```
mylego = legoev3('usb'); % Make connection to the Lego EV3 robot
mysonicsensor = sonicSensor(mylego); % Creates connection to ultrasonic
sensor
x = 0;
while (x == 0)
    proximity = readDistance(mysonicsensor); % Find distance with sensor
    % Far Away Distance
    if(proximity > 0.75) % If proximity is greater than 0.75 meters
        clearLCD (mylego)
         writeLCD(mylego, 'Far Away');
         disp("Far Away")
           writeStatusLight(mylego, 'green', 'solid');
            playTone(mylego, 500, 1, 10);
         pause (0.3)
    end
    % Getting Closer Distance
    if (proximity >= 0.3 && proximity <= 0.75) % If proximity is greater than
0.3 meters and less than 0.75 meters
        clearLCD(mylego)
         writeLCD(mylego, 'Getting Closer');
         disp("Getting Closer")
         writeStatusLight(mylego, 'orange', 'solid');
            playTone(mylego, 1000, 1, 10);
         pause (0.3)
    end %Ends if statement
    % Close Distance
    if(proximity >= 0.15 && proximity <= 0.3) % If proximity is greater than
0.15 meters and less than 0.3 meters
        clearLCD(mylego)
         writeLCD(mylego, 'Close');
         disp("Close")
         writeStatusLight(mylego, 'orange', 'pulsing');
            playTone (mylego, 1500, 1, 10);
         pause(0.3)
     end
     % Stop Distance
     if(proximity >= 0.03 && proximity <= 0.15) % If proximity is greater</pre>
than 0.15 meters and less than 0.03 meters
        clearLCD(mylego)
         writeLCD(mylego, 'STOP!');
         disp("STOP!")
         writeStatusLight(mylego, 'red', 'solid');
            playTone(mylego, 2000, 1, 10);
         pause (0.3)
    end
    if (readButton (mylego, 'left') == 1) % Used to stop program by pressing
```

clear

```
left button x = 1; end end
```

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