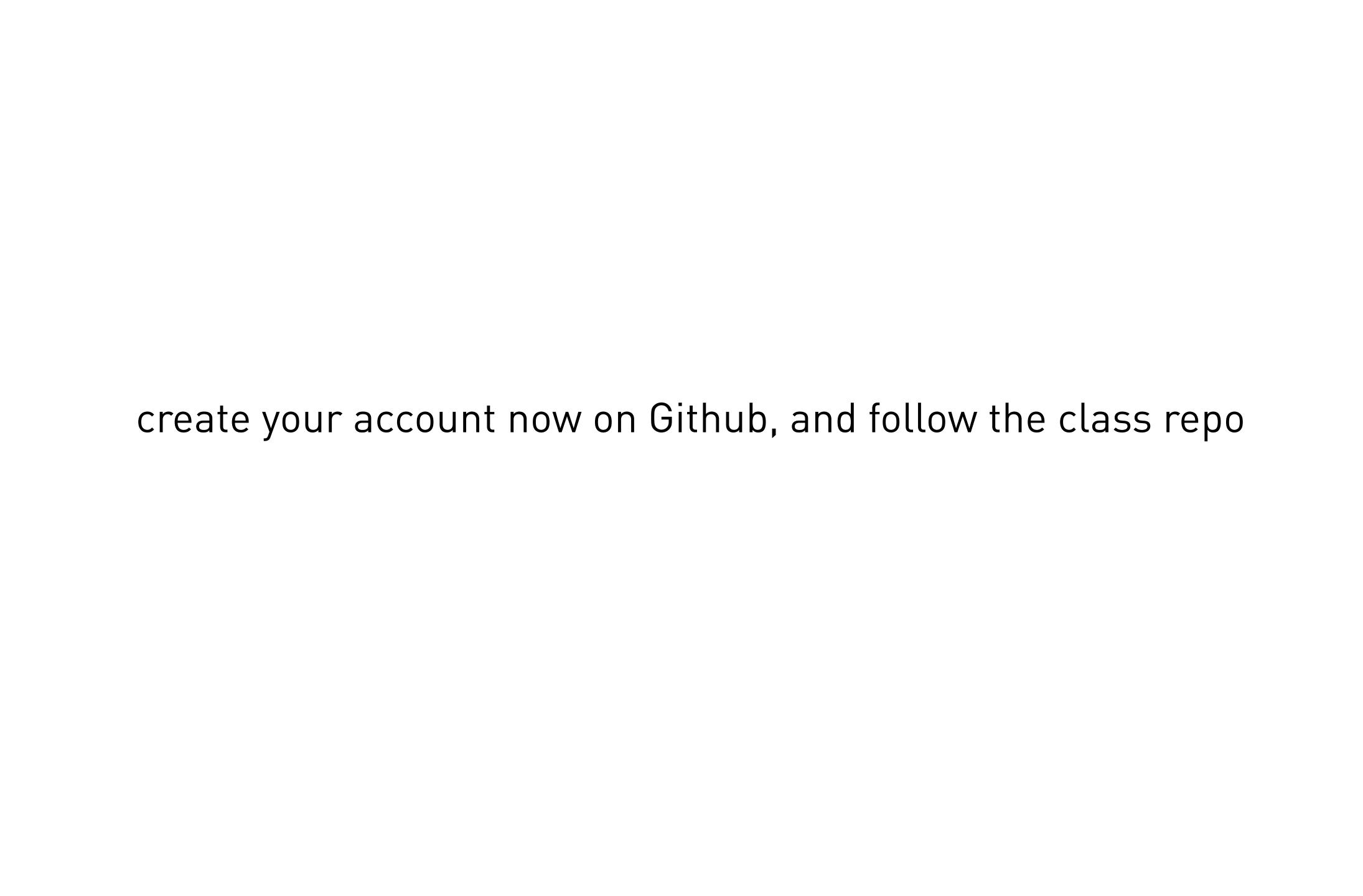
git reset HEAD --hard



git checkout



GitHub is a web-based Git repository hosting service.



### Homework

Create the front page of your portfolio.

It needs to have:

- pictures!
- animations!
- mouse interactions!
  - buttons!

and more! (optional)

Create a Local repo:

add files to it,

commit it twice (two changes).